

CT5102: Programming for Data Analytics

Lecture 6: Environments & Functions

Dr. Jim Duggan,
School of Engineering & Informatics
National University of Ireland Galway.

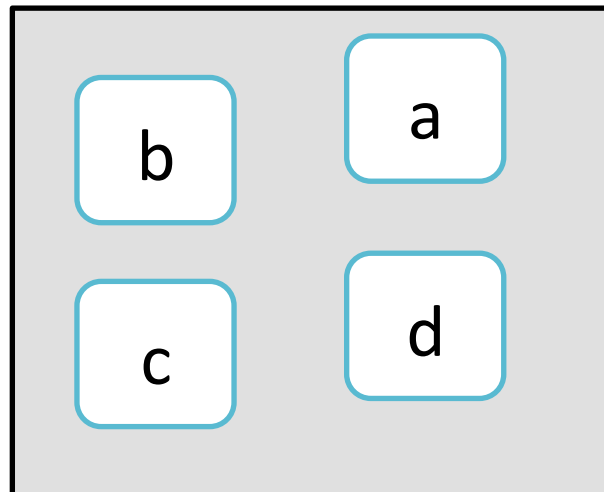
<https://github.com/JimDuggan/PDAR>

https://twitter.com/_jimduggan

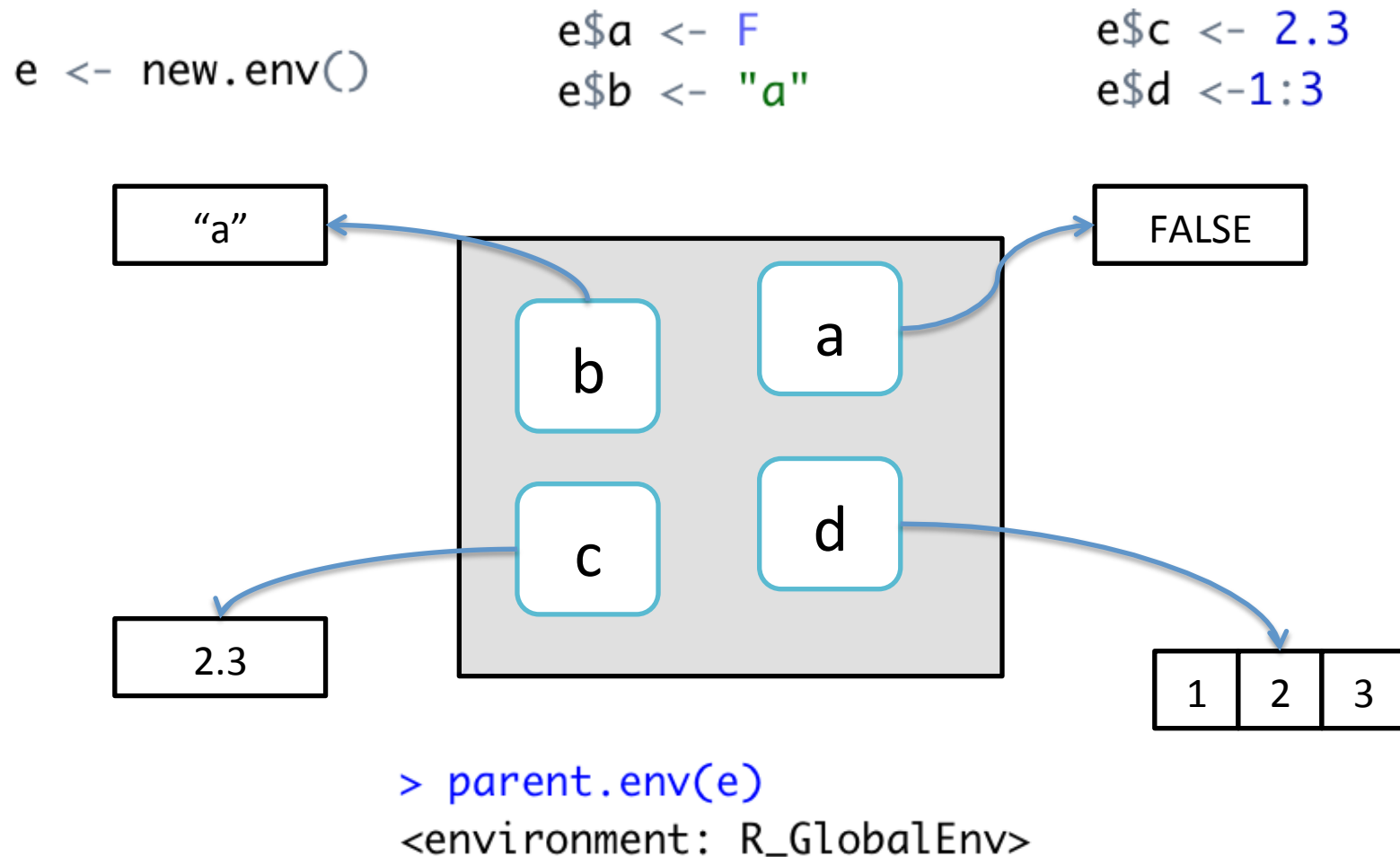


Environment Basics

- The job of an environment is to associate a set of names to a set of values (a bag of names)



Each name points to an object stored elsewhere in memory



with() function

with {base}

R Documentation

Evaluate an Expression in a Data Environment

Description

Evaluate an **R** expression in an environment constructed from data, possibly modifying (a copy of) the original data.

Usage

```
with(data, expr, ...)  
within(data, expr, ...)
```

Arguments

data data to use for constructing an environment. For the default `with` method this may be an environment, a list, a data frame, or an integer as in `sys.call`. For `within`, it can be a list or a data frame.

expr expression to evaluate.

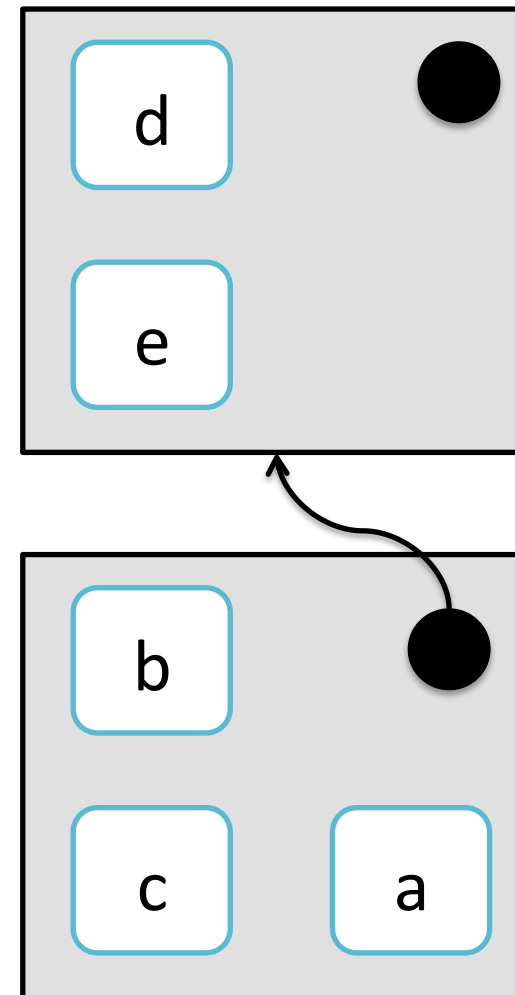


Example

```
>
> e <- new.env()
>
> e$a <- F
> e$b <- "a"
> e$c <- 2.3
> e$d <- 1:3
>
> with(e, x<- 1:10)
>
> ls.str(e)
a : logi FALSE
b : chr "a"
c : num 2.3
d : int [1:3] 1 2 3
x : int [1:10] 1 2 3 4 5 6 7 8 9 10
>
```

Hierarchies

- Every environment has a parent, another environment
- The parent is used to implement lexical scoping
- Only one environment does not have a parent – the **empty** environment
- An environment does not have information on its “children”



Properties of an environment

- Generally, an environment is similar to a list, with four exceptions:
 - Every object in an environment has a unique name
 - The objects in an environment are not ordered
 - An environment has a parent
 - Environments have reference semantics: *When you modify a binding in an environment, the environment is not copied; it's modified in place*



Useful Definition

<https://www.r-bloggers.com/environments-in-r/>

- Environments can be thought of as consisting of two things: a frame, which is a set of symbol-value pairs, and an enclosure, a pointer to an enclosing environment.
- When R looks up the value for a symbol the frame is examined and if a matching symbol is found its value will be returned.
- If not, the enclosing environment is then accessed and the process repeated.
- Environments form a tree structure in which the enclosures play the role of parents. The tree of environments is rooted in an empty environment, available through `emptyenv()`, which has no parent.



