

Language Modelling

COM4513/6513 Natural Language Processing

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The
University
Of
Sheffield.

In previous lecture...

- Our first NLP problem: **Text classification**

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- But we ignored **word order** (apart from short sequences, e.g. n-grams)!

In this lecture...

Our second NLP problem: Language Modelling

What is the probability of a given sequence of words in a particular language (e.g. English)?

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Odd problem. Applications?

Applications of LMs

- Word likelihood for query completion in information retrieval
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Applications of LMs

- Word likelihood for query completion in information retrieval (“Is Sheffield” → try it on your search engine)
- Language detection (“Ciao Sheffield” is it Italian or English?)
- Grammatical error detection (“You’re welcome” or “Your welcome”?)
- Speech recognition (“I was tired too.” or “I was tired two.”?)

Problem setup

Training data is a (often large) set of sentences \mathbf{x}^m with words x_n :

$$D_{train} = \{\mathbf{x}^1, \dots, \mathbf{x}^M\}$$
$$\mathbf{x} = [x_1, \dots, x_N]$$

for example:

$$\mathbf{x} = [\langle s \rangle, \text{The, water, is, clear, .., } \langle /s \rangle]$$

$\langle s \rangle$: denotes start of the sentence

$\langle /s \rangle$: denotes end of the sentence

Calculate sentence probabilities

We want to learn a model that returns the **probability of an unseen sentence \mathbf{x}** :

$$P(\mathbf{x}) = P(x_1, \dots, x_n), \text{ for } \forall \mathbf{x} \in V^{\max N}$$

V is the vocabulary and $V^{\max N}$ all possible sentences.

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How to compute probability?

Unigram language model

Multiply the probability of each word appearing in the sentence \mathbf{x} computed over the entire corpus:

$$P(\mathbf{x}) = \prod_{n=1}^N P(x_n) = \prod_{n=1}^N \frac{c(x_n)}{\sum_{x \in V} c(x)}$$

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$$P(\text{i love}) = P(\text{i})P(\text{love}) = \frac{2}{20} \cdot \frac{1}{20} = 0.005$$

What could go wrong?

<s> i love playing basketball </s>

<s> arctic monkeys are from sheffield </s>

<s> i study in sheffield uni </s>

- The most probable word is <s> ($\frac{3}{20}$)

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- The most probable single-word sentence is “<s>”

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- The most probable word is <s> ($\frac{3}{20}$)
- The most probable single-word sentence is "<s>"
- The most probable two-word sentence is "<s> <s>"
- The most probable N -word sentence is $N \times$ "<s>"

Maximum Likelihood Estimation

Instead of assuming **independence**:

$$P(\mathbf{x}) = \prod_{n=1}^N P(x_n)$$

We assume that each word is **dependent** on all previous ones:

$$\begin{aligned} P(\mathbf{x}) &= P(x_1, \dots, x_N) \\ &= P(x_1)P(x_2 \dots x_N | x_1) \\ &= P(x_1)P(x_2 | x_1) \dots P(x_N | x_1, \dots, x_{N-1}) \\ &= \prod_{n=1}^N P(x_n | x_1, \dots, x_{n-1}) \quad (\text{chain rule}) \end{aligned}$$

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What could go wrong?

Problems with MLE

Let's analyse this:

$$P(\mathbf{x}) = P(x_1)P(x_2|x_1)P(x_3|x_2, x_1)\dots P(x_N|x_1, \dots, x_{N-1})$$

$$P(x_n|x_{n-1}\dots x_1) = \frac{c(x_1\dots x_{n-1}, x_n)}{c(x_1\dots x_{n-1})}$$

As we condition on more words, the counts become **sparser**

Bigram Language Models

Assume that the choice of a word **depends only on the one before it**:

$$P(\mathbf{x}) = \prod_{n=1}^N P(x_n|x_{n-1}) = \prod_{n=1}^N \frac{c(x_{n-1}, x_n)}{c(x_{n-1})}$$

k-th order **Markov assumption**:

$$P(x_n|x_{n-1}, \dots, x_1) \approx P(x_n|x_{n-1}, \dots, x_{n-k})$$

with $k=1$



Bigram LM: From counts to probabilities

Unigram counts:

arctic	monkeys	are	my	favourite	band
100	600	4000	3000	500	200

Bigram counts (rows: x_{i-1} , cols: x_i):

	arctic	monkeys	are	my	favourite	band
arctic	0	10	2	0	0	0
monkeys	0	0	250	1	5	0
are	3	45	0	600	25	1
my	0	2	0	1	300	5
favourite	0	1	0	0	0	50
band	0	0	3	10	0	0

Bigram LM: From counts to probabilities

From the bigram count matrix, compute probabilities by dividing each cell by the appropriate unigram count for its row.

