

Macroeconomics III

Lecture 2: Root Finding and Function Approximation

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Road Map: Root Finding

1. Bisection Method;
2. Local approximation:
 - ▶ Newton-Raphson Method (one dimension and multidimension)
 - ▶ Secant

Reading: Judd (1998, ch 5)

Root-finding

- ▶ Two of the most common problems in economics:

$$f(x) = 0, \quad f : R^n \rightarrow R^n.$$

$$g(x) = x, \quad g : R^n \rightarrow R^n.$$

- ▶ The first is called a **root-finding** problem, and the second is a **fixed-point** problem.
- ▶ The two are equivalent in the following way:
 - ▶ For any f , define $g = f + x$. Then $f = 0 \Leftrightarrow g = x$.
 - ▶ For any g , define $f = g - x$. Then $g = x \Leftrightarrow f = 0$.
- ▶ Often it is infeasible to solve this analytically.

Root-finding in One Dimension

- ▶ We will begin with the simplest case, one-dimensional root-finding:

$$f(x) = 0, \quad f : R \rightarrow R.$$

Bisection Method

- ▶ **Bisection:** A simple and robust method for finding the root of a **univariate** continuous function $f(x)$ on a closed interval $[a, b]$.
- ▶ **Always converges to the solution** - if one exists, and if the initial interval includes the solution.
- ▶ Does not rely on the derivatives of the function \Rightarrow can be used to find roots of non-smooth functions
- ▶ Basic idea: If f is continuous and $f(a)$ and $f(b)$ are of opposite sign \Rightarrow

$\exists x^* \in [a, b]$, for which $f(x^*) = 0$ (**Intermediate Value Theorem**).

Bisection Method

- ▶ Algorithm (for $f(a) < 0$ and $f(b) > 0$):
 - (i) Define lower \underline{x} and upper bound \bar{x} of interval: Use $\underline{x} = a$ and $\bar{x} = b$.
 - (ii) Compute midpoint of interval $c = \frac{\bar{x} + \underline{x}}{2}$.
 - (iii) if $f(c) > 0$ set $\bar{x} = c$, otherwise if $f(c) < 0$ set $\underline{x} = c$.
 - (iv) If $|f(c)| \leq \epsilon$, then stop and call c a root, otherwise go to step (ii).

Bisection Method to find the root of $f(x) = x^2 - 4$

```
1 % Bisection Method. Root of f(x)=x^2-4 for x in [a,b];
2 a=1; % Lower bound
3 b=10; % Upper bound
4 fa=a^1-4; % Value at the lower bound
5 fb=b^2-4; % Value at the upper bound
6 tol=0.001;
7 if fa*fb>0 % Condition of the IVT
8     disp('Wrong choice for a and b')
9 else
10     c=(a+b)/2; % Midpoint
11     err=abs(c^2-4);
12     while err>tol
13         if c^2-4>0
14             b=c;
15         elseif c^2-4<0
16             a=c;
17         end
18         c=(a+b)/2;
19         err=abs(c^2-4);
20     end
21 end
```

A More Elegant and Efficient Way

- ▶ Write a general bisection function in Matlab (script or m-file);
- ▶ Then call this function to find the root.

The script will be:

```
1 function c = bisection(f,a,b)
2 %
3 % Simple code to find a root of univariate function
4 % Give initial guesses for intervals
5 % Solves it by method of bisection.
6
7 if f(a)*f(b)>0
8     disp('Wrong choice for a and b')
9 else
10     c = (a + b)/2;
11     err = abs(f(c));
12     while err > 1e-7
13         if f(a)*f(c)<0
14             b = c;
15         else
16             a = c;
17         end
18         c = (a + b)/2;
19         err = abs(f(c));
20     end
21 end
```

How do you call the function (you need f , a , and b).

- ▶ In Matlab command window write:

```
>> f = @(x)x^2 - 4;
```

This is the function, you will calculate the root. You need to define the intervals.

```
>> a = 1;
```

```
>> b = 10;
```

```
>> yourroot = bisection(f, a, b)
```

- ▶ *yourroot* is the root you are after.

