

To initialize Port A as an input port in mode – 0

PROGRAM:

| ADDRESS | OPCODE | MNEMONICS |
|---------|----------|---------------|
| 1100 | BE 00 15 | MOV SI, 1500H |
| 1103 | B0 90 | MOV AL, 90 |
| 1105 | BA 50 FF | MOV DX, FF56 |
| 1108 | EE | OUT DX, AL |
| 1109 | BA 50 FF | MOV DX, FF50 |
| 110c | EC | IN AL, DX |
| 110d | 88 04 | MOV [SI], AL |
| 110F | F4 | HLT |

PROCEDURE:

Enter the program starting from the user Ram address 1100H. Set a known data at the SPDT switches. Execute the program. The above program initializes port A as an input port. The data as set by the SPDT switch settings is input into the accumulator and is stored at the location 1500H. Please verify whether the data at 1500 is the same as that set by SPDT switches.

AIM:

To initialize port C as output port in mode – 0

STEPPER MOTOR INTERFACE WITH 8086

AIM:

To interface the stepper motor with 8086 trainer kit and To run a stepper motor at different speed in clockwise directions.

PROGRAM:

| ADDRESS | OPCODE | MNEMONICS |
|---------|----------|----------------------|
| 1100 | B0 80 | MOV AL,80 |
| 1102 | BA 36 FF | MOV DX,FF36 |
| 1105 | EE | OUT DX,AL |
| 1106 | BE 00 12 | START : MOV SI,1200 |
| 1109 | B3 04 | MOV BL,04 |
| 110B | 8A 04 | REPEAT : MOV AL,[SI] |
| 110D | BA 30 FF | MOV DX,FF30 |
| 1110 | EE | OUT DX,AL |
| 1111 | E8 07 00 | CALL DELAY (1113) |
| 1114 | 46 | INC SI |
| 1115 | FE CB | DEC BL |
| 1117 | 75 F2 | JNE REPEAT (110B) |
| 1119 | EB EB | JMP START (1106) |
| 111B | B9 03 09 | DELAY: MOV CX,0903 |
| 111E | 49 | LOOP: DEC CX |
| 111F | 75 FD | JNE LOOP (111E) |
| 1121 | C3 | RET |

ORG 9200H

1200 03060C09 DB 03H,06H,0CH,09H
END

RESULT:

| | | |
|------|----|-----|
| 1109 | F4 | HLT |
|------|----|-----|

ROLLING DISPLAY

AIM:

To display the rolling message 'HELLO' in the display.

| ADDRESS | OPCODE | MNEMONICS |
|---------|----------|---------------------------------------|
| 1100 | BE 00 12 | START: MOV SI,1200 |
| 1103 | B9 0F 00 | MOV CX,000F |
| 1106 | B0 10 | MOV AL,10 |
| 1108 | BA 52 FF | MOV DX,FF52 |
| 110B | EE | OUT DX,AL |
| 110C | B0 CC | MOV AL,CC |
| 110E | EE | OUT DX,AL |
| 110F | B0 90 | MOV AL,90 |
| 1111 | EE | OUT DX,AL |
| 1112 | 8A 04 | LOP1: MOV AL,[SI] |
| 1114 | BA 50 FF | MOV DX,FF50 |
| 1117 | EE | OUT DX,AL |
| 1118 | E8 E5 01 | CALL DELAY 1120 |
| 111B | 46 | INC SI |

1300

| | | |
|-------------|----------|--|
| 111C | E2 F4 | LOOP LOP1 1112 |
| 111E | EB E0. | JMP START 1100 |
| <u>1300</u> | BA FF A0 | DELAY: MOV DX, A0FF |
| 1303 | 4A | DEC DX |
| 1304 | 75 FD | JNZ 1303 1123 1303 |
| 1306 | C3 | RET |

LOOK-UP TABLE:-

| | | | | |
|------|-----|-----|-----|-----|
| 1200 | FFH | FFH | FFH | FFH |
| 1204 | FFH | FFH | FFH | FFH |
| 1208 | 98H | 68H | 7CH | 7CH |
| 120C | 0CH | FFH | FFH | FFH |

HELLO

V1 MICROSYSTEM KIT

Procedure to RUN the program in
8085 Microprocessor kit. [SA - 4100]

1. To enter the program:-

A → Enter → starting address

→ Enter → type the mnemonic code upto
→ Reset HLT (end)

2. To give the Input Data:-

SU space Input address → Enter

→ give the Input Data. → Reset

3. To execute the program:-

G space starting address. → Enter.

→ GO execute → Reset.

4. To check the output Results:-

SU space output address → Enter.

→ check the output.

For 8086 Kit (microprocessor)

① to give the input data - type SB.

② to execute the program - GO - starting address.
[SA - 1000] 1100

For 8051 Kit (microcontroller)

① to give the Input data - type SP

② to execute the program - GO - starting address.
[SA - 4100]

Procedure to RUN the program in
SASTHA'S Kit.

1. To enter the program.
A 1100 (SA) → Enter → type the Mnemonics code
upto RET. (end)
→ Reset
2. To give the Input data: -
M input address → Enter ^① → ^② space → space
→ Reset.
3. To execute the program: -
G starting address → Enter.
→ Reset
4. To check the output Results: -
M output address → Enter → o/p.
→ Reset

SA - 8085 - 9100,

8086 - 1100

8051 - 9100.
