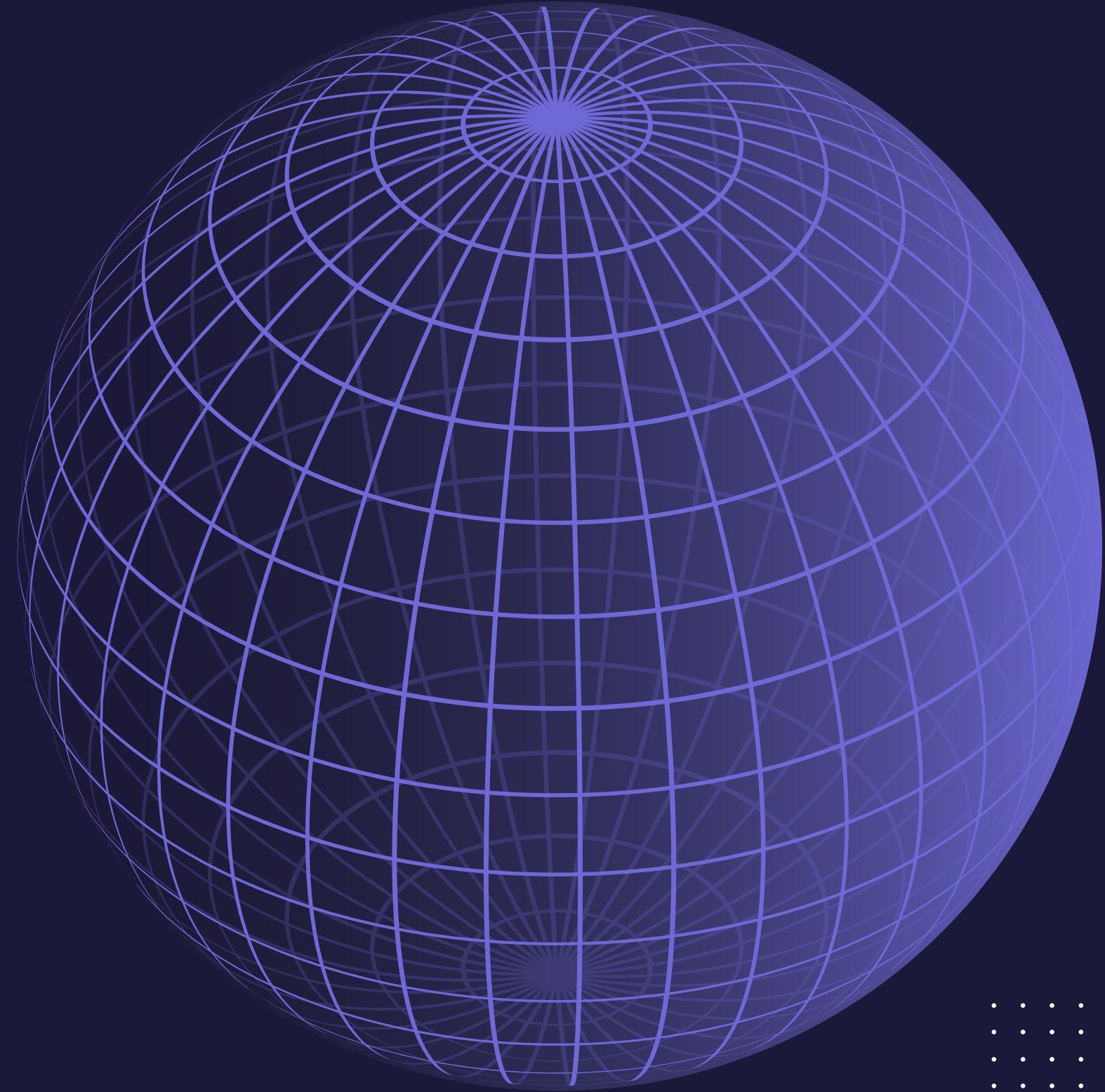




HAND GESTURE DETECTION

SIGN LANGUAGE DETECTION



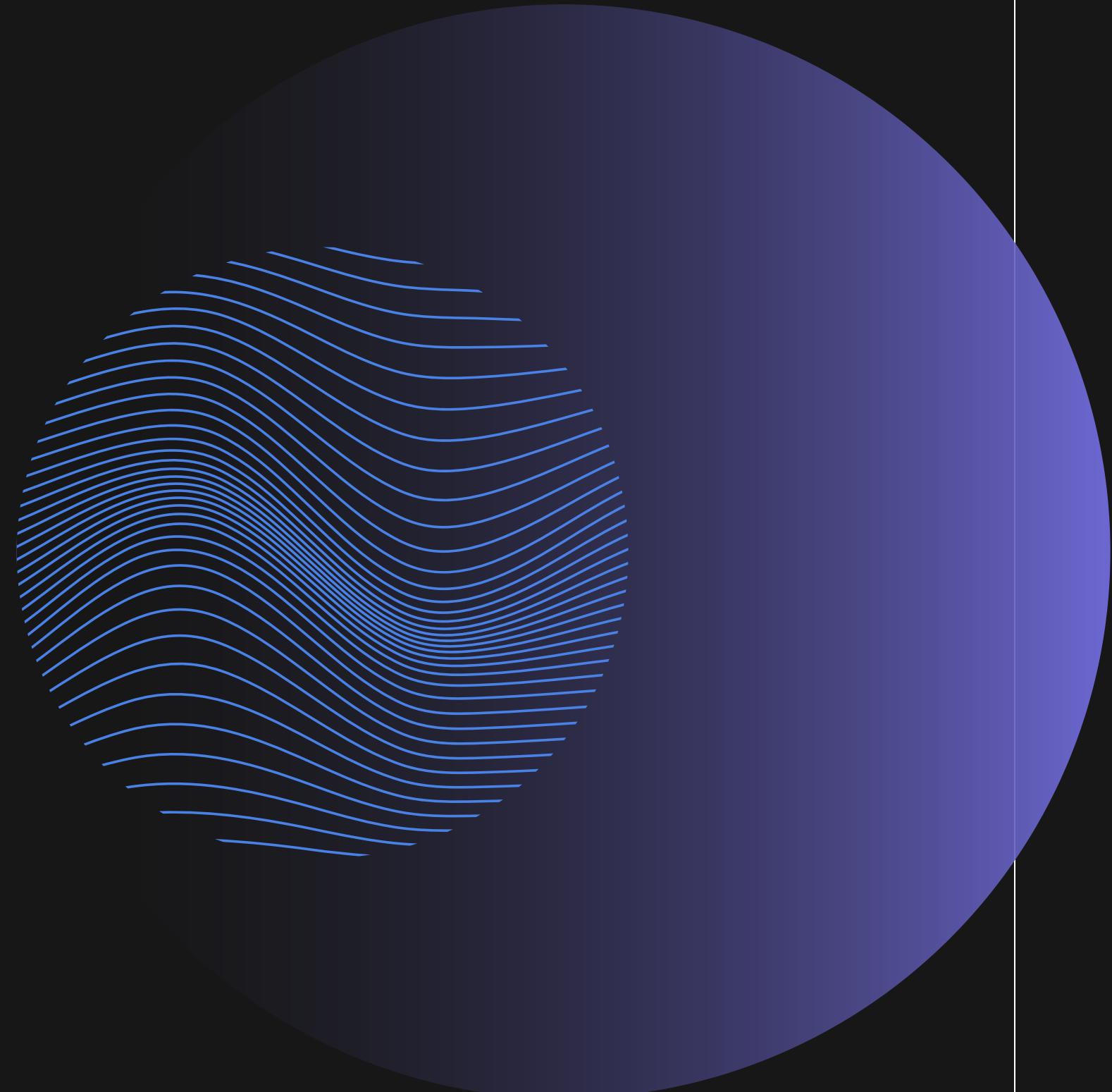
SIGN LANGUAGE DETECTION

001

GROUP - 7

GROUP MEMBERS

- | | |
|---------------|-------------|
| JILL SHAH | - AU2040234 |
| KHUSHEE VAKIL | - AU2040242 |
| DHRUVI SHAH | - AU2040263 |