The script will be:

```
1 % Matlab example to use the bisection.
2 f=@(x)x^2-4; % Function f(x)=x^2-4
3 %
4 a=1; % Lower bound of the the interval x\in[a,b]
5 %
6 b=10; % Upper bound of the the interval x\in[a,b]
7 %
8 yourroot=bisection(f,a,b);
9 %
10 display('Root of the function')
11 yourroot
12 %
```

Application: Neoclassical Growth Model

- Suppose a consumer maximizes

$$\max_{\{c_t, k_{t+1}\}_{t=0}^{\infty}} U_0 = \sum_{t=0}^{\infty} \beta^t u(c_t), \quad 0 < \beta < 1 \quad (1)$$

$$\text{s.t. } k_{t+1} + c_t \leq f(k_t) + (1 - \delta)k_t$$

$$k_0 > 0 \text{ given,}$$

$$c_t, k_{t+1} \geq 0.$$

- **Note:** $u(\cdot)$ is strictly concave and technology is $f(\cdot)$ strictly concave and satisfying INADA conditions.

Concave Programming

Interior solution (Inada condition):

$$u'(c_t) = \beta(f'(k_{t+1}) + (1 - \delta))u'(c_{t+1}), \quad \forall t = 0, 1, \dots$$

$$c_t = f(k_t) + (1 - \delta)k_t - k_{t+1}, \quad \forall t = 0, 1, \dots$$

$$\lim_{T \rightarrow \infty} \beta^T u'(c_T) k_{T+1} = 0, \quad \text{given } k_0.$$

Let $u(c) = \frac{c^{1-\theta}-1}{1-\theta}$ with $\theta > 0$ and $f(k) = Ak^\alpha$ with $\alpha \in (0, 1)$. Then:

$$\frac{c_{t+1}}{c_t} = \beta(\alpha Ak_{t+1}^{\alpha-1} + 1 - \delta)^{\frac{1}{\theta}},$$

$$c_t = Ak_t^\alpha + (1 - \delta)k_t - k_{t+1},$$

$$\lim_{T \rightarrow \infty} \beta^T c_T^{-\theta} k_{T+1} = 0, \quad \text{given } k_0.$$

Steady-state

Since no growth in exogenous variables, in the steady-state, we have $c_{t+1} = c_t = c$, and $k_{t+1} = k_t = k$. Then

$$k = \left(\frac{\alpha A}{\left(\frac{1}{\beta}\right)^{\frac{1}{\theta}} + (1 - \delta)} \right)^{\frac{1}{1-\alpha}} = k(A, \alpha, \beta, \delta, \theta),$$
$$c = Ak^\alpha - \delta k = c(A, \alpha, \beta, \delta, \theta).$$

Golden Rule:

$$k_{GR} = \left(\frac{\alpha A}{\delta} \right)^{\frac{1}{1-\alpha}}.$$

Then: $k < k_{GR}$, as long as $\beta \in (0, 1)$ and $\theta > 0$, which are necessary for Transversality Condition to be satisfied.

Transition dynamics

System of equations for all $t = 0, 1, \dots$

$$k_{t+2} = Ak_{t+1}^\alpha + (1-\delta)k_t - \beta(\alpha Ak_{t+1}^{\alpha-1} + 1 - \delta)^{\frac{1}{\theta}} (Ak_t^\alpha + (1-\delta)k_t - k_{t+1}),$$

$$k_{t+2} = G(k_{t+1}, k_t). \text{ Then: } k_2 = G(k_1, k_0).$$

Therefore, given k_0 if we knew k_1 , then we could find k_2 , and $k_3 = G(k_2, k_1)$, and so on!

Use bisection!!!

(Shooting) Algorithm

Let $k_0 < k$. Define $[a = k_0, b = k]$ and define a large time period T .

1. Guess $k_1^1 = \frac{a+b}{2}$, then find k_2^1 , and $k_3^1 = G(k_2^1, k_1^1)$, and so on!

- ▶ If $k_T^1 > k$, then (over-accumulation), k_1^1 too high, define $b = k_1^1$;
- ▶ If $k_T^1 < k$, then (under-accumulation), k_1^1 too low, define $a = k_1^1$;
- ▶ If $|k_T^1 - k| < \epsilon$, then stop!

2. Guess $k_1^2 = \frac{a+b}{2}$, then find k_2^2 , and $k_3^2 = G(k_2^2, k_1^2)$, and so on!

- ▶ If $k_T^2 > k$, then (over-accumulation), k_1^2 too high, define $b = k_1^2$;
- ▶ If $k_T^2 < k$, then (under-accumulation), k_1^2 too low, define $a = k_1^2$;
- ▶ If $|k_T^2 - k| < \epsilon$, then stop!

