

# Natural Language Processing with Deep Learning

CS224N/Ling284



Richard Socher  
Lecture 1: Introduction



# Lecture Plan

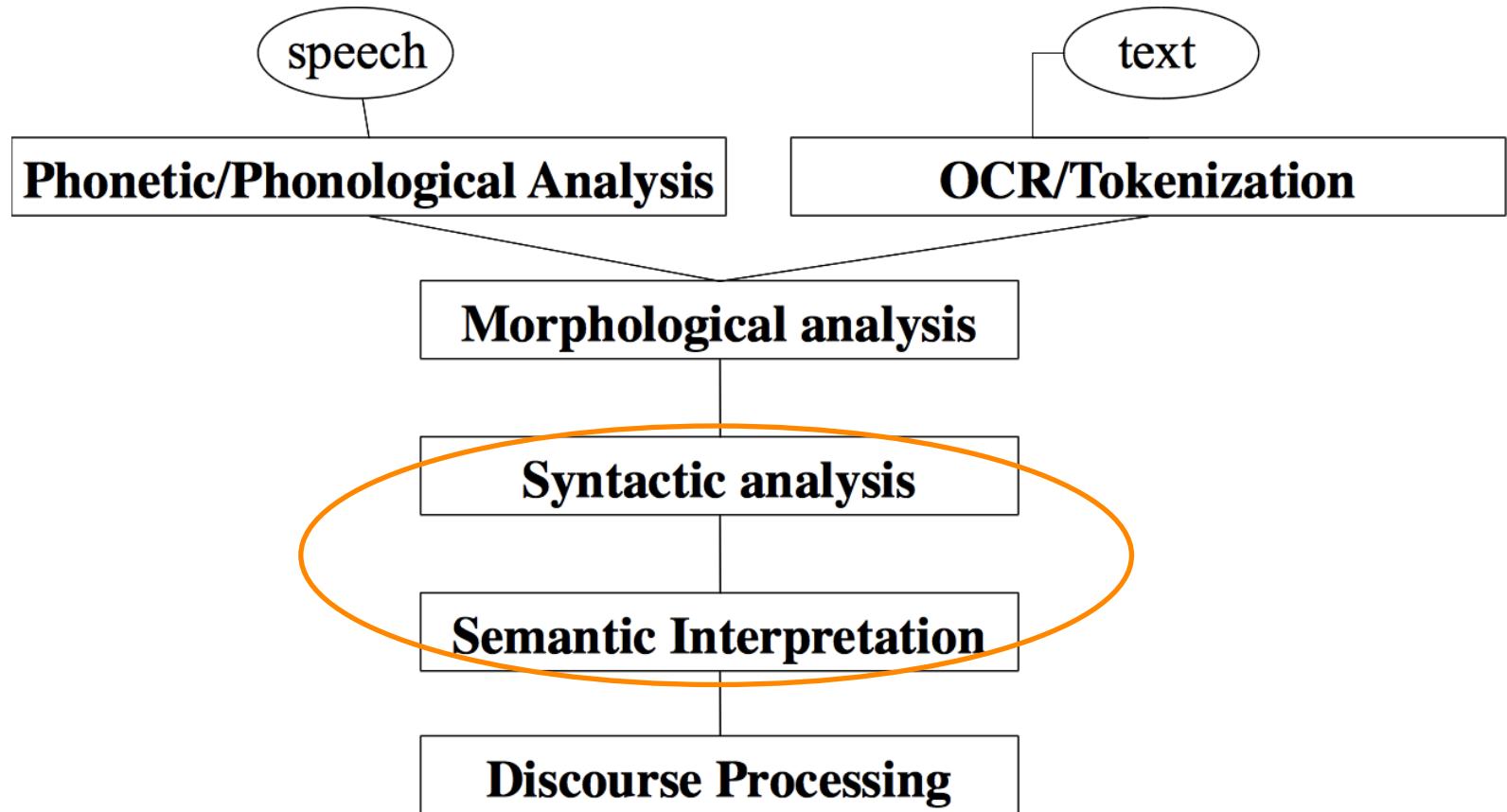
1. What is Natural Language Processing? The nature of human language (15 mins)
2. What is Deep Learning? (15 mins)
3. Course logistics (15 mins)
4. Why is language understanding difficult (10 mins)
5. Intro to the application of Deep Learning to NLP (20 mins)

**Buffer:** 5 mins

# 1. What is Natural Language Processing (NLP)?

- **Natural language processing** is a field at the intersection of
  - computer science
  - artificial intelligence
  - and linguistics.
- **Goal:** for computers to process or “understand” natural language in order to perform tasks that are useful, e.g.,
  - Performing Tasks, like making appointments, buying things
  - Language translation
  - Question Answering
    - Siri, Google Assistant, Facebook M, Cortana ...
- Fully **understanding and representing the meaning** of language (or even defining it) is a difficult goal.
- Perfect language understanding is AI-complete

# NLP Levels



# (A tiny sample of) NLP Applications

Applications range from simple to complex:

- Spell checking, keyword search, finding synonyms
- Extracting information from websites such as
  - product price, dates, location, people or company names
- Classifying: reading level of school texts, positive/negative sentiment of longer documents
- Machine translation
- Spoken dialog systems
- Complex question answering

# NLP in industry ... is taking off

- Search (written and spoken)
- Online advertisement matching
- Automated/assisted translation
- Sentiment analysis for marketing or finance/trading
- Speech recognition
- Chatbots / Dialog agents
  - Automating customer support
  - Controlling devices
  - Ordering goods



# What's special about human language?

A human language is a system **specifically constructed to convey the speaker/writer's meaning**

- Not just an environmental signal, it's a deliberate communication
- Using an encoding which little kids can quickly learn (**amazingly!**) and which changes

A human language is mostly a **discrete/symbolic/categorical signaling system**

- rocket = ; violin =
- Presumably because of greater signaling reliability
- Symbols are not just an invention of logic / classical AI!

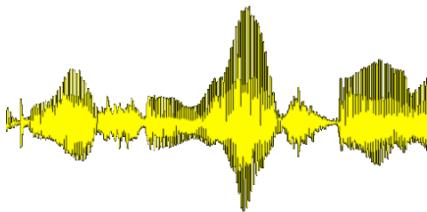


# What's special about human language?

The categorical symbols of a language can be encoded as a signal for communication in several ways:

- Sound
- Gesture
- Writing/Images

**The symbol is invariant** across different encodings!



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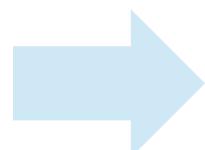
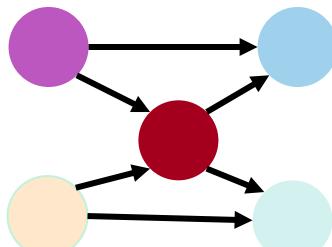
# What's special about human language?

