

# Guide to run executable file in the Terminal / CMD

Let's say you have the following code:

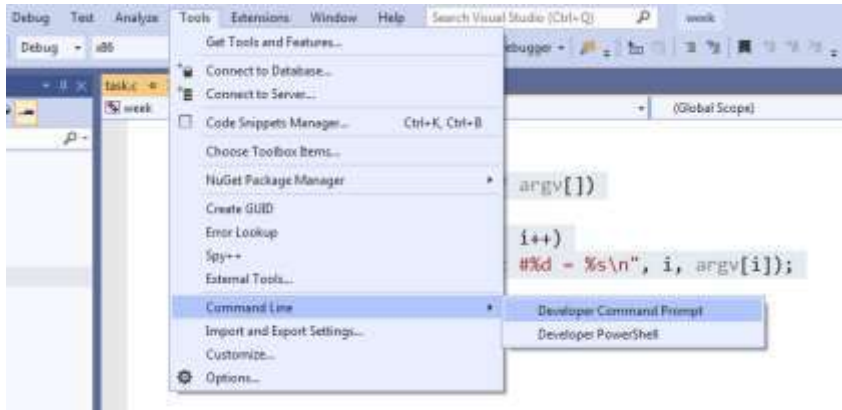
```
#include <stdio.h>

int main(int argc, char* argv[])
{
    for(int i=0; i<argc; i++)
        printf("Argument #%d = %s\n", i, argv[i]);

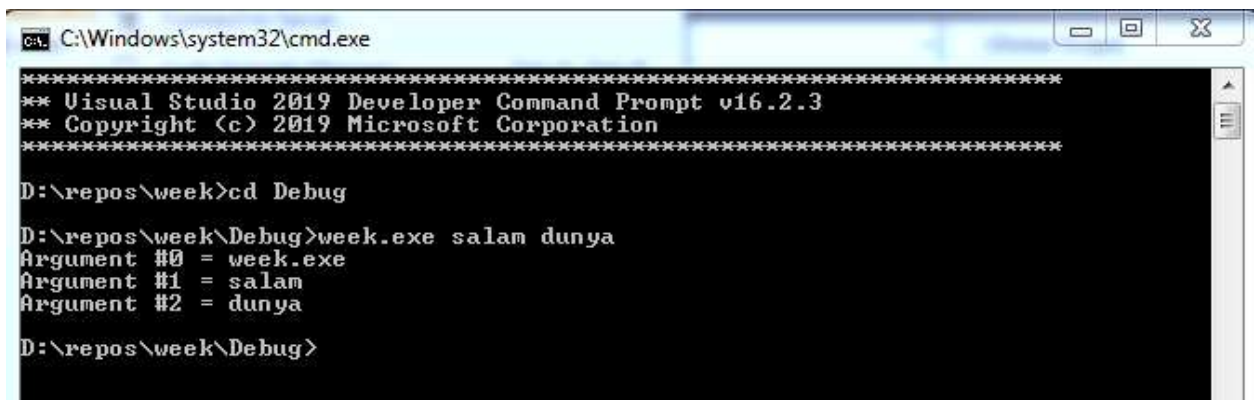
    return 0;
}
```

For Windows:

1. Run it once using VS like you normally run other programs.
2. And then go to Tools -> Command Line -> Developer Command Prompt.



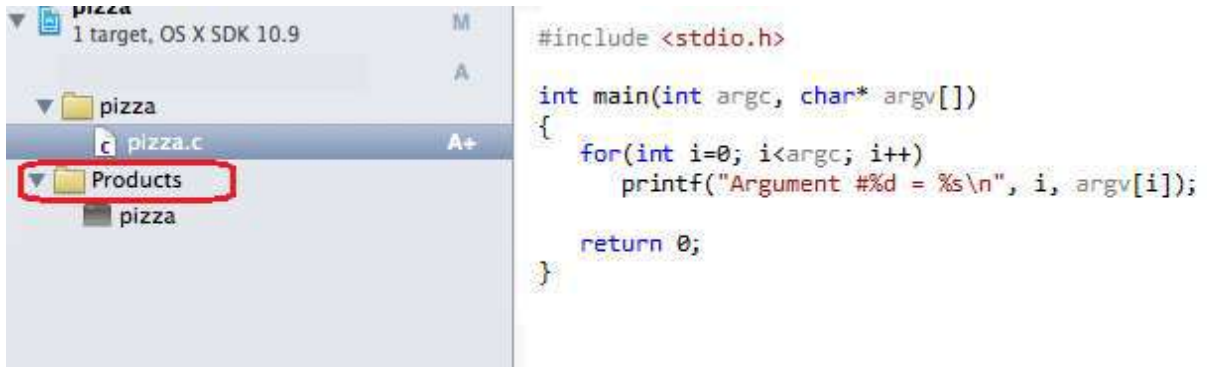
3. There, type "cd Debug".
4. Done! Now you can run the program with CLAs. Note that program name is your Project's name.



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For Mac:

1. Run it once using XCode like you normally run other programs.
2. Open **Navigator sidebar**. (Usually on the left side. If you don't see it, go to View menu, open there)
3. There, right click on "Products" and select "Show in Finder". You will see a folder with many things, but one folder there with your Project's name will be selected (in below example "pizza" folder).



4. Now open **Terminal** app (use search to find it).
5. In the Terminal, type "**cd** " and then drag-drop the selected folder in *Step3* into the Terminal and hit **Enter**.
6. Done! Now you can run the program with CLAs. Note that program name is your Project's name. Type "**pizza salam dunya**" and see if it works. (Note, instead of pizza write your Project's name.)