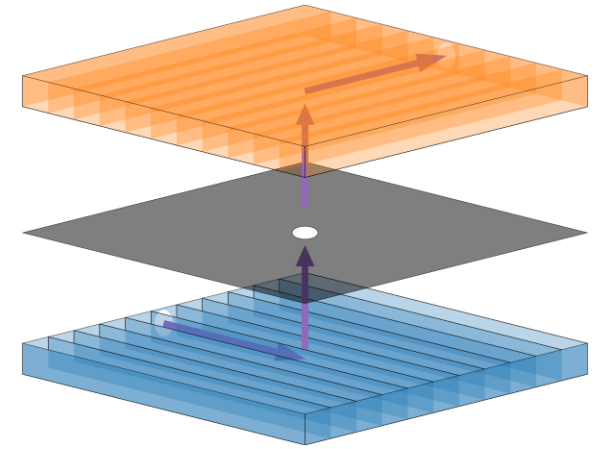


Mice in the Manhattan Maze:

Rapid learning, flexible routing
and generalization,

with and without cortex



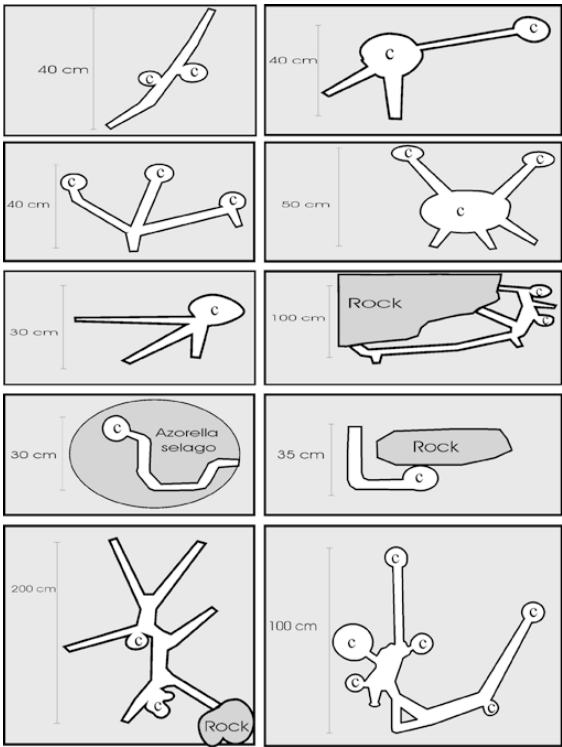
Aug. 9th CCN 2024

Jieyu Zheng, PhD. Candidate, Meister Lab, California
Institute of Technology

A Complex Navigation Task for Cognitive flexibility



Vera Domingues/Hopi Hoekstra



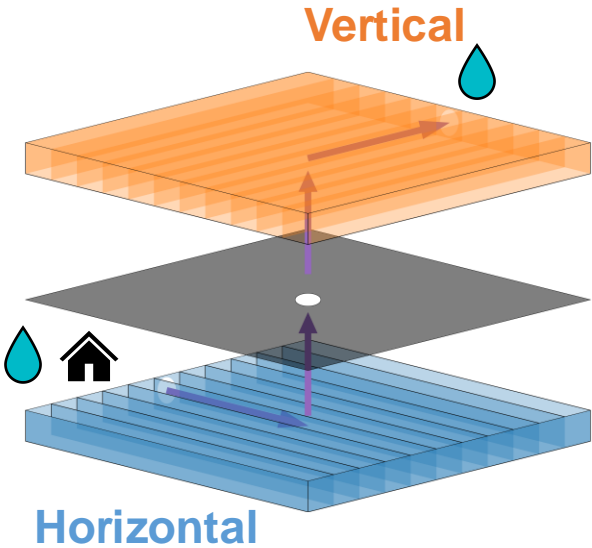
Avenant, 2002



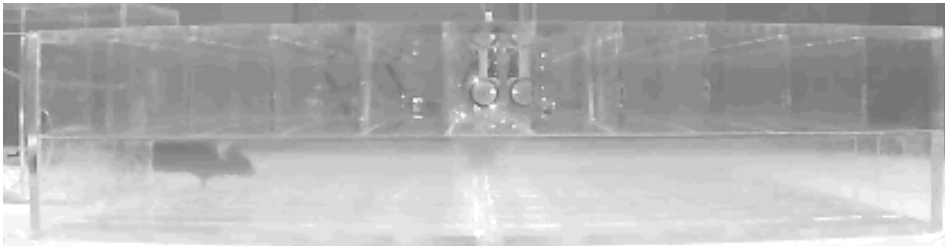
David Rumsey



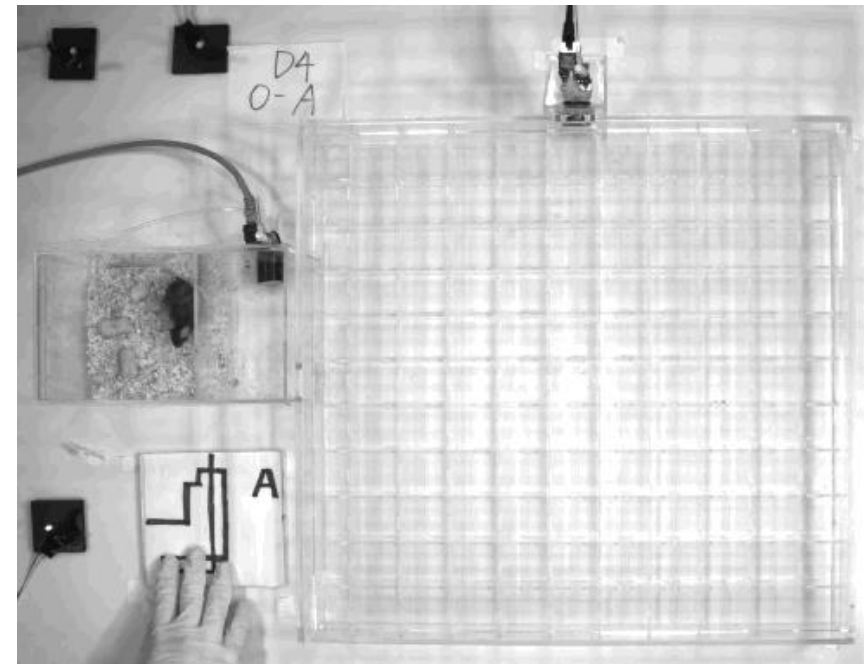
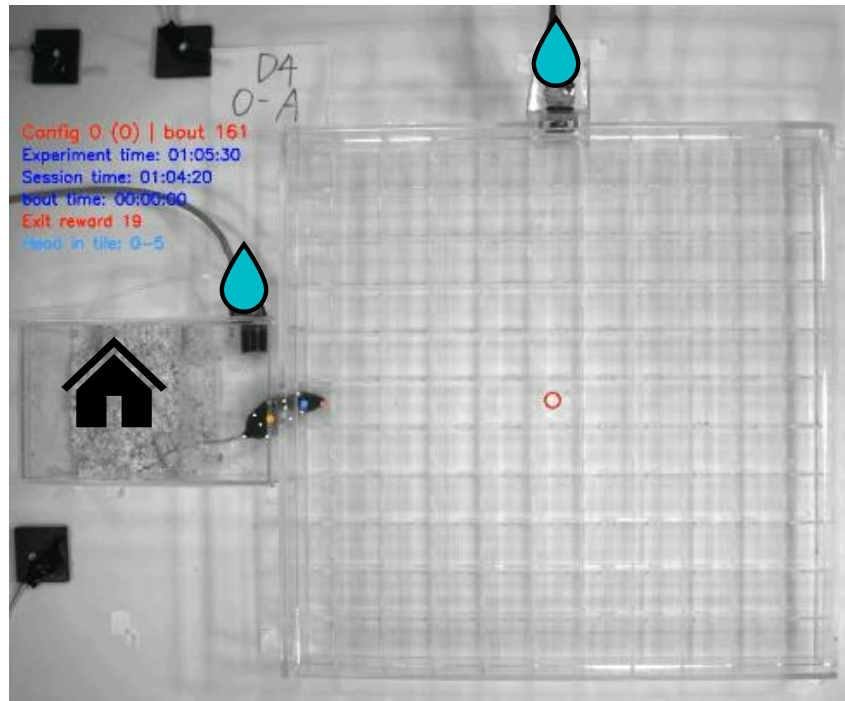
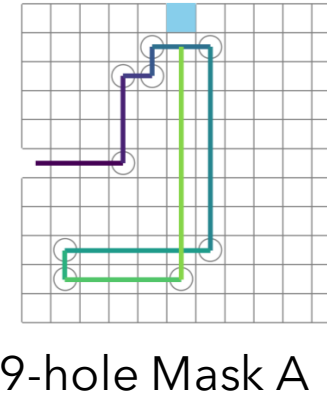
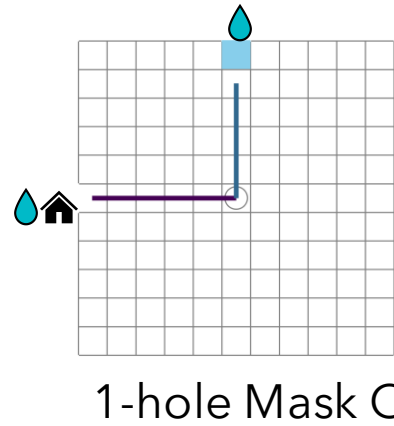
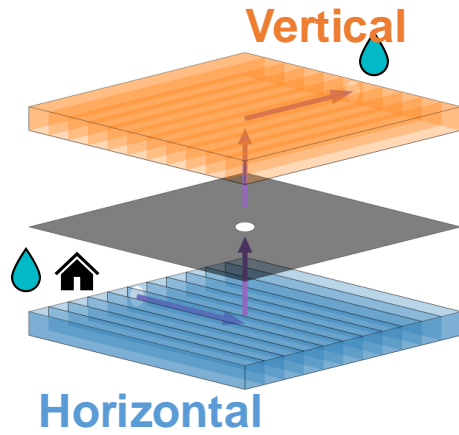
The Manhattan Maze



