

INTERFACE GUIDE ADAPTIVE PAYMENTS

EDITION 1.0

INTRODUCTION

This interface guide, Edition 1.0, includes user interface recommendations for Adaptive Payment, one of the new services being launched on PayPal X, guidelines related to using PayPal brand assets and, basic design principles to help you create a good user interface.

CONTENTS

1.0 ADAPTIVE APIs

1.1

Adaptive payments

1.5

Person to person model

1.6

Digital goods model

1.8

Service plans model

1.11

Disbursements and payouts

model

1.12

ECommerce model

2.0 BRAND GUIDELINES

2.1

Communicating PayPal X

2.2

Naming PayPal X applications

2.3

PayPal name in text

2.4

PayPal brand assets

2.7

The PayPal trademark statement

3.0 INTERFACE DESIGN PRINCIPLES

3.1

Creating a great interface

3.2

Usability best practices

3.7

Standard screen layouts

3.8

Form design basics



ADAPTIVE APIS



INTERFACE GUIDE

Adaptive payments is a service that provides a flexible way to make payments with PayPal using an API. This API enables you to develop applications that move money between PayPal accounts. The adaptive payments service was designed to empower developers and to provide flexible support for the multiple real world payment scenarios.

Adaptive payments handles payments between a sender of a payment and one or more receivers of the payment. Application owner is the person who owns the website or widget that enables movement of money from the sender to the receiver(s). The payment sender, receiver(s), and application owner must each have a PayPal account. Senders and receivers may have personal accounts; however, application owners must have business accounts. In some cases, an application owner may also be a receiver; for example, as the owner of a website, you are the receiver of payments from the senders who are your customers.

INCLUDED IN THIS SECTION:

- 1.1 Adaptive payments overview
- 1.5 Person to person model
- 1.6 Digital goods model
- 1.8 Service plans model
- 1.11 Disbursements and pauouts model
- 1.12 ECommerce model

INTRODUCTION 1.0 TYPES OF APPLICATIONS 2.0 3.0

TYPES OF PAYMENTS

The number of receivers, and their relationship to the sender and to each other, determine the type of payment.

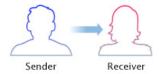


SIMPLE PAYMENTS

Simple payments enable a sender to send a single payment to a single receiver.

This is the traditional way that payments are made.

For example, your website might implement a customized checkout flow using adaptive payments to transfer money from a sale from your customer's PayPal account to your own account.

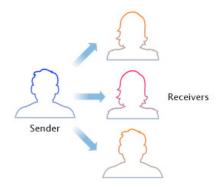


INTRODUCTION



PARALLEL PAYMENTS

Parallel payments enable a sender to send a single payment to multiple receivers. For example, you are a seller of electronic equipment, and you partner with another business to provide accessories or warranties. When a customer purchases items through your application, the payment would be split between you and your partner appropriately.

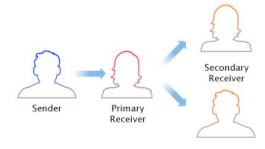




CHAINED PAYMENTS

Chained payments enable a sender to send a single payment to a primary receiver who may keep part of the payment and pays other, secondary, receivers with the remainder.

For example, your application might be an online travel agency that handles bookings for airfare, hotel reservations, and car rentals. The sender sees only you as the primary receiver. You would allocate the payment for your commission and the actual cost of services provided by other receivers. PayPal then deducts money from the sender's account and deposits it in both your account and the secondary receivers' accounts.



TYPES OF APPROVAL FLOWS

The kind of approval required by the sender of a payment within your application will determine the type of approval flow.



EXPLICIT APPROVAL

Explicit approval payments refer to the payments in which the sender logs on to PayPal to approve each payment.

Explicit approval payments is the traditional way to make a payment using PayPal and it is the only option unless the sender has set up a preapproval agreement or you are also the sender.





IMPLICIT APPROVAL

Implicit approval payments are the ones in which your application is both the sender of a payment and the caller of an adaptive payments API operation that makes the payment.

This kind of payment is automatic because your application is the sender and is implicitly authorized to make payments from your own account without logging in to PayPal.





PREAPPROVED PAYMENTS

Preapproved payments require the sender to log in to PayPal to approve future transfer of funds.

The preapproval key that is returned can be used to send money with implicit approval. The sender logs in to PayPal only to set up the preapproval and does not need to log in to PayPal for payments covered by the preapproval.



Set up Preapproval

Pay with PIN

1.3

COMMON APPLICATION MODELS

The models below describe the common categories of applications that benefit from the flexibility of adaptive payments. Select the model that most closely matches your application to review the interface guidelines, although we recommend a brief review of each model.

PERSON TO PERSON

The "person to person" model refers to applications that enable the transfer of money between friends and family. This model also extends to applications that enable non-profits to manage charity campaigns. Another idea that fits into this model is allowing individuals or groups to raise funds for a neighborhood event, school game or team event.

