CT5102: Programming for Data Analytics

Lecture 10: S3 Object System

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Overview

Lectures I-3 **R** Fundamentals

Atomic Vectors – Functions – Lists – Matrices – Data Frames

Lectures 4-9

Data Science with R

ggplot2 – dplyr – tidyr – stringr – lubridate - purrr

Lectures 10-11

Advanced Programming with R

Environments – Closures – S3 Object System

Lectures 12

Machine Learning with R – Case Studies

Electricity Generation, Health

Attributes

- All objects can have arbitrary additional attributes, used to store meta-data about the object
- Attributes can be thought of as a named list (with unique names)
- Attributes can be accessed:
 - Individually with attr()
 - All at once with attributes()

Example

```
> y<- 1:10
>
> attr(y,"Attribute1") <- "This is a vector"
> attr(y,"Time") <- Sys.time()
>
> str(y)
  atomic [1:10] 1 2 3 4 5 6 7 8 9 10
  - attr(*, "Attribute1")= chr "This is a vector"
  - attr(*, "Time")= POSIXct[1:1], format: "2016-09-30 08:56:19"
```

structure() function

The structure function returns a new object with modified attributes

```
> y<-structure(1:10,Att1="This is a vector", Att2=Sys.time())
>
> str(y)
atomic [1:10] 1 2 3 4 5 6 7 8 9 10
- attr(*, "Att1")= chr "This is a vector"
- attr(*, "Att2")= POSIXct[1:1], format: "2016-09-30 09:00:00"
```

Properties of attributes

 By default, most attributes are lost when modifying a vector

```
> attributes(y)
$Att1
[1] "This is a vector"
$Att2
[1] "2016-09-30 09:47:59 BST"
> attributes(y[1])
NULL
```

3 Attributes not lost during operations...

- Names, a character vector giving each element a name.
 names(x)
- Dimensions, used to turn vectors into matrices and arrays. dim(x)
- Class, used to implement the S3 object system. class(x)

```
> x < -1:2
> names(x)<-c("a","b")</pre>
>
> str(x)
 Named int [1:2] 1 2
 - attr(*, "names")= chr [1:2] "a" "b"
> str(x[1])
 Named int 1
 - attr(*, "names")= chr "a"
```

dim() example

```
> a<-1:6
                            > attributes(a)
> a
                            $dim
[1] 1 2 3 4 5 6
                            [1] 2 3
>
> attributes(a)
NULL
                            > attributes(a[1,])
                            NULL
> dim(a)<-c(2,3)
                            >
                            > attributes(a[1,,drop=F])
                            $dim
> a
                            [1] 1 3
     [,1] [,2] [,3]
[1,]
[2,]
                   6
```

Declaring a matrix

Challenge 10.1

For the vector 1:100, convert this to a 10 x 10 matrix using the attr() function

S3 System

- Most OO languages
 - implement message-passing OO
 - Object determines which function to call
 - canvas.drawRect("blue")
- S3
 - Implements generic-function OO
 - A special type of function called a generic function decides which method to call (i.e. method dispatch)
 - drawRect(canvas, "blue")
 - S3 is a very casual system, it has no formal definition of classes



S3 Information

- The only OO system used in the base and stats packages, and the most commonly used in CRAN packages
- "S3 in informal an adhoc, but has a certain elegance in its minimalism" (Wickham 2015)

```
> library(pryr)
> typeof(mtcars)
[1] "list"
> class(mtcars)
[1] "data.frame"
> otype(mtcars)
Γ17 "S3"
```

Methods in S3

- In S3, methods belong to functions, called generic functions
- S3 methods to not belong to objects or classes
- To determine if a function is an S3 generic, inspect the source code for a call to UseMethod()
- UseMethod() Figures out the correct method to call, the process of method dispatch
- Method names tend to be generic.class()

mean() function example

```
> mean
function (x, ...)
UseMethod("mean")
<bytecode: 0x1060f14d8>
<environment: namespace:base>
>
> ftype(mean)
[1] "s3" "generic"
```

See all methods belonging to a generic

List all generics that have a method for a given class

> methods(class="data.frame") ГΓ ΓΓ<-[1] [

[8] anyDuplicated as.data.frame as.list [15] dim dimnames Γ227 format formula head