There are 4 special environments

- **globalenv()** is the interactive workspace. The parent of this is the last package attached with `library()` or `require()`
- **baseenv()** is the environment of the base package
- **emptyenv()** is the ultimate ancestor of all environments, and the only one without a parent
- **environment()** is the current environment

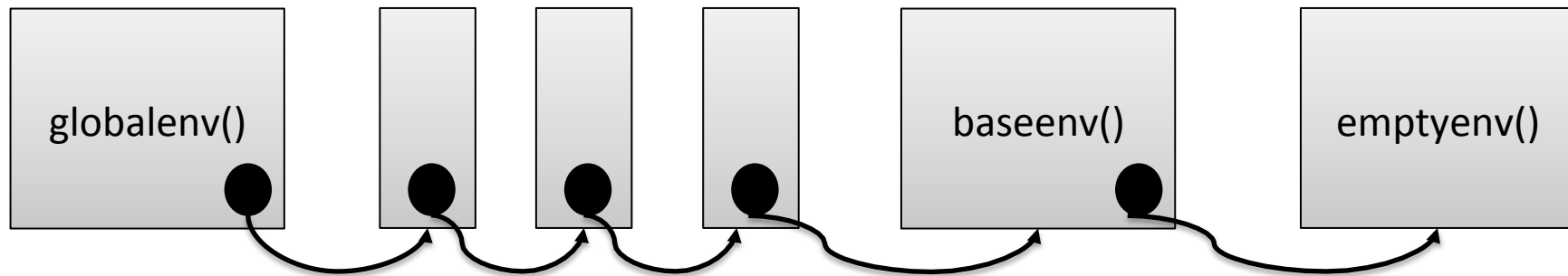


Example: baseenv()

```
> ls.str(baseenv())[1:100]
 [1] "-"                "-.Date"           "-.POSIXt"         ":"
 [5] ":::"             "!!"              "!.hexmode"
 [9] "!.octmode"       "!="              "["
[13] "[.AsIs"          "[.data.frame"     "[.Date"           "[.difftime"
[17] "[.Dlist"         "[.factor"         "[.hexmode"        "[.listof"
[21] "[.noquote"       "[.numeric_version "[.octmode"        "[.POSIXct"
[25] "[.POSIXlt"       "[.simple.list"     "[.warnings"       "[["
[29] "[[.data.frame"   "[[.Date"          "[[.factor"        "[[.numeric_version"
[33] "[[.POSIXct"      "[[<-"             "[[<-.data.frame"  "[[<-.factor"
[37] "[[<-.numeric_version" "[[<-"            "[<-.data.frame"   "[<-.Date"
[41] "[<-.factor"      "[<-.numeric_version" "[<-.POSIXct"      "[<-.POSIXlt"
[45] "{"               "@"                "@<-"              "*"
[49] "*.difftime"      "/"               "/.difftime"       "&"
[53] "&.hexmode"       "&.octmode"       "&&"               "%*%"
[57] "%/%"             "%%"              "%in%"              "%o%"
[61] "%x%"             "^"               "+"                 "+.Date"
[65] "+.POSIXt"        "<"              "<-"               "<<-"
[69] "<="             "="              "=="               ">"
[73] ">="             "|"              "|.hexmode"        "|.octmode"
[77] "||"             "~"              "$"                "$.data.frame"
[81] "$.DLLInfo"       "$.package_version" "$<-"              "$<-.data.frame"
[85] "abbreviate"      "abs"            "acos"             "acosh"
[89] "addNA"           "addTaskCallback" "agrep"            "agrep1"
[93] "alist"           "all"            "all.equal"        "all.equal.character"
[97] "all.equal.default" "all.equal.environment" "all.equal.envRefClass" "all.equal.factor"
> length(ls.str(baseenv()))
[1] 1204
```