Examples

INTRODUCTION

- An application that powers wedding or graduation gifts
- An application that manages group/ team events and the costs associated
- An application that streamlines the splitting of restaurant checks

DIGITAL GOODS

The "digital goods" model refers to applications that involve the purchase of goods that can be downloaded or used online. The application may enable purchase of digital goods either directly from a merchant or through a third party marketplace like an app store.

Examples

- Buying points in an online game
- A marketplace that allows merchants to sell songs and ringtones
- A tool that consolidates and organizes your software or plug-in purchases

SERVICE PLAN

The "service plan" model refers to applications that enable payment for a recurring service. This model also extends to one-time payment for a service.

Examples

- Paying rent
- Subscription to web analytics service
- Paying child's tuition

DISBURSEMENTS AND PAYOUTS

The "disbursements or payouts" model includes applications where payments originate through a business. Payments could be either B2B- business to business, B2E- business to employee, B2C- business to consumer.

Examples

- A payroll application
- A CRM app or plug-in to an existing CRM app
- Payouts in an affiliate marketing app

ECOMMERCE

We recommend using
Adaptive Payments for
eCommerce when you are
developing non traditional
checkout flows, i.e. payment
during checkout needs to be
split between multiple
receivers.

Examples

- Referral widget that gives most of the sale to the merchant but a small commission to the referrer/ affiliate
- Marketplace applications where multiple merchants are involved in a single sale
- The sale of a camera when the consumer also bought an extended warranty from a different provider

PERSON TO PERSON MODEL

Most of the "person to person" applications will use explicit payments. For example, team members who use your application to contribute to a colleague's gift will log in with their own PayPal account as a part of the process. However, there are a few cases where preapproved payments may be used e.g. scheduled donations to an animal shelter.

YOUR APPLICATION



PLACE AN ACCEPTANCE MARK Use the acceptance mark on the home page and product detail pages to let customers know they can select PayPal as their payment option.

Acceptance mark optimal size is 150 x 40 pixels.

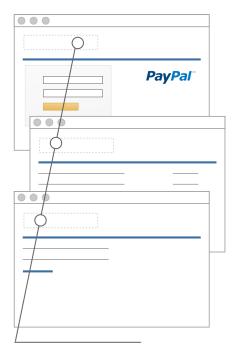
YOUR APPLICATION



USE THE PAY WITH PayPal BUTTON Place the Pay with PayPal button in a visible and accessible location, so users will know they should click on this button to make their payment.

Pay with PayPal button comes in one size: 150 x 60 pixels.

REDIRECT TO PayPal SITE



PROVIDE YOUR APPLICATION NAME PayPal will display your application name when your customers are redirected to the PayPal site.

DIRECTED BACK TO YOUR APP



LIMIT THE NUMBER OF PAGES Limit the number of pages after returning from PayPal, best practice 1-2 pages.

DIGITAL GOODS MODEL- Preapproved Payments

The primary approval flow for the digital goods model is preapproved payments. Preapproved payments allow your user to stay within your application environment for purchases. The application can be developed to allow users to set up a PIN for additional security. Once set up, users will have to enter this PIN for all future purchases through your application.

YOUR APPLICATION

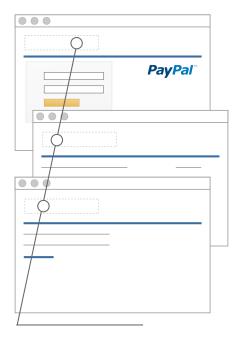


PLACE AN ACCEPTANCE MARK Use the acceptance mark on the home page and product detail pages to let customers know they can select PayPal as their payment option.

Acceptance mark optimal size is 150 x 40 pixels.

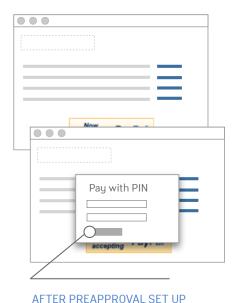
Use your standard buttons or links to allow customers to make a purchase on the product page.

REDIRECT TO PayPal SITE



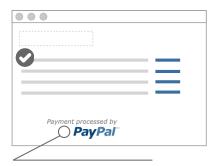
PROVIDE YOUR APP NAME PayPal will display your application name when your customers are redirected to the PayPal site to set up preapproved billing agreement.

PAY WITH PIN DIALOG



If you asked your customers to create a PIN for security of future payments, they can pay with PIN in your application environment without redirecting to the PayPal site.

POST PAYMENT



USE A PAYMENT PROCESSED BY MARK Place the payment mark on your page to let customers know PayPal processed their payment.

If the payment was not successfully processed, then we recommend displaying an appropriate error message. The technical documentation for Adaptive Payments API provides more details.

Payment Processed by PayPal mark optimal size is 222 x 36 pixels.

DIGITAL GOODS MODEL- Explicit Payments

Explicit payments could be the approval type used for one-time purchase of digital goods like buying shareware.

YOUR APPLICATION



PLACE AN ACCEPTANCE MARK Use the acceptance mark on the home page and product detail pages to let customers know they can select PayPal as their payment option.

Acceptance mark optimal size is 150 x 40 pixels.

