

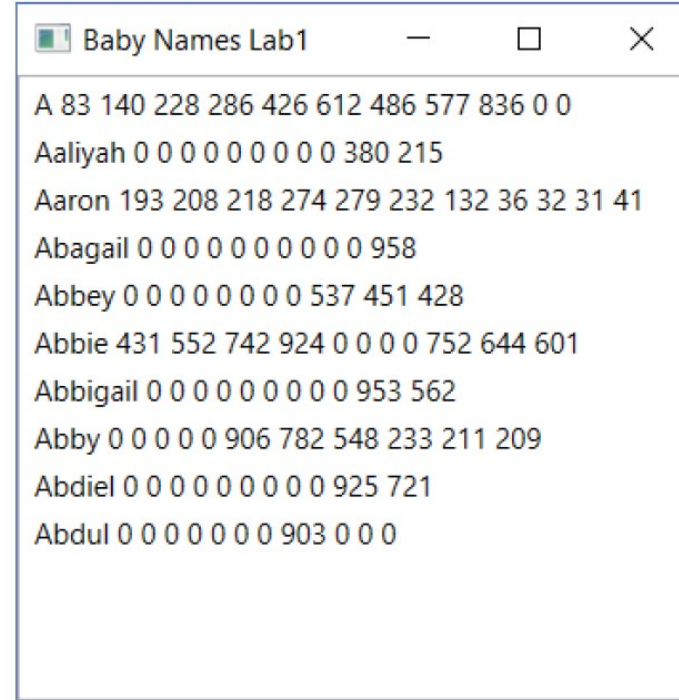
Exercise 2 Baby Names Guidance



Deloppgave 1

Deloppgave 1

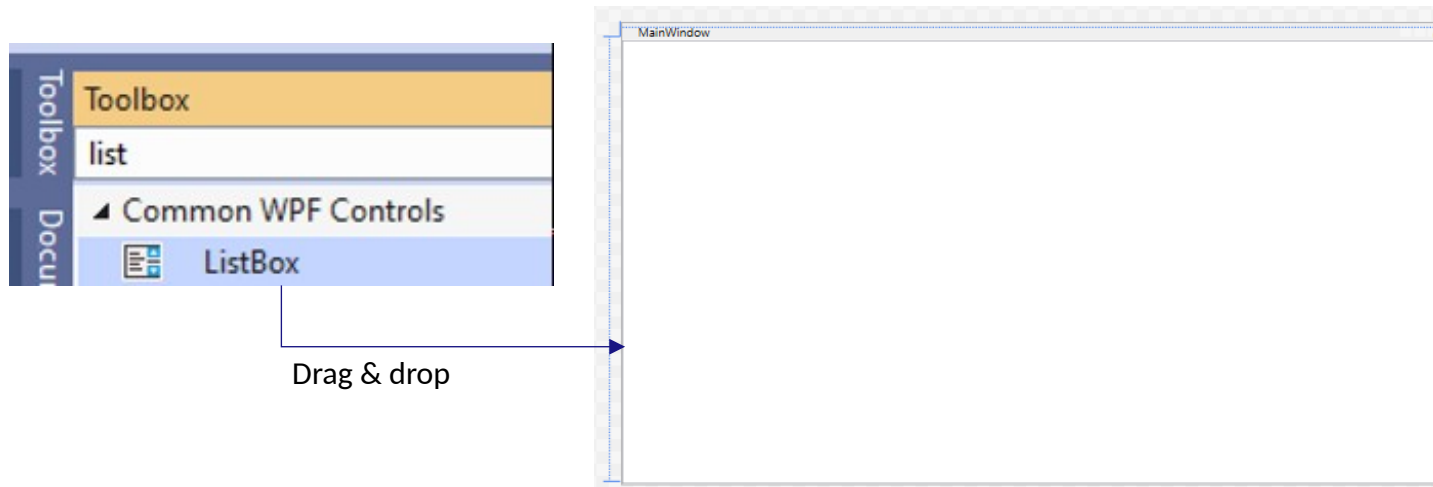
1. Start Visual Studio og lav en ny Windows Application.
2. Tilføj en listboks til formen og giv den f.eks. navnet `lstDecadeTopNames`.
3. Download filen [Babynames.txt](#) og anbring den i debug mappen.
4. Tilføj en Loaded-eventhandler som indlæser de første 10 linier fra filen og tilføjer dem til listboksen.



```
A 83 140 228 286 426 612 486 577 836 0 0
Aaliyah 0 0 0 0 0 0 0 0 0 380 215
Aaron 193 208 218 274 279 232 132 36 32 31 41
Abagail 0 0 0 0 0 0 0 0 0 958
Abbey 0 0 0 0 0 0 0 0 537 451 428
Abbie 431 552 742 924 0 0 0 0 752 644 601
Abbigail 0 0 0 0 0 0 0 0 953 562
Abby 0 0 0 0 0 906 782 548 233 211 209
Abdiel 0 0 0 0 0 0 0 0 925 721
Abdul 0 0 0 0 0 0 0 903 0 0 0
```