3. And so on!

Bisection Method

► Advantages:

- Finds a zero of any C^0 function.
- Extremely simple.
- Frequently used.

► Disadvantages

- Convergence is slow relative to other methods. It does not exploit information about function curvature. It is a linear convergence.
- Have to find initial bracket (true for all these methods).

Function approximation

Classifications

- ▶ Local approximation methods
 - ▶ Taylor approximations
- ▶ Global approximation methods
 - ▶ Ordinary regression + interpolation
 - ▶ Orthogonal polynomials (Chebyshev polynomials)
 - ▶ Chebyshev regression in \mathbb{R} and \mathbb{R}^2
 - ▶ Splines
 - ▶ Shape preserving approximation

Local versus global approximations

- ▶ Solving macro models computationally always boils down to essentially one problem:
- ▶ Getting **good approximations for functions** (e.g. value functions, policy functions, etc.) that are not known to the modeller and cannot be derived in closed form (analytically).
- ▶ Function approximation is broadly split into two types of methods:
 - ▶ **Local approximations:** focus on one point of interest (typically the deterministic steady state of an economy) and approximate locally around that point
 - ▶ **Global approximations:** approximate an unknown function f with 'nice' functions g that are close to f , where 'close' is in some well specified sense.

Local versus global approximations

- ▶ Starting point for each method are the following two powerful theorems:
- ▶ **Taylor's Theorem:** any sufficiently smooth function can be locally approximated by polynomials
 - ▶ *Advantage:* Gives us the exact approximation
 - ▶ *Disadvantage:* Holds locally; e.g. as we move away from the steady state, approximation may deteriorate a lot
- ▶ **Weierstrass' Theorem:** any continuous function defined on an interval $[a,b]$ can be uniformly approximated as closely as desired by a polynomial function
 - ▶ *Disadvantage:* Does not tell us which polynomial to pick for approximating the function (tricky)
 - ▶ *Advantage:* Generates a global approximation

Local approximations

- ▶ Let $f : \mathbb{R} \rightarrow \mathbb{R}$ and $x^* \in \mathbb{R}$.
- ▶ The information may include knowing the actual value $f(x^*)$ and also derivatives of the function at that point.
- ▶ **Taylor series approximation for univariate functions:** For $f : \mathbb{R} \rightarrow \mathbb{R}$ where $f \in C^{n+1}$ and $x^* \in \mathbb{R}$, the n -th order Taylor approximation is given by

$$f(x) \approx f(x^*) + (x - x^*)f^{(1)}(x^*) + \frac{1}{2}(x - x^*)^2 f^{(2)}(x^*) + \dots + \frac{1}{n!}(x - x^*)^n f^{(n)}(x^*) + e_{n+1}$$

where the error term $e_{n+1} \rightarrow 0$ as $n \rightarrow \infty$.

Local approximations

- **Taylor series approximation for multivariate functions:** For $f : \mathbb{R}^m \rightarrow \mathbb{R}$ where $f \in C^{n+1}$ and $x^* \in \mathbb{R}^m$, the n -th order Taylor approximation is given by

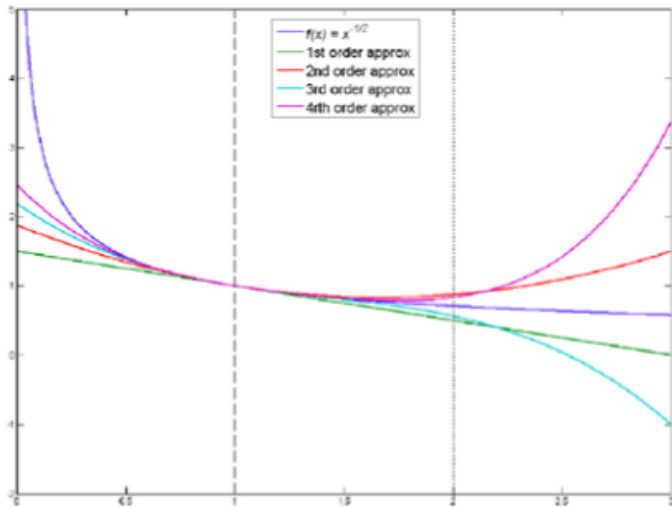
$$\begin{aligned} f(x) \approx & f(x^*) + \sum_{i=1}^m \left(\frac{\partial f(x^*)}{\partial x_i} (x_i - x_i^*) \right) + \frac{1}{2} \sum_{i=1}^m \sum_{j=1}^m \left(\frac{\partial^2 f(x^*)}{\partial x_i \partial x_j} (x_i - x_i^*) (x_j - x_j^*) \right) + \\ & \dots + \frac{1}{n!} \sum_{i_1=1}^m \dots \sum_{i_n=1}^m \left(\frac{\partial^n f(x^*)}{\partial x_{i_1} \dots \partial x_{i_n}} \prod_{k=1}^n (x_{i_k} - x_{i_k}^*) \right) + e_{n+1} \end{aligned}$$

