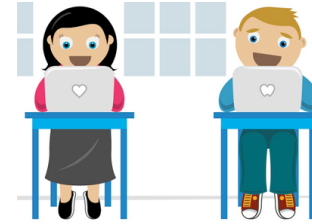


## Automated Unit Testing

- It is **too time-consuming** and **error-prone** to
  - Write a **document** that specifies the expected directory structure, JAR files and test cases to be used.
  - Have everyone meet these expectations **manually** on their environments.
- **Automated build**
  - Intends to satisfy those expectations **automatically** (not manually)
  - A few well-known tools: Ant, Maven, Gradle, etc.

## Code Sharing (Simple Team Development)



- **Goal**
  - **Share** your code with others (e.g., me), so everyone can build and run your code **in the same way**.
- **Challenge**
  - Different people use **different environments** (e.g., OSes, IDEs).
  - How can we make sure that everyone
    - follows the same directory structure,
    - imports the same set of JAR files (libraries) with right version numbers, and
    - run the same set of test cases?

## Automated Build with Ant

- Use **Ant** (<http://ant.apache.org/>) to build all of your Java programs in every HW.
  - Turn in **\*.java** and a **build script** (e.g. build.xml).
    - Turn in a **single** build script that
      - configures all settings (e.g., class paths, a directory of source code, a directory to generate binary code),
      - compiles all source code from scratch,
      - generates binary code (\*.class files), and
      - runs compiled code
  - DO **NOT** turn in byte code (class files).
  - DO **NOT** use any other ways for configurations and compilation.
    - DO NOT set up CLASSPATH and other paths manually with a GUI/IDE
    - DO NOT set up directory structure manually with a GUI/IDE
    - DO NOT click the “compile/run” button manually on an IDE

- **Goal:** Fully automate configuration and compilation process to
  - Speed up your configuration and compilation process.
  - Avoid potential human errors in your configuration and compilation process.
  - Make it easier for other people (e.g., code reviewers, team mates) to understand and run your project.

5

## HW 1-1: Step 1

- Implement `Calculator`
  - In the package: `edu.umb.cs680.hw01`
- Follow the expected directory structure.
  - `<proj dir>/src/edu/umb/cs680/hw01/Calculator.java`
  - `<proj dir>/bin/edu/umb/cs680/hw01/Calculator.class`
- Use Ant to build and run `Calculator`
  - Set up the directory where `Calculator.class` is placed.
    - `<proj dir>/bin/edu/umb/cs680/hw01`
  - Set up CLASSPATH
    - `<proj dir>/bin`
  - Compile `Calculator.java` and generate `Calculator.class` to `<proj dir>/bin/edu/.../hw01`
    - Use `<javac> task`
  - Run `Calculator.class`
    - Use `<java> task` to run `Calculator`'s `main()`

7


- To grade your work, I will simply run your build script with the “ant” command (on my command-line shell) in the directory where your build script is located.
  - You can name your build script as you like.
    - No need to name it `build.xml`.
      - I will type: `ant -f abc.xml`
  - If the “ant” command fails, I will **NOT** grade your work.

6

## Important Notes


- Use the **ANT\_HOME** and **PATH environment variables** to specify the location of the “ant” command (i.e., `ant.sh` or `ant.bat`)
  - **ANT\_HOME**
    - Reference the top directory of an Ant distribution
  - **PATH**
    - Reference the location of the “ant” command
  - c.f. <http://ant.apache.org/manual/>
- You can assume my OS configures **ANT\_HOME** and **PATH** properly.

8



### Your Machine/OS

Environment variables:  
`ANT_HOME=C:\ant`  
`PATH=%ANT_HOME%\bin; ...`



### My Machine/OS

Environment variables:  
`ANT_HOME=~/.code/ant/`  
`PATH=${ANT_HOME}/bin:...`

Shared across two machines

The “ant” command starts running based on **your** env variables and executes your build script on **your** machine.


**Your build.xml**

The “ant” command starts running based on **my** env variables and executes **your** build script on **my** machine.

- **Never** set up these absolute paths in your build script.
  - Do it in your OS setup. Assume I do the same properly on my OS.
- Keep your build script **OS-independent**.


9

- **Never** include **absolute paths** in your build script.
  - My OS would not be able to recognize them.
  - Always use **relative paths**.
- Keep your build script **OS-independent**.



### Your Machine/OS

Java code:  
`C:\java\edu\umb\...\hw01\foo.java`



### My Machine/OS

**Your build.xml**  
`<project name="calculator" basedir="C:\java" ...>`

Your OS can recognize this absolute path, but mine cannot.  
 Correct it to: **basedir="."** and place your build script at C:\java

10

## Ant in IDE

- You can use Ant that is available in your IDE (e.g. Eclipse).
  - However, I will run your build script on a shell.
  - Make sure that your build script works on your shell.

```

1 <?xml version="1.0"?>
2 <project name="helloworld" basedir="." default="run">
3
4   <property name="src" location="src/edu/umb/cs/cs680/anttest"/>
5   <property name="bin" location="bin/edu/umb/cs/cs680/anttest"/>
6
7   <target name="init">
8     <mkdir dir="${bin}" />
9   </target>
10
11  <target name="compile" depends="init">
12    <javac srcdir="${src}" destdir="${bin}" />
13  </target>
14
15  <target name="run" depends="compile">
16    <java classname="edu/umb/cs/cs680/anttest/HelloWorld"
17      classpath="bin"
18      fork="true" />
19  </target>
20
21 </project>

```

Node	Content
1-2 xml	version="1.0"
3 project	helloworld
4 basedir	.
5 default	run
6 property	src
7 location	src/edu/umb/cs/cs680/anttest
8 property	bin
9 location	bin/edu/umb/cs/cs680/anttest
10 target	init
11 mkdir	
12 target	compile
13 depends	init
14 javac	
15 srcdir	\${src}
16 destdir	\${bin}
17 target	run
18 depends	compile
19 java	
20 classname	edu/umb/cs/cs680/anttest/HelloWorld
21 classpath	bin
22 fork	true