PAYMENT OPTION PAGE

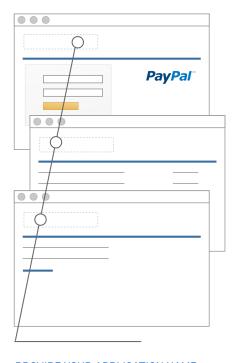


USE THE SMALL PayPal ACCEPTANCE MARK

Use the PayPal acceptance mark when other payment options display logos. Or, use text if the other payment options are also displayed as text.

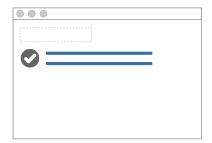


REDIRECT TO PayPal SITE



PROVIDE YOUR APPLICATION NAME PayPal will display your application name when your customers are redirected to the PayPal site.

DIRECTED BACK TO YOUR APP



LIMIT THE NUMBER OF PAGES Limit the number of pages after returning from PayPal, best practice 1-2 pages.

SERVICE PLAN MODEL- Preapproved Payments, Multiple Payment Options

The primary approval flow for any application that falls in to the service plan model is preapproved payments. Preapproved payments allow your user to schedule future payments. Illustrated below are the guidelines for preapproved payments within applications that offer multiple payment choices.

YOUR APPLICATION



PLACE AN ACCEPTANCE MARK Use the acceptance mark on the home page and product detail pages to let customers know they can select PayPal as their payment option.

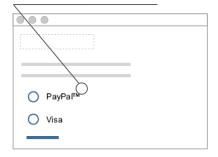
Acceptance mark optimal size is 150 x 40 pixels.

PAYMENT OPTION PAGE

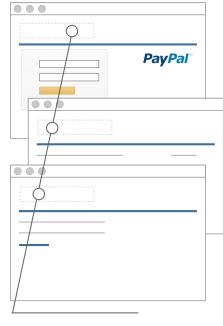


USE THE SMALL PayPal ACCEPTANCE **MARK**

Use the PayPal acceptance mark when other payment options display logos. Or use text if the other payment options are also displayed as text.



REDIRECT TO PayPal SITE



PROVIDE YOUR APP NAME PayPal will display your application name when your customers are redirected to the PayPal site to set up preapproved billing agreement.

DIRECTED BACK TO YOUR APP



LIMIT THE NUMBER OF PAGES Limit the number of pages after returning from PayPal, best practice 1-2 pages.

For recurring payments, we recommend that you send advance notification to your customer 1-2 days before the payment is scheduled to be processed.

SERVICE PLAN MODEL- Preapproved Payments, PayPal Only

This example shows the guidelines for preapproved payments in applications that only accept PayPal payments.

YOUR APPLICATION



PLACE AN ACCEPTANCE MARK Use the acceptance mark on the home page and product detail pages to let customers know they can select PayPal as their payment option.

Acceptance mark optimal size is 150 x 40 pixels.

INTRODUCTION

PAYMENT OPTION PAGE

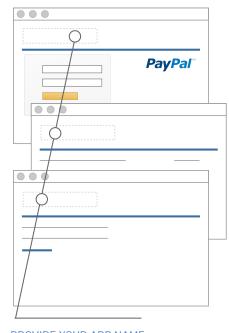


USE THE PAY WITH PayPal BUTTON Place the Pay with PayPal button in a visible and accessible location for paying.

Pay with PayPal button comes in one size: 150 x 60 pixels.

You can add an option for customers to "Use PayPal for all future payments in this application".

REDIRECT TO PayPal SITE



PROVIDE YOUR APP NAME
PayPal will display your application
name when your customers are
redirected to the PayPal site to set up a
preapproved agreement.

DIRECTED BACK TO YOUR APP



LIMIT THE NUMBER OF PAGES Limit the number of pages after returning from PayPal, best practice 1-2 pages.

SERVICE PLAN MODEL- Preapproved and Explicit Payment Options

Depending upon your use case, you may implement both preapproved and explicit payments, not just one or the other. For example, a rent app could allow a renter to make scheduled monthly rent payments, but also enable one off incidental payments for damages.

YOUR APPLICATION



PLACE AN ACCEPTANCE MARK Use the acceptance mark on the home page and product detail pages to let customers know they can select PayPal as their payment option.

Acceptance mark optimal size is 150 x 40 pixels.

INTRODUCTION

PAYMENT OPTION PAGE

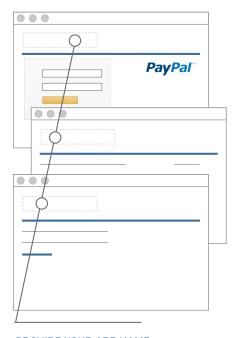


OFFER OPTIONS
Offer the choice of a one-time
payment or using PayPal for all future
transactions.

Place the Pay with PayPal button in a visible and accessible location, so users will know they should click on this button to make their payment.

Pay with PayPal button comes in one size: 150 x 60 pixels.

REDIRECT TO PayPal SITE



PROVIDE YOUR APP NAME
PayPal will display your application
name when your customers are
redirected to the PayPal site to either
make an explicit payment (if they
selected a one-time payment) or to set
up a preapproval agreement.

