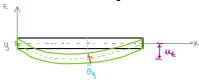
## Project I - WP1: Numerical simulation

## 1st step: 2D Euler Bernoulli bending beam



- \* 2 DOF per node:
  - -> displacement in = uz
  - kotation around y By
- \* DOF mapping & boundary conditions;
  - each beam connects 2 nodes with 2 Dof each => 4 Dof per blam vector of Dof: { uz, , by, , uz, , by, } T
  - BC:

uz = 0 at both ends (node 1 and node n)

- ⇒ corresponds to indices 0 and 2(n-1) in DOF vector
- · Element matrices:
  - Stiffness matrix Ke:  $u_{e_1}$   $\theta_{y_1}$   $u_{e_2}$   $\theta_{y_1}$   $u_{e_2}$   $\theta_{y_1}$  with  $T = \frac{\pi D^4}{64}$  moment of inertial for circular cross section  $Ke = \frac{ET}{\ell^3} \begin{bmatrix} 12 & 6\ell & -12 & 6\ell \\ 6\ell & 4\ell' & 6\ell & 2\ell' \\ -12 & -6\ell & 12 & -6\ell \\ 6\ell & 2\ell' & -6\ell & 4\ell' \end{bmatrix} \begin{bmatrix} u_{e_1} & with & T = \frac{\pi D^4}{64} & moment of inertial for circular cross section <math>u_{e_1} = \frac{\pi D^4}{64} = \frac{\pi D^4}{64$
  - consistent mass matrix he:

$$\Pi e = \frac{\rho A l}{420} \begin{bmatrix} 156 & 32 l & 54 & -13 l \\ 32 l & 4l^2 & 13l & -3l^2 \\ 54 & 13l & 156 & -32 l \\ -13l & -3l^2 & -32l & 4l^2 \end{bmatrix}$$
 with  $A = \frac{\pi D^2}{4}$  cross-sectional area

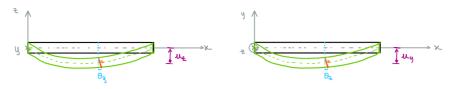
- 4 A Note: different than lumped mass matrix!
- \* Matrices assembly to get K and M superposition using the sum (for example node 2 will be in the 1st & 2nd element)
- \* Solve generalized eigenvalue problem  $(K \omega^* \Pi) \vec{\psi} = \vec{0}$
- \* comparison to analytical method
  - Natural frequency w:

$$w_n = \frac{n^t \pi^t}{\ell^t} \sqrt{\frac{E I}{\rho A}}$$

- mode shape:

$$\psi_n(x) = \sin\left(\frac{n\pi x}{\ell}\right) \quad x \in [0, \ell]$$

## 2nd step: bending beam in 3D



- \* 4 DOF per node:
  - → displacement in 2 us → displacement in y uy
  - $\rightarrow$  kotation around y  $\theta_y$   $\rightarrow$  kotation around  $\neq$   $\theta_z$
  - \* DOF marping & boundary conditions:
    - each beam connects 2 nodes with 4 Dof each => 8 Dof per beam vector of Dof: { uy, , Dz, , uz, , Dy, , uyz, Dzz, uz, Dy,}
    - BC:

 $u_{ij} = 0$  and  $u_{i} = 0$  at both ends (node 1 and node n)  $u_{ij} = 0$ ,  $u_{ij} = 0$ ,  $u_{ij} = 0$  and  $u_{in} = 0$  $u_{ij} = 0$ ,  $u_{ij} = 0$ ,  $u_{ij} = 0$  and  $u_{in} = 0$ 

- Element matrices:

  - → Mass martrix Me:
- \* Matrices assembly to get K and M superposition using the sum (for example node 2 will be in the 1st & 2nd element)
- Soive generalized eigenvalue problem (K - w m) v = 0
- -> Kesults:

Each natural grequency is repeated twice but they have different mode shapes

- beam that can bend around the z axis & y axis independently
- => 2 un coupled bending systems:
  - a) bending around Z-oxis  $\rightarrow$  dejormation in Y direction
  - b) bending around y-oxis -> dejormation in Z direction
  - 4 but with the same properties (length 1, young modulus E,..)
  - same natural frequency

Mode shapes are different because they happen in orthogonal planes is same frequency but different deformation pattern (vertical wave/horitantal wave)