A human language is a **symbolic/categorical signaling system**

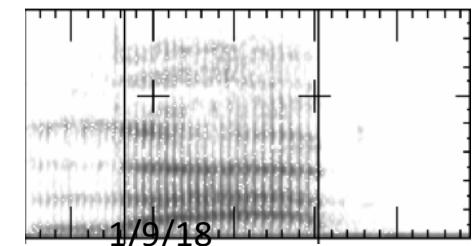
However, a brain encoding appears to be a **continuous pattern of activation**, and the symbols are transmitted via **continuous signals** of sound/vision

The large vocabulary, symbolic encoding of words creates a problem for machine learning – **sparsity!**

We will explore a continuous encoding pattern of thought



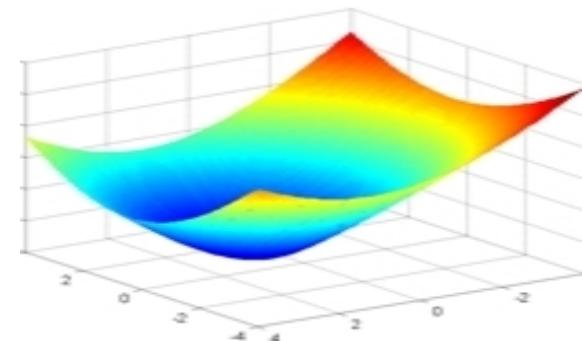
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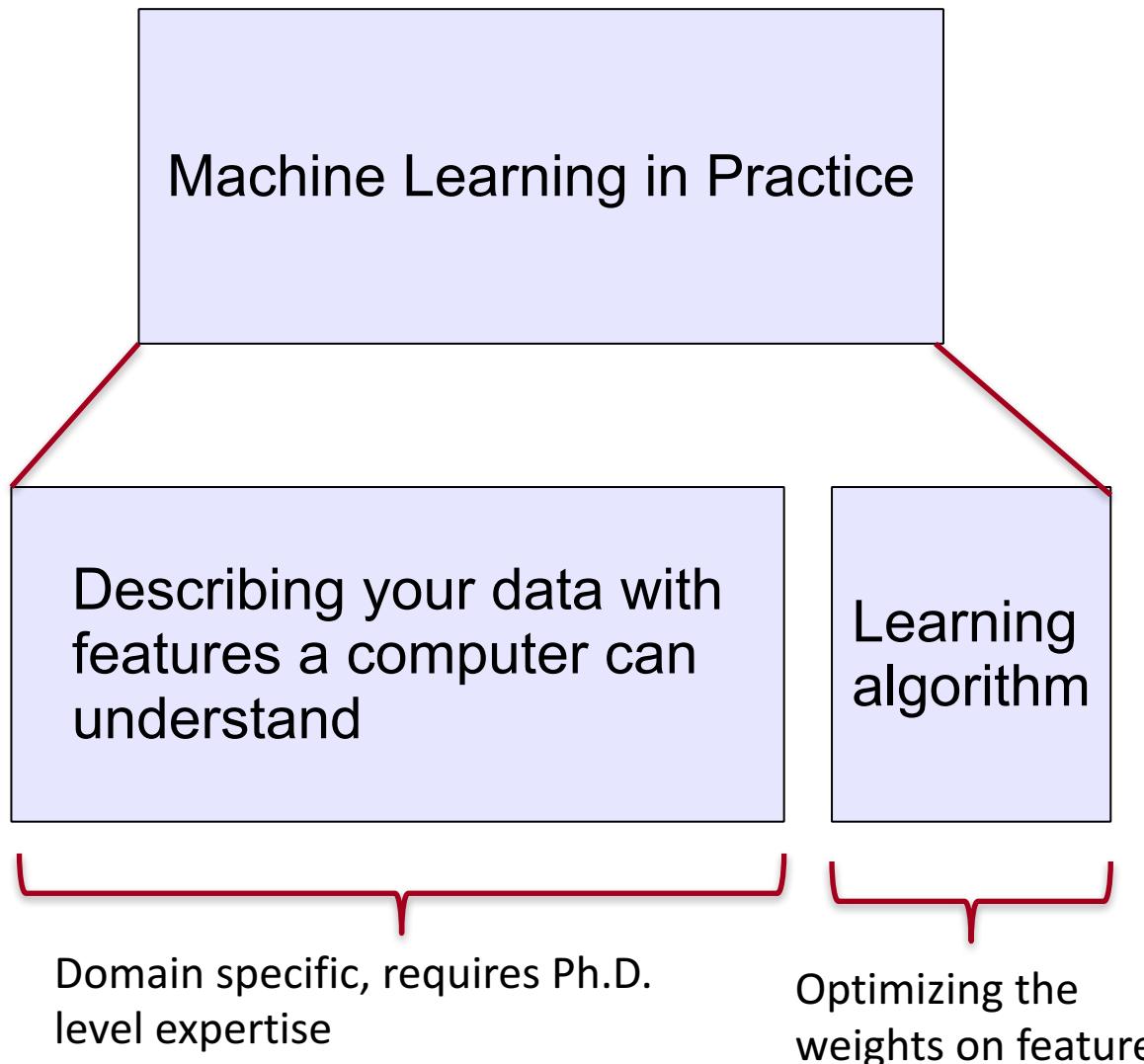
## 2. What's Deep Learning (DL)?