where the error term $e_{n+1} \rightarrow 0$ as $n \rightarrow \infty$.

Local approximations

- ▶ A local approximation is designed to give good approximations near a point x^* but its accuracy may deteriorate rapidly once we are away from that point.
- ▶ A useful theorem: Suppose that we know that the function f (or some derivative of it) has a singularity at a point y . Then, the Taylor approximation around x^* is reliable only within an interval $[x^* - d, x^* + d]$, where d is the distance (in absolute terms) of the two points, x^* and y (see [Judd, 1998, ch. 6]).
- ▶ **Example:** Take $f(x) = x^{-1/2}$ that has a singularity at $x = 0$, and approximate around $x^* = 1$. We expect that the approximations will deteriorate close to the singularity, but also according to the theorem for any $x > 2$.

Taylor approximations with singularity ($f(x) = x^{-\frac{1}{2}}$)



Two-Period Saving Problem

- ▶ As an example take the following problem:

$$\max_{a_1, c_1, c_2} \{u(c_1) + \beta u(c_2)\} \text{ subject to}$$

$$c_1 + a_1 = m,$$

$$c_2 = (1 + r) a_1.$$

- ▶ Or: $\max_{a_1} \{u(m - a_1) + \beta u((1 + r) a_1)\}.$
- ▶ The first-order conditions are

$$-u'(m - a_1) + \beta(1 + r)u'((1 + r) a_1) = 0,$$

$$c_1 + a_1 = m,$$

$$c_2 = (1 + r) a_1.$$

- ▶ We wish to find $a_1 = g(m)$ or $c_1 = h(m) = m - g(m)$
- ▶ Our first step to find the policy function is to solve the **one dimensional problem** given by the Euler equation.

Newton-Raphson (one dimension)

- ▶ Suppose you need to solve $f(x) = 0$ and $f : \mathbb{R} \rightarrow \mathbb{R}$

- ▶ Start at x^0 ($f(x^0)$ must be defined)

- ▶ Take the first-order Taylor approximation of f around x^0

$$f(x) \approx v(x) = f(x^0) + f'(x^0)(x - x^0)$$

- ▶ Find x^1 , which solves the zero of v implying:

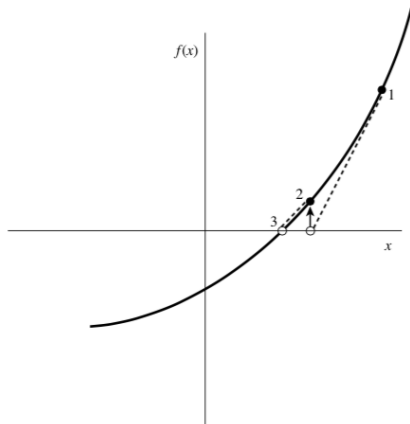
$$v(x^1) = 0 \implies x^1 = x^0 - \frac{f(x^0)}{f'(x^0)}$$

- ▶ Check if $f(x^1)$ is defined (if not, choose a point between x^0 and x^1). If yes, repeat the procedure at x^1 , such that:

$$x_{s+1} = x_s - \frac{f(x_s)}{f'(x_s)}.$$

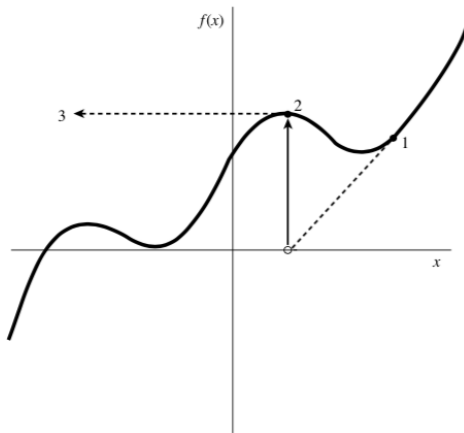
- ▶ The solution x^* is found if $f(x_{s+1}) \approx 0$.

