Design

A step-by-step guide for implementing the wiener filter is as follows:

- 1. Using "pwelch" with a Hann window of length "nfft" and a "hopSize" hop, estimate S_{YY} and S_{NN} , the power spectral densities of the noisy signal and the noise signal respectively.
- 2. Compute the transfer function $H(\omega)=1-rac{S_{NN}(\omega)}{S_{YY}(\omega)}$. Make practical modifications to

this transfer function so that it is real-valued and non-negative. Make sure to set the "freqrange" parameter of "pwelch" to "twosided".

- 3. Using "ifft", convert the transfer function back to time domain.
- 4. Use "fftfilt" to perform overlap-add filtering of "y" by the time-domain wiener filter obtained in Step 3.

Result

```
wienerFilter.m ×
                   main.mlx × +
                                                                                                       [x, fs] = audioread("clean_audio.mp3");
 1
 2
          n = randn(length(x),1); % random noise
 3
          y = x + 0.01 * n; % add noise to the signal
 4
 5
          % define parameters
 6
          nfft = 2^11;
          hopSize = 2^10;
 8
 9
         % denoising
10
          xhat = wienerFilter(y, n, nfft, hopSize);
11
12
          snr1 = snr(x,y) % initial SNR
                                                               snr1 = -0.0859
          snr2 = snr(x, xhat) % SNR after denoising
13
                                                               snr2 = 1.1353
```