- Deep learning is a subfield of machine learning
- Most machine learning methods work well because of **human-designed representations and input features**
  - For example: features for finding named entities like locations or organization names (Finkel et al., 2010):
- Machine learning becomes just optimizing weights to best make a final prediction

Feature	NER
Current Word	✓
Previous Word	✓
Next Word	✓
Current Word Character n-gram	all
Current POS Tag	✓
Surrounding POS Tag Sequence	✓
Current Word Shape	✓
Surrounding Word Shape Sequence	✓
Presence of Word in Left Window	size 4
Presence of Word in Right Window	size 4

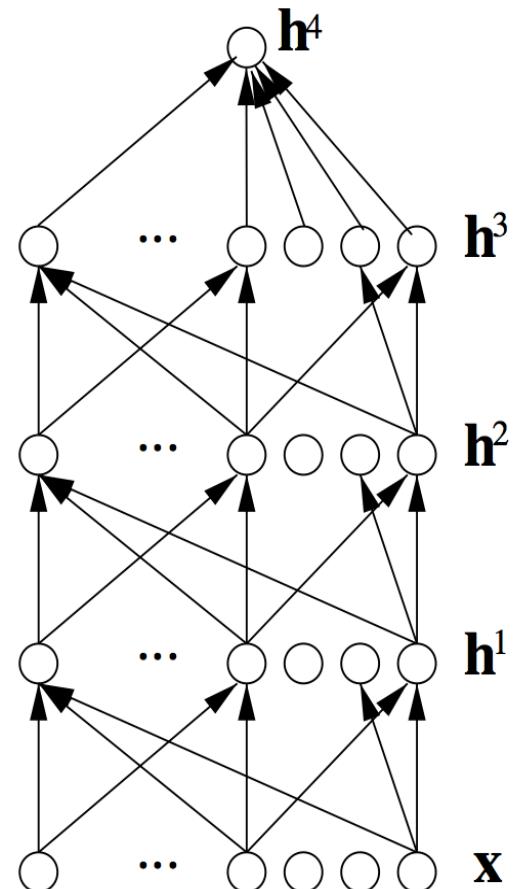


# Machine Learning vs. Deep Learning



# What's Deep Learning (DL)?

- In contrast to standard machine learning,
- Representation learning attempts to automatically learn good features or representations
- Deep learning algorithms attempt to learn (multiple levels of) representations (here:  $h^1, h^2, h^3$ ) and an output ( $h^4$ )
- From “raw” inputs  $x$  (e.g. sound, pixels, characters, or words)



# On the history of “Deep Learning”

- We will focus on different kinds of **neural networks**
- The dominant model family inside deep learning
- Only clever terminology for stacked logistic regression units?
  - Maybe, but interesting modeling principles (end-to-end) and actual connections to neuroscience in some cases.
  - Recently: Differentiable Programming – becomes clear later
- We will not take a historical approach but instead focus on methods which work well on NLP problems now
- For a long history of deep learning models (starting ~1960s),  
see: [Deep Learning in Neural Networks: An Overview](#)  
by Jürgen Schmidhuber

# Reasons for Exploring Deep Learning

- Manually designed features are often over-specified, incomplete and take a long time to design and validate
- **Learned Features** are easy to adapt, fast to learn
- Deep learning provides a very flexible, (almost?) universal, learnable framework for **representing** world, visual and linguistic information.
- Deep learning can learn **unsupervised** (from raw text) and **supervised** (with specific labels like positive/negative)

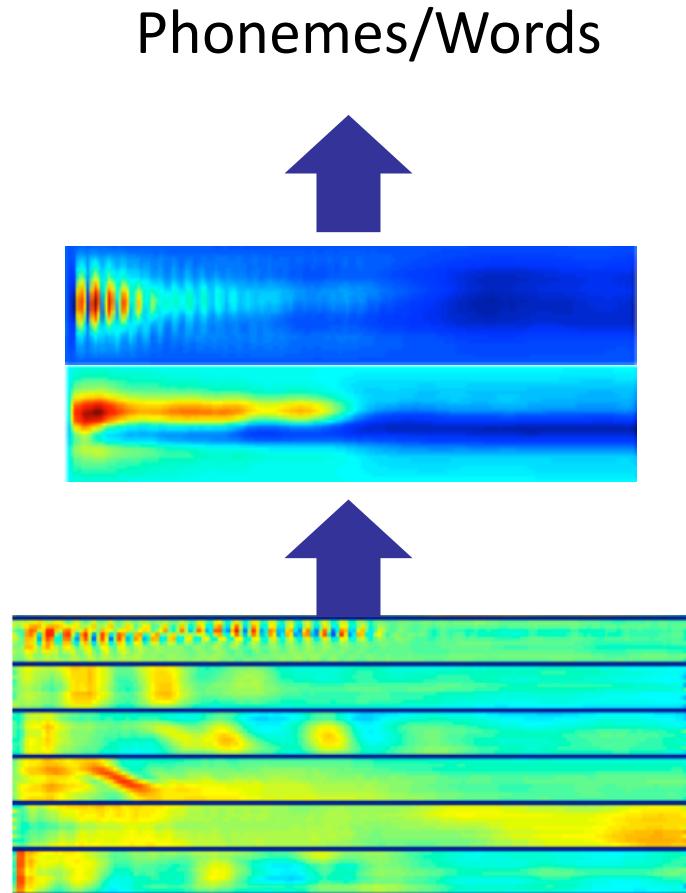
# Reasons for Exploring Deep Learning

- In ~2010 **deep** learning techniques started outperforming other machine learning techniques. Why this decade?
  - Large amounts of training data favor deep learning
  - Faster machines and multicore CPU/GPUs favor Deep Learning
  - New models, algorithms, ideas
    - Better, more flexible learning of intermediate representations
    - Effective end-to-end joint system learning
    - Effective learning methods for using contexts and transferring between tasks
    - Better regularization and optimization methods
- **Improved performance** (first in speech and vision, then NLP)

# Deep Learning for Speech

- The first breakthrough results of “deep learning” on large datasets happened in speech recognition
- Context-Dependent Pre-trained Deep Neural Networks for Large Vocabulary Speech Recognition  
Dahl et al. (2010)

Acoustic model and WER	RT03S FSH	Hub5 SWB
Traditional features	<b>27.4</b>	<b>23.6</b>
Deep Learning	<b>18.5</b> (-33%)	<b>16.1</b> (-32%)



# Deep Learning for Computer Vision

First major focus of deep learning groups was computer vision

The breakthrough DL paper:  
ImageNet Classification with Deep Convolutional Neural Networks by Krizhevsky, Sutskever, & Hinton, 2012, U. Toronto. 37% error red.