The search path



```
> search()
```

```
[1] ".GlobalEnv"      "tools:rstudio"    "package:stats"    "package:graphics" "package:grDevices"  
[6] "package:utils"   "package:datasets" "package:methods"  "Autoloads"        "package:base"
```

Searching Environments

```
> search()
[1] ".GlobalEnv"      "tools:rstudio"    "package:stats"    "package:graphics" "package:grDevices"
[6] "package:utils"    "package:datasets" "package:methods"  "Autoloads"         "package:base"
>
> ls("package:datasets")[1:20]
[1] "ability.cov"  "airmiles"      "AirPassengers" "airquality"      "anscombe"        "attenu"
[7] "attitude"    "austres"        "beaver1"        "beaver2"         "BJsales"          "BJsales.lead"
[13] "BOD"          "cars"           "ChickWeight"   "chickwts"        "co2"              "CO2"
[19] "crimtab"      "discoveries"
-
> library(pryr)
>
>
> where("mean")
<environment: base>
>
> where("mtcars")
<environment: package:datasets>
attr("name")
[1] "package:datasets"
attr("path")
[1] "/Library/Frameworks/R.framework/Versions/3.2/Resources/library/datasets"
```

Functions with same names?

```
>
> where("mean")
<environment: base>
>
> mean(1:3)
[1] 2
>
> mean<-function(x)x^2
>
> where("mean")
<environment: R_GlobalEnv>
>
> mean(1:3)
[1] 1 4 9
>
>
> base::mean(1:3)
[1] 2
```

Exploring environments...

```
> e <- new.env()
>
> e$a <- F
> e$b <- "a"
> e$c <- 2.3
> e$d <- 1:3
>
> parent.env(e)
<environment: R_GlobalEnv>
>
> ls(e)
[1] "a" "b" "c" "d"
>
> ls.str(e)
a : logi FALSE
b : chr "a"
c : num 2.3
d : int [1:3] 1 2 3
```

```
> a <- 10
>
> get("a", env=e)
[1] FALSE
>
> get("a", env=globalenv())
[1] 10
>
> rm("a", envir = e)
>
> exists("a", envir = e)
[1] TRUE
>
> exists("a", envir = e, inherits = F)
[1] FALSE
```

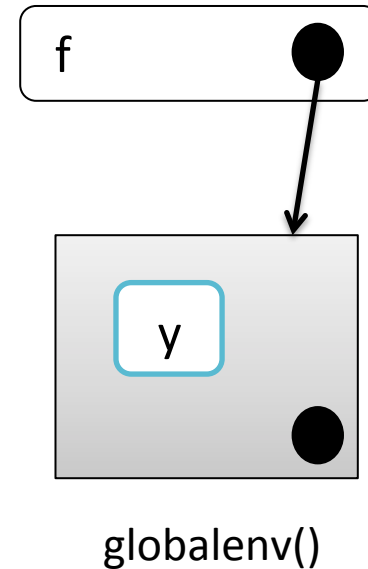
Function Environments

- Most environments are created as a consequence of using functions
- There are four types of environments associated with a function:
 - Enclosing environment
 - Execution environment
 - Binding environment
 - Calling environment



(1) Enclosing Environment

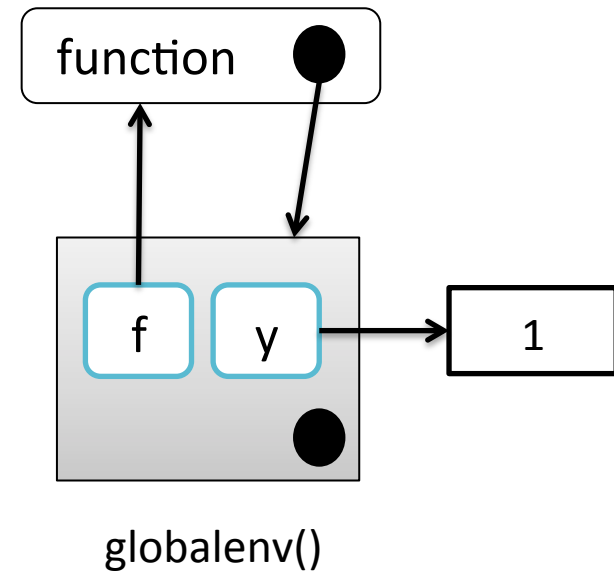
- When a function is created, it gains a reference to the environment where it was made
- The enclosing environment determines how the function finds values.



```
> y <- 1
>
> f <- function(x) x+y
>
> environment(f)
<environment: R_GlobalEnv>
```