Side View (x2 speed)

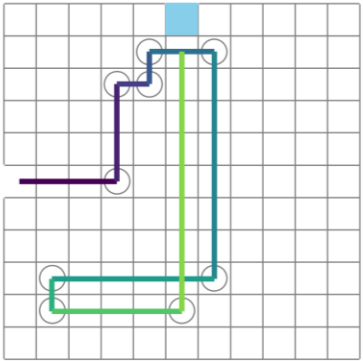


The Manhattan Maze design

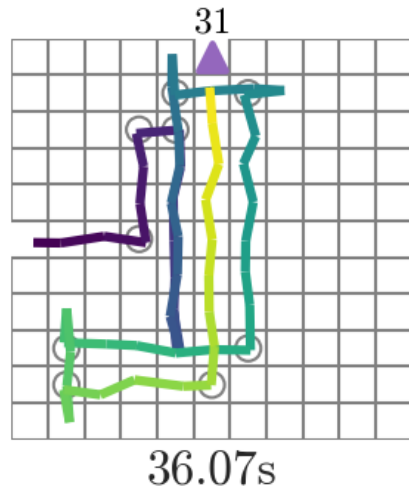


Easy Reconfiguration

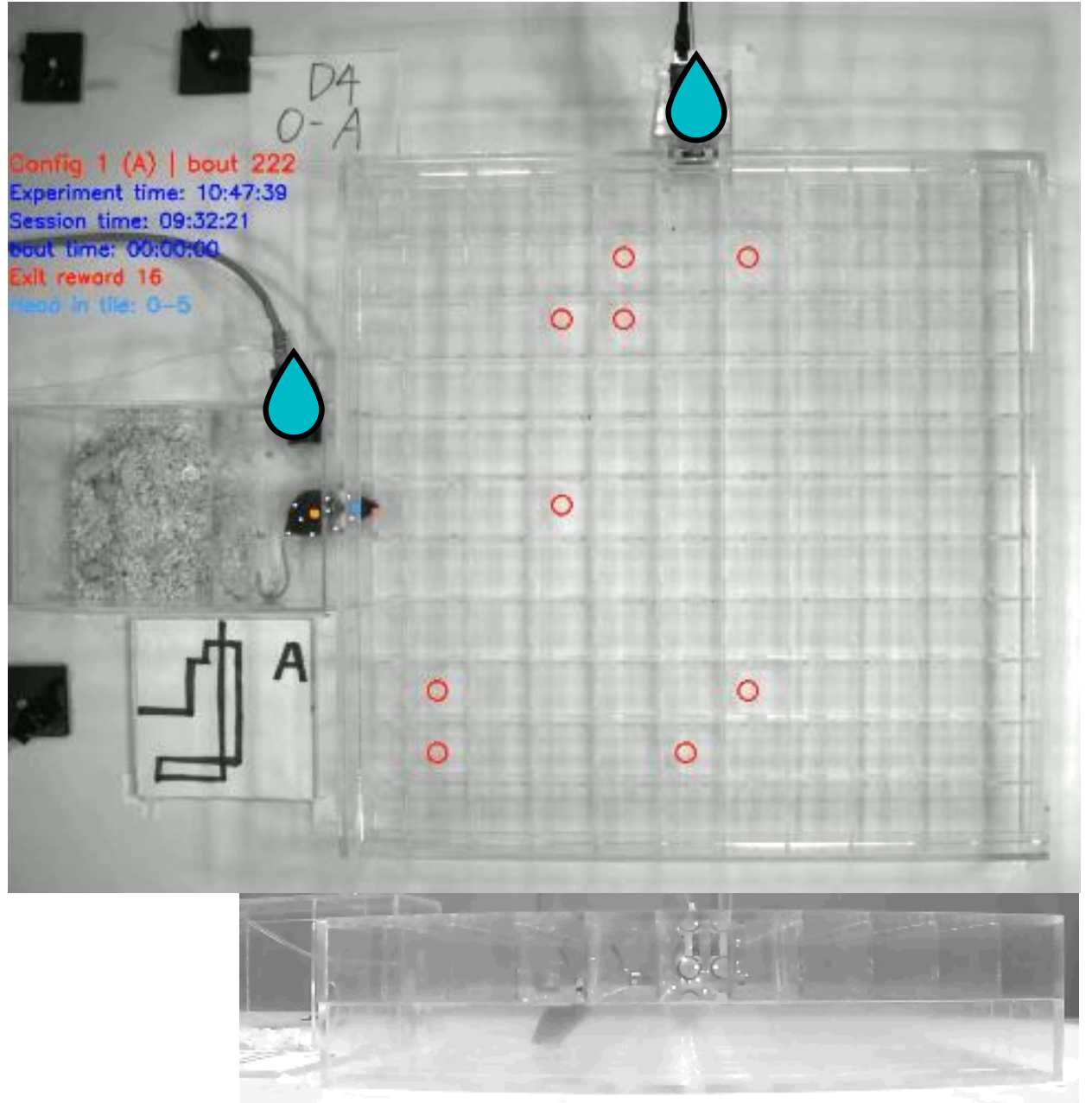
Learning a 9-hole mask



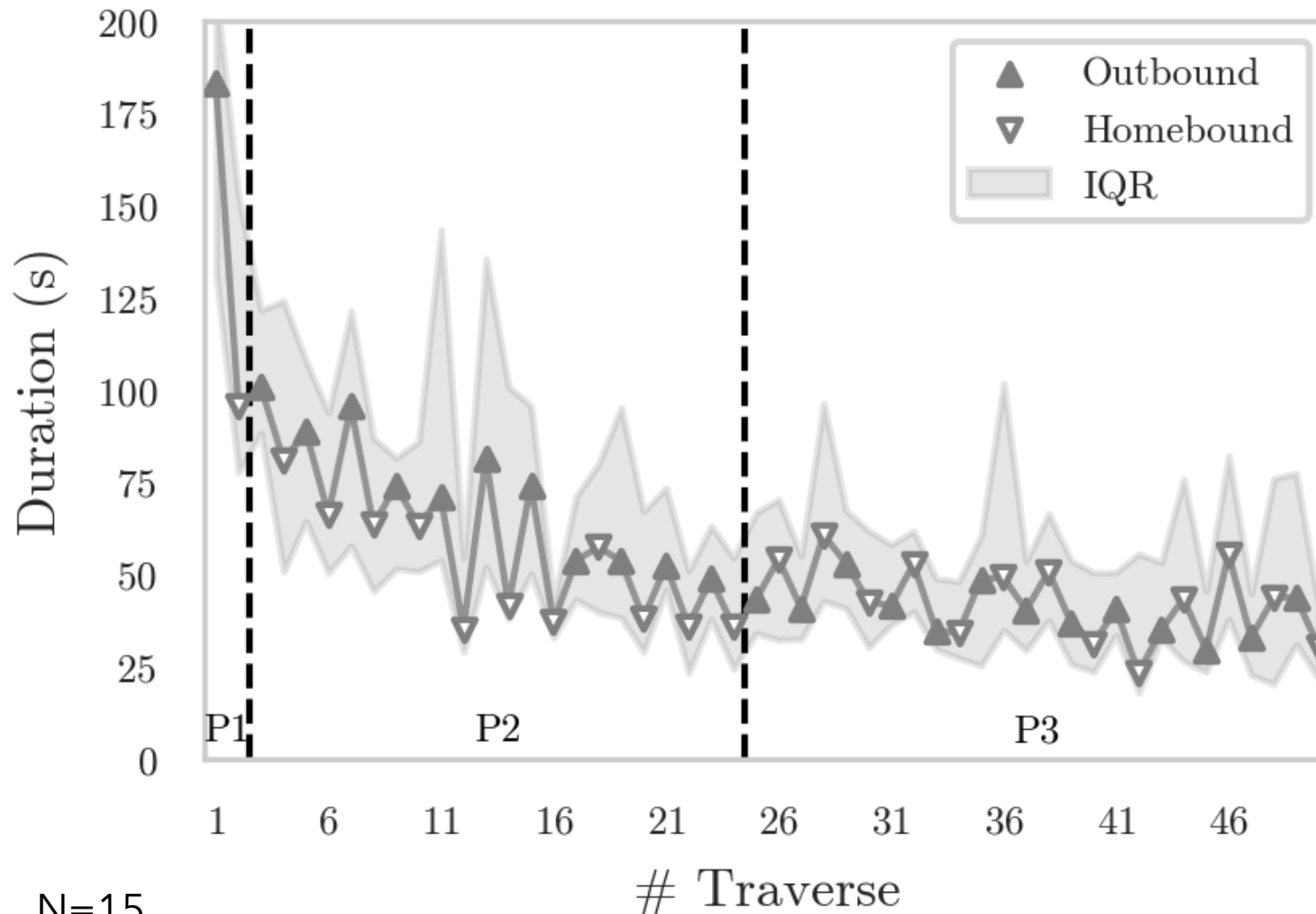
Optimal solution



Mouse Trajectory



Day 1: Rapid learning in Mask A