DIRECTED BACK TO YOUR APP



LIMIT THE NUMBER OF PAGES Limit the number of pages after returning from PayPal, best practice 1-2 pages.

1.0 TYPES OF APPLICATIONS

2.0

DISBURSEMENTS AND PAYOUTS MODEL

These applications will mostly rely on implicit payments, meaning your application user will not be redirected to the PayPal website to complete a payment. The transfer of money in your application could be triggered by another system like a time-scheduled reconciliation event, or when a manager approves a timesheet for a contractor.

YOUR APPLICATION

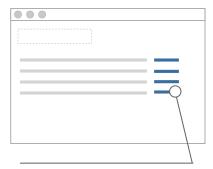


PLACE AN ACCEPTANCE MARK Use the acceptance mark on the home page and product detail pages to let customers know they can select PayPal as their payment option.

Acceptance mark optimal size is 150 x 40 pixels.

INTRODUCTION

YOUR APPLICATION



USE YOUR BUTTONS
Use your standard buttons or
links to allow customers to make
a purchase.

POST PAYMENT



USE A PAYMENT PROCESSED BY MARK Place the payment mark on your page to let customers know PayPal processed their payment.

If the payment was not successfully processed, then we recommend displaying an appropriate error message. The technical documentation for Adaptive Payments API provides more details.

Payment Processed by PayPal mark optimal size is 222 x 36 pixels.

ECOMMERCE MODEL

These apps will mostly use split payments, either chained or parallel. You might use parallel when running a marketplace where your consumer wants to see all three merchants she's buying from. You would use chained payments in any situation where you need to pass most of the payment to a third party provider, but you need to take a small percentage of the payment as your commission - so, in the front end checkout flow, the buyer is only aware of the third party provider that they're buying from. Follow PayPal's Express Checkout guidelines.

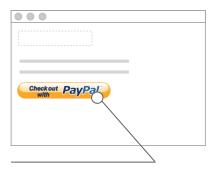
YOUR APPLICATION



PLACE AN ACCEPTANCE MARK Use the acceptance mark on the home page and product detail pages to let customers know they can select PayPal as their payment option.

Acceptance mark optimal size 150x40 pixels.

YOUR APPLICATION

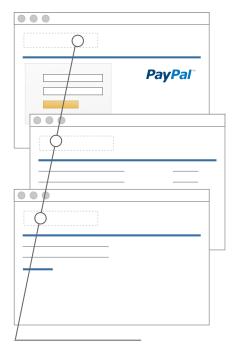


USE THE PayPal EXPRESS CHECKOUT BUTTON

Place the PayPal Express Checkout button in a visible and accessible location for paying. Placing the Express Checkout button to the left of the default checkout button (if applicable), increases conversion rates by ~30% over alternate placements.

Express Checkout button comes in one size: 145x42 pixels.

REDIRECT TO PayPal SITE



PROVIDE YOUR APPLICATION NAME PayPal will display your application name when your customers are redirected to the PayPal site.

DIRECTED BACK TO YOUR APP





BRAND GUIDELINES



INTERFACE GUIDE

COMMUNICATING PAYPAL X

Protecting the integrity of both the PayPal master brand and the PayPal X brand through consistent and correct logo and icon usage is essential to building and maintaining a strong, global brand. It ensures our position as a reliable and relevant business, which in turn builds credibility.

This document provides guidelines on the correct use of the PayPal X identity and should be used for both internal and external applications of all PayPal X names and marks.

INCLUDED IN THIS SECTION:

- 2.1 Communicating PayPal X
- 2.2 PayPal X brand partnerships
- 2.3 Naming PayPal X applications
- 2.4 PayPal name in text
- 2.5 PayPal brand assets
- 2.8 The PayPal trademark statement

NAMING PayPal X APPLICATIONS

Follow these guidelines for naming your applications built on PayPal X.

D0

Make sure the name you choose is pleasing to the ear, is easy to say, easy to spell, and easy to remember.

Make sure it works globally – unless there are geographic limitations built into the company or product.

DON'T

Don't use the words PayPal, PayPal X or X in your product name

Don't use the PayPal X brand logo in your product

Don't use a modification of the PayPal name when naming your product

Don't incorporate PayPal and PayPal X brand features into your own product name, service names, trademarks, logos or company names

Don't use names that are confusingly similar to PayPal and PayPal X names and/or product features

Don't use any acronym that directly relates to PayPal or PayPal X

2.3

THE PayPal NAME IN TEXT

Apply simple typographic principles to preserve the integrity of the PayPal brand and service names.

Always spell PayPal using two capital "P"s Always spell PayPal using upper and lower case letters Never hyphenate the PayPal name or write it on two lines Never use the PayPal logo in body copy Treat typography of the entire name of a service/offer consistently.

REQUIRED

Select PayPal when checking out at online stores worldwide.