1. Start Visual Studio og lav en ny Windows Application
2. Tilføj en listboks til formen og giv den f.eks. navnet `lstDecadeTopNames`.

In XAML



1. Find ListBox in Toolbox
2. Drag & Drop "Listbox" into main window
3. Give **name** for Listbox in Xaml code

ex.

```
<Grid>  
    <ListBox Name="lstDecadeTopNames" />  
</Grid>
```

"give element name in the XAML to attach handlers in the code behind"

3. Download filen Babynames.txt og anbring den i debug mappen

- Brightspace -> 02 Controls and Events -> Exercises-> babynames.txt

4. Tilføj en Loaded-eventhandler som indlæser de første 10 linier fra filen og tilføjer dem til listboksen.

- Tilføj en Loaded-eventhandler (refer Routed Event slide 13 : attaching event handler in code)

```
public partial class MainWindow : Window
{
    0 references
    public MainWindow()
    {
        InitializeComponent();
        Loaded += new RoutedEventHandler(MainWindow_Loaded);
    }
}
```

RoutedEventHandler :

Represents the method that will handle various routed events

event handler to implement the logic for 'delopgave1'. (next slide)

Attaching event handler

Loaded Event :

Occurs when the element is laid out, rendered, and ready for interaction in an element initialization sequence

Implement “MainWindow_Loaded” event handler

- Inside event handler
 - indlæser de første 10 linier fra filen og tilføjer dem til listboksen.

```
void MainWindow_Loaded(object sender, RoutedEventArgs e)
{
    string filename;
    filename = IO.Path.Combine(AppDomain.CurrentDomain.BaseDirectory, "babynames.txt");
    IO.StreamReader reader = null;
    try
    {
        reader = new IO.StreamReader(filename);
        {
            for (int i = 0; i < 10; ++i)
            {
                lstDecadeTopNames.Items.Add(reader.ReadLine());
            }
        }
    }
    finally
    {
        if (reader != null)
            reader.Close();
    }
}
```

Indlæser filen

de første 10 linier
tilføjer til listboksen

Controls Slide19 : Items Property to add Items


Listbox name given in xaml

Alterantive Del1

Only To demonstrate that there are also several different ways to implement.
But best way is the event handler to attach in the c# code as like løsningsforslag.

In Xaml

```
<Window
...
    Title="MainWindow" Height="450" Width="800" Loaded="OnLoad">
<Grid>
    <ListBox Name="lstTopNames"/>
</Grid>
</Window>
```



You can also set Loaded Event in window in xaml and attaching event handler in xaml

However, this is just to demonstrate the example that attaching event also can be done in xaml. Usually, event handler is better to be attached in code behind (C#)