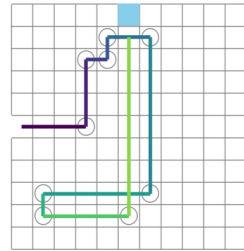


- Phase 1: 2x improvement by the first homebound traverse

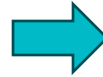
N=15

Traverse
(A trip from one port to the other)

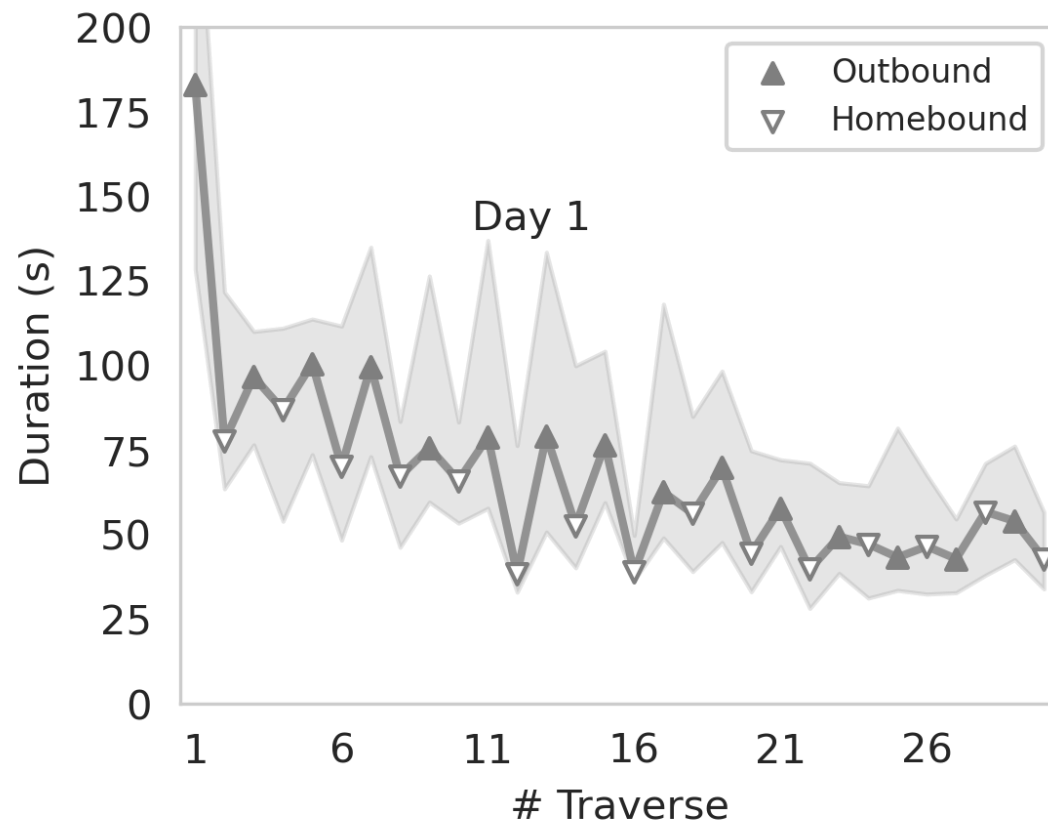
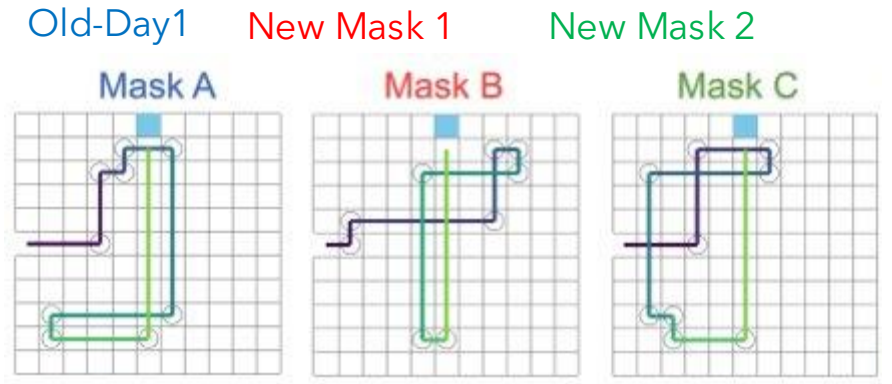
Day2 : Three masks introduced