Bigram probabilities (rows: x_{i-1} , cols: x_i):

	arctic	monkeys	are	my	favourite	band
arctic	0	0.1	0.02	0	0	0
monkeys	0	0	0.417	0.0017	0.008	0
are	0.0008	0.0113	0	0.15	0.0063	0.00003
my	0	0.0007	0	0.0003	0.1	0.0017
favourite	0	0.002	0	0	0	0.1
band	0	0	0.015	0.05	0	0

Example: Bigram language model

$\mathbf{x} = [\text{arctic}, \text{monkeys}, \text{are}, \text{my}, \text{favourite}, \text{band}]$

$$\begin{aligned}P(\mathbf{x}) &= P(\text{monkeys}|\text{arctic})P(\text{are}|\text{monkeys})P(\text{my}|\text{are}) \\&\quad P(\text{favourite}|\text{my})P(\text{band}|\text{favourite}) \\&= \frac{c(\text{arctic}, \text{monkeys})}{c(\text{arctic})} \cdots \frac{c(\text{favourite}, \text{band})}{c(\text{favourite})} \\&= 0.1 \cdot 0.417 \cdot 0.15 \cdot 0.1 \cdot 0.1 \\&= 0.00006255\end{aligned}$$

Longer contexts (N-gram LMs)

$$P(x|context) = \frac{P(context, x)}{P(context)} = \frac{c(context, x)}{c(context)}$$

- In bigram LM *context* is x_{n-1} , trigram x_{n-2}, x_{n-1} , etc.
- The longer the context:
 - the more likely to capture long-range dependencies:
“I saw a tiger that was really very...” fierce or talkative?
 - the sparser the counts (zero probabilities)
- 5-grams and training sets with billions of tokens are common.

Unknown Words

- If a word was never encountered in training, any sentence containing it will have probability 0
- It happens:
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- If a word was never encountered in training, any sentence containing it will have probability 0
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- Common solutions:
 - Generate unknown words in the training data by replacing low-frequency words with a special UNKNOWN token
 - Use classes of unknown words, e.g. names and numbers

Implementation details

- Dealing with large datasets requires efficiency:
 - use log probabilities to avoid underflows (small numbers)
 - efficient data structures for sparse counts, e.g. lossy data structures Bloom filters)

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How do we train and evaluate our language models?

- We need train/dev/test data
- Evaluation approaches

Intrinsic Evaluation: Accuracy

- How well does our LM predict the next word?
- **I always order pizza with cheese and...**
 - mushrooms?
 - bread?
 - and?
- Accuracy: how often the LM predicts the correct word
- The higher the better

Intrinsic Evaluation: Perplexity

- **Perplexity**: the inverse probability of the test set $\mathbf{x} = [x_1, \dots, x_N]$, normalised by the number of words N :

$$\begin{aligned} PP(\mathbf{x}) &= P(x_1, \dots, x_N)^{1/N} \\ &= \sqrt[N]{\frac{1}{P(x_1, \dots, x_N)}} \\ &= \sqrt[N]{\frac{1}{\prod_{i=1}^N P(x_i | x_1, \dots, x_{i-1})}} \end{aligned}$$

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- Measures how well a probability distribution predicts a sample.
- The lower the better.

Why is a bigram language model likely to have lower perplexity than a unigram one?