Or use PayPal to send money to friends across town or on another continent. Do more than just buy. With PayPal, you can send money to friends, family, or anyone with a PayPal account. Do more than just buy. With PayPal, you can send money to friends, family, or anyone with a PayPal account. Do more than just buy. With PayPal, you can send money to friends, family, or anyone with a PayPal account. TRY PayPal MOBILE

AVOID

Select Pagpal when checking out at online stores worldwide.

Or use PayPal to send money to friends across town or on another continent. Do more than just buy. With PAYPAL, you can send money to friends, family, or anyone with a PayPal account. Do more than
just buy. With PagPal, you can send
money to friends,
family, or anyone with
a PayPal account.

Do more than just buy. With **PayPal**, you can send money to friends, family, or anyone with a PayPal account.



PayPal BRAND ASSETS

BRAND ASSET	PayPal logo	PayPal acceptance marks including "Now accepting" version and additional options		PayPal processed mark and additional options	PayPal acceptance mark	PayPal Express Checkout button Pay with PayPal button
ROLE	To indicate that PayPal provides the payment solution. The PayPal logo only appears on "About PayPal" pages on a white background, and also appears in promotional materials such as banner ads.	To indicate you accept PayPal on your website. You can choose from two different styles and four messages to suit your needs.		To indicate that PayPal handled the processing of the implicit, explicit or preapproved payment flow.	Developers should use this mark on their checkout pages to reflect that PayPal is a payment option, or on their payment confirmation page to remind customers they have selected PayPal as their payment option. When displayed with other payment options such as credit cards, it should be displayed at parity.	Use the express Checkout button to encourage checking out with PayPal. Use the Pay with PayPal button in Adaptive Payment applications.
USAGE	Integration ("About PayPal" pages only) and promotion	Integration and promotion		Integration only	Integration only	Integration only
VISUAL	<i>PayPal</i> [™]	Now Accepting PayPal We prefer PayPal Payments by PayPal Shop now using PayPal	Now accepting PayPal We prefer PayPal Payments PayPal Shop now using PayPal	Payment processed by PayPal ™ Powered by PayPal ™	PayPal*	Checkout PayPal with The safer, easier way to pay Pay with PayPal

INTRODUCTION 1.0 2.0 BRAND GUIDELINES 3.0

PayPal BRAND ASSETS: Dos and Don'ts

D0s

The PayPal brand assets presented here are the versions merchants use most frequently. The principles presented here apply to all variations of PayPal brand assets.



The PayPal logo should always be presented on a white background.



The PayPal acceptance mark is designed to perform well on any background color. Now Accepting

PayPal™

All PayPal acceptance marks are designed to perform well on any background color. Payment processed by PayPal"

All PayPal processed marks should be presented on a

white background.

Checkout PayPal

The safer, easier way to pay

Pay with PayPal

The PayPal Express Checkout button and Pay with PayPal button should stand out from the background color.

DON'Ts

Don't modify the horizontal or vertical proportion of any PayPal brand asset to fit a space.

Don't add a drop shadow behind a PayPal brand asset.

Don't slant or tilt a PayPal brand asset.

Don't alter the color or reverse colors of a brand asset. Always ensure a sufficient contrast with the background color.





























The safer, easier way to pay



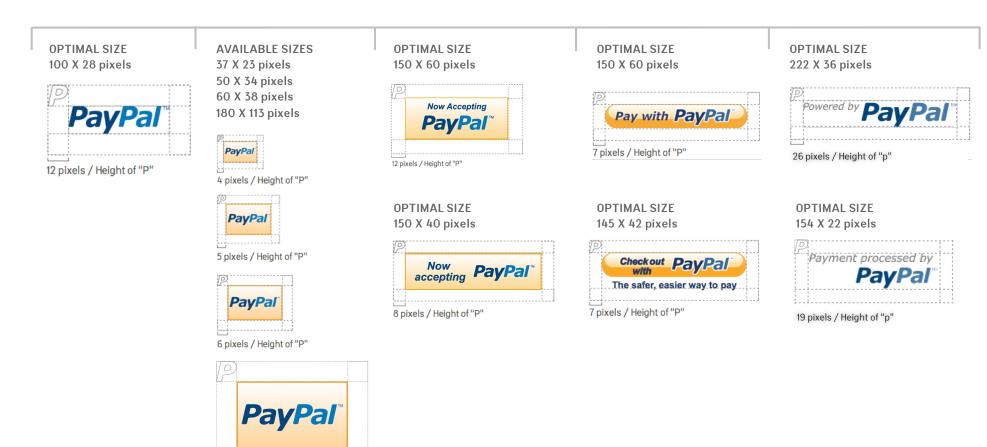




PayPal BRAND ASSETS: Size and spacing

OPTIMAL SIZE AND CLEAR SPACE

Consistently using the brand assets at the optimal size ensures they are legible and easily visible whenever they are placed on your site. These marks should always be surrounded by a clear space, free of any text or imagery. The size of the clear space is equal to the height of the letter "P" in the PayPal logo.



19 pixels / Height of "P"

The PayPal TRADEMARK STATEMENT

When you use the PayPal name in your communications, the brand name is always protected by a PayPal trademark statement that appears at least once in the communication piece.

