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% AEE 472 - Synthesis of Aerospace Systems
% Aircraft Conceptual Design
% 2/4/20

close all; clear all; clc

% References
% (1) http://airfoiltools.com/airfoil/details?airfoil=naca2408-il
% (2) https://www.engineeringtoolbox.com/air-absolute-kinematic-viscosity-d\_601.html
% (3) https://en.wikipedia.org/wiki/Lifting-line\_theory

% getting approximation of aircraft weight based on HBZ 3100 Kit
W_water = 1.5; % weight of water in rocket [lbs]
W_rocket = 122/453.59; % weight of rocket [grams] -> [lbs]
W_rocket = W_rocket + W_water; % weight of water & rocket [lbs]

W_battery = 110/453.59; % weight of battery [grams] -> [lbs]
W_HBZ3100 = 735/453.59; % weight of total HBZ3100 aircraft [grams] -> [lbs]

W_aircraft = W_rocket + W_HBZ3100;

W_aircraft = 4.00; % weight of aircraft [lbs]

% assumed characteristics
S = 5; % wing area [ft^2]
c = 10./12; % chord length [ft]
b = S./c; % wing span [ft]
AR = b.^2./S; % aspect ratio
e = 0.8; % oswald eff. factor

% simulation 1 - baseline
Output = simulate(S, c, b, AR, e, W_aircraft);

P = Output(1,:);
V_inf = Output(2,:);
score = Output(3,:);

% simulation 2 - change in WING AREA
S_array = linspace(0.5*S, 1.5*S, 100);
Output2 = simulate(S_array, c, b, AR, e, W_aircraft);
score_2 = Output2(3,:);

parameter_change_2 = S_array./S;
sensitivity_score_2 = score_2./score;

% NOTE: Chord length was found to leave score unchanged.
% simulation 3 - change in CHORD LENGTH
c_array = linspace(0.5*c, 1.5*c, 100);
Output3 = simulate(S, c_array, b, AR, e, W_aircraft);
score_3 = Output3(3,:);
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% parameter_change_3 = c_array./c;
% sensitivity_score_3 = score_3./score;

% simulation 4 - change in ASPECT RATIO
AR_array = linspace(0.5*AR,1.5*AR,100);
Output4 = simulate(S,c,b,AR_array,e,w_aircraft);
score_4 = Output4(3,:);

parameter_change_4 = AR_array./AR;
sensitivity_score_4 = score_4./score;

% simulation 5 - change in OSWALD EFFICIENCY FACTOR
e_array = linspace(0.5*e,1.5*e,100);
Output5 = simulate(S,c,b,AR,e_array,w_aircraft);
score_5 = Output5(3,:);

parameter_change_5 = e_array./e;
sensitivity_score_5 = score_5./score;

% simulation 6 - change in OSWALD EFFICIENCY FACTOR
w_aircraft_array = linspace(0.5*w_aircraft,1.5*w_aircraft,100);
Output6 = simulate(S,c,b,AR,e,w_aircraft_array);
score_6 = Output6(3,:);

parameter_change_6 = w_aircraft_array./w_aircraft;
sensitivity_score_6 = score_6./score;

% plot sensitivity results
figure(1)
hold on
plot(parameter_change_2.*100,flip1r(sensitivity_score_2).*100)
plot(parameter_change_4.*100,flip1r(sensitivity_score_4).*100)
plot(parameter_change_5.*100,flip1r(sensitivity_score_5).*100,'--')
plot(parameter_change_6.*100,flip1r(sensitivity_score_6).*100)
hold off
grid on
axis([50 150 50 150])
title('Parameter-Score Sensitivity')
xlabel('Percent Change in Parameter')
ylabel('Percent Change in Score')
legend('location','northwest','Wing Area','Aspect Ratio','Oswald Eff. Factor','Aircraft weight')

function Output = simulate(S, c, b, AR, e, w_aircraft)
% This function executes a simulation to output key parameters in
% determining their respective sensitivities.

