IT as a GPT - Working Paper

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1 Introduction

The sluggish recovery of productivity after the Great Recession of 2008 has reignited interest in the factors behind long-run productivity. On the one hand, the literature in the wake of Comin and Gertler (2006) interprets productivity fluctuations as medium-run business cycle phenomena. This reading invites thinking of the current productivity slowdown as a persistent, but transitory slump due to procyclical R&D investment contracting during the bust. On the other hand, a glance at Figure 1 reveals that total factor productivity (TFP) dropped already before the 2008 recession. Motivated by this observation, a large literature has turned to potential drivers of productivity other than R&D.[1]

Figure 1: The Slowdown of TFP and R&D (levels)
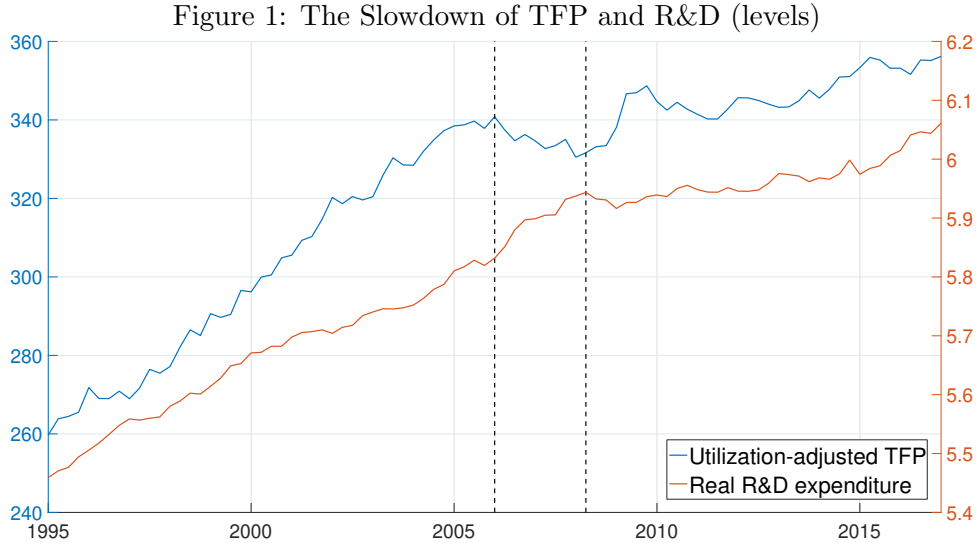
The particular channel of productivity growth this paper focuses on is general purpose technology (GPT). GPTs are technologies whose main effect on productivity comes through changing the organization and the process of production. Thus they may be inputs to production themselves, but their fundamental contribution is as spillovers to aggregate production.[2] More specifically, we consider the information technologies (IT) sector, which has been widely claimed to be the main GPT since the 1990s.[3] Our main contribution is quantifying the extent to which IT investment can explain long-run fluctuations in TFP. We use a SVAR approach in which we identify a shock to IT investment and examine how much of the forecast error variance (FEV) of TFP our identified

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[1] Another reason to be skeptical concerning the extent to which R&D can play a major rule in current productivity developments is that R&D investment only started decreasing after the decrease in TFP materialized, contrary to the conventional wisdom that R&D leads TFP. See for example Guerron-Quintana and Jinnai (2013).

[2] This definition echoes that of Bresnahan and Trajtenberg (1992).

[3] See Basu et al. (2004), Brynjolfsson et al. (1994) and Fernald et al. (2017) among many others.

shock can account for. Our second contribution is providing an identification scheme for the IT investment shock in the presence of other shocks that at first glance seem observationally equivalent. Since our shock of interest contemporaneously effects the productivity of the IT sector and shows up in aggregate TFP with a lag[4], it bears strong resemblance to classical news shocks, which by definition have no contemporaneous effect on TFP, yet affect it over time.[5] In order to make sure that our IT investment shock is not picking up the effects of news shocks, we propose an identification approach that identifies both shocks, thus disentangling them. Applying our methodology to aggregate US data from 1989 to 2017, we obtain that IT investment shocks explain around 50% of TFP fluctuations at long horizons, while news shocks account for around 20%. We interpret these findings as evidence that IT as a general purpose technology is indeed an important factor behind the evolution of long-run TFP, while still maintaining a considerable role for news shocks.