Day 1 Mask A

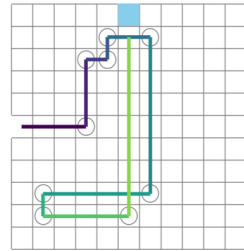


Day 2



Overnight memory

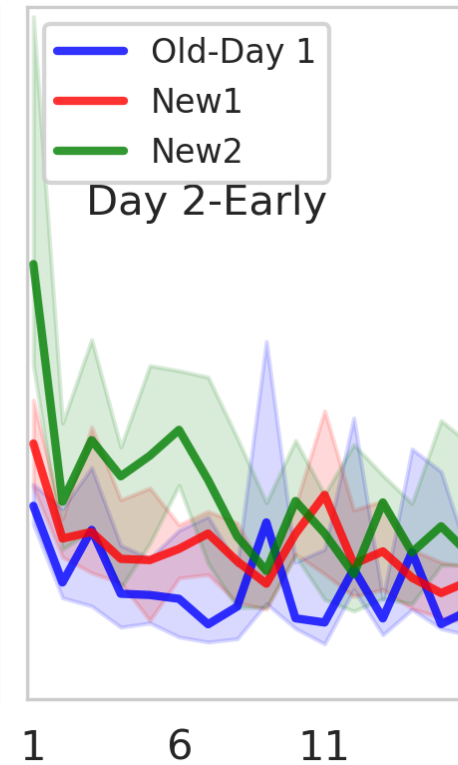
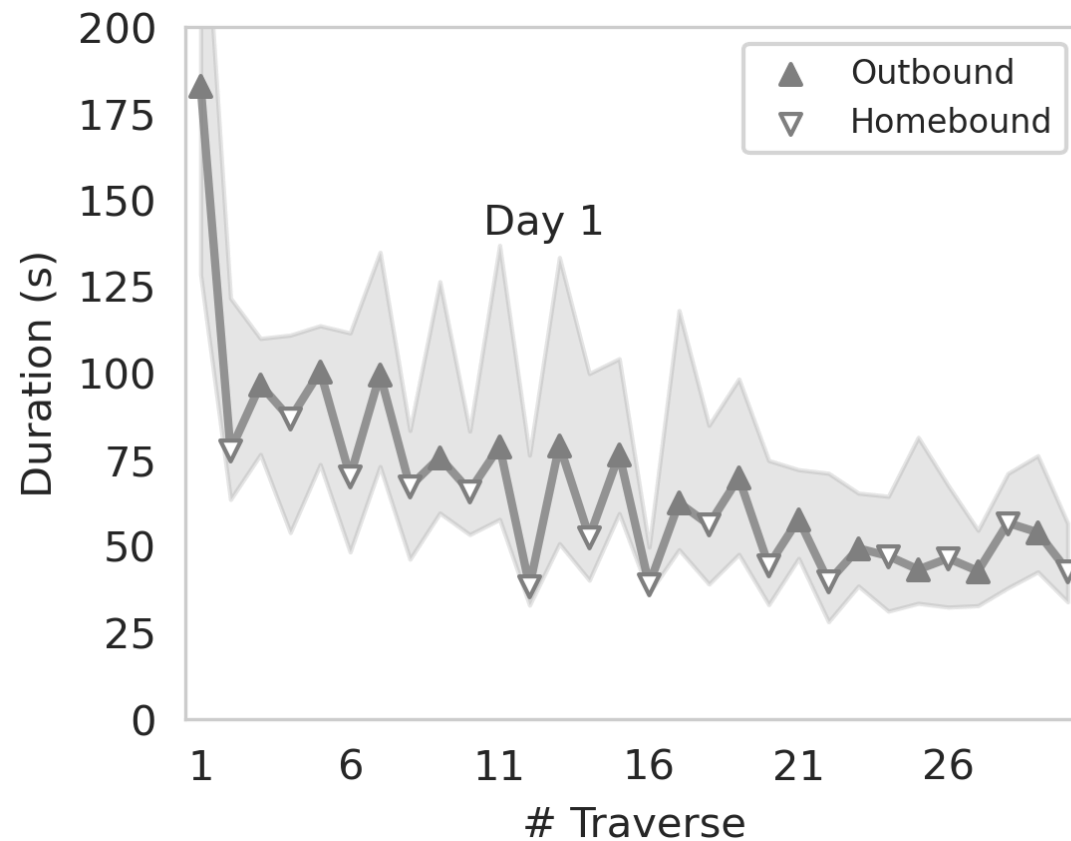
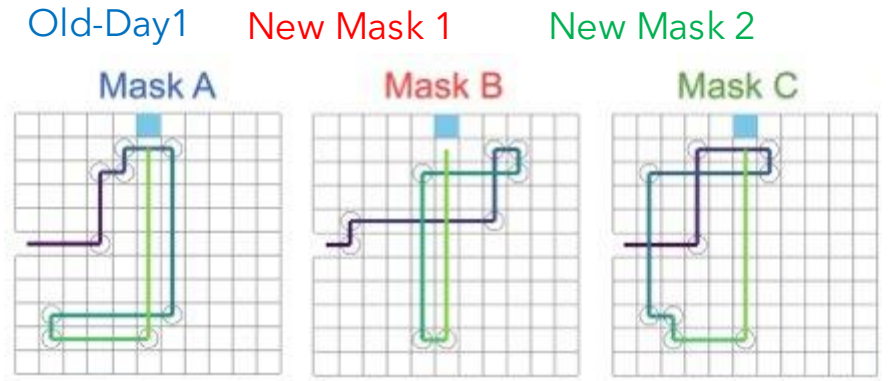
Day2 : Three masks introduced