In C#

```
public MainWindow()
{
    InitializeComponent();
}

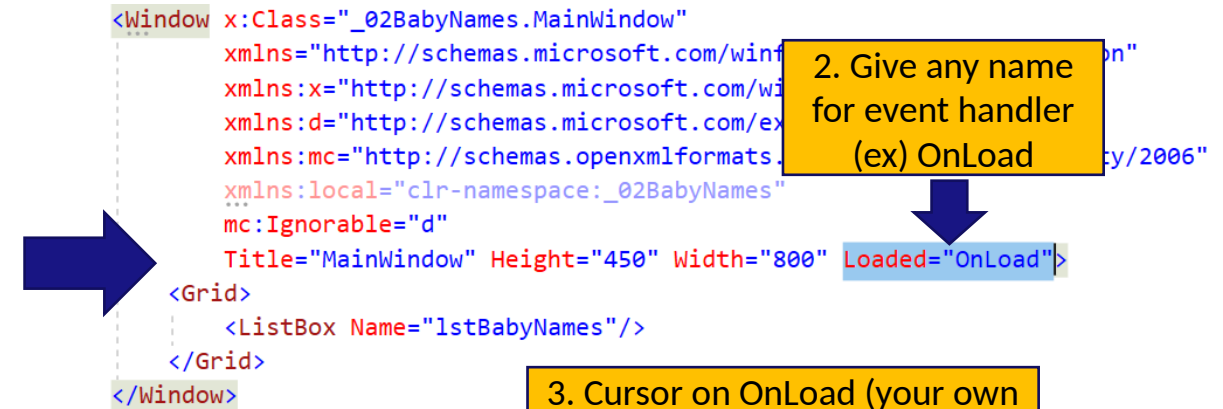
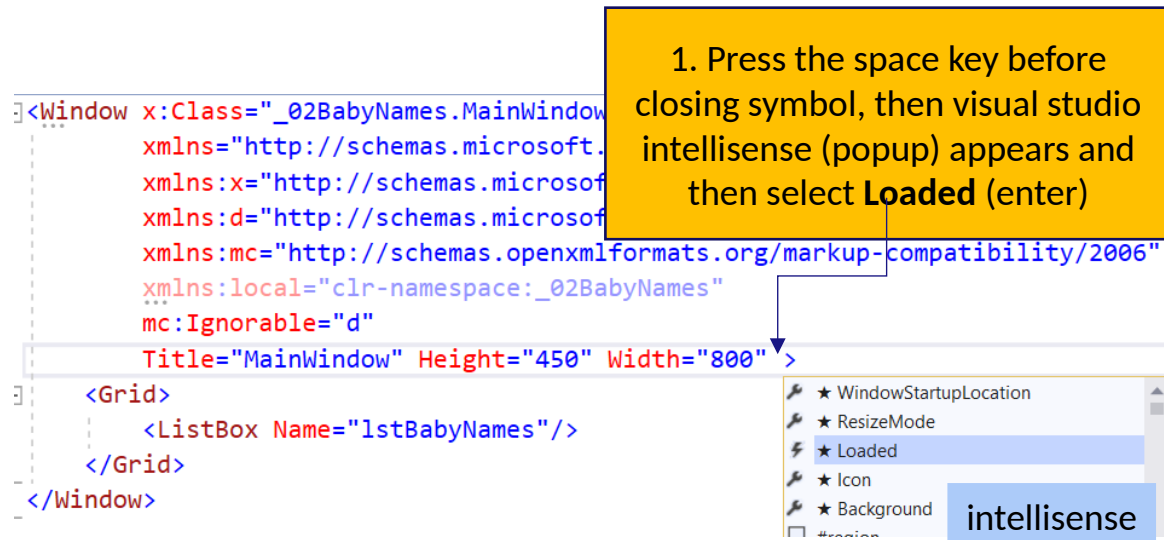
private void OnLoad(object sender, RoutedEventArgs e)
{
    List<string> lines = System.IO.File.ReadLines(@"C:\FED\F22_lab\babynamesDel1\babynames.txt").ToList();

    if (lines != null)
    {
        for (int i = 0; i <= 10; i++)
        {
            lstTopNames.Items.Add(lines[i]);
        }
    }
}
```

Details in next slide

How to use loaded event handler (in xaml)

- There are several ways.
- <https://docs.microsoft.com/en-us/dotnet/desktop/wpf/advanced/how-to-handle-a-loaded-event?view=netframeworkdesktop-4.8>
- In this example, use “**Loaded**” in window.
 - ([Loaded](#) reference if interested)
- Example `Loaded="OnLoad"`
- How to :
 - In xaml main window, follow image.



3. Cursor on OnLoad (your own event handler name) , then Right click on mouse -> Go To Definition (F12) : check next slide

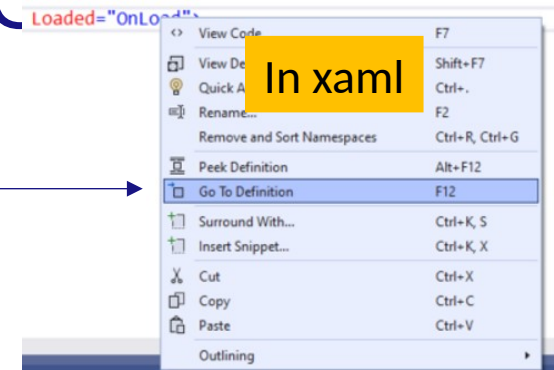
How to implement event handler (C#)

- (previous slide, step 3) : Right click on mouse -> "Go to Definition (F12)" will auto generate event handler template in C# code

- Auto generate event handler template example in C# code

```
private void OnLoad(object sender, RoutedEventArgs e)
```

Any name you gave in XAML, event handler code is generated with the given name.