Newton-Raphson Method Using Derivative



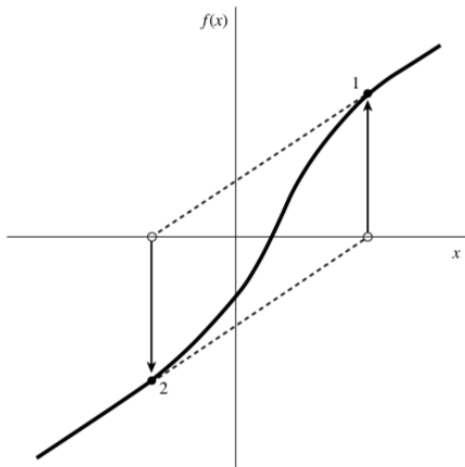
Newton's method extrapolates the local derivative to find the next estimate of the root.

Newton-Raphson Method Using Derivative



Newtons method encounters a local extremum and shoots off...
Bracketing bounds would save the day.

Newton-Raphson Method Using Derivative



Newton's method enters a non-convergent cycle. A better initial guess can solve the problem.

Newton-Raphson Method (one dimension)

- ▶ Suppose we apply it to our two period saving problem.
- ▶ We need:

$$\begin{aligned}f(x) &= -u'(m - a_1) + \beta(1 + r)u'((1 + r)a_1), \\f'(x) &= u''(m - a_1) + \beta(1 + r)^2 u''((1 + r)a_1).\end{aligned}$$

- ▶ For a given m choose an initial condition $a_{1,0}$ and compute:

$$a_{1,s+1} = a_{1,s} - \frac{f(a_{1,s})}{f'(a_{1,s})} \quad \text{for } s = 0, 1, \dots, S$$

until $|f(a_{1,s+1})| < \delta$

► *Example 1: Find the zeros of*

$$y = (x - 4)(x + 4).$$

```
1 function x = newton(func,x0,param,crit,maxit);
2
3 % Newton.m Program to solve a system of equations
4 % x=newton(func, x0, param, crit, maxit)
5
6 for i=1:maxit
7     [f,J]=feval(func,x0,param);
8     x=x0-inv(J)*f;
9     if norm(x-x0)<crit;
10         break
11     end
12     x0=x;
13 end
14
15 if i>=maxit
16     sprintf('WARNING: Maximum number of %g iterations
17         reached',maxit)
18 end
```


Before, we have to provide the inputs of the code:

```
1 %
2 % This program solves by the Newton-Raphson method
3 % the following equation:  $y=(x-4)*(x+4)$ 
4 clear all
5 % Seed
6 x0=1;
7 % Maximum number of iterations
8 maxit=1000;
9 % Tolerance value
10 crit=1e-3;
11 % Parameters of the system
12 param=4;
13 % Call the newton.m program and specify the file with
    the
14 % equations and Jacobian.
15
16 sol=newton('nexp1', x0, param, crit, maxit);
17
18 sprintf('x=%g', sol(1))
```

Program with the function and Jacobian:

```
1 function [f,J]=nexp1(z,p)
2 %here.m
3 x=z(1);
4 a=p(1);
5 f=(x-a)*(x+a);
6 J=2*x;
```

If $x_0 = 1$, the root is 4; If $x_0 = -1$, the root is -4.