2 Related literature

This paper is situated at the intersection of three literatures. The first is the medium-run business cycles literature which emphasizes the role of R&D investment for productivity growth. Here the seminal paper is Comin and Gertler (2006), which first set up the structural framework to analyze endogenous growth phenomena with the tools of business cycle analysis. Many papers rely on Comin & Gertler's framework to attempt to quantify the importance of R&D investment for TFP shocks. These papers include Anzoategui et al. (2016), Comin et al. (2016) and Queralto and Moran (2017). Our paper is most closely related to Queralto and Moran (2017), since that paper also uses SVAR analysis to assess the role of R&D investment. However, while Queralto and Moran (2017) focus on R&D, our interest here is IT investment because of its role as a general purpose technology. Additionally, while Queralto and Moran (2017) recognize the identification problem that arises due to the similarity between their shock of interest and news shocks, they refrain from attempting to identify both shocks.

The second literature our paper is related to is the literature on GPTs. It is difficult to trace this literature back to a single paper, but one of the early, important contributions is Bresnahan and Trajtenberg (1992), which first suggests the possibility of GPTs being the engines behind productivity growth. Bresnahan & Trajtenberg are also among the first to interpret electricity and IT to have been the most important GPTs, electricity being seminal in the early 20th century up

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[4]See David (1989).

[5]This is the classical definition of news shocks prevalent in the news shocks literature, for example in Beaudry and Portier (2006).

to the 1930s, and IT gaining prominence in the 1990s. The literature on GPTs has subsequently identified a number of characteristics of GPTs. David (1990) and Jovanovic and Rousseau (2005) pinpoint that GPTs do not tend to increase productivity contemporaneously but only affect it after considerable time. Based on this observation, Atkeson and Kehoe (2007) build a model which captures the slow diffusion of GPTs. A number of papers, most notably Oliner and Sichel (2000) and Oulton (2010), use neoclassical growth accounting techniques to conclude that both IT production but in particular IT use contributed significantly to the US productivity surge in the 1990s. Stiroh (2002) uses industry-level data to reach the same findings. Basu et al. (2004) conduct a case study between the US and the UK to compare why the UK did not experience the productivity uptake the US enjoyed in the 1990s, and find that differences in IT investment explain a large fraction. Finally, to our knowledge Fernald et al. (2017) carries out the most thorough analysis of a vast arsenal of possible causes for the sluggish recovery of productivity after the 2008 recession. A clear reason remains elusive, yet the authors conclude that IT is a strong potential candidate.

The third and last literature that our work relates to is the news shocks literature started by Beaudry and Portier (2006). Our work is most closely related to Barsky and Sims (2011), because we augment their identification strategy to identify an additional shock. Bouakez and Kemoe (2017) and Kurmann and Sims (2017) are similar to our paper in spirit because they argue that news shocks are not properly identified if there are measurement errors in TFP. Along these lines, Crouzet and Oh (2016) consider fluctuations in inventories as variation that needs to purged from TFP in order to properly identify news shocks. Instead of measurement errors or inventories, we attribute the misidentification of news shocks to a general purpose technology, IT, spilling over into TFP. A large fraction of the literature has chosen to focus on investment-specific shocks, most notably Greenwood et al. (1997), Fisher (2006), Chen and Wemy (2015) and Cummins and Violante (2002). While these papers, in particular Fisher (2006), resemble our work in that they identify a news shock and a sector-specific shock, they also deviate from what we do here in a crucial way. Importantly, all of these papers essentially postulate two separate news shocks: one to aggregate TFP, and one to sector-specific TFPs. Our IT investment shock is, however, not a classical news shock in the sense that it affects the demand for IT goods contemporaneously; it is not information that productivity will increase in the future. Instead, the reason that this shock ends up impacting aggregate TFP in the future is the slow diffusion of GPTs documented by the GPT literature. Thus, our IT investment shock has a very different interpretation than the reduced-form shocks identified in this strand of literature.

The rest of the paper is organized as follows. Section 3 lays out a simple two-sector model which we use to work out our identifying restrictions. Section 4 presents the data, the SVAR we run and discusses the results. Section 5 concludes.

3 Model

The structural model used to illustrate our identification procedure displays two key features. The first one is that it is a two-sector model. This is obviously crucial in order to allow the IT sector to differ in meaningful ways from the rest of the economy. The second key element is that the production function of the final good incorporates a spillover effect from the stock of IT goods in the final goods production. Thus, essentially our theoretical model is a combination of a two-sector neoclassical growth model and an endogenous growth model à la Romer (1986). The modeling of the two-sector element follows closely the approach taken in Oulton (2010).