Day 1 Mask A

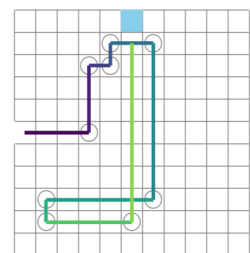


Day 2



Meta-learning
/generalization

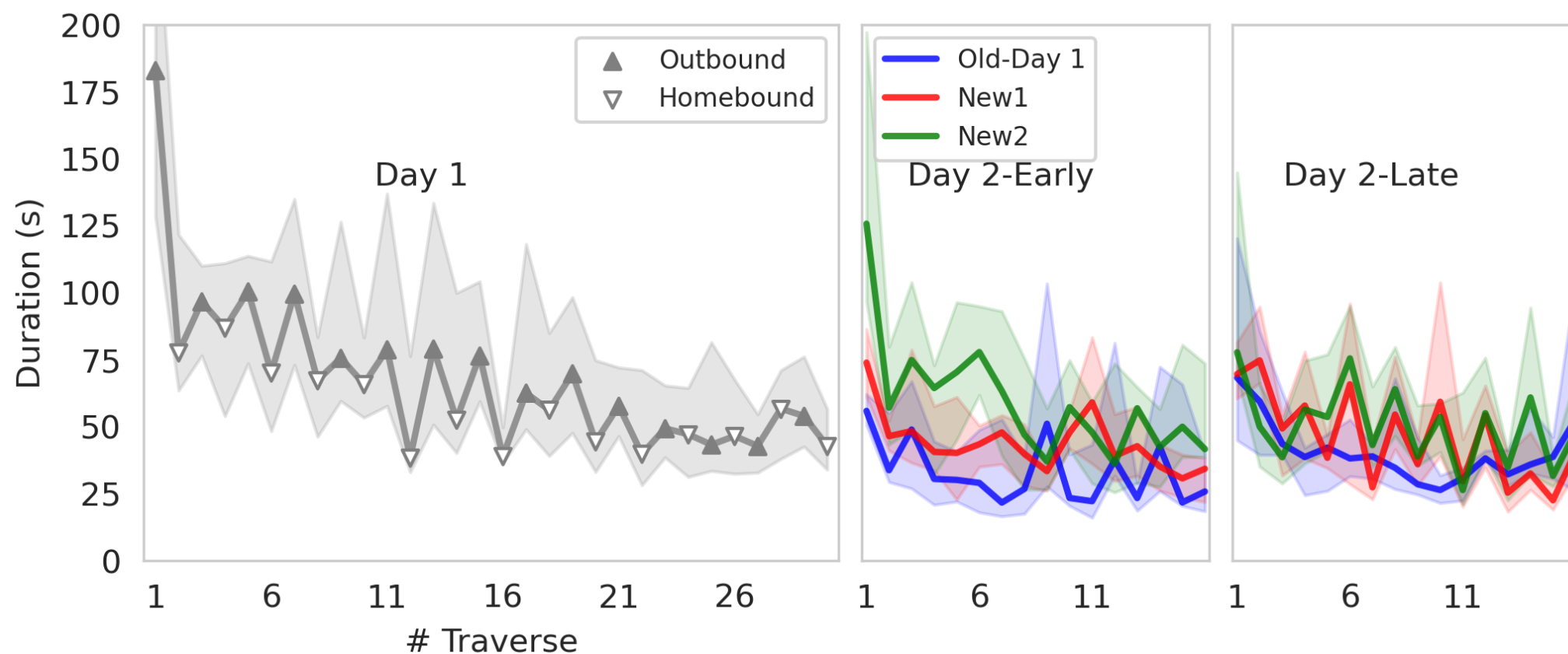
Day2 : Generalization and Memory



Day 1 Mask A



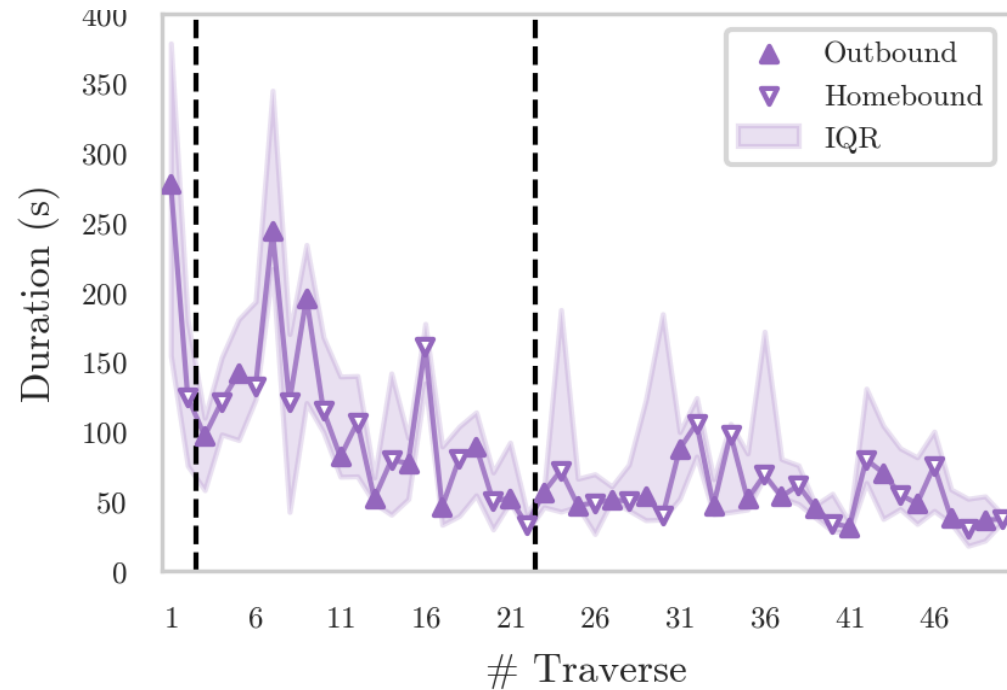
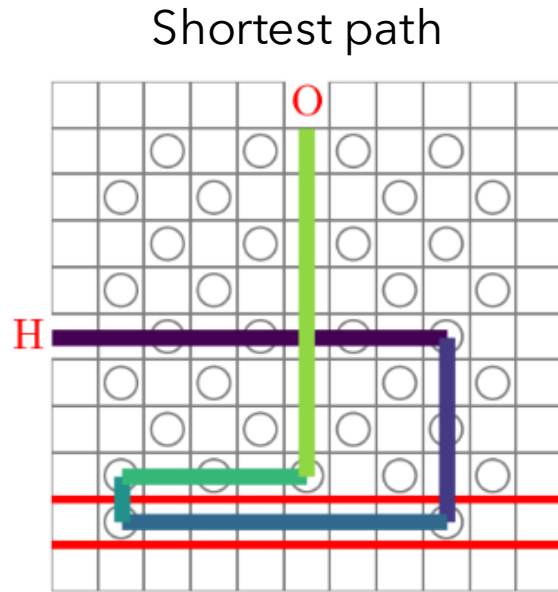
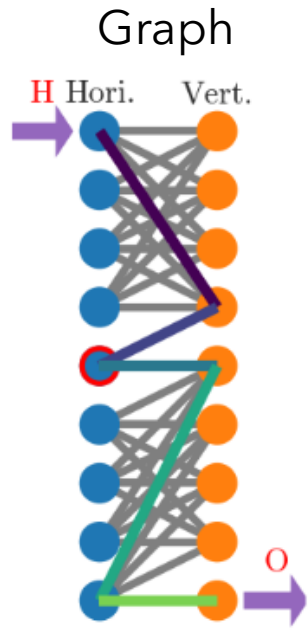
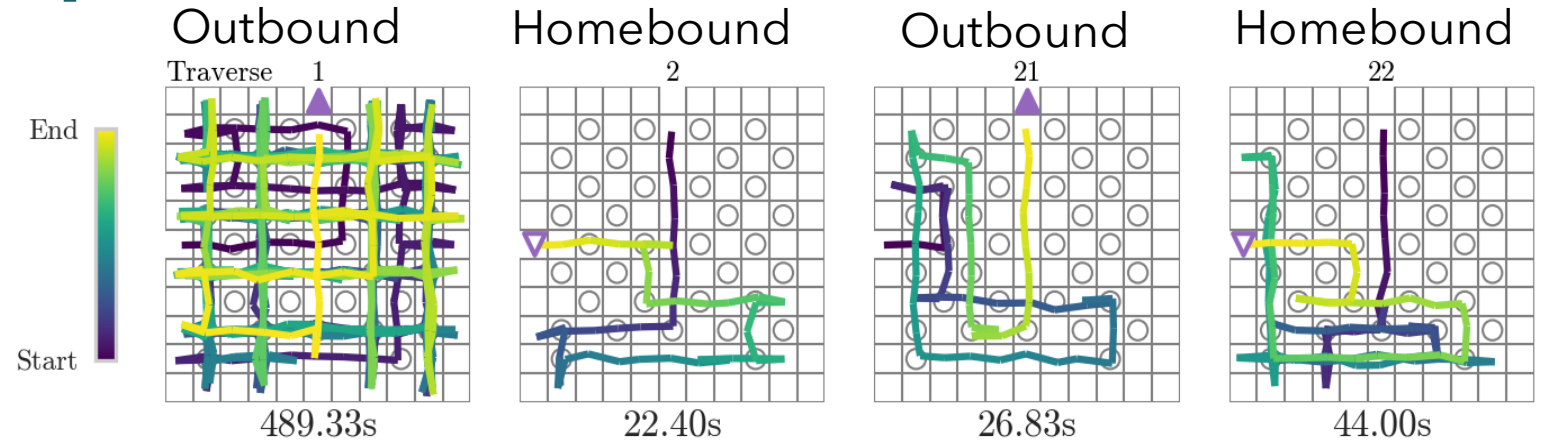
Day 2



Flexible routing in a complex Mask

Two all-to-all connected areas with a **bottleneck**

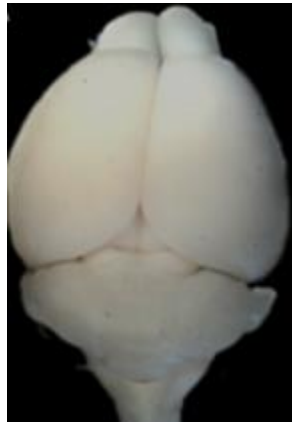
- Many loops
- Redundant paths



The role of cortex

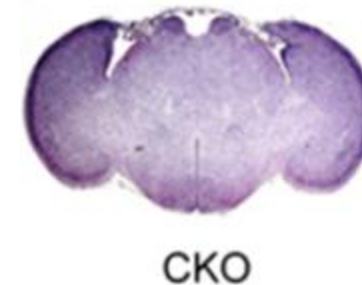
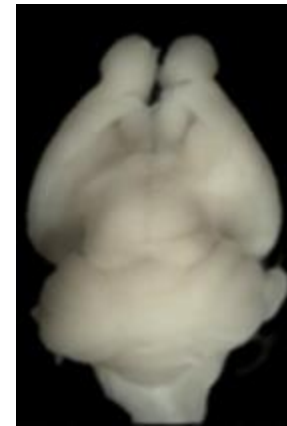
What is the role of mouse cortex in complex cognitive tasks like the Manhattan Maze?

Structural Mutant: Emx1-Cre^+ x Pals 1 flox/flox, born **without neocortex or hippocampus**



