JAMES DIGRAZIA - Full-Stack Software Engineer

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SEEKING SOFTWARE ENGINEERING CO-OP FOR SUMMER/FALL 2019

EDUCATION

Rochester Institute of Technology, Rochester NY

BS - Game Design and Development - GPA: 3.76

EXPECTED GRADUATION: MAY 2020

Activities: Computer Science House - Social Director('17-'18)

EXPERIENCE

Liberty Mutual Insurance, Dover NH — *Software Engineering Intern*

MAY 2018 - AUGUST 2018   C#, MySQL, Node, Express

- Worked on an agile team to develop an application for the IT Helpdesk to help expedite working with remote computers.
- Interviewed multiple agents of the IT Helpdesk and followed continuous improvement practices by releasing WIP versions to a pilot group.
- Worked on a usage statistics tool for the application to be later implemented into a developer dashboard.

PROJECTS

Paint Gauge — *Current*

JS, React, Node, Express, MySQL, Harvard Art Museum API

Utilizes the Harvard Art Museum's API to display a variety of paintings. Allows users to rate paintings and view popular paintings among other users.
https://github.com/JimDaGuy/paint-gauge

Audio Visualizer

HTML Canvas, JS, Node, Spotify Web API

Implemented sign-in with Spotify, searching for Spotify songs, and grabbing their preview links for audio visualization.
https://github.com/JimDaGuy/audio-vis

SKILLS

HTML/CSS, HTML Canvas, JS, Node, Express, React, MySQL, C#