There are two sectors in the economy. Sector 1 consists of a unity mass of firms producing the final consumption good, $yc(j)$, where j indexes each firm. Sector 2 produces the IT good, yi. Both sectors employ labor, capital and IT goods to produce output using an identical production technology. The production functions are constant returns to scale of the standard Cobb-Douglas form:

$$yc_t(j) = BC_t(j) \ h_1(j)^{1-a-b} k_{1,t}(j)^a s_{1,t}(j)^b \tag{1}$$

$$yi_t = bi_t \ h_2^{1-a-b} k_{2,t}^a si_{2,t}^b \tag{2}$$

where k signifies the capital stock, s the stock of IT goods and the numbers denote in which sector the factor is employed in. BC and bi are the Solow-residuals of the two sectors. The assumption of spillovers from the stock of IT goods shows up in BC as

$$BC_t = bc_t s_{1,t}^\gamma \tag{3}$$

where bc is a final-good specific exogenous technology process (the analogy of bi for the final-good sector) and γ captures the intensity of the spillover. Key here is that while an individual final-goods firm j considers BC_t to be exogenous when optimizing over $ki_{1,t}$, aggregating the final-goods production function over j and substituting in for BC_t yields

$$yc_t = bc_t \, s_{1,t}^{\gamma} \, h_1^{1-a-b} k_{1,t}^a s_{1,t}^b \tag{4}$$

This is the sense in which the stock of IT capital employed in final goods production spills over to aggregate productivity. A balanced growth path requires $\gamma \leq 1 - b$, so that the production function does not exhibit increasing returns to scale. The interesting case that we investigate here is when $\gamma = 1 - b$, because then the production function assumes an AK-form in the stock of IT capital in the final-goods sector. Thus, the spillover from the IT stock generates endogenous growth here, in line with the interpretation of IT goods as general purpose technologies.

Market clearing in the two-sector economy requires

$$kc_t = kc_{1,t} + kc_{2,t} \tag{5}$$

$$ki_t = ki_{1,t} + ki_{2,t} \tag{6}$$

$$h_t = h_{1,t} + h_{2,t} \tag{7}$$

The capital stock and the stock of IT goods evolve according to

$$kc_{t+1} = (1 - \delta_c)kc_t + ic_t \tag{8}$$

$$ki_{t+1} = (1 - \delta_i)ki_t + it_t \tag{9}$$

where δ_j with $j = \{c, i\}$ are the rates of depreciation and ic and it are the respective flows. The income-expenditure equations are given by

$$yc_t = c_t + ic_t \tag{10}$$

$$yi_t = it_t \tag{11}$$

signifying that the final good can be used for consumption and investment in capital, while all of the IT output is used as input in the accumulation of the IT stock. Thus, in this setting the IT good is a pure intermediate good.

Firms in both sectors choose labor, capital and the amount of IT stock to use to maximize profits. Thus, in both sectors we obtain three first order conditions that are completely standard. The only difference between the two sectors is that their output is denominated using different

prices. Therefore we now define the relative price of IT goods as $p_t = pi_t/pc_t$. Normalizing $pc_t = 1$ allows us to consider only p_t in what follows.

To close the model, we consider a standard household that maximizes log utility from consumption and leisure subject to a budget constraint. The household problem then is

$$\max_{c_t, h_t, k_{t+1}, s_{t+1}} \sum_j \beta^j \left[\ln c_{t+j} - \chi h_{t+j} \right] \tag{12}$$

$$\text{s.t. } c_t + k_{t+1} + p_t s_{t+1} = w_t h_t + rc_t k_t + ri_t s_t + (1 - \delta_c)k_t + (1 + \delta_i)p_t s_t \tag{13}$$

where rc and ri are the rental rates of capital and of the IT good, and w is the wage. This problem yields three first order conditions, where relative prices again constitute a difference between the Euler equations of capital and IT goods.

Let us now consider the behavior of this model in response to the following shocks: 1) classical news shocks 2) and IT investment shocks. The goal of the exercise here is to analyze how the model responds to these shocks and use those observations to work out our identification restriction.