Newton-Raphson Method (multidimension)

- Suppose now:

$$f(x) = \begin{pmatrix} f_1(x) \\ f_2(x) \\ \vdots \\ f_n(x) \end{pmatrix} \quad \text{and } x \in \mathbb{R}^n.$$

- The Taylor expansion becomes

$$f(x) \approx g(x) = f(x^0) + J_{x^0}(x - x^0)$$

where

$$J_x = \begin{pmatrix} \frac{\partial f_1(x)}{\partial x_1} & \frac{\partial f_1(x)}{\partial x_2} & \cdots & \frac{\partial f_1(x)}{\partial x_n} \\ \frac{\partial f_2(x)}{\partial x_1} & \frac{\partial f_2(x)}{\partial x_2} & \cdots & \frac{\partial f_2(x)}{\partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial f_n(x)}{\partial x_1} & \frac{\partial f_n(x)}{\partial x_2} & \cdots & \frac{\partial f_n(x)}{\partial x_n} \end{pmatrix}$$

- ▶ The solution then becomes:

$$x^1 = x^0 - J_{x^0}^{-1} f(x^0)$$

- ▶ It generally works well and converges fast but it is important to have good initial guesses.
- ▶ *Example 2: Find the zeros of*

$$x^2 - 4 + y = 0$$

$$y + 5 = 0$$

Before, we have to provide the inputs of the code:

```
1 % This program solves by the Newton-Raphson
2 %  $x^2-4+y=0$ 
3 %  $y+5=0$ 
4 clear all
5 % Seed
6 x0=[1; 1];
7 % Maximum number of iterations
8 maxit=1000;
9 % Tolerance value
10 crit=1e-3;
11 % Parameters of the system
12 param=[2; 4; 5];
13 % Call the newton.m program and specify the file with
    the
14 % equations and Jacobian.
15 sol=newton('nexp2', x0, param, crit, maxit);
16 sprintf('x=%g', sol(1))
17 sprintf('y=%g', sol(2))
```

Program with the function and Jacobian:

```
1 function [f,J]=nexpl(z,p)
2 %here.m
3 x=z(1);
4 y=z(2);
5 a=p(1);
6 b=p(2);
7 c=p(3);
8 f=[x^a-b+y; y+c]
9 J=[a*x 1; 0 1];
```

In this case, there is a unique solution $(x,y) = (3,5)$.

Some Remarks on the Newton-Raphson Method

1. Advantages:

- ▶ Faster convergence than the bisection (quadratic convergence)
- ▶ It can be used to multivariable systems

2. Disadvantages

- ▶ Choice of initial conditions
- ▶ Function has to be differentiable
- ▶ $f(x_{s+1})$ may not be defined and the procedure does not ensure convergence
- ▶ Computation of the derivative of 'f' can be costly or impossible

Using the Secant instead of the Tangent

- ▶ What if we cannot compute the derivative?
- ▶ Recall that:

$$J_1(x) = \lim_{h_1 \rightarrow 0} \frac{F(x) - F(x_1 + h_1, x_2, \dots, x_n)}{h_1},$$

$$J_2(x) = \lim_{h_2 \rightarrow 0} \frac{F(x) - F(x_1, x_2 + h_2, \dots, x_n)}{h_2},$$

$$\vdots = \vdots,$$

$$J_n(x) = \lim_{h_n \rightarrow 0} \frac{F(x) - F(x_1, x_2, \dots, x_n + h_n)}{h_n}.$$

- Notice that $J_i(x)$ is a column vector with the n partial derivatives with respect to x_i . Therefore, $J(x) = [J_1(x), J_2(x), \dots, J_n(x)]$. We can define a small value h , such that

$$\begin{aligned} J_1(x) &\approx \lim_{h \rightarrow 0} \frac{F(x) - F(x_1 + h, x_2, \dots, x_n)}{h}, \\ J_2(x) &\approx \lim_{h \rightarrow 0} \frac{F(x) - F(x_1, x_2 + h, \dots, x_n)}{h}, \\ &\vdots \approx \vdots, \\ J_n(x) &\approx \lim_{h \rightarrow 0} \frac{F(x) - F(x_1, x_2, \dots, x_n + h)}{h}. \end{aligned}$$

```

1 function x=secant(func, x0, param, crit, maxit)
2 %   secant.m solves a system of equations
3 %   f(z1, z2,...,zn)=0 with the secant method
4 %   where x=[z1, z2,...,zn] is the solution vector.
5 %   function 'func', which is a string.
6 %   param corresponds to additional parameters of the
   function 'func'.
7 %   x0, crit, and maxit
8 del=diag(max(abs(x0)*1e-4, 1e-8));
9 n=length(x0);
10    for i=1:maxit
11        f=feval(func,x0,param);
12        for j=1:n
13            J(:,j)=(f-feval(func,x0-del(:,j),param))/del
                (j,j);
14        end
15        x=x0-inv(J)*f;
16        if norm(x-x0)<crit; break;    end
17        x0=x;
18    end
19    if i>=maxit
20        sprintf('maximum number of iterations was
                reached')