The trademark statement is placed in the legal note of the document produced.

OFFICIAL TRADEMARK STATEMENT

© 2009 PayPal, Inc. All rights reserved. PayPal and the PayPal logo are trademarks of PayPal, Inc. Other names, trademarks and brands are the property of their respective owners.



INTERFACE DESIGN PRINCIPLES



INTERFACE GUIDE

CREATING A GREAT INTERFACE

A well organized, logical and consistent user interface makes it easy for people to accomplish tasks quickly. To help you design a good user interface, these guidelines will cover basic usability principles, examples of standard screen layouts, and form design basics.

INCLUDED IN THIS SECTION:

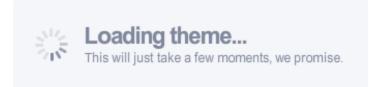
- 3.1 Creating a Great Interface
- 3.2 Usability Best Practices
- 3.7 Standard Screen Layouts
- 3.8 Form Design Basics

These are ten general best practices for user interface design as outlined by Jacob Nielsen, one of the leading authorities on usability issues. They are more in the nature of rules of thumb than specific guidelines. It is worthwhile to periodically review you application to see if it reflects these practices.

FEEDBACK

Visibility of System Status

Your application should always keep customers informed about what is going on, through appropriate feedback within reasonable time.





PROVIDE FEEDBACK

INTRODUCTION

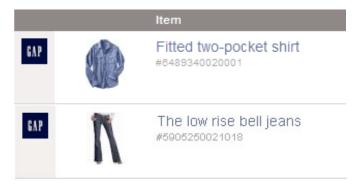
Scrapblog and Picnik both use feedback to reassure customers that the system is working.

METAPHOR

Match between your application and the real world

The application should speak the customers' language, with words, phrases and concepts that are familiar, rather than system-oriented terms. Follow real-world conventions, making information appear in a natural and logical order.

Your shopping bag



MATCH THE REAL WORLD

GAP and many retailers uses the familiar shopping bag, or shopping cart metaphor for holding items until checkout.

NAVIGATION

Control and freedom

Customers need to see where they can go and how to get there. Clearly mark "you are here" and provide "emergency exits" to leave an unwanted state without having to go through an extended dialogue.



PROVIDE CONTEXT

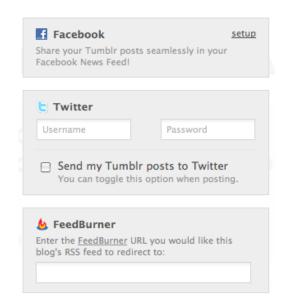
INTRODUCTION

Wufoo clearly marks which section and subsection the customer is in, and shows the other available paths.

CONSISTENCY

Common controls and standards

Customers should not have to wonder whether different words, situations or actions mean the same thing. Follow standard web conventions and remain consistent throughout your application.



FOLLOW CONVENTIONS

Tumblr uses the conventional icons for Facebook, Twitter and Feedburner, which makes it easy to recognize and understand these options.

PREVENTION

Prevention: Error prevention

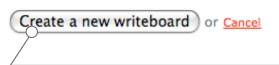
Even better than good error messages is a careful design, which prevents a problem from occurring in the first place.



PREVENT RESUBMIT

Yammer disables the submit button and changes the text to 'update' while posting a comment.





AVOID CONFUSION

INTRODUCTION

BasecCamp uses big buttons for primary actions, and smaller red links for escape actions.

MEMORY

Memory: Recognition rather than recall

Minimize the user's memory load. Make objects, actions, and options visible. The customer should not have to remember information from one part of the dialogue to another.



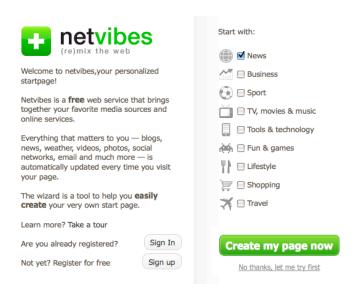
LIGHTEN THE LOAD Apple uses a formatted autosuggest control to help customers select the best search criteria.

EFFICIENCY

Efficiency: Flexibility and efficiency of use

Match the application flow to the customer's existing process.

Templates, guick start guides and tour invitations may often speed up the interactions for inexperienced customers. Allow all users to access advanced features and tailor frequent actions.



EASY ENTRY

INTRODUCTION

netvibes helps new customers set up a page quickly with a one-page wizard.

DESIGN

Design: Aesthetic and minimalist design

Pages should not contain information, which is irrelevant or rarely needed. Every extra unit of information in a page competes with the relevant units of information and diminishes their relative visibility. Visual layout should respect the principles of contrast, repetition, alignment, and proximity.

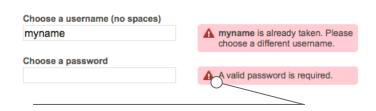


CONTRAST, REPETITION, ALIGNMENT, PROXIMITY TapTapTap applies all four principles to create a visually engaging screen that is easy to scan and navigate.

