

<<class>> function_list_controller # listview: Gtk::TreeView& #_plot: plot_drawingarea& # selection: Glib::RefPtr<Gtk::TreeSelection> #_store: Glib::RefPtr<Gtk::ListStore> #_show_cellrenderer: Glib::RefPtr<Gtk::CellRendererToggle> #_function_cellrenderer: Glib::RefPtr<Gtk::CellRendererText> #_add_button: Gtk::Button& #_remove_button: Gtk::Button& #_model_columns: model_columns +function_list_controller(listview:Gtk::TreeView&, plot:plot_drawingarea&, store:Glib::RefPtr<Gtk::ListStore>, show_cellrenderer:Glib::RefPtr<CellRendererToogle>, function_cellrenderer:Glib::RefPtr<Gtk::CellRendererText>, add_button:Gtk::Button&, remove_button:Gtk::Button&) #on_add(): void #on_remove(): void #on_selection_changed(): void #on_cell_toggled(location:const Glib::ustring&): void #on_cell_edited(location:const Glib::ustring&, data:Glib::ustring&): void

+plot_drawingarea(store:Glib::RefPtr<Gtk::ListStore>)
+~plot_drawingarea()
#on_draw(cr:const Cairo::RefPtr<Cairo::Context>&): bool

pmath
+<<static>> range(a:double,b:double,n:int): std::vector<double>*
+<<static>> map(f:const function&,domain:const std::vector<double>&): std::vector<double>*

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