Zeiler and Fergus (2013)  
1/9/18



## 3. Course logistics in brief

- Instructor: Richard Socher
- Head TAs: Kevin Clark and Abigail See
- TAs: Many wonderful people!
- Time: TuTh 4:30–5:50, Nvidia Aud (→ video)
- Other information: see the class webpage
  - <http://cs224n.stanford.edu/>  
a.k.a., <http://www.stanford.edu/class/cs224n/>
  - Syllabus, **office hours** (I will start today, rest start next week), “handouts”, TAs, Piazza
  - Slides uploaded before each lecture



# Prerequisites

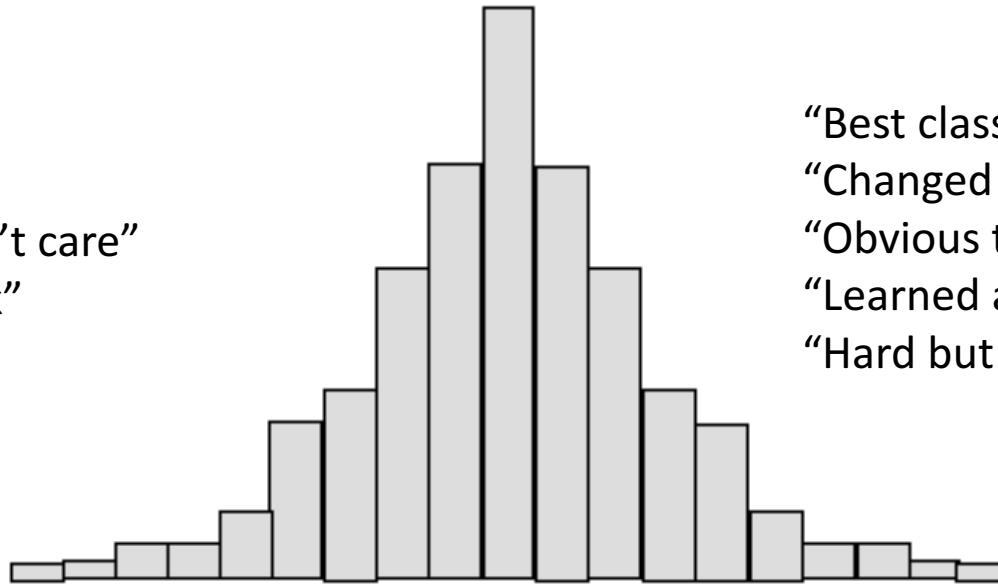
- Proficiency in Python
  - All class assignments will be in Python.
  - Python refresh session: 3:00-4:20pm, January 19!
- Multivariate Calculus, Linear Algebra (e.g., MATH 51, CME 100)
- Basic Probability and Statistics (e.g. CS 109 or other stats course)
- Fundamentals of Machine Learning (e.g., from CS229 or CS221)
  - loss functions
  - taking simple derivatives
  - performing optimization with gradient descent.



# A note on your experience :)

“Terrible class”  
“Don’t take it”  
“Instructors don’t care”  
“Too much work”

“Best class at Stanford”  
“Changed my life”  
“Obvious that instructors care”  
“Learned a ton”  
“Hard but worth it”



- This is a hard, advanced, graduate level class
  - I and all the TAs really care about your success in this class
  - Give Feedback. Visit refresh sessions.
- 20 **Come to office hours (early, often and off-cycle)** 1/9/18



# What do we hope to teach?

1. An understanding of and ability to use the effective modern methods for deep learning
  - Basics first, then key methods used in NLP: Recurrent networks, attention, etc.
2. Some big picture understanding of human languages and the difficulties in understanding and producing them
3. An understanding of and ability to build systems (in TensorFlow) for some of the major problems in NLP:
  - Word similarities, parsing, machine translation, entity recognition, question answering, sentence comprehension

# Grading Policy

- 3 Assignments:  $15\% \times 3 = 45\%$
- Midterm Exam: 20%
- Final Course Project or PSet4 (1–3 people): 35%
  - Including for final project doing: project proposal, milestone, interacting with **mentor**
- Final poster session (**must** be there: 12:15–3:15 ): 2% of the 35%
- Late policy
  - 6 free late days – use as you please
  - Afterwards, 10% off per day late
  - Assignments not accepted after 3 late days per assignment
- Collaboration policy: Read the website and the Honor Code!  
Understand allowed ‘collaboration’ and how to document it

# High Level Plan for Problem Sets

- Beginning PSets and final project are hard (in different ways)
- PSet 1 is written work and pure python code (numpy etc.) to really understand the basics
- Released on January 11 (this Thursday!)
- PSet 2 & 3 will be in TensorFlow, a library for putting together neural network models quickly (→ special lecture)
- Libraries like TensorFlow are becoming standard tools
  - Also: PyTorch, Theano, Chainer, CNTK, Paddle, MXNet, Keras, Caffe, ...

# High Level Plan for PSet4 and Final Project

- You can propose a final project
- Requires instructor sign-off
- Or we give you one: PSet 4,
  - Earlier release (after PSet 2, 2 weeks before project proposal),
  - Improved, easier, a good default for most
  - Open ended but with an easier start
- Can use any language and/or deep learning framework for project but starter code for PSet4 will be in TensorFlow again
- We encourage teams of 2 people (and with exceptions 3)
  - Start finding a partner soon.

## 4. Why is NLP hard?

- Complexity in representing, learning and using linguistic/situational/contextual/world/visual knowledge
- But interpretation depends on these
- Human languages are ambiguous (unlike programming and other formal languages)
- E.g. “I made her duck.”



# Why NLP is difficult: Real newspaper headlines/tweets

1. The Pope's baby steps on gays
2. Boy paralyzed after tumor fights back to gain black belt
3. Enraged cow injures farmer with axe
4. Juvenile Court to Try Shooting Defendant