```

Before, we have to provide the inputs of the code:

```
1 %
2 % This program solves by the Secant method
3 % the following equation:  $y=(x-4)*(x+4)$ 
4 clear all
5 % Seed
6 x0=1;
7 % Maximum number of iterations
8 maxit=1000;
9 % Tolerance value
10 crit=1e-3;
11 % Parameters of the system
12 param=4;
13 % Call the newton.m program and specify the file with
    the
14 % equations and Jacobian.
15
16 sol=secant('sexp1', x0, param, crit, maxit);
17
18 sprintf('x=%g', sol(1))
```

Program with the function and Jacobian:

```
1 function [f]=sexp1(z,p)
2 %here.m
3 x=z(1);
4 a=p(1);
5 f=(x-a)*(x+a);
```

If $x_0 = 1$, the root is 4; If $x_0 = -1$, the root is -4.

Optimal Growth Problem in Discrete Time:

- Suppose consumer maximizes

$$\max_{\{c_t, k_{t+1}\}_{t=0}^{\infty}} U_0 = \sum_{t=0}^{\infty} \beta^t u(c_t), \quad 0 < \beta < 1 \quad (2)$$

$$\text{s.t. } k_{t+1} + c_t \leq f(k_t) + (1 - \delta)k_t$$

$$k_0 > 0 \text{ given,}$$

$$c_t \geq 0.$$

- **Note:** $u(\cdot)$ is strictly concave and technology is $f(\cdot)$ strictly concave and satisfying INADA conditions.

Solution:

$$u'(c_t) = \beta(f'(k_{t+1}) + (1 - \delta))u'(c_{t+1}),$$

$$k_{t+1} + c_t = (k_t) + (1 - \delta)k_t,$$

$$k_0 \text{ given, and } \lim_{T \rightarrow \infty} \beta^T u'(c_T) k_{T+1} = 0.$$

Let $u(c) = \frac{c^{1-\eta}}{1-\eta}$ and $f(k) = Ak^\alpha$. Then solution can be written as:

$$\beta(Ak_{t+1}^\alpha + (1-\delta)k_{t+1} - k_{t+2})^{-\eta}(\alpha Ak_{t+1}^{\alpha-1} + (1-\delta)) - (Ak_t^\alpha + (1-\delta)k_t - k_{t+1})^{-\eta} = 0.$$

Plus terminal conditions. This is a second-order difference equation $\varphi(k_{t+2}, k_{t+1}, k_t) = 0$.

We know that the model converges to a steady state:

$$k_{ss} = \left[\frac{\alpha A}{\frac{1}{\beta} - (1 - \delta)} \right]^{\frac{1}{1-\alpha}}.$$

- ▶ Problem: k_t goes to k_{ss} only when T goes to ∞ .
- ▶ However, the speed of convergence to the steady-state value is usually very high in this growth model
- ▶ In practice for a given k_0 , we know that k_t is very close to k_{ss} , when, for instance, $t = 30$.
- ▶ Therefore, it is possible to find an approximate trajectory very close to the true one. The idea is to construct a vector $k = [k_0, k_1, k_2, \dots, k_{T+1}]$ corresponding to the approximated trajectory that solves:

$$\varphi(k_2, k_1, k_0) = 0,$$

$$\varphi(k_3, k_2, k_1) = 0,$$

$$\vdots$$

$$\varphi(k_{T+1}, k_T, k_{T-1}) = 0.$$

Notice that we know k_0 and $k_{T+1} = k_{ss}$ and therefore we have T equations and T unknown variables.

```

% growth.m
% This program solves the basic growth model %
% Time period utility:  $u(c) = c^{1-\eta} - 1/(1-\eta)$ 
%
% Technology:  $c(t) + k(t+1) - (1-\delta)k(t) = Ak(t)^\alpha$ 
%
% given  $k(0)$ 
%
% PARAMETER (MODEL) VALUES
A = 10;
 $\alpha = 0.36$ ;
 $\delta = 0.06$ ;
 $\eta = 0.99$ ;
 $\beta = 0.96$ ;
%