% known values
g = 32.2; % acceleration due to gravity [ft/s^2]
rho_a = 2.471e-3; % density of air @ 39°F [slug/ft^3]
mu_a = 3.622e-6; % dynamic viscosity of air @ 39°F [lbf-s/ft^2]

% NACA 2408 Airfoil (from Ref. 1: |CL/CD|max=37.4 at α=5.5° for Re ~ 500,000)
% NOTE: input different |CL/CD|max for varying Re, until Re corresponds

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% to the one in Ref. 1
alpha    = 5.50;          % angle of attack [°]
CL_CD_max = 37.4;         % |CL/CD|max at given alpha

C_l_alpha = (0.65--0.30)/(4.0--4.0); % Clalpha from Ref. 1 [deg^-1]
C_l_0      = 0.10;         % Cl0 from Ref. 1 [deg^-1]
C_L_alpha = C_l_alpha./(1+(57.3.*C_l_alpha./(pi.*e.*AR))); % CLalpha [deg^-1]
C_L_0      = C_l_0;         % CL-alpha graph has same intercept as Cl-alpha graph
C_L        = C_L_alpha.*alpha + C_L_0; % CL

% for SLUF
V_inf = (2.*W_aircraft./(rho_a.*S.*C_L)).^0.5; % freestream velocity [ft/s]
Re = rho_a.*V_inf.*c./mu_a; % Reynolds Number

C_D_i = C_L.^2./(pi.*e.*AR); % induced drag coeff.
C_D_0 = C_D_i; % zero lift drag coeff. CD0=CDi for max range
C_D    = C_D_0 + C_D_i; % drag coeff.
D = 1/2*rho_a.*V_inf.^2.*S.*C_D; % drag force [lbf]
L = W_aircraft; % lift force (equal to W for SLUF) [lbf]
L_check = 1/2*rho_a.*V_inf.^2.*S.*C_L; % double check to make sure L=W

% while it is known that P = TV, T = D for SLUF
P = D.*V_inf; % power used during flight [ft-lb/s]
% P = P./550 % [ft-lb/s] -> [hp]

% assuming at baseline conditions the aircraft can fly for 3 minutes
t_flight = 3*60;
% E = t_flight.*P;

d = t_flight.*V_inf; % distance traveled [ft]
R = 15; % turn radius [ft]
d_lap = 30 + pi*R + 60 + pi*R + 30; % distance for approx. one lap [ft]
laps = d./d_lap;

score = laps;

Output = [P ; V_inf ; score];
end

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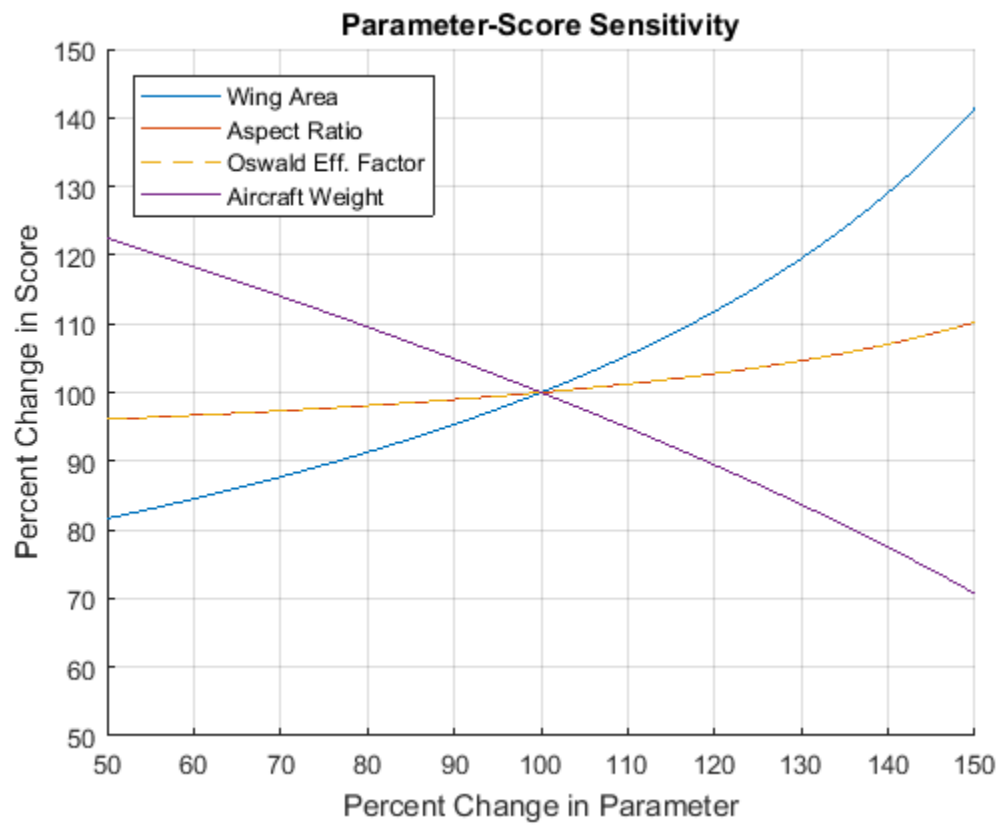
P =

8.5279

V\_inf =

33.5678

score =



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