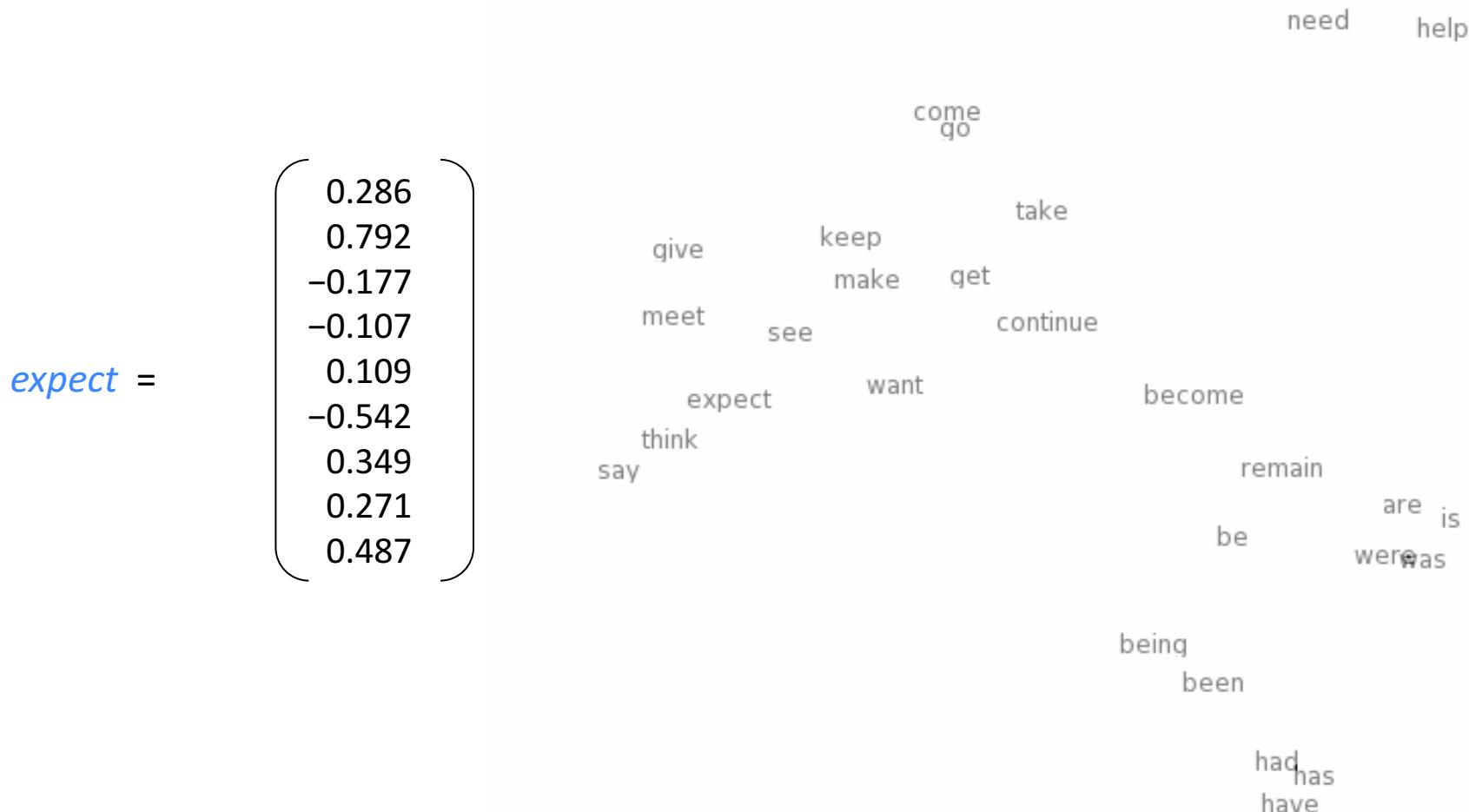
## 5. Deep NLP = Deep Learning + NLP

Combine ideas and goals of NLP with using representation learning and deep learning methods to solve them

Several big improvements in recent years in NLP

- **Linguistic levels:** (speech), words, syntax, semantics
- **Intermediate tasks/tools:** parts-of-speech, entities, parsing
- **Full applications:** sentiment analysis, question answering, dialogue agents, machine translation

# Word meaning as a neural word vector – visualization



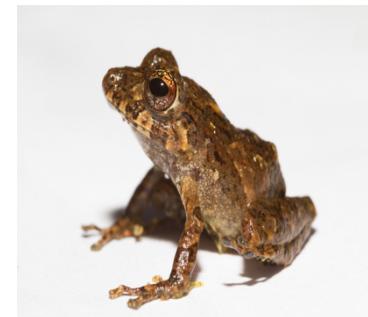
# Word similarities

Nearest words to **frog**:

1. frogs
2. toad
3. litoria
4. leptodactylidae
5. rana
6. lizard
7. eleutherodactylus



litoria



leptodactylidae



rana



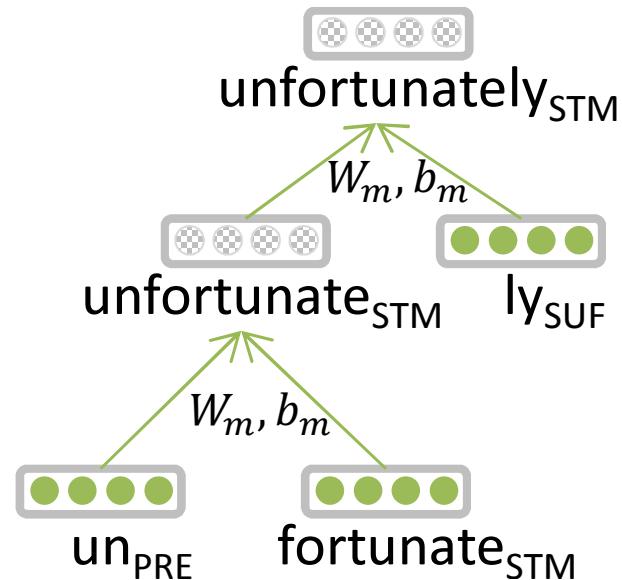
eleutherodactylus

# Representations of NLP Levels: Morphology

- Traditional: Words are made of morphemes

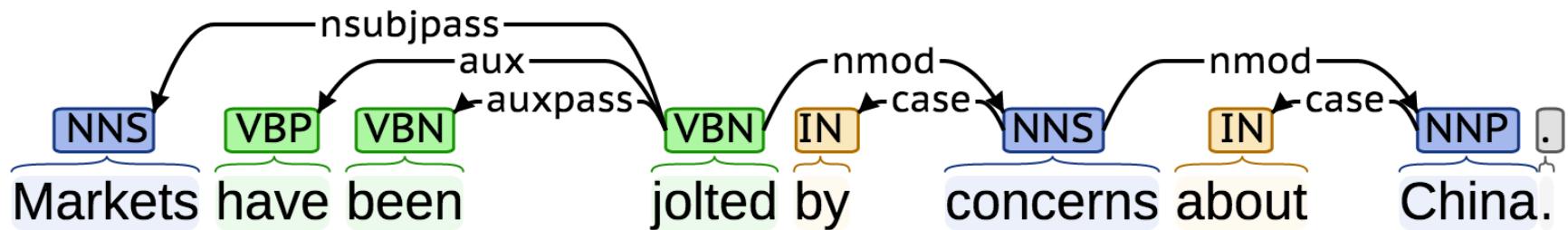
prefix stem suffix  
un interest ed

- DL:
  - every morpheme is a vector
  - a neural network combines two vectors into one vector
  - Luong et al. 2013



