Jiaying Wei UIUX Designer

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UIUX designer creating mobile and web experiences.

I believe that in our complicated world, we need to design for simplicity.

Interaction Designer @ Mitsubishi Electric Kamakura, Japan

Jan 2018~

I've worked as a designer in 2 seperate groups in M.E.'s Integrated Design Center:

<u>Design Engineering Group (R&D)</u> - Integrating design with emerging technologies like AR, VR, and human sensing

Interaction Design Group (Product) - Creating IoT experiences for M.E.'s products

Kirigamine Remote - Air Conditioner App

Core Competencies Work Primary Tasks:

- Creating wireframes and UX mockups using Sketch and other tools
- Working with users to conduct usability tests using paper & functional prototypes
- · Creating UI design from wireframes and working with developers on implementation
- Interviewing people to create service experiences that meet their needs

B.S. Engineering @ Olin College of Engineering Needham, USA Class of 2017 Concentration in Product Design

- Studied & practiced user-oriented, collaborative approaches to design
- Created mechatronic systems involving mechanical design, electronics, and software

Skills & Software

- User Interviews, Creating Personas, Wireframing, UX Design, UI Design, Behavior Design
- Sketch (& it's alternatives), Adobe Suite (Illustrator, Photoshop, Premier, After Effects, XD)
- HTML, CSS, Javascript, Jekyll
- English (Native), Japanese (Business JLPT N1), Mandarin & Cantonese (Conversational)

My portfolio speaks for itself jiayingwei.github.io For the comprehensive list of my past experience visit my LinkedIn