RECOVERY

Help users recognize, diagnose, and recover from errors

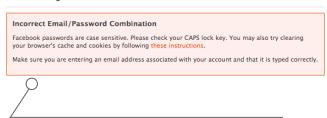
Errors messages should be expressed in plain language (no codes), precisely indicate the problem, and constructively suggest a solution.



INLINE ERROR MESSAGES

Digg displays error messages in proximity to the fields with issues. The messages are concise and clear.

Facebook Login



USE PLAIN LANGUAGE

Facebook clearly states the problem, possible causes, and some suggestions to resolve the error.

HELP

Help and documentation

Even though it is better is the system can be used without documentation, it may be necessary to provide help and documentation. Integrate contextual help into the product.



HELP TIPS

Pivotal Tracker offers help tips during key workflows to keep users moving forward efficiently.

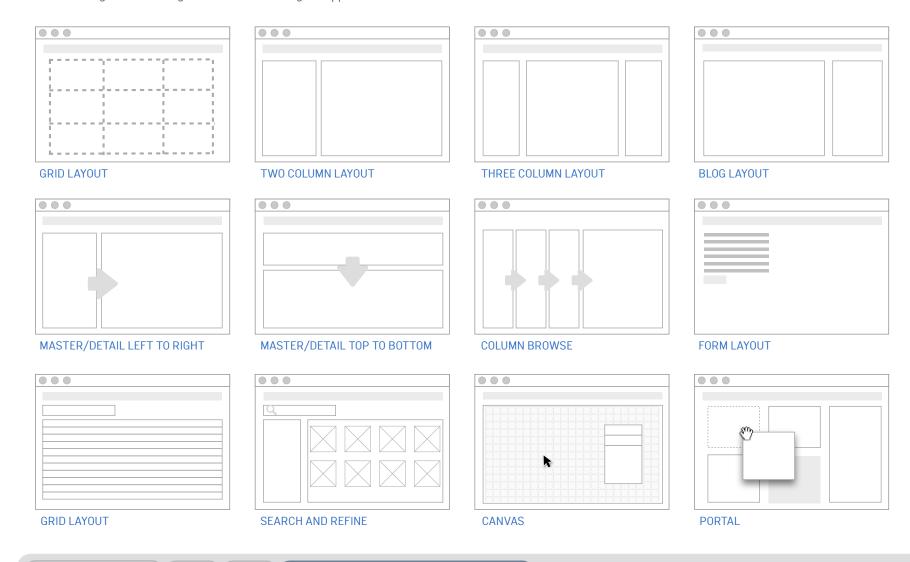


HELP IN CONTEXT

Picnik offers help integrated in the different modules, instead of one big help system.

STANDARD SCREEN LAYOUTS

Choosing a screen layout that is proven and familiar will increase the perception of usability. Here are a number of standard layouts that may work for screens in your application.



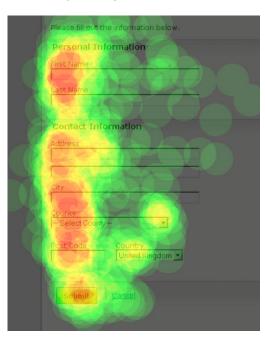
FORM DESIGN BASICS

ALIGNMENT

The alignment of a form's input elements provides a clear path to completion that helps people complete forms faster.

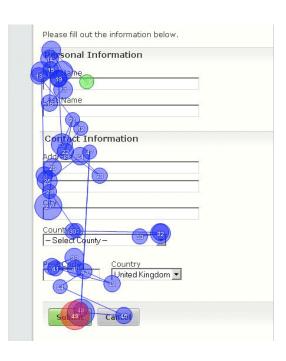
HEAT MAP

A composite eye-tracking image (heat map) from Etre (<u>www.etre.com</u>) showing what people look at when filling in a simple Web form.



EYE TRACKING

Eye tracking study showing what people look at when filling in a simple Web form.



LEFT ALIGNED

eBay Express form left aligns the labels, fields and buttons.



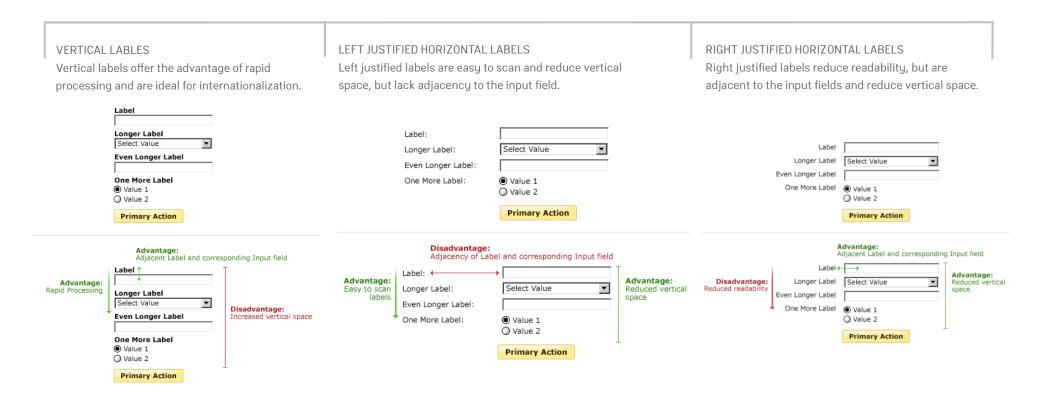
Wroblewski, Luke. 2008. Web Form Design: Filling In the Blanks. New York: Rosenfeld Media. www.rosenfeldmedia.com/books/webforms/

1.0 2

FORM DESIGN BASICS

LABELS

Several considerations are applicable when deciding how to layout form labels online. As the question of top, right, or left aligned form labels comes up often for designers, here's a short overview of the pros and cons of each method.