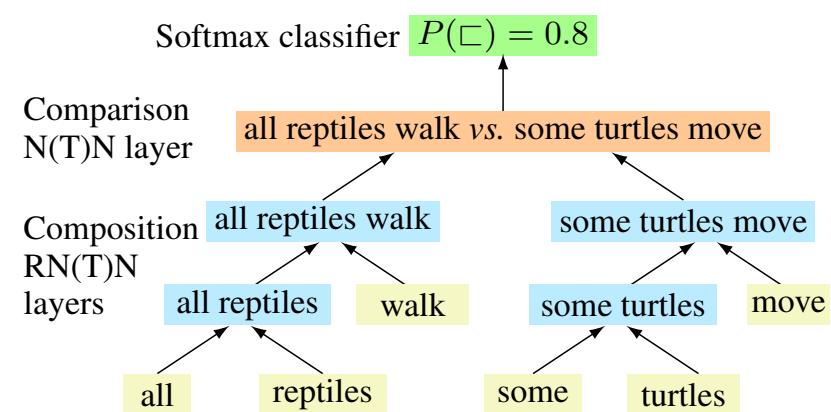
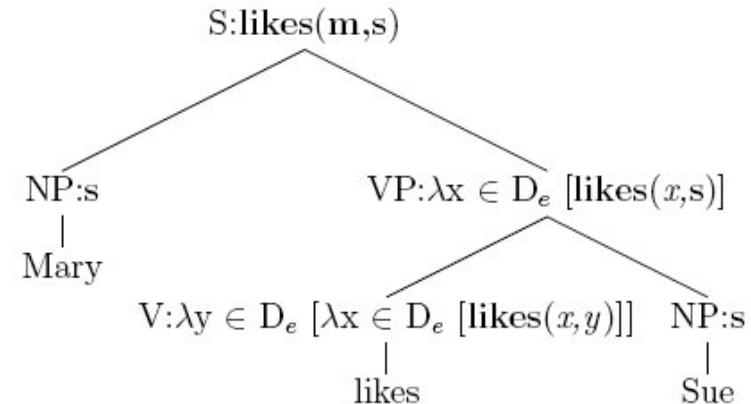
# NLP Tools: Parsing for sentence structure

- Neural networks can accurately determine the grammatical structure of sentences
- This supports interpretation and may help in disambiguation



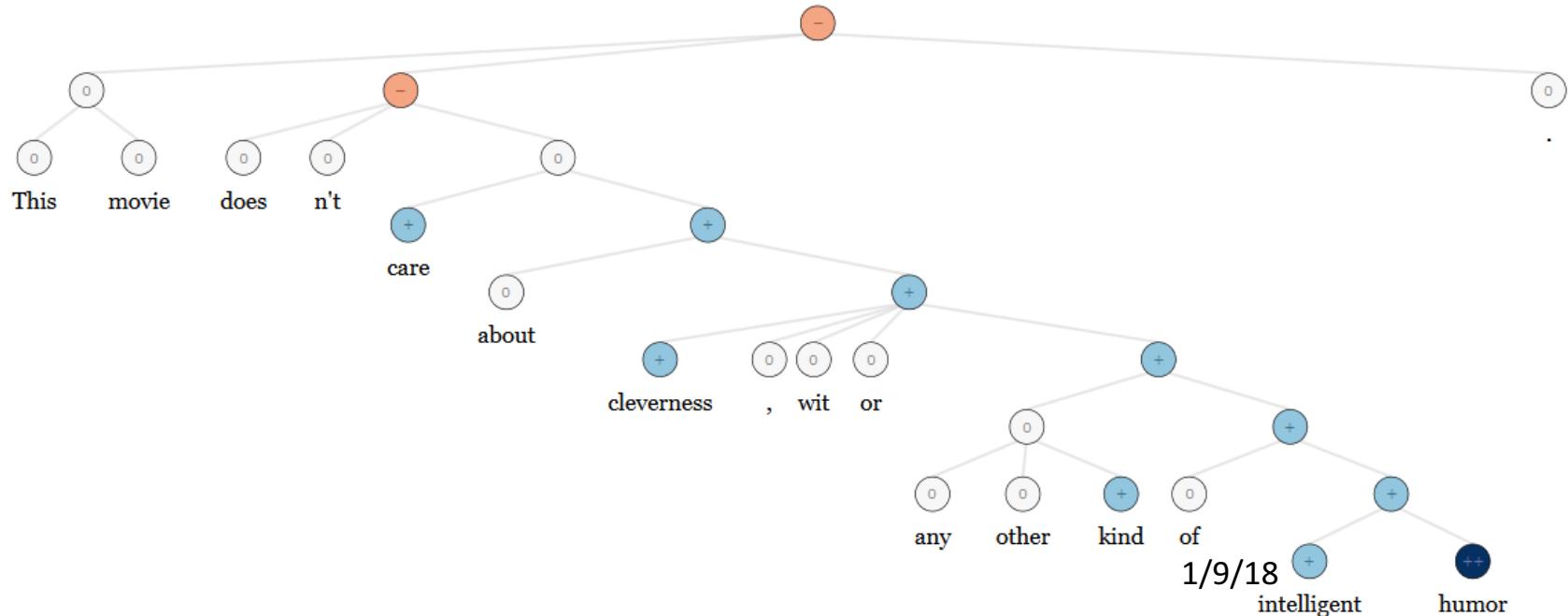
# Representations of NLP Levels: Semantics

- Traditional: Lambda calculus
  - Carefully engineered functions
  - Take as inputs specific other functions
  - No notion of similarity or fuzziness of language
- DL:
  - Every word and every phrase and every logical expression is a vector
  - a neural network combines two vectors into one vector
  - Bowman et al. 2014



# NLP Applications: Sentiment Analysis

- Traditional: Treat sentence as a bag-of-words (ignore word order); consult a curated list of "positive" and "negative" words to determine sentiment of sentence. Need hand-designed features to capture negation! --> Ain't gonna capture everything 😬
  - Same deep learning model that could be used for morphology, syntax and logical semantics → RecursiveNN (aka TreeRNNs)