- Then implement the logic inside event handler (C#), the logic need to do :

1. Read the babynames.txt file

- remember the path of the file , need to give path if it is not in the same folder (if not in the same folder, copy the entire path)

2. Read lines and then add the lines into listbox

```
List<string> lines = System.IO.File.ReadLines(@"C:\FED\F22_lab\babynamesDel1\babynames.txt").ToList();
```

```
if (lines != null)
{
```

```
    for (int i = 0; i <= 10; i++)
```

```
    {
```

```
        lstBabyNames.Items.Add(lines[i]);
```

```
    }
```

```
}
```

Read the lines from the file

Items Property to add items into Listbox (Controls slide19)

Listbox name given in xaml

Delopgave 2

Delopgave 2

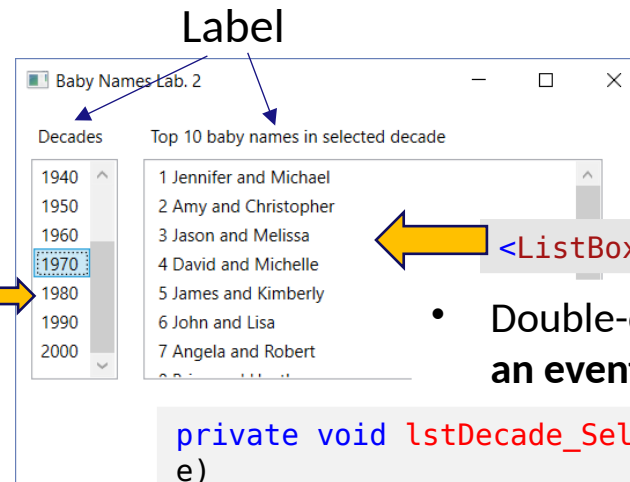
1. Udbyg koden således at den laver en instans af BabyName-klassen for hver linie i filen babynames.txt, og tilføj babyName objekterne til en collection klasse - brug f.eks. List<BabyName>.
2. Tilføj en listboks (eller evt. en comboboks) hvor brugeren kan vælge årti (decade).
3. For at få en hurtig respons når brugeren vælger årti, kan man f.eks. lagre information om alle top-10 navnene for hvert årti i et 2-dimensinelt array ~ matrix (dette kan f.eks. ske i forbindelse med indlæsningen), men denne funktionalitet kan også implementeres på anden vis.
4. Tilføj eventhandler til listboksen fra pkt. 2 som opdaterer listboksen med "Top 10 baby names ..." og finpuds brugergrænsefladen.



(In Xaml) MainWindow.xaml

```
<Grid>
  <ListBox Name="lstDecade" ..>
    <ListBoxItem>1900</ListBoxItem>
    <ListBoxItem>1910</ListBoxItem>
    <ListBoxItem>1920</ListBoxItem>
    <ListBoxItem>1930</ListBoxItem>
    <ListBoxItem>1940</ListBoxItem>
    <ListBoxItem>1950</ListBoxItem>
    <ListBoxItem>1960</ListBoxItem>
    <ListBoxItem>1970</ListBoxItem>
    <ListBoxItem>1980</ListBoxItem>
    <ListBoxItem>1990</ListBoxItem>
    <ListBoxItem>2000</ListBoxItem>
  </ListBox>
</Grid>
```

ListBox1 name



- ListBox2 name
- ```
<ListBox Margin=".." Name="lstTopBabyNames" />
```
- Double-click inside the empty space in the ListBox1 to add an event handler method for the SelectionChanged event.

```
private void lstDecade_SelectionChanged(object sender, SelectionChangedEventArgs e)
{
 // (Auto generated event handler in C#)
}
```