[29] mapLevels mapLevels<-Math [36] nobs 0ps

row.names row.names<-

[50] stack str [57] transform trim dimnames<-

plot

rowsum subset unique

as.matrix drop.levels initialize merge print show

summary

unknownToNA

Γ<-

na.exclude prompt slotsFromS3 Summary

unstack

droplevels

\$

by

is.na

\$<chind duplicated isUnknown na.omit rbind split

within

aggregate coerce edit left NAToUnknown right split<-

tail

Defining classes and creating objects

- S3 objects usually built on top of lists, or atomic vectors with attributes
- Functions can also be S3 objects
- class(x) shows the class of an object

```
> o<-list(a="Test")</pre>
> str(o)
List of 1
 $ a: chr "Test"
> class(o)<-"my_object"</pre>
> str(o)
List of 1
 $ a: chr "Test"
 - attr(*, "class")= chr "my_object"
> class(o)
[1] "my_object"
```

Using structure() function

```
> o<-structure(list(a="test"),class="my_object")
>
> str(o)
List of 1
    $ a: chr "test"
    - attr(*, "class")= chr "my_object"
>
> class(o)
[1] "my_object"
```

Most S3 classes provide a constructor function

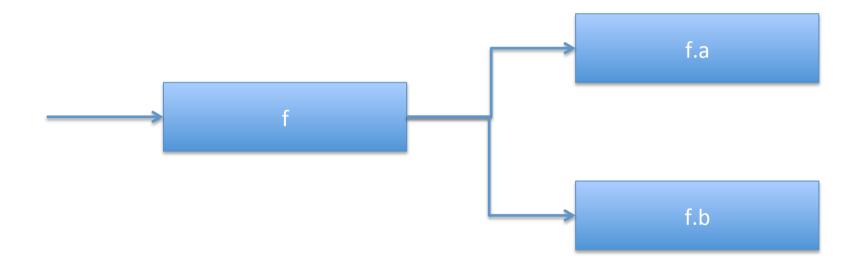
```
myobject <- function(x){</pre>
  structure(list(a=x), class="my_object")
o <- myobject("Test")</pre>
         [1] "Test"
         attr(,"class")
         [1] "my_object"
```

Creating new methods and generics

- To add a new generic, create a function that calls UseMethod()
- UseMethod takes two arguments
 - The name of the generic function
 - The argument to use for method dispatch
- If the 2nd argument is omitted, it will dispatch on the first argument to the function
- Methods are then added, using a regular function with the name generic.class



Overall idea...



Format for specific functions are [generic function].[class name]

Example...

```
f <- function(x){
  UseMethod("f")
f.a <- function(x){
  print("this is function f.a")
f.b <- function(x){
  print("this is function f.b")
```

Calling the generic...

```
> x <- structure(list(),class="a")
>
> str(x)
list()
- attr(*, "class")= chr "a"
>
> f(x)
[1] "this is function f.a"
```

Default functions...

```
f.default <- function(x){
  print("This is the default function")
z<-structure(list(),class="c")
> f(z)
[1] "This is the default function"
```

Challenge 10.2

 Find a way to "override" the print function for a vector object so that it prints a summary of the vector when it is called (using the summary() function).

```
> print
function (x, ...)
UseMethod("print")
<bytecode: 0x1063940d8>
<environment: namespace:base>
>
```

Inheritance

 The idea of inheritance is to form new classes of specialised versions of existing ones.

S3 Inheritance: (1) Define two generic functions

```
f<-function(x){
   UseMethod("f")
}

g <-function(x){
   UseMethod("g")
}</pre>
```

S3 Inheritance:

(2) Create methods for class a and b

```
f.a<-function(x){
 print("function f.a")
f.b<-function(x){
 print("function f.b")
g.a<-function(x){</pre>
 print("function g.a")
```

S3 Inheritance:

(3) Create object of b, inherit from a

```
> z<-structure(list(),class=c("b","a"))</pre>
> class(z)
Г17 "b" "a"
> f(z)
[1] "function f.b"
> g(z)
[1] "function g.a"
```

Challenge 10.3

- Write a new class called "df1" which inherits from "data.frame"
- Create a print function for "df1" which displays the current time, before calling the standard print methods for a data.frame class
- Test the results as follows with the mtcars data frame

```
> d[1:2,]

[1] "2016-10-02 16:10:40 BST"

mpg cyl disp hp drat wt qsec vs am gear carb

Mazda RX4 21 6 160 110 3.9 2.620 16.46 0 1 4 4

Mazda RX4 Wag 21 6 160 110 3.9 2.875 17.02 0 1 4 4
```

Challenge 10.4

- Implement an S3 version of an account object
- Use generic methods for debit and credit