Intrinsic Evaluation: Perplexity

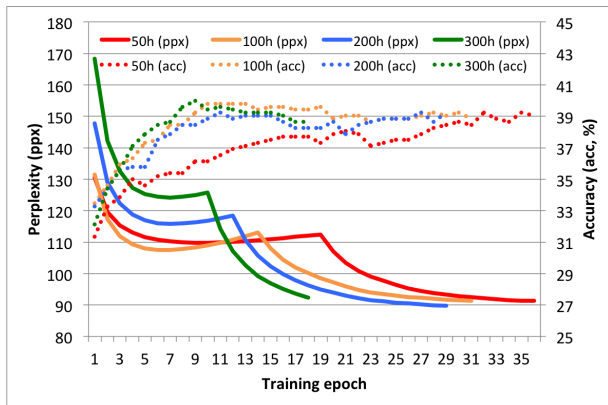
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- Measures how well a probability distribution predicts a sample.
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Why is a bigram language model likely to have lower perplexity than a unigram one? **There is more context to predict the next word!**

The problem with perplexity



- Doesn't always correlate with application performance
- Can't evaluate non probabilistic LMs

Extrinsic Evaluation

- Sentence completion
- Grammatical error correction: detecting “odd” sentences and propose alternatives
- Natural language generation: prefer more “natural” sentences
- Speech recognition
- Machine translation

Smoothing

- What happens when words that are in our vocabulary appear with an unseen context in test data?

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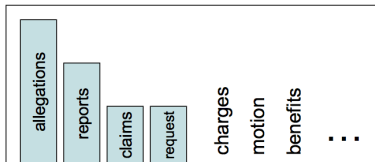


Smoothing (or discounting) to the rescue: Steal from the rich and give to the poor!

Smoothing intuition

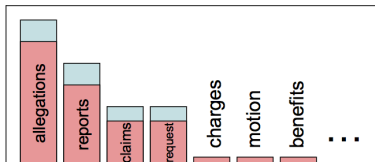
- We often want to make estimates from sparse statistics:

$P(w \mid \text{denied the})$
3 allegations
2 reports
1 claims
1 request
7 total



- Smoothing flattens spiky distributions so they generalize better

$P(w \mid \text{denied the})$
2.5 allegations
1.5 reports
0.5 claims
0.5 request
2 other
7 total



Taking from the frequent and giving to the rare (discounting)

Add-1 Smoothing

Add-1 (or Laplace) smoothing adds one to all bigram counts:

$$P_{add-1}(x_n|x_{n-1}) = \frac{c(x_{n-1}, x_n) + 1}{c(x_{n-1}) + |V|}$$

Pretend we have seen all bigrams at least once!

Add-k Smoothing

Add-1 puts too much probability mass to unseen bigrams, better to add- k , $k < 1$:

$$P_{add-k}(x_n|x_{n-1}) = \frac{counts(x_{n-1}, x_n) + k}{counts(x_{n-1}) + k|V|}$$

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k is a hyperparameter: choose optimal value on the dev set!

Interpolation

Longer contexts are more informative:

dog bites ... better than bites ...

but only if they are frequent enough:

canid bites ...better than bites ...?

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Can we combine evidence from unigram, bigram and trigram probabilities?

Simple Linear Interpolation

For a trigram LM:

$$\begin{aligned} P_{SLI}(x_n|x_{n-1}, x_{n-2}) = & \lambda_3 P(x_n|x_{n-1}, x_{n-2}) \\ & + \lambda_2 P(x_n|x_{n-1}) \\ & + \lambda_1 P(x_n) \quad \lambda_i > 0, \sum \lambda_i = 1 \end{aligned}$$

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- Weighted average of unigram, bigram and trigram probabilities
- How we choose the value of λ s? Parameter tuning on the dev set!

Backoff

Start with n-gram order of k but if the counts are 0 use $k - 1$:

$$BO(x_n | x_{n-1} \dots x_{n-k}) = \begin{cases} P(x_n | x_{n-1} \dots x_{n-k}), & \text{if } c(x_n \dots x_{n-k}) > 0 \\ BO(x_n | x_{n-1} \dots x_{n-k+1}), & \text{otherwise} \end{cases}$$

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Is this a probability distribution?

NO! Must discount probabilities for contexts with counts P^* and distribute the mass to the shorter context ones:

$$P_{BO}(x_n | x_{n-1} \dots x_{n-k}) = \begin{cases} P^*(x_n | x_{n-1} \dots x_{n-k}), & \text{if } c(x_n \dots x_{n-k}) > 0 \\ \alpha^{x_{n-1} \dots x_{n-k}} P_{BO}(x_n | x_{n-1} \dots x_{n-k+1}), & \text{otherwise} \end{cases}$$

$$\alpha^{x_{n-1} \dots x_{n-k}} = \frac{\beta^{x_{n-1} \dots x_{n-k}}}{\sum P_{BO}(x_n | x_{n-1} \dots x_{n-k+1})}$$

β , is the left-over probability mass for the (n-k)-gram

Absolute Discounting

Using 22M words for train and held-out

Bigram count in training	Bigram count in heldout set
0	.0000270
1	0.448
2	1.25
3	2.24
4	3.23
5	4.21
6	5.23
7	6.21
8	7.21
9	8.26

Can you predict the heldout (test) set average count given the training?