## (In C#) MainWindow.xaml.cs

```
public partial class MainWindow : Window
{
 private List<BabyName> namesCollection;
 private string[,] rankMatrix = new string[11, 10];

 public MainWindow()
 {
 InitializeComponent();
 Loaded += new RoutedEventHandler(MainWindow_Loaded);
 lstDecade.SelectionChanged += new SelectionChangedEventHandler(lstDecade_SelectionChanged);
 }
}
```

BabyName List

Declaration of 2-dimensional string array 'rankMatrix' with size 11, 10 (11: from 1900 to 2000, 11 items, 10 : Top 10 baby names each decade) (pkt 3. for hvert årti i et 2-dimensinelt array fra opgave beskrivelse)

SelectionChangedEventHandler : Represents the method that will handle the SelectionChanged routed event.

Attatching SelectionChangedEventHandler

ListBox1 name from xaml

SelectionChanged Routed Event: Occurs when the selection of a selector changes.

New Event Handler to update the Listbox2 when new decade selected from listbox1(next slide) for pkt.4 i Delopgave2

# Implement "lstDecade\_SelectionChanged" event handler

```
void lstDecade_SelectionChanged(object sender, SelectionChangedEventArgs e)
{
 ListBoxItem item;

 item = lstDecade.SelectedItem as ListBoxItem; // Because the data entries is done by use of ListBoxItem in XAML
 if (item != null)
 {
 int decade = (Convert.ToInt32(item.Content) - 1900) / 10;
 lstTopBabyNames.Items.Clear();
 for (int i = 1; i < 11; ++i)
 {
 lstTopBabyNames.Items.Add(string.Format("{0} {1}", i, rankMatrix[decade, i - 1]));
 }
 }
}
```

item contains the selected year from Listbox1

item = lstDecade.SelectedItem as ListBoxItem; // Because the data entries is done by use of ListBoxItem in XAML

Convert to string format

ListBox2 name

Add items into ListBox2

2-dimension array from the previous slide

MainWindow.xaml.cs

rankMatrix	(string[11, 10])
[0, 0]	"John and Mary"
[0, 1]	"Helen and William"
[0, 2]	"James and Margaret"
[0, 3]	"Anna and George"
[0, 4]	"Joseph and Ruth"
[0, 5]	"Charles and Elizabeth"
[0, 6]	"Dorothy and Robert"
[0, 7]	"Frank and Marie"
[0, 8]	"Edward and Mildred"
[0, 9]	"Alice and Henry"
[1, 0]	"John and Mary"
[1, 1]	"Helen and William"
[1, 2]	"Dorothy and James"
[1, 3]	"Margaret and Robert"
[1, 4]	"Joseph and Ruth"
[1, 5]	"George and Mildred"
[1, 6]	"Anna and Charles"
[1, 7]	"Edward and Elizabeth"
[1, 8]	"Frances and Frank"
[1, 9]	"Marie and Walter"
[2, 0]	"Mary and Robert"
[2, 1]	"Dorothy and John"
[2, 2]	"Helen and James"
[2, 3]	"Betty and William"
[2, 4]	"Charles and Margaret"
[2, 5]	"George and Ruth"
[2, 6]	"Joseph and Virginia"
[2, 7]	"Doris and Richard"
[2, 8]	"Edward and Mildred"
[2, 9]	"Donald and Elizabeth"
[3, 0]	"Mary and Robert"
...	
[10, 6]	"Andrew and Samantha"
[10, 7]	"Jessica and Joseph"
[10, 8]	"Daniel and Taylor"
[10, 9]	"Elizabeth and Tyler"



# Udbyg “MainWindow\_Loaded” event handler

Udbyg koden således at den laver en instans af BabyName-klassen for hver linie ifilen babynames.txt, og tilføj babyName objekterne til en collection klasse - brugf.eks. List<BabyName>.

foreach is a loop that iterates through a collection of items.

```
void MainWindow_Loaded(object sender, RoutedEventArgs e)
{
 string file = IO.Path.Combine(AppDomain.CurrentDomain.BaseDirectory, "babynames.txt");
 this.namesCollection = Utility.ReadBabyNameData(file);

 foreach (BabyName name in namesCollection)
 {
 for (int decade = 1900; decade < 2010; decade += 10)
 {
 int rank = name.Rank(decade);
 int decadeIndex = (decade - 1900) / 10;
 if (0 < rank && rank < 11)
 {
 if (rankMatrix[decadeIndex, rank - 1] == null)
 rankMatrix[decadeIndex, rank - 1] = name.Name;
 else
 rankMatrix[decadeIndex, rank - 1] += " and " + name.Name;
 }
 }
 }
}
```

Use as it is

# Delopgave3

## Delopgave 3

1. Tilføj kontrollerne til brug for søgningen.
2. Tilføj en eventhandler til søge-knappen og implementer søgningen som søger i collection klassen efter det angivne navn, og opdaterer kontrollerne med den fundne information (eller giver en passende besked hvis navnet ikke findes).