WT

C57BL6/J Wildtype

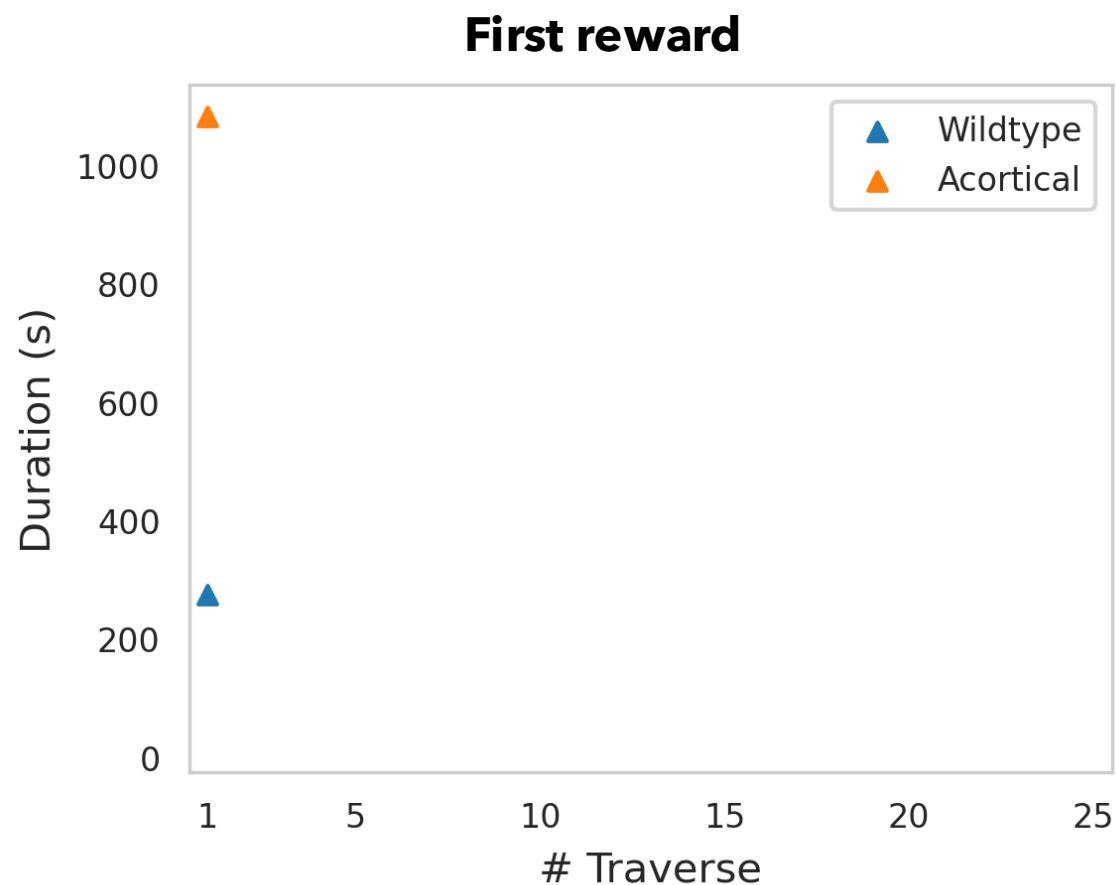


CKO

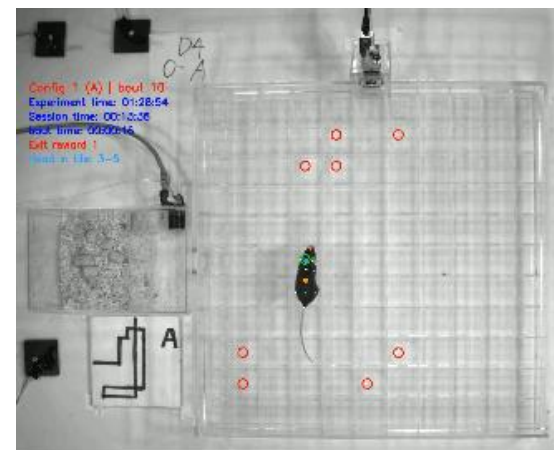
Emx1-Cre^+ x Pals1 flox/flox

Kim et Walsh, 2010

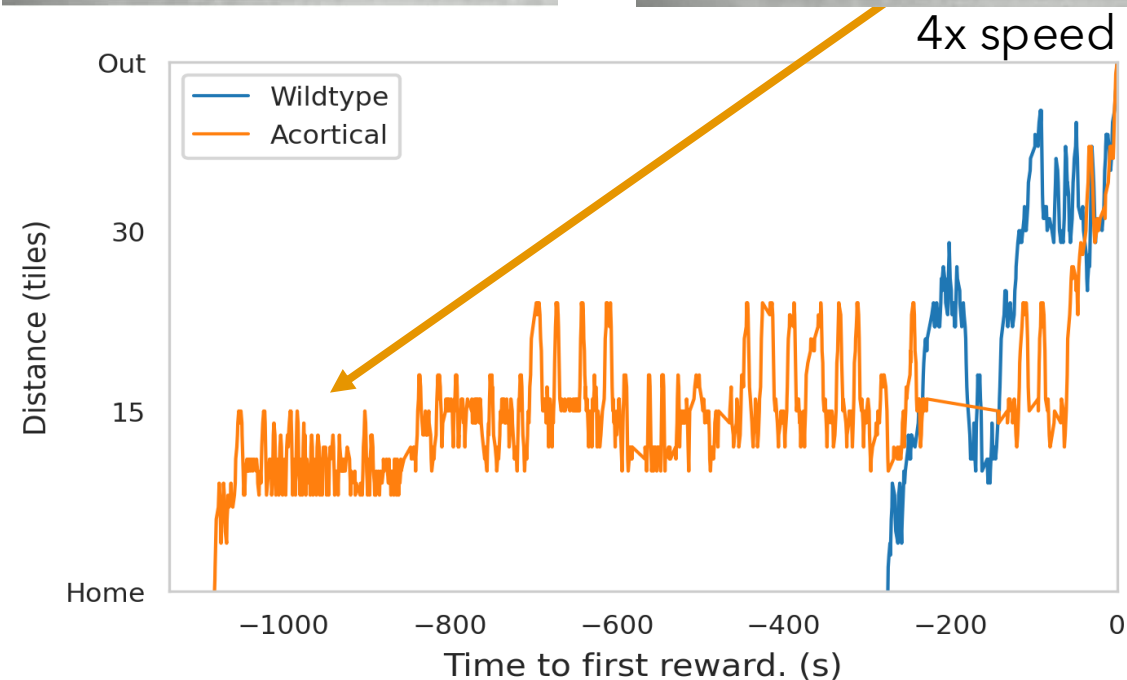
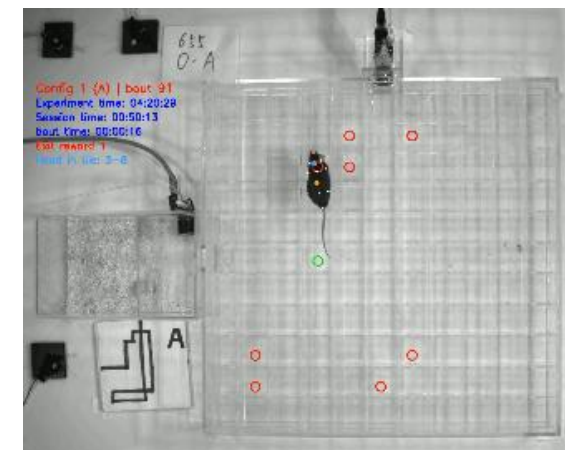
Acortical mouse took 3x time to solve the first mask



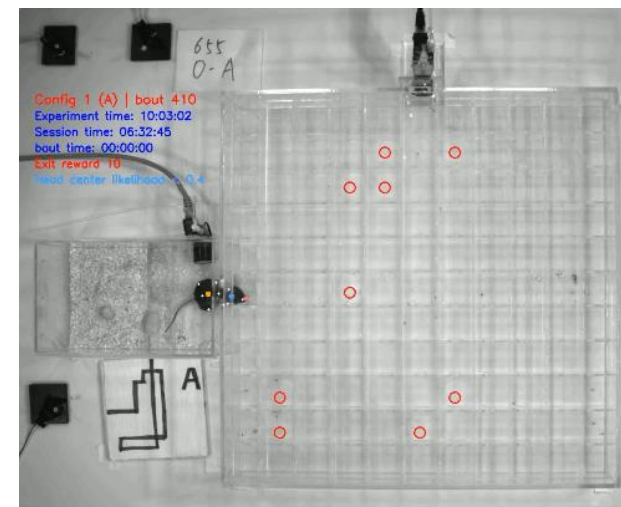
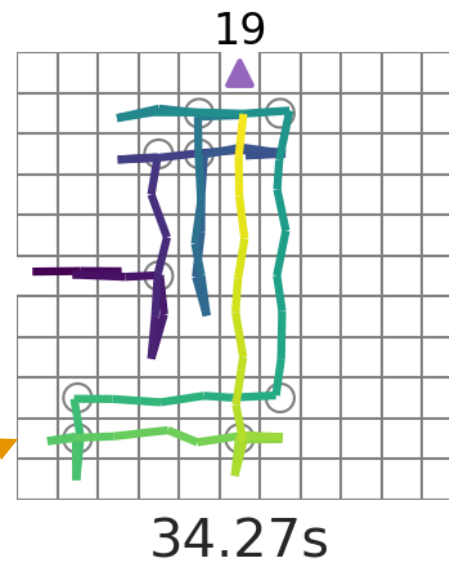
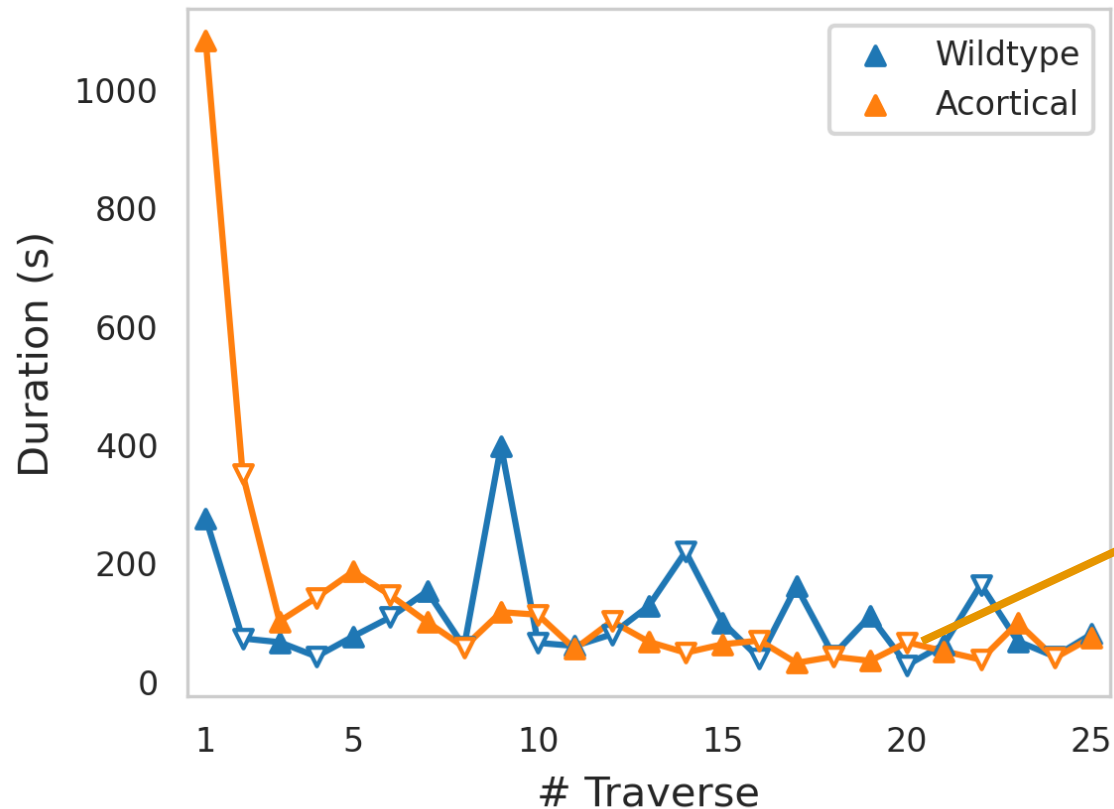
Wildtype



