Sprint 3 Plan

Product: Soccer Match Predictor
Team: Forecast FC
Release Name: MVP for Soccer Match Predictor
Release Date:7/24/2024
Revision Number: 0
Revision Date:

Goal:
- Continue to Polish UI to look on par with modern web design standards.
- Integrate head-to-head statistics for each fixture.
- Have the prediction model finalized and ready for user usage.
- Connect backend to frontend and test project.
- Review code to ensure compliance with established coding standards.

Task Listing:
- User Story 1: As a user, I want to simulate match outcomes for each fixture to experiment with different scenarios and anticipate possible results.
    A. Task 1: Integrate head-to-head records for each fixture in the UI.
    B. Task 2: Implement the simulate feature for each fixture in the UI.

- User Story 2: As a user, I want to have highly accurate match predictions so I can trust the predictions and use them effectively.
    A. Task 1: Run the model against each fixture and store it in a JSON file.
    B. Task 2: Ensure model requirements are complete and push to Git.

- Code compliance: Ensure all published code meets pre-established standards and adjust code if necessary.

Team Roles:
- Joath Carrera: {Product Owner, Developer}
- Dmitry Pleshkov: {Developer}
- Jihang Li: {Developer}
- Sergio Casarrubias: {Scrum Master, Developer}
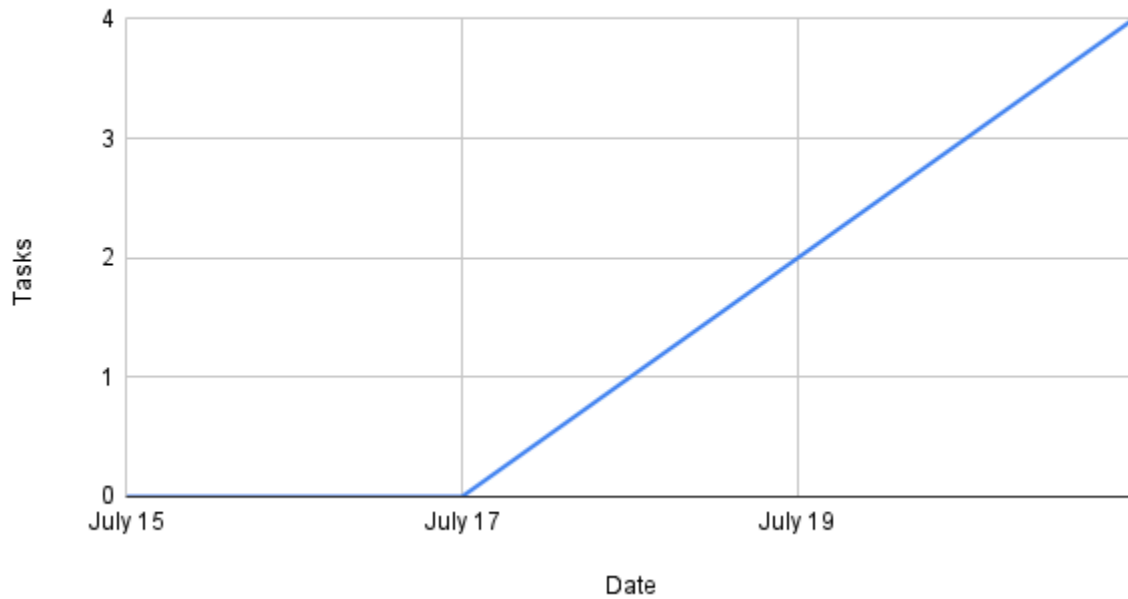- Siyao Li: {Developer}

Initial Task Assignment:
- Joath Carrera: Code compliance.
- Dmitry Pleshkov: US1: T2
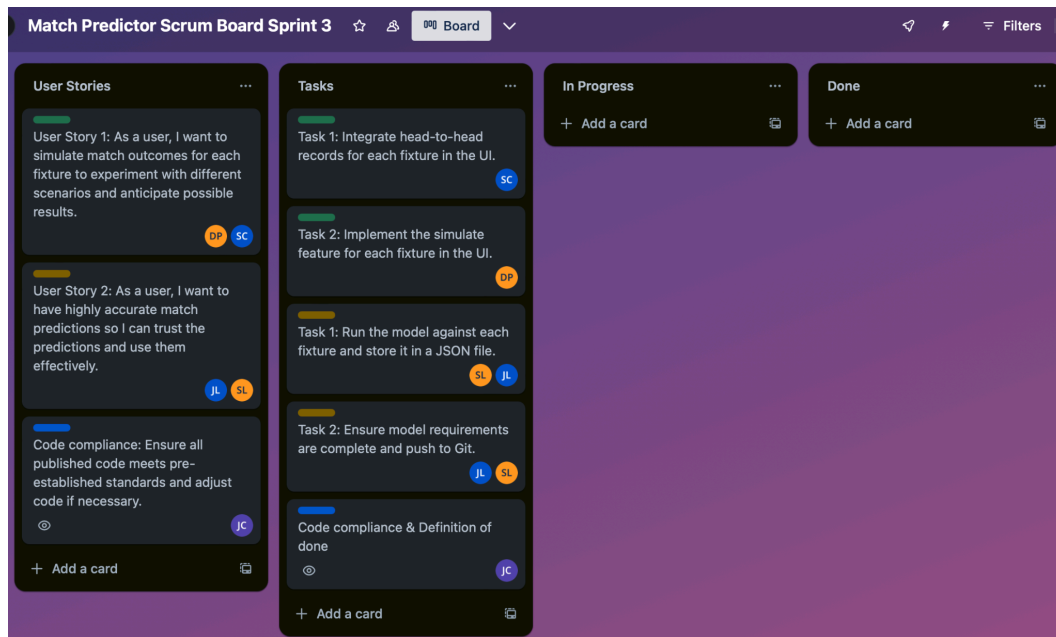- Jihang Li: US2: T1 & T2
- Sergio Casarrubias: US1: T1

- Siyao Li: US2 T1 & T2

Initial Burnup Chart:

Soccer Match Predictor Sprint 2 Burn Up Chart

Initial Scrum Board:

Scrum Times (Subject to Change):
- Monday: 12:45 - 1:00
- Wednesday: 12:45 - 1:00
- Friday: 3:00 - 3:15 (TA Attends)