Baby Names Lab3

Decades: 1900, 1910, 1920, 1930, 1940, 1950, 1960

Top 10 baby names in selected decade

Search

Name: Paul

Search

Average ranking: 31

Trend: Less popular

Year	Rank
1910	14
1920	13
1930	14
1940	17
1950	17
1960	19
1970	27

# In Xaml

Outer : GroupBox

```
<GroupBox ... Header="Search" Name="groupBoxSearch">
```

Inner : Grid

To add multiple elements

Tilføj en eventhandler til søge-knappen  
og implementer søgningen

```
(ex) Name="btnSearch"
```

Remember give Name for Button, TextBox , Listbox.  
(give elements names in the XAML to attach handlers in  
the code behind)

Year	Rank
1910	14
1920	13
1930	14
1940	17
1950	17
1960	19
1970	27

# In C#: MainWindow.xaml.cs

```
private void Search(object sender, RoutedEventArgs e)
{
 // get the name entered by the user:
 string name = tbxInput.Text;
 TextBox1

 ...
 tboxAveRank.Text = theName.AverageRank().ToString();
 TextBox2

 ...
 if (-1 < i && i < namesCollection.Count)
 {
 tblkError.Text = "";
 BabyName theName = namesCollection[i];
 tboxAveRank.Text = theName.AverageRank().ToString();
 if (theName.Trend() > 0)
 TextBox2 tboxTrend.Text = "More popular";
 else if (theName.Trend() == 0)
 tboxTrend.Text = "Inconclusive";
 else
 tboxTrend.Text = "Less popular";

 ...
 }
}
```

Example of using textbox names to attach (couple) the necessary logic in C#  
Then its value will be updated/presented on textbox in xaml



# In C#: MainWindow.xaml.cs

```
public partial class MainWindow3 : Window
{
 private List<BabyName> namesCollection;
 private string[,] rankMatrix = new string[11, 10];

 public MainWindow3()
 {
 InitializeComponent();
 for (int decade = 1900; decade < 2010; decade += 10)
 lstDecade.Items.Add(decade);

 Loaded += new RoutedEventHandler(MainWindow_Loaded);
 lstDecade.SelectionChanged += new SelectionChangedEventHandler(lstDecade_SelectionChanged);
 btnSearch.Click += new RoutedEventHandler(Search);
 }
```

Button name from xaml

Attaching event handler

Button click event occurs when the button control is clicked.

Search Event Handler to implement

```
private void Search(object sender, RoutedEventArgs e)
{
 // get the name entered by the user:
 string name = tbxInput.Text;

 ...
 tbxAveRank.Text = theName.AverageRank().ToString();
}
```

# Delopgave4

## Delopgave 4

1. Tilføj en menu med følgende struktur:

```
File Font
Exit Small
 Normal
 Large
 Huge
```

2. Implementer de tilsvarende Click-event handlers. Exit skal lukke programmet. Font-xxx eventhandlerne skal ændre størrelsen på den anvendte font - f.eks. small sætter fontsize til 8 og Large sætter fontsize til 18 osv.
3. Opdater din anvendelse af layout paneler mv., således at din brugergrænseflade ser pæn og funktionel ud uanset størrelsen på den valgte font (inden for rimelige grænser så som 8 - 40).

Baby Names Lab4

File Font

Decades

Top 10 baby names in selected decade

1900  
1910  
1920  
1930  
1940  
1950

1 Mary and Robert  
2 Betty and James  
3 Barbara and John  
4 Shirley and William  
5 Patricia and Richard  
6 Charles and Dorothy

Search

Name: Ann

Search

Average ranking: 130

Trend: Less popular

Year	Rank
1900	63
1910	45
1920	50
1930	34
1940	38
1950	45
1960	60

- Use menu in xaml

```
<Menu Margin