(2) Binding Environment

- Previous diagram too simple because functions don't have names.
- The binding environments of a function are all the environments which have a binding to it.
- The binding environment determines how we find the function

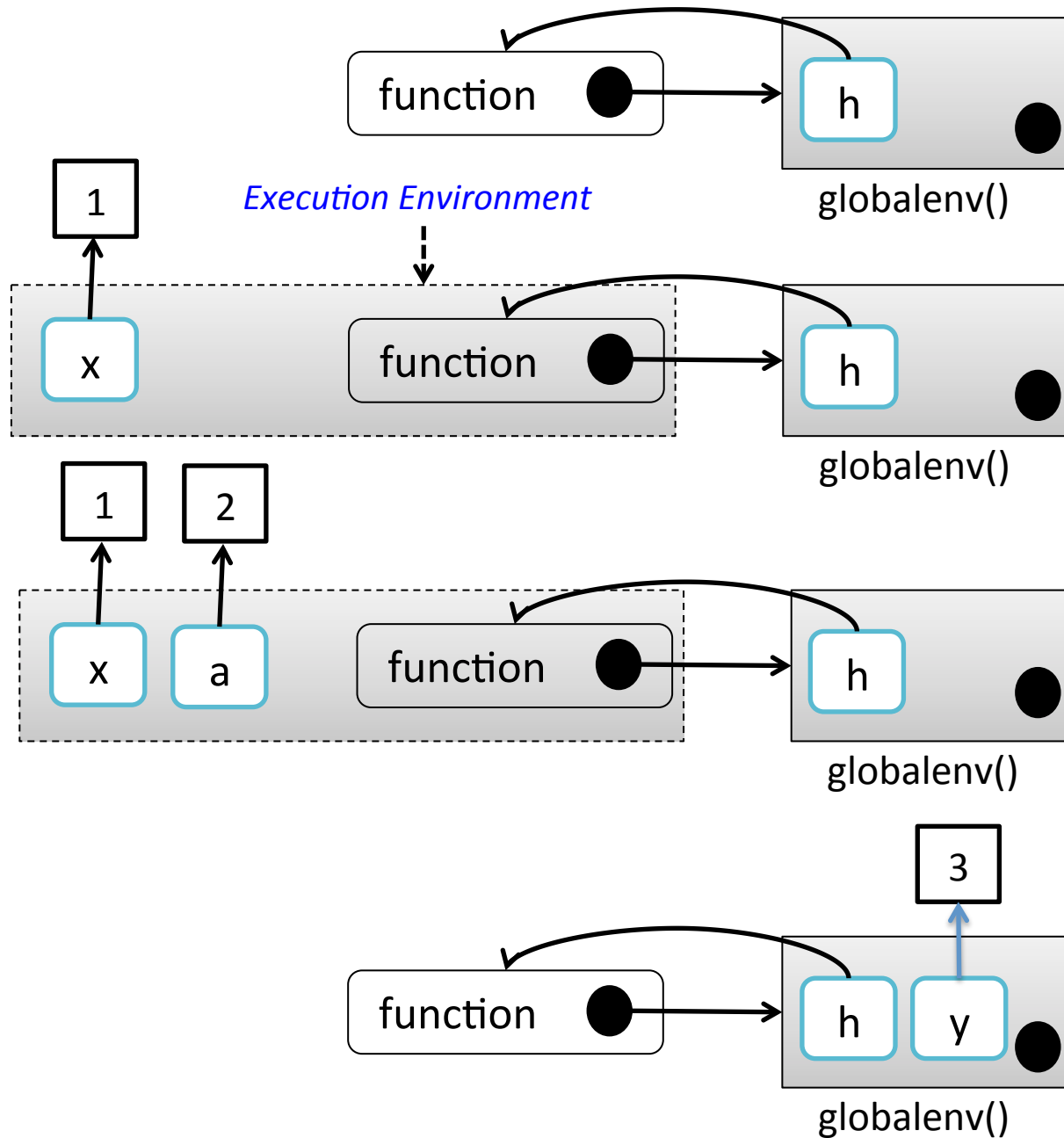


```
> y <- 1
>
> f <- function(x) x+y
>
> environment(f)
<environment: R_GlobalEnv>
```