4 Empirics

Having rationalized our identification restriction, we now summarize our overall identification scheme and present the VAR. In order to identify the IT investment shock as well as a classical news shock, we proceed sequentially as follows. First, we identify the news as the shock that maximizes the FEV of future TFP subject to our additional identification restriction developed in Section 3 that the news shock has no effect on relative prices after a small number of periods. Second, we let the IT investment shock maximize the remaining FEV of future TFP. Lastly, whatever FEV of future TFP remains unexplained we attribute to surprise shocks to technology.

It is apparent that this overall strategy relies heavily on Barsky and Sims (2011), since they are the first to propose a FEV-maximization strategy in order to identify news shocks. The novelty here is adding a second shock, the IT investment shock, that is observationally equivalent to a news shock in data, and relying on the additional restriction on relative prices in order to disentangle the two shocks. As stated in Section 2, a similar identification scheme relying on relative prices has been proposed by Fisher (2006), but the shock that Fisher identifies has a completely different interpretation than our shock. Fisher's additional shock is indeed a sector-specific news shock, while our IT investment shock is a surprise shock to IT investment today. Thus, while Fisher

disentangles two types of news shocks, we here disentangle a news shock from a shock that captures endogenous growth in TFP. We therefore believe that understanding the importance of our shock to the evolution of TFP is especially of interest to economists, because it can shed light on the contribution of one channel of endogenous growth.

4.1 Data and specification

We run a VAR on a vector of aggregate variables $\mathbf{X_t}$, using quarterly data from the US for the time period of 1989:q1 - 2017:q2. The data vector is:

$$\mathbf{X_t} = \begin{bmatrix} TFP_t \\ SP_t \\ IT_t \\ GDP_t \\ C_t \\ RP_t \end{bmatrix}$$

TFP is the log of Fernald's constructed TFP series, utilization-adjusted. SP is the log of the S&P 500 stock price index. IT is private fixed investment in information processing equipment and software, deflated using the price index for IT goods from the CPI. GDP and C are the logs of GDP and personal consumption expenditures respectively. RP is the ratio of two inflation rates: IT price inflation divided by overall CPI inflation.[6] All relevant variables are real.

We choose one lag for our VAR as suggested by the BIC and HQ lag selection criteria. In our preferred specification, we set the horizon of FEV-maximization at 60 quarters, but the results are robust to different long horizons. The restriction on relative prices after a news shock is imposed at 8 quarters, but numbers between 6 and 12 quarters yield similar results.
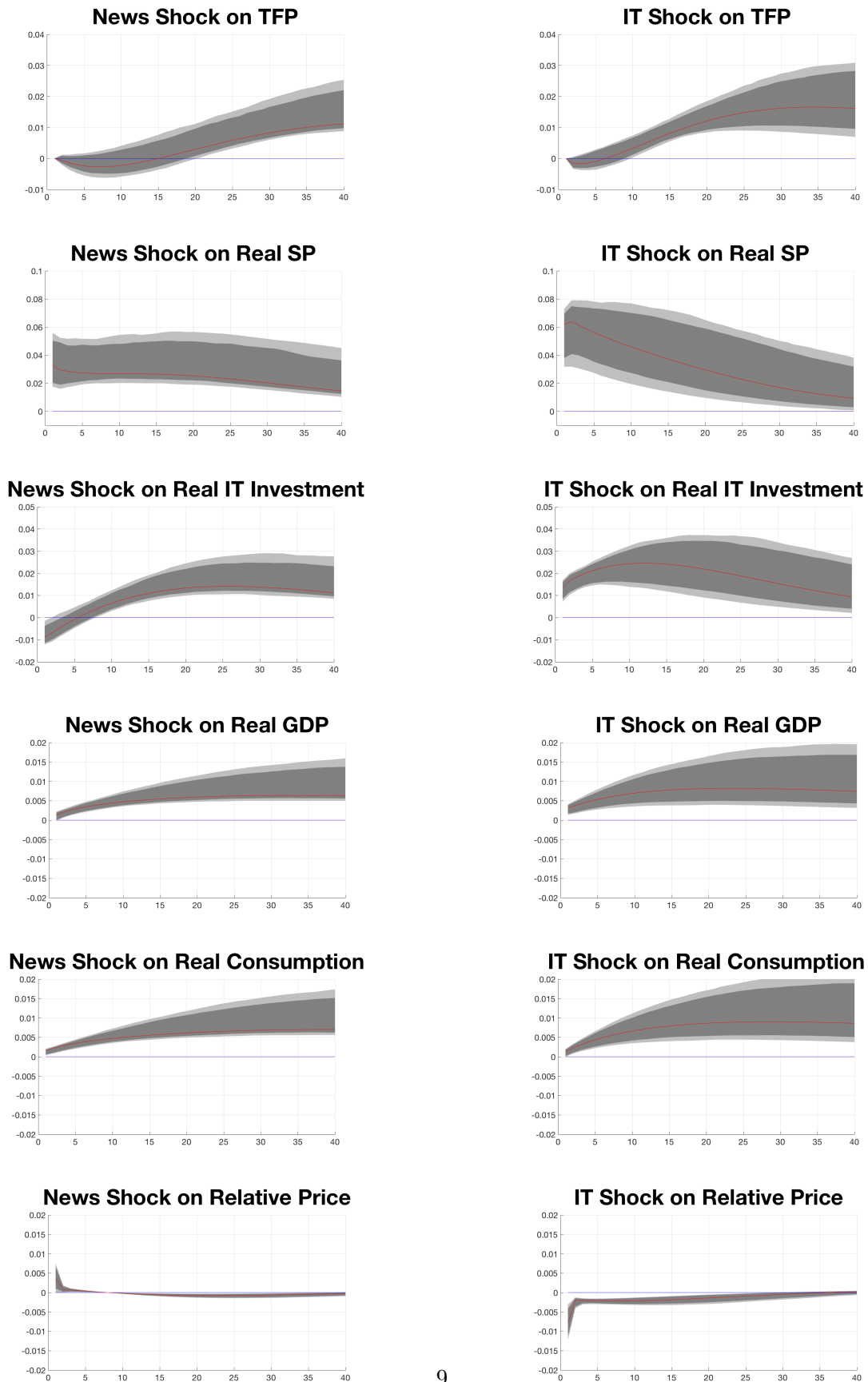
4.2 Results