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Can you predict the heldout (test) set average count given the training?

Testing counts = training counts - 0.75 (absolute discount)

Absolute discounting

$$P_{AbsDiscount}(x_n|x_{n-1}) = \frac{c(x_n, x_{n-1}) - d}{c(x_{n-1})} + \lambda_{x_{n-1}} P(x_n)$$

- $d = 0.75$, λ s tuned to ensure we have a valid probability distribution.
- Component of the **Kneser-Ney** discounting:
 - Intuition: a word can be very frequent, but if only follows very few contexts,
e.g. **Francisco** is frequent but almost always follows **San**
 - The unigram probability in the context of the bigram should capture how likely x_n is to be a novel continuation.

Stupid Backoff

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- If scoring is enough, **stupid backoff** works adequately:

$$SBO(x_n | x_{n-1} \dots x_{n-k}) = \begin{cases} P(x_n | x_{n-1} \dots x_{n-k}), & \text{if } c(x_n \dots x_{n-k}) > 0 \\ \lambda SBO(x_n | x_{n-1} \dots x_{n-k+1}), & \text{otherwise} \end{cases}$$

- Empirically found that $\lambda = 0.4$ works well

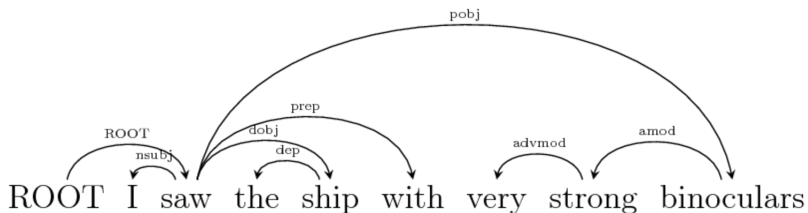
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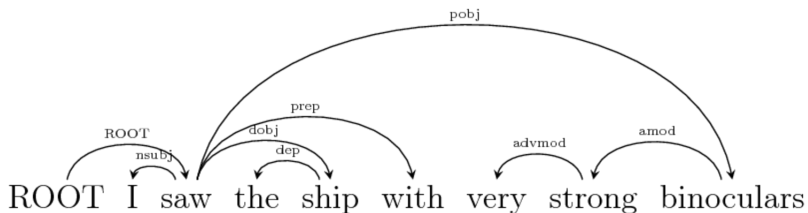
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- Empirically found that $\lambda = 0.4$ works well
- They called it stupid because they didn't expect it to work well!

Syntax-based language models



Syntax-based language models



$$P(\text{binoculars}|\text{saw})$$

more informative than:

$$P(\text{binoculars}|\text{strong, very, with, ship, the, saw})$$

Last words: More data defeats smarter models!

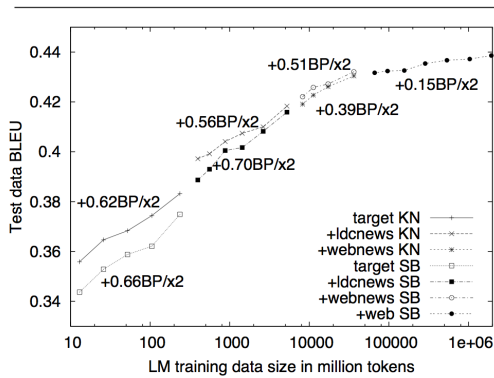


Figure 5: BLEU scores for varying amounts of data using Kneser-Ney (KN) and Stupid Backoff (SB).

From [Large Language Models in Machine Translation](#)

Bibliography

- Chapter 3 from Jurafsky & Martin
- Chapter 6 from Eisentein
- Michael Collins' [notes](#) on LMs

Coming up next...

- We have learned how to model word sequences using Markov models
- In the following lecture we will look at how to perform part-of-speech tagging using:
 - the **Hidden** Markov Model (HMM)
 - the **Conditional Random Fields** (CRFs), an extension of logistic regression for sequence modelling