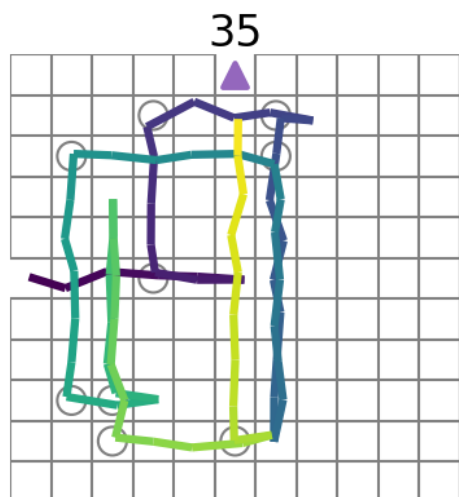
Acortical



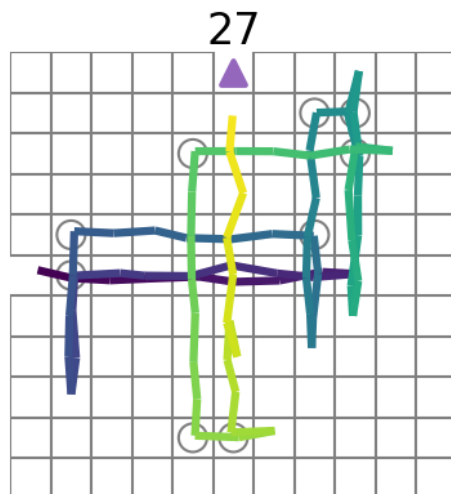
Acortical mouse learning the first mask



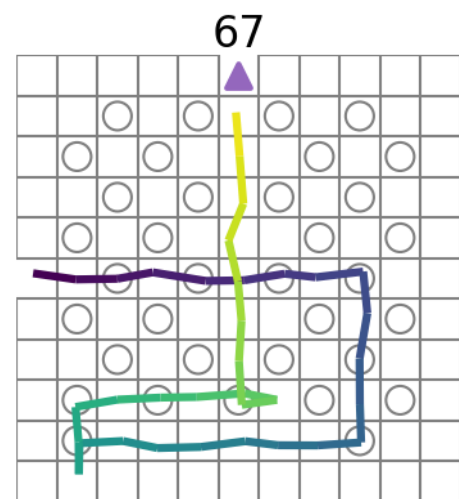
Learning multiple masks



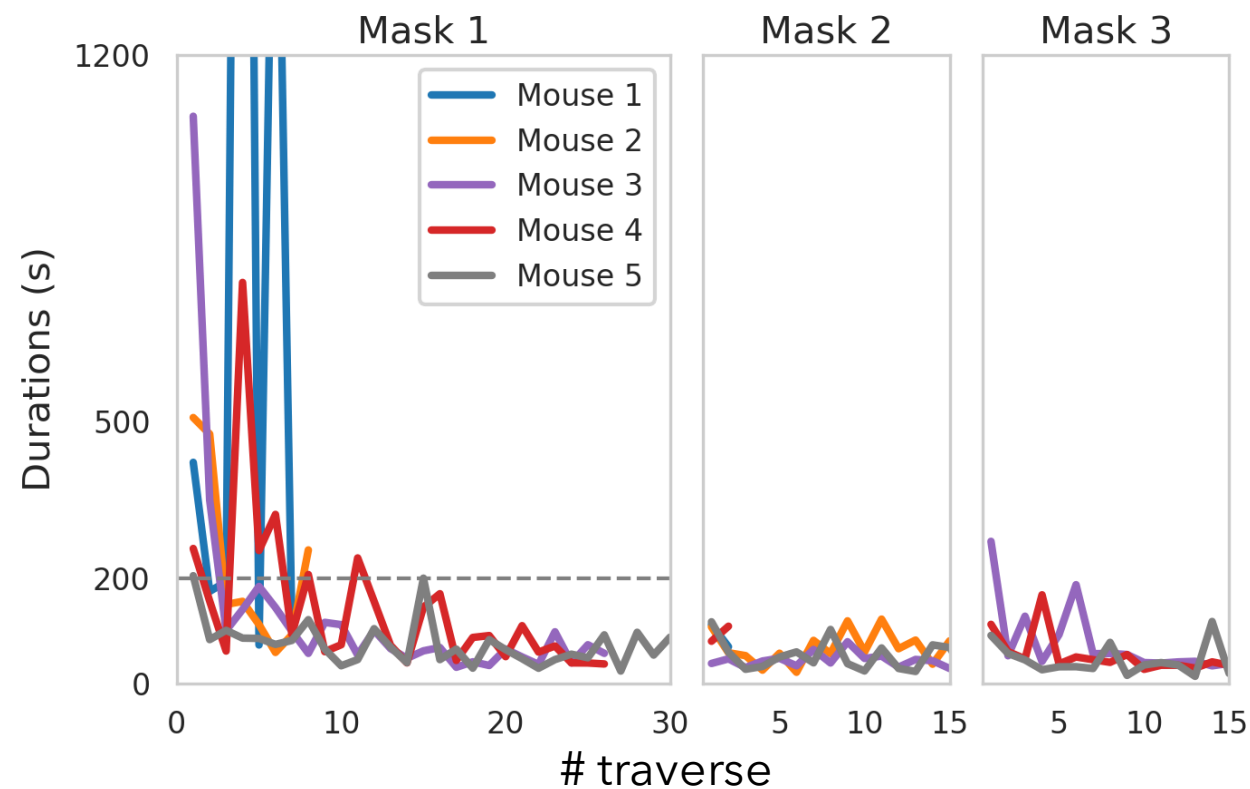
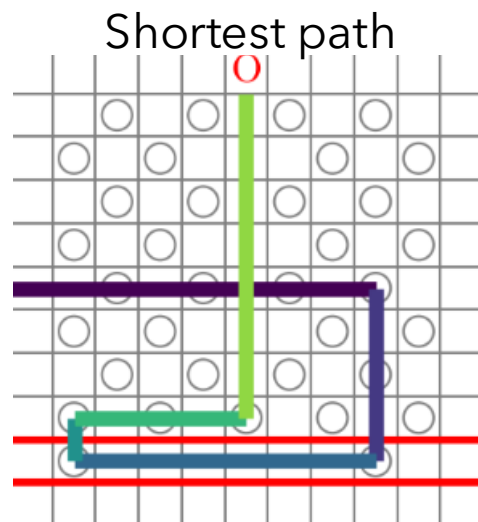
20.67s