Turning to the results, we first examine the impulse responses to our two identified shocks to see whether the responses are in line with our expectations and the predictions of our structural model. We then proceed to the heart of the results, the variance decompositions.

Figure 2 displays the impulse responses of all the variables in the VAR to the news shock and to the IT investment shock. The first row depicts the response of TFP. In line with the expectation

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[6]Redoing the analysis with PCE instead of CPI inflation yields very similar results.

Figure 2: Impulse responses to our news and IT investment shocks

News Shock on TFP

IT Shock on TFP

News Shock on Real SP

IT Shock on Real SP

News Shock on Real IT Investment

IT Shock on Real IT Investment

News Shock on Real GDP

IT Shock on Real GDP

News Shock on Real Consumption

IT Shock on Real Consumption

News Shock on Relative Price

IT Shock on Relative Price

that the two shocks look very similar with respect to the way they affect TFP, this impulse response indeed looks very similar for both shocks. TFP does not react on impact, but moves into positive territory after 10-15 quarters, and remains above its steady state value for an extended period of time. The similarity of the two shocks is also seen in the response of stock prices in the second row. For both the news shock and the IT investment shock, stock prices jump up on impact because both shocks will eventually entail higher future TFP.[7]

The first variable where the difference between the two shocks starts kicking in is IT investment in the third row. Of course, the IT investment shock is by default an increase in the IT investment residual, so we have a positive response there. After the news shock, however, IT investment decreases significantly on impact. This response can be rationalized with consumption smoothing. When news about increases in TFP in the future hit, consumers know that their future consumption will increase. Therefore they seek to raise consumption already today, and to do so, they decrease savings. Thus, all investment variables decrease.

GDP and consumption in the fourth and fifth rows respond very similarly to each other and across the two shocks. This is because both are a function of productivity and expectations, and as we have highlighted above, both TFP and stock prices react similarly to both shocks, thus inducing similar GDP and consumption responses.

A very comforting feature of these results are the impulse responses of relative prices, seen in the last row. On the one hand, one can see our identification restriction imposed on the response to the news shock at 8 quarters. On the other hand, even though we do not impose anything on the response of relative prices to the IT investment shock, we get a significantly negative response on impact which remains significant for about 20 quarters. This seems to confirm the validity of our identification restriction, since relative prices indeed move more following an IT investment shock than they do after a news shock in the unrestricted domain.