(3) Execution Environments

- Each time a function is called, a new environment is created to host execution
- The parent of the execution environment is the enclosing environment of the function
- Once the function is completed, this execution environment is discarded

```
h <- function(x){  
  a <- 2  
  x + a  
}  
  
y <- h(1)
```



```
h <- function(x){
  a <- 2
  x + a
}
```

```
y <- h(1)
```

(1) Function called with x = 1

(2) a assigned value 2

(3) Function completes returning value 3, and the execution environment is discarded

Key Point

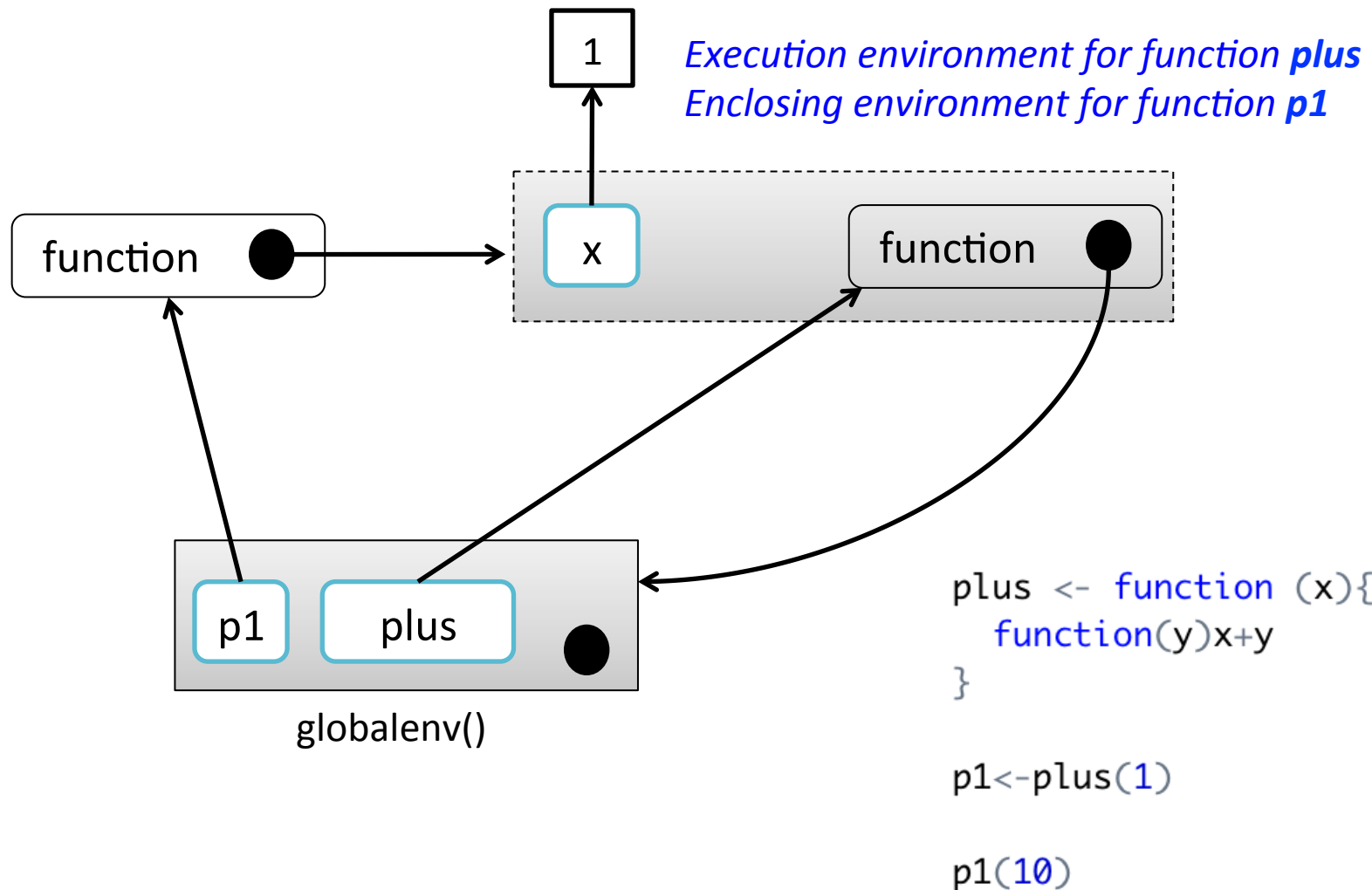
- When you create a function inside another function the enclosing environment of the child function is the execution environment of the parent
- Therefore, the execution environment is no longer ephemeral
- ***What will p1(10) return?***

```
plus <- function (x){  
  function(y)x+y  
}
```

```
p1<-plus(1)
```

```
p1(10)
```