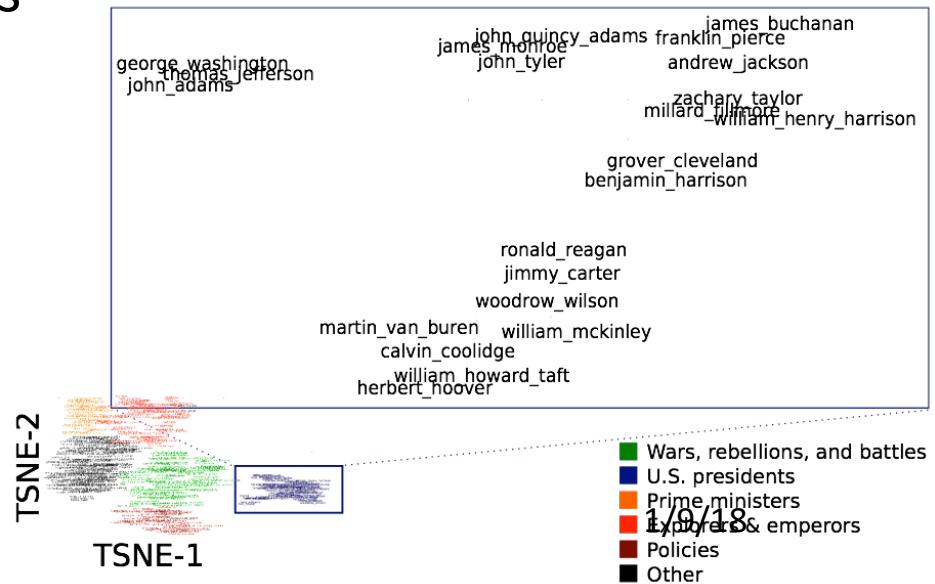


# Question Answering

- Traditional: A lot of feature engineering to capture world and other knowledge, e.g., regular expressions, Berant et al. (2014)

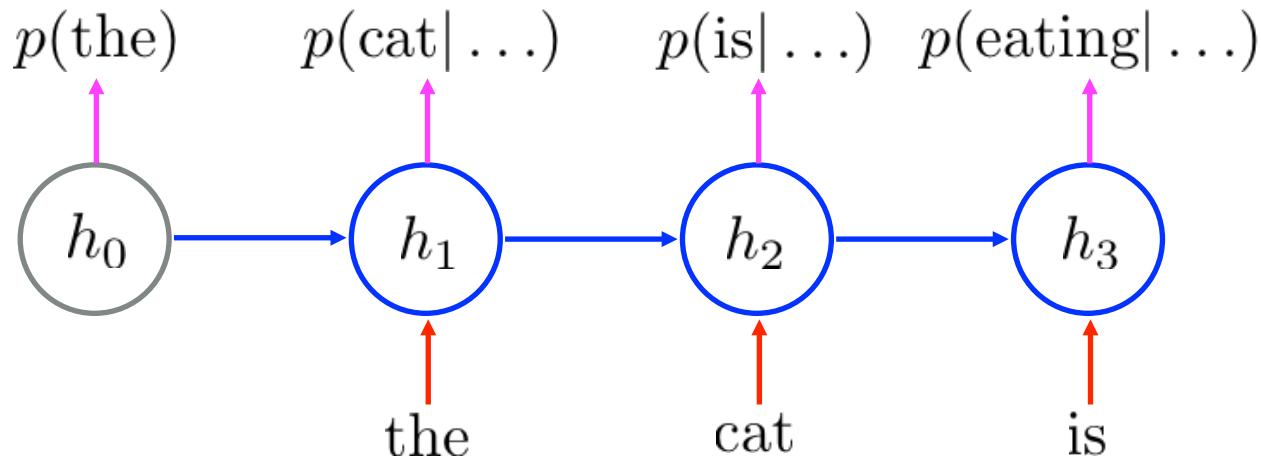
Is main verb trigger?	
Yes	No
Condition	Regular Exp.
Wh- word subjective?	AGENT
Wh- word object?	THEME
default	(ENABLE SUPER) <sup>+</sup>
DIRECT	(ENABLE SUPER)
PREVENT	(ENABLE SUPER)* PREVENT(ENABLE SUPER)*

- DL: Again, a deep learning architecture can be used!
- Facts are stored in vectors



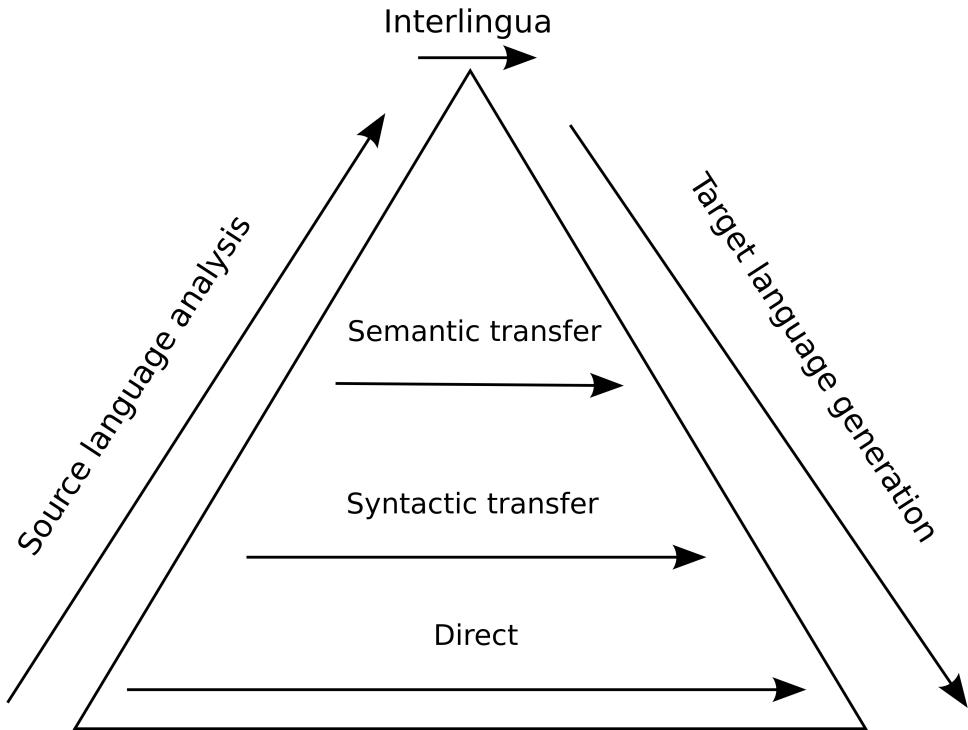
# Dialogue agents / Response Generation

- A simple, successful example is the auto-replies available in the Google Inbox app
- An application of the powerful, general technique of **Neural Language Models**, which are an instance of Recurrent Neural Networks



