Name:	
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Question:	1	2	3	4	5	Total
Points:	5	10	10	10	15	50
Score:						

```
public static final double PI = 3.14159;
```

what is the meaning of

- the keyword static?
- the keyword final?

Write a Java statement that computes and prints $\sin(\pi/5)$.

Find the syntax error in the following alternative declaration:

```
public static final float PI = 3.14159;
```

Question 2......(10 points)

What is printed by the following Java statements?

```
int x = 3 * 5 - 3 / 3;
int y = x/4;
int z = x%4;
System.out.println("x="+x+" y="+y+" z="+z);
x = 9; y = 9; z = 9;
++x; --y; z *= 2;
System.out.println("x="+x+" y="+y+" z="+z);
```

```
Question 3......(10 points)
   What is printed by these Java statements?
   for (int i=0; i<3; ++i)
     System.out.print(i); // not println!
   for (int i=3; i>0; --i)
     System.out.print(i); // not println!
   int n = 3;
   while (n!=1) {
    if (n\%2==0) {
      n = n/2;
    } else {
      n = 3*n+1;
    }
    System.out.println(n);
Question 4......(10 points)
   Use the method fillOval(x,y,width,height) in the standard class java.awt.Graphics
   to complete the following method.
   /**
    * Draws a circular disk centered within a rectangle with specified width
    * and height. The disk's diameter is the smaller of the specified width
    * and height. The disk's center is the center of the rectangle.
    * Coordinates of the upper-left corner of the rectangle are (0,0).
    * Oparam g the graphics context.
    * Oparam w the rectangle width, in pixels.
    * @param h the rectangle height, in pixels.
    */
   public static void drawDisk(Graphics g, int w, int h) {
```

```
(a) [10 points] Implement all methods for the following class:
      /**
       * A linear function y(x) = a*x + b. This function has a root (a value
       * x such that y(x) = 0) if and only if the coefficient a is non-zero.
      public class LinearFunction {
        /** Constructs a linear function with specified coefficients. */
        public Linearfunction(double a, double b) {
        }
        /** Returns the function value y(x). */
        public double y(double x) {
                                                     // one statement only!
        }
        /** Returns true if the function has a root. */
        public boolean hasRoot() {
                                                     // one statement only!
        }
        /** Gets the root for this linear function. */
        public double getRoot() {
                                                     // one statement only!
        }
         * Determines whether this linear function equals the specified one.
         * Two linear functions are equal if they have the same coefficients.
         */
        public boolean equals(LinearFunction lf) {
                                                     // one statement only!
        }
                                                          // declare private
                                                          // fields here
      }
```

(b) [5 points] The first part (a) of this question (on the previous page) was about *implementing* a class. This part is about *using* that class. Specifically, using the methods of the class LinearFunction specified above, implement the method main for the following class:

```
/**
 * Demonstrates use of the class LinearFunction.
 * (1) Constructs a linear function y(x) = 3*x+2.
 * (2) Uses the constructed function to print its root.
 * (3) Constructs another linear function.
 * (4) Compares the two linear functions and
 * prints whether they are equal.
 */
public class LinearFunctionDemo {
   public static void main(String[] args) {
```

}