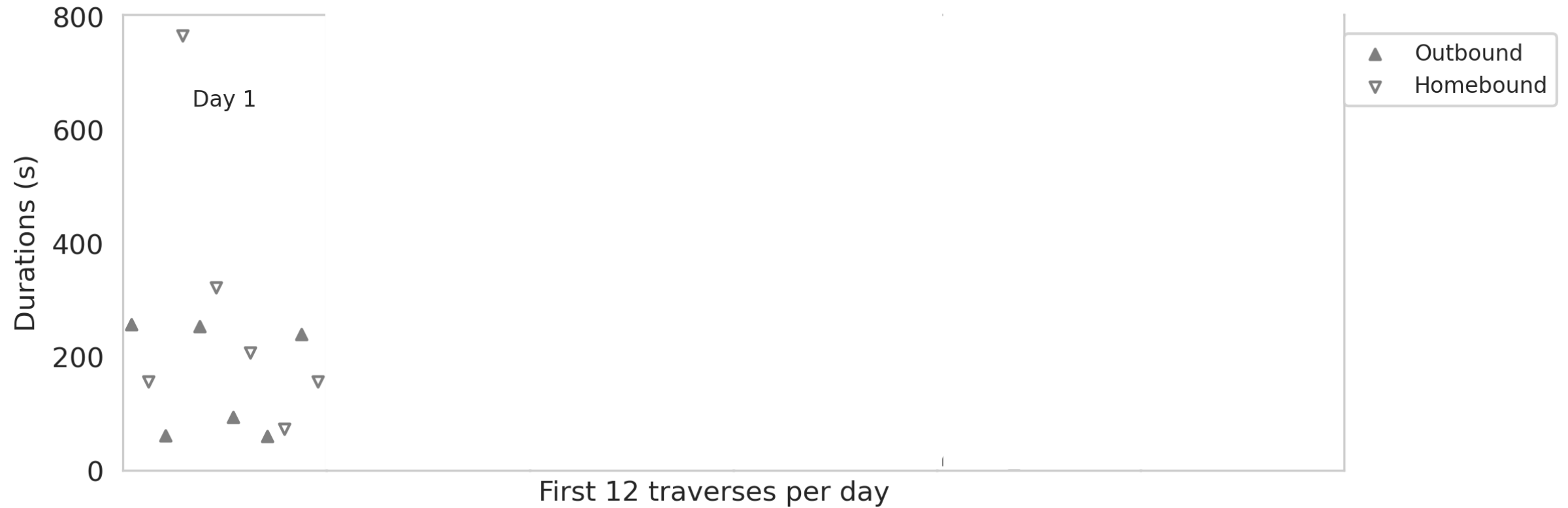
34.17s



9.77s



Long-term memory in an acortical mouse



Summary

- Rapid learning (1 map of **9** decisions):
 - First homing: **2x difference**
 - ~20 rewards (10x round trips) to reach optimal: **5x difference**
- Overnight memory in early Day 2: starting with **the same** performance as late Day 1
- Meta-learning over 2 days: **2 new maps**
- Acortical mice:
 - **3x** longer for the first traverse
 - Preserves rapid learning, generalization and long-term memory

Acknowledgement

- The Manhattan Maze:
 - **Markus Meister, Pietro Perona**
 - **Rogério Guimarães**
 - Jen Hu, Anwasha Das
- The Acortical Mice: **Zeynep Turan**
- Meister Lab at Caltech:
 - Daniel Deng
 - Yingxi Jin
 - Zeyu Jing
 - Leo Li
 - Dan Pollak
 - Jiang Wu



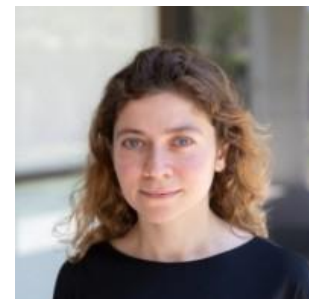
Markus Meister



Pietro Perona



Rogério Guimarães



Zeynep Turan

**Scan for the slides
and poster:**

These projects were funded by Simons Collaboration on the Global Brain (SCGB 543015 and 543025).



Supplementary materials

Day 2 – experiment plan

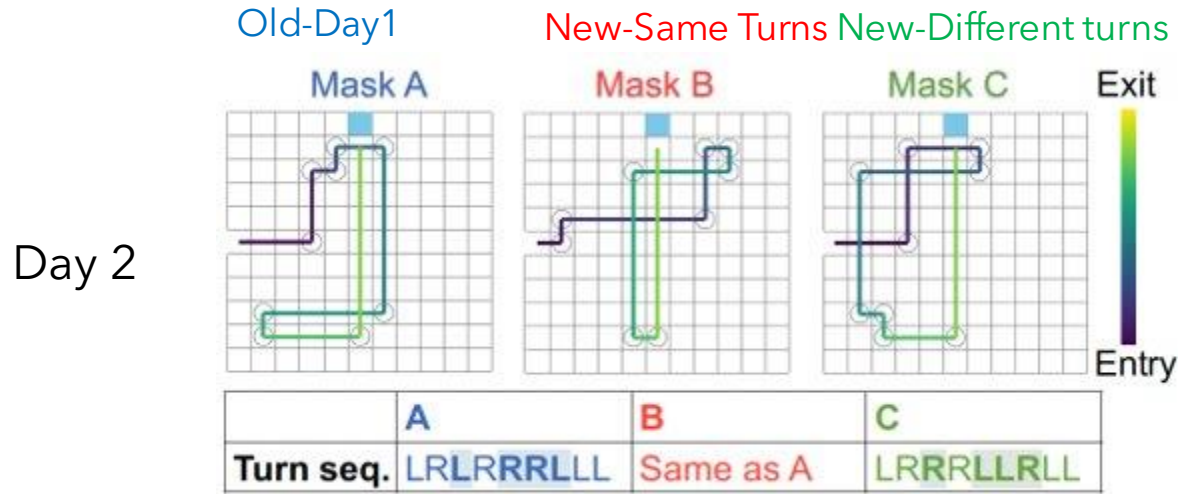
Session

1	2	3	4
C	B	C	A
C	A	C	B
B	C	B	A
B	A	B	C
A	C	A	B
A	B	A	C



- Six groups of mask orders (XYXZ)
- Session 1, 2, 4:
 - Each column compares 3 maps
 - New maps (B and C) vs. old
- Session 3: repeat of Session 1
 - Mask A: overnight repeat
 - Mask B and C: same day repeat
- Mask B vs. Mask C: same turn sequence vs. Different turn sequence

Sequence learning



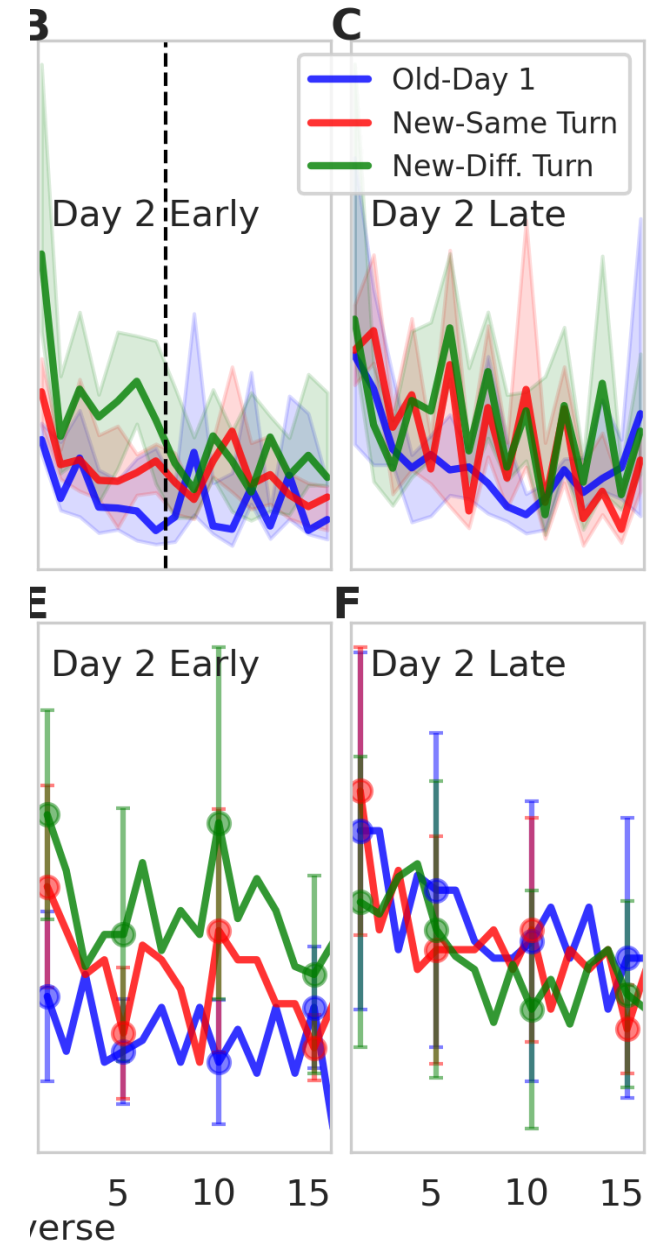
Mask Designs:

- The 9-hole mask features a sequence of 9 turns (from Home to Out)
- We did a numerical search of the space to select two different new masks

Learning was not facilitated by the same-turn sequence

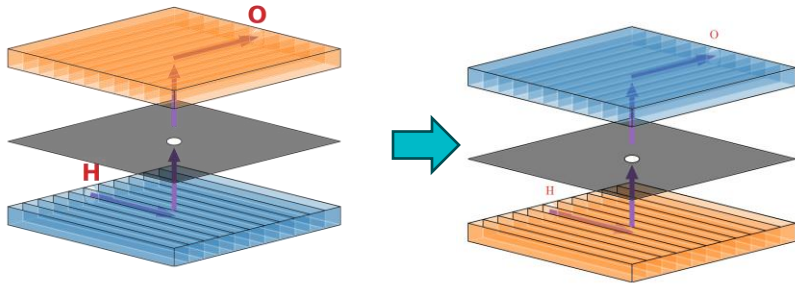
Duration:
Mask C >
Mask B

Turn errors:
Not
significant



Role of olfaction in homing

Experiment 1: swap the trays
(disturb external cues)



Experiment 2: Olfactory ablation