# Machine Translation

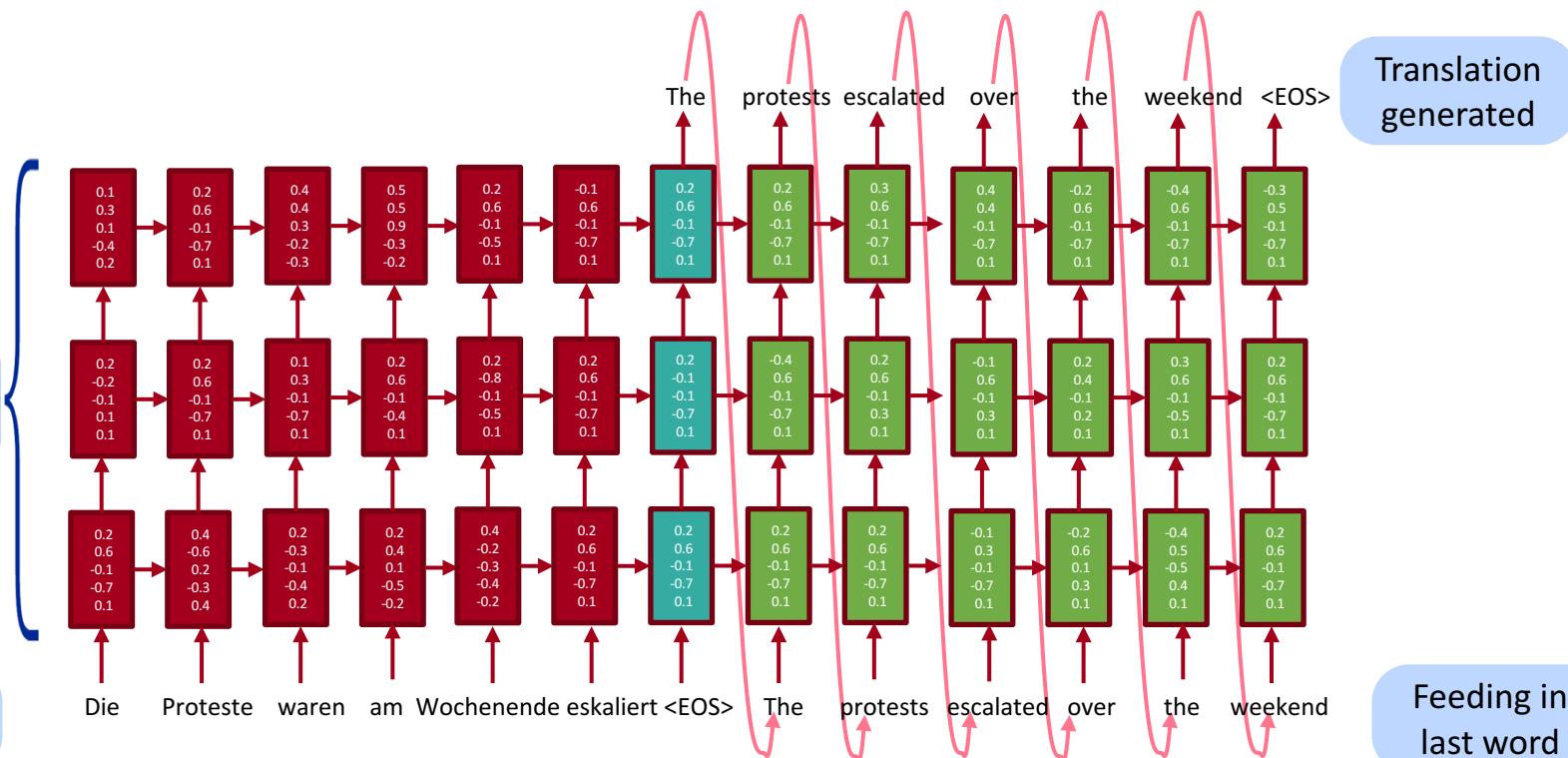
- Many levels of translation have been tried in the past:
- Traditional MT systems are very large complex systems



- What do you think is the interlingua for the DL approach to translation?

# Neural Machine Translation

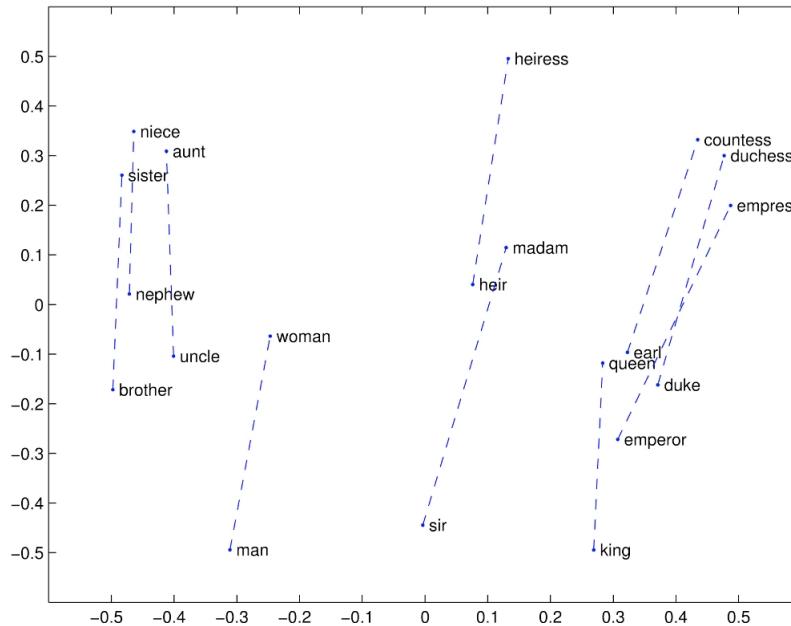
Source sentence is mapped to **vector**, then output sentence generated  
[Sutskever et al. 2014, Bahdanau et al. 2014, Luong and Manning 2016]



Now live for some languages in Google  
Translate (etc.), with big error reductions!

# Conclusion: Representation for all levels? Vectors

We will study in the next lecture how we can learn vector representations for words and what they actually **represent**.



Next week: how neural networks work and how they can use these vectors for all NLP levels and many different applications