A function factory...



(4) Calling environments

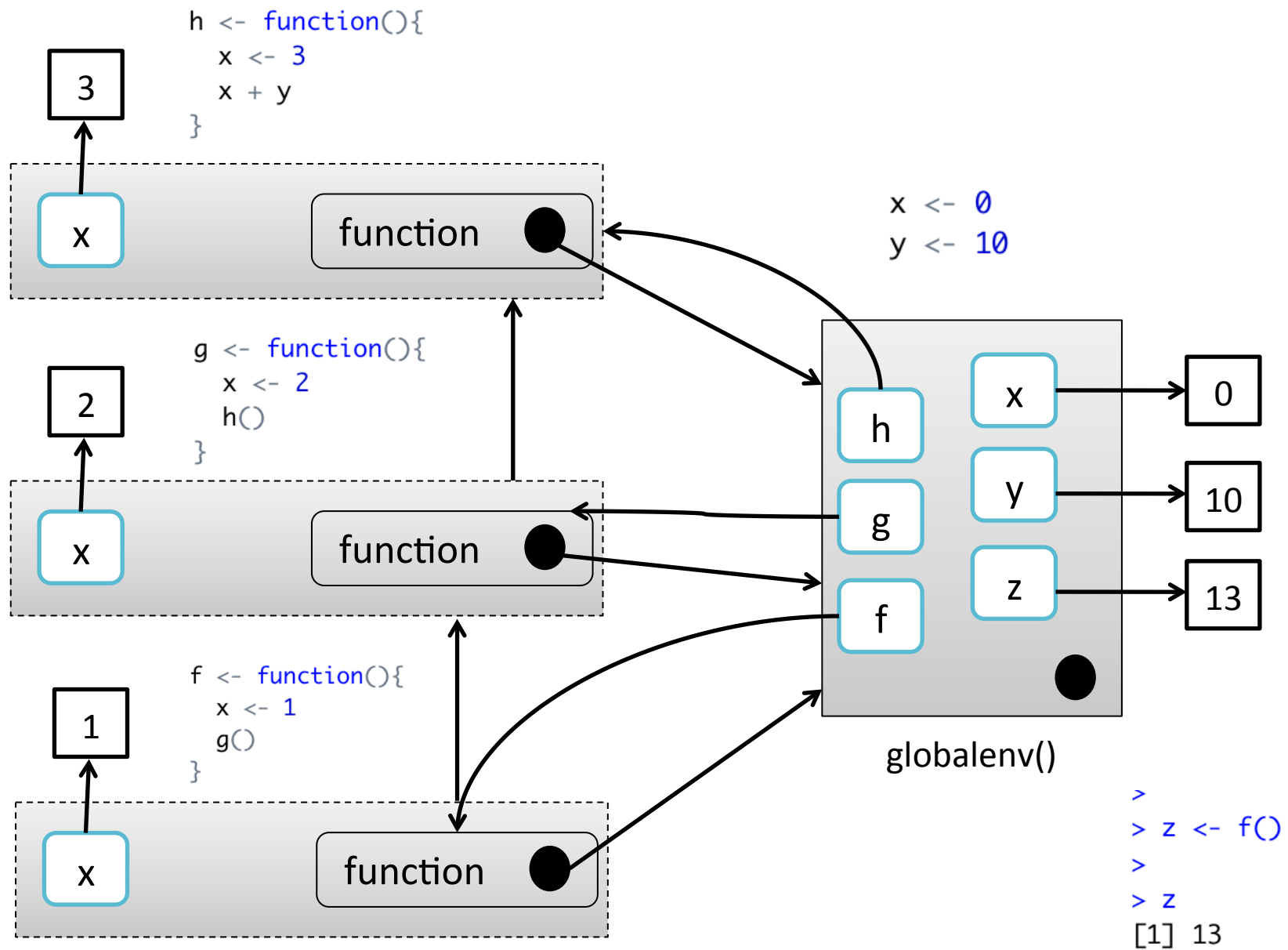
What will f() return when the code is run?

```
x <- 0
y <- 10

f <- function(){
  x <- 1
  g()
}

g <- function(){
  x <- 2
  h()
}

h <- function(){
  x <- 3
  x + y
}
```