INTRODUCTION

Hand gesture detection for sign language is a critical area of computer vision that aims to recognize and translate hand movements and positions into meaningful sign language. Sign language is an essential mode of communication for people with hearing impairments, and it allows them to communicate with others who do not understand sign language.

However, it can be a challenge for computer systems to interpret sign language since it involves recognizing hand gestures and movements in real-time. The primary objective of hand gesture detection is to develop an accurate and robust computer vision system capable of recognizing hand gestures and translating them into text or speech.



PROBLEM STATEMENT

Brief Introduction

The problem statement for hand gesture detection in sign language is to develop an automated system that can accurately recognize and translate hand gestures into text or speech in real-time. This system should be able to handle various hand gestures, recognize different hand positions, and adapt to different lighting conditions and backgrounds. Furthermore, the system should be reliable, efficient, and user-friendly, allowing people with hearing impairments to communicate with ease.



EXISTING BODY OF WORK



WORK COMPLETED

In our project we are detecting the signed language using hand gestures. Till now we have completed the code in which our hand gets detected. This detects our hand along with the skeleton parts due to which it becomes easy for classifier to detect the shape of the hand. It also represents the name of the side which is being detected i.e right or left.

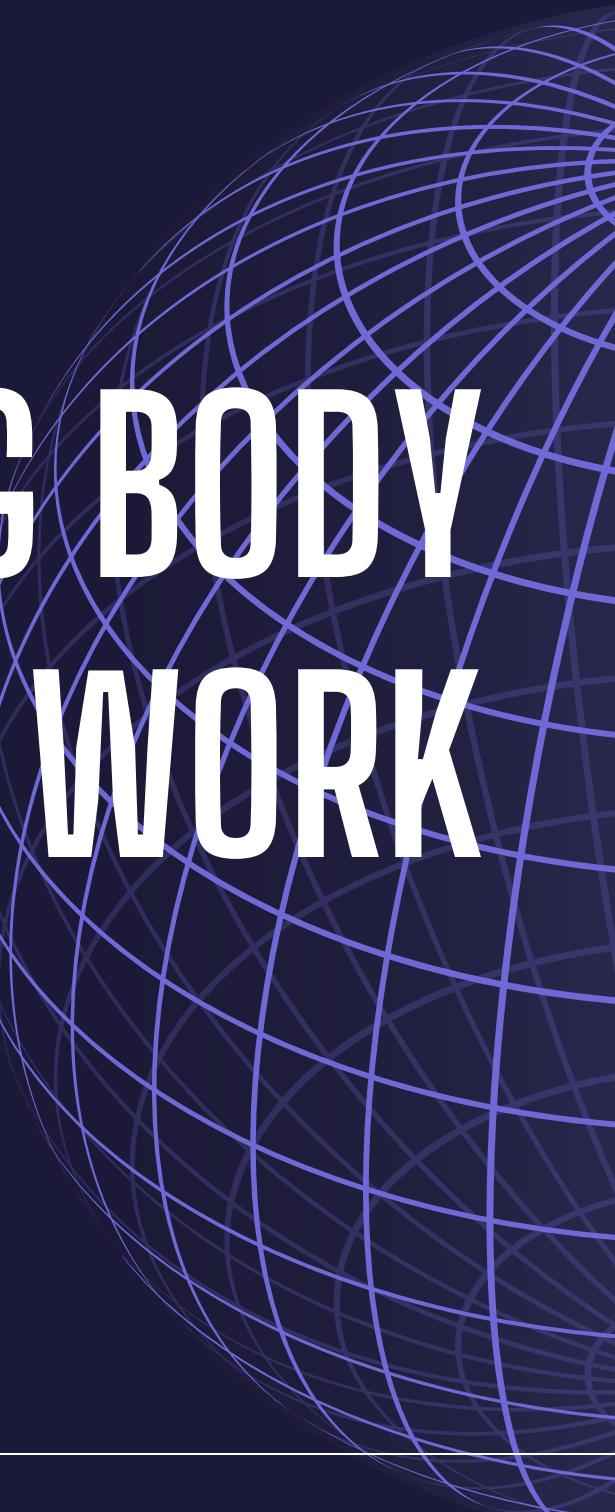
CURRENTLY WORKING ON

Currently we are working on how to train dataset so that it can recognize the specific alphabet in sign language and can display the relevant output.

PROBLEMS BEING FACED

1. Occlusions and clutter: Hands can be partially occluded by other body parts, clothing, or objects, which can make it difficult to detect specific alphabets. Additionally, clutter in the background can interfere with the detection of hand gestures.
2. Lighting conditions: Lighting conditions can also affect the accuracy of hand gesture recognition systems. Poor lighting, shadows, and glare can make it difficult to accurately detect hand gestures.
3. Limited training data: Deep learning models used for hand gesture recognition require large amounts of training data. However, collecting and annotating large amounts of sign language data can be challenging and time-consuming, which can limit the availability of training data.

EXISTING BODY OF WORK



OUR APPROACH

- Collect a sign language dataset: Collect a dataset of hand gesture images and videos for the sign language(s) you wish to recognize. The dataset should contain a wide variety of hand positions and movements, and it should be large enough to train your model.