Wroblewski, Luke. 2008. Web Form Design: Filling In the Blanks. New York: Rosenfeld Media. www.rosenfeldmedia.com/books/webforms/

INTRODUCTION 1.0 2

FORM DESIGN BASICS

BUTTONS

Be conscious of where you place form actions as primary actions directly aligned with input fields tend to increase completion rates and the less time people have to spend on your forms, the happier they will be

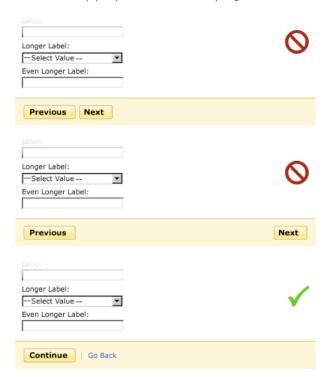
PRIMARY AND SECONDARY ACTIONS

Overall, people respond well to designs that made "Cancel" stand out in some way. This suggests that they are more concerned about avoiding losing their data, than they are about submitting it quickly.



NEXT AND PREVIOUS ACTIONS

The best solution is to think of these actions instead as "Continue" and "Go Back" to help people make forward progress.



Wroblewski, Luke. 2008. Web Form Design: Filling In the Blanks. New York: Rosenfeld Media. www.rosenfeldmedia.com/books/webforms/

FORM DESIGN BASICS: Dos and Dont's

DON'T OVER DESIGN A PAGE

DON'Ts



DON'T OVER COMPENSATE

Although it may be tempting to use alternating background colors to group left-aligned labels and their corresponding inputs, these elements can add a



Wroblewski, Luke. 2008. Web Form Design: Filling In the Blanks. New York: Rosenfeld Media. www.rosenfeldmedia.com/books/webforms/

INTRODUCTION

FORM DESIGN BASICS: Dos and Dont's

D0s

USE DIFFERENT FIELD LENGTHS The different text box lengths on this eBay Express form provide an affordance that helps people understand how to answer questions. Street Address	USE A THIN RULE TO SEPARATE SECTIONS A subtle background color change or thin ru all you need to effectively group related con form. First Name: Last Name:	On Wal-Mart, every input is required but one
	Email: @ We don't span	Enter Shipping Address
City	Password: 6 or more characte	Enter the name and address you'd like for us to ship your order.
State ZIP Code Country or Region	Re-enter Password:	We do not currently ship to Canada or other destinations outside of the U.S. <u>Learn More</u> First Name
State ZIP Code Country or Region -Select- United States	Country: United States 💠	
Phone Number	Postal Code: eg: 94043 Only your region v	
() - ext: Needed if there are questions about your order. A valid email address is required to communicate with you. Email address	I am currently: ● employed ○ a business owner ○ looking for work ○ working independently ○ a student	Address Line 1 (or company address) Address Line 2 (optional) City
Re-enter Email address	Company:	Address Instructions for APO/FPO
	Title: Industry: Choose industry Choose the industry that best describes your primary ex	Select Select ZIP Code
	Education: Choose (optional) Dates Attended: Choose Current students: enter your expected graduation year	Phone Number Is this address also your billing address? Yes No (If not, we'll ask you for it in an moment.)

Wroblewski, Luke. 2008. Web Form Design: Filling In the Blanks. New York: Rosenfeld Media. www.rosenfeldmedia.com/books/webforms/

INTRODUCTION

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Continue to send all items to this address only

FORM DESIGN BASICS: Dos and Dont's

D₀s

PROVIDE FEEDBACK

BaseCamp by 37signals provides progress indicators for form submission and file uploads using animated images.



DISABLE THE SUBMIT BUTTON AFTER SUBMIT Basecamp's sign-up form disables the Submit button until all inputs have valid answers.



BE OBVIOUS

Always ensure there is an obvious difference between labels and data. In this example, a set of dashes around a drop-down menu label distinguishes it from an actual answer.



Wroblewski, Luke. 2008. Web Form Design: Filling In the Blanks. New York: Rosenfeld Media. www.rosenfeldmedia.com/books/webforms/

3.0 INTERFACE DESIGN PRINCIPLES

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www.rosenfeldmedia.com/books/webforms/

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Nielsen, Jakob

http://www.useit.com/papers/heuristic/heuristic_list.html

Developers Agreement

http://www.x.com/platformoperatingrules

Adaptive Payments Documentation

http://www.x.com/documentation