```


% PARAMETERS OF THE PROGRAM (secant.m)

maxit = 1000;

crit = $1e - 3$;

%

% INITIAL CAPITAL STOCK AND STEADY-STATE

%

$k_{ss} = ((A * \beta * \alpha) / (1 - (1 - \delta) * \beta))^{(1/(1-\alpha))}$;

$k_0 = 0.8 * k_{ss}$;

$T = 30$;

%

% SEED %

$x_0 = [k_0 \ k_0 * \text{ones}(\text{size}(1 : T - 1))]'$;

%

% CALL THE PROGRAM secant.m (it has to be in the same directory)

%

$param = [A \ \alpha \ \delta \ \eta \ \beta \ T \ k0 \ kss];$

$sol = secant('foc', x0, param, crit, maxit)$

%

% SOLUTION

%

$k = [k0; sol; kss];$

$y = A * k.^{\alpha};$

$i = k(2 : T + 1) - (1 - \delta) * k(1 : T);$

$c = y(1 : T) - i;$

The program *foc.m* contains the first-order conditions of the growth model.

```
function f=foc(z,p)
```

```
% Function foc.m contains the first order conditions  
% of the basic neoclassical growth model
```

```
%
```

```
% VECTOR p
```

```
%
```

```
 $A = p(1);$ 
```

```
 $\alpha = p(2);$ 
```

```
 $\delta = p(3);$ 
```

```
 $\eta = p(4);$ 
```

```
 $\beta = p(5);$ 
```

```
 $T = p(6);$ 
```

```
 $k0 = p(7);$ 
```

```
 $kss = p(8);$ 
```

% ENDOGENOUS VARIABLE z

%

for $t = 1 : T$

$k(t) = z(t);$

end

$k(T + 1) = kss;$

$f(1) = \beta * (A * k(1)^\alpha + (1 - \delta) * k(1) - k(2))^{(-\eta)} * (\alpha * A * k(1)^{(\alpha-1)} + (1 - \delta)) - (A * k0^\alpha + (1 - \delta) * k0 - k(1))^{(-\eta)};$

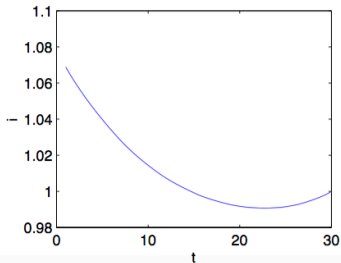
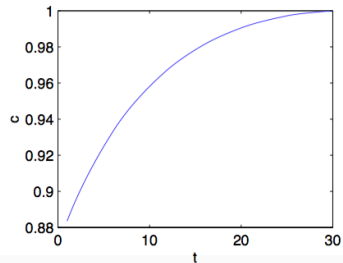
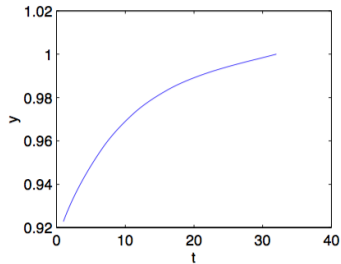
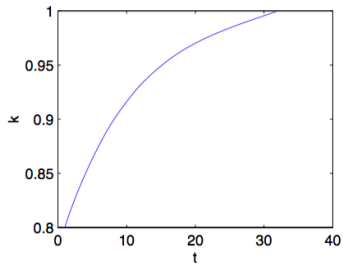
for $t = 2 : T$

$f(t) = \beta * (A * k(t)^\alpha + (1 - \delta) * k(t) - k(t + 1))^{(-\eta)} * (\alpha * A * k(t)^{(\alpha-1)} + (1 - \delta)) - (A * k(t - 1)^\alpha + (1 - \delta) * k(t - 1) - k(t))^{(-\eta)};$

end

$f = f';$

Transition Dynamics of a Neoclassical Growth Model



Issues on Numerical Differentiation

- ▶ The secant method above is based on numerical differentiation.
- ▶ Taking h very small, for instance much less than ϵ where ϵ is machine precision, means that $x = x + h$! So ensure that $h > \epsilon$.
- ▶ It is worse than this because $f(x + h) - f(x)$ for h close to 0 means many digits of accuracy are being lost.
- ▶ However, taking h large means you are probably not near the limit.