Displaying Environment info.

```
f <- function(){  
  print("f() Function Environment")  
  print(environment())  
  print("f() Parent Environment")  
  print(parent.env(environment()))  
  print("f() Calling Environment")  
  print(parent.frame())  
}
```

```
g <- function(){  
  print("g() Function Environment")  
  print(environment())  
  print("g() Parent Environment")  
  print(parent.env(environment()))  
  print("g() Calling Environment")  
  print(parent.frame())  
  f()  
}
```

```
> g()  
[1] "g() Function Environment"  
<environment: 0x10ab5c230>  
[1] "g() Parent Environment"  
<environment: R_GlobalEnv>  
[1] "g() Calling Environment"  
<environment: R_GlobalEnv>
```

```
[1] "f() Function Environment"  
<environment: 0x10ab3c0e0>  
[1] "f() Parent Environment"  
<environment: R_GlobalEnv>  
[1] "f() Calling Environment"  
<environment: 0x10ab5c230>
```


Closures

“An object is data with functions. A closure is a function with data.” John D. Cook.

- Anonymous functions can be used to create closures, functions written by functions
- Closures get their name because they enclose the environment of the parent function and can then access all its variables



Example

```
power <- function (exponent){  
  function (x){  
    x ^ exponent  
  }  
}
```

```
>  
> square <- power(2)  
>  
> square(4)  
[1] 16
```

```
>  
> cube <- power(3)  
>  
> cube(3)  
[1] 27
```

Exploring closures

- **pryr::unenclose()**
- Replaces variables defined in the enclosing environment with their values.

```
>  
> library(pryr)  
>  
> unenclose(square)  
function (x)  
{  
  x^2  
}  
>  
> unenclose(cube)  
function (x)  
{  
  x^3  
}  
.
```



Closures - Mutable State

- Having variables at two levels allows you to maintain state across function invocations
- This is possible because the enclosing environment is constant
- Managing variables at different levels is possible using the super-assignment operator <<-

```
new_counter <- function(){  
  i <- 0  
  function(){  
    i <<- i + 1  
    i  
  }  
}  
  
>  
> c1 <- new_counter()  
>  
> c1()  
[1] 1  
> c1()  
[1] 2
```

Lists of Functions

- In R, functions can be stored in lists.
- This makes it easier to work with groups of related functions

```
compute_mean <- list(  
  base_m = function(x) mean(x),  
  sum_m = function(x) sum(x)/length(x),  
  manual_m = function(x){  
    total <- 0  
    for(i in seq_along(x)){  
      total <- total + x[i]  
    }  
    total/length(x)  
  }  
)
```

Use of lapply(flist,f)

```
>
> x <- runif(1e5)
>
> summary(x)
      Min. 1st Qu.  Median    Mean 3rd Qu.    Max.
0.00000  0.2519  0.5013  0.5007  0.7495  1.0000
>
> lapply(compute_mean, function(f)f(x))
$base_m
[1] 0.5006794

$sum_m
[1] 0.5006794

>manual_m
[1] 0.5006794
```

Challenge 6.1

- Use a list structure (with functions) and **lapply()** to calculate the mean, median and sum of a numeric vector.

References

- Wickham, H. 2015.
Advanced R. Taylor &
Francis