- Preprocess the data: Preprocess the dataset to improve its quality and prepare it for training. This could include resizing the images, normalizing the colors, and removing the background
- Train a deep learning model: Develop a deep learning model that can recognize hand gestures in real-time. You can consider using CNNs or RNNs for this task. You may also use transfer learning to improve the model's accuracy and speed up training.
- Evaluate the model: Evaluate the model's performance using a hold-out validation dataset. You can calculate metrics such as accuracy, precision, recall, and F1-score to determine the model's effectiveness.

OUR APPROACH

- Optimize the model: Optimize the model's hyperparameters, such as learning rate, batch size, and number of layers, to improve its performance.
- Test the model: Test the model on a separate testing dataset to verify its performance. Ensure that the testing dataset contains a diverse set of images and videos, including challenging cases that may be difficult for the model to recognize.
- Deploy the model: Deploy the model in a real-time setting and test its performance in different lighting conditions and backgrounds. You may need to make adjustments to the model or the hardware/software setup to improve its performance.
- Monitor and improve the model: Monitor the model's performance in real-world scenarios and continuously improve it based on feedback from users or new sign language gestures.



INITIAL RESULTS

009

PyCharm IDE showing the results of hand tracking. The main window displays a video feed with two hands tracked and outlined with red dots and lines. A smaller window titled "ImageWhite" shows a white background with the tracked hand. The code in the editor is as follows:

```
import cv2
from cvzone.HandTrackingModule import *
import numpy as np
import math
import time

cap = cv2.VideoCapture(0)
detector = HandDetector(maxHands=1)

offset = 20
imgSize = 300

folder = "Data/C"

Run: dataCollection (1) < C:\Users\DHruvi Shah\PycharmProjects\pythonProject\dataCollection.py INFO: Created TensorFlow Lite
```

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FUTURE WORK

Once hands have been detected in sign language videos, the next step is to recognize the specific alphabets being made. Future work could focus on developing more accurate and robust algorithms for recognizing different sign language gestures.

ROLE OF EACH GROUP MEMBER

JILL SHAH - Organizing and cleaning data.

KHUSHEE VAKIL - Collecting and cleaning data.

DHRUVI SHAH - Detecting hand

Training and testing of data is collectively done by all.



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