Overall the impulse responses are in line with our expectations and suggest that our identification approach is performing well. We therefore now turn to the core of our results and investigate what fraction of TFP volatility can be attributed to our two shocks at a long horizon. Table 1 portrays the share of forecast error variance of TFP that the two identified shocks account for. To put the numbers in perspective, the news shock identified by Barsky and Sims (2011) explains about 45% of the FEV of TFP at 40 quarters.

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[7]While we here emphasize the sign of the responses because we seek to validate our identification approach, it should be noted that the magnitude of the responses is in line with the literature, in particular with Barsky and Sims (2011).

Table 1: Share of FEV of TFP at 60 quarters explained by the identified shocks

	News	IT	Total
TFP	0.20384	0.52596	0.72981

The striking result is that the IT investment shock alone is able to explain almost 53% of long-run TFP variation! On the one hand, this means that some of the explanatory power of the news shock should actually be attributed to the IT shock, so we are indeed doing a correct cleaning of the news shock from elements that come from a different channel. On the other hand, the IT investment shock is also picking up explanatory power above and beyond that purged from the news shock. Thus, it is not the case that the news shock is really just an IT investment shock; the two are indeed two different sources of TFP fluctuations. By extension, the news shock still retains a significant explanatory power of about 20%. All in all, the IT investment shock does not discredit the news shock in explaining long-run TFP, but it seems to play a far more important role itself.

4.3   A counterfactual for the Dotcom bubble

Returning to our motivating example, we now address the question what our VAR predicts for the evolution of TFP had the negative IT investment shocks of the Dotcom bubble not happened. Therefore, using the time series of structural IT investment shocks recovered from our SVAR, we construct a counterfactual TFP series in which we shut off all negative shocks in our sample. This counterfactual series is plotted against the original series in Figure 3.

Figure 3: A counterfactual TFP series
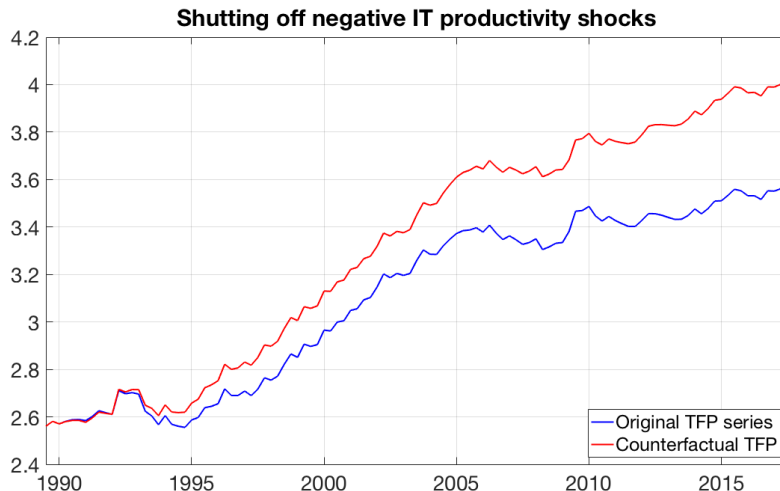
By definition, since we have shut off negative IT investment shocks, the counterfactual TFP

series, represented by the red line, is above the original blue series. The notable feature of this graph, however, is that the two lines really start to diverge around 2005, around 12 quarters after the Dotcom bubble burst in 2002. As the impulse responses from the VAR indicate, it takes about 10 quarters for the IT investment shock to show up as a significant response in TFP. Thus the counterfactual is suggesting that the large divergence between original and constructed series come from the sizable negative IT investment shock that hit during the Dotcom crash.

5   Conclusion

This paper has proposed spillovers from the stock of IT as an important driver for TFP fluctuations in the long run. Our main contribution is presenting empirical evidence in a SVAR context that quantifies the role of IT. The results indicate that since IT investment shocks explain almost 53% of long-run TFP fluctuations, they are indeed an important factor for the evolution of TFP. At the same time, news shocks still explain about 20%, losing some, but not all of their explanatory power found in previous studies.

Our second contribution is developing an identification strategy to properly disentangle news shocks from IT investment shocks. Our procedure augments FEV-maximization à la Barsky and Sims (2011) with a restriction on the relative price of IT goods. The identification scheme is intuitive and simple to implement, and can be generalized to a whole class of shocks that bear resemblance to news shocks, yet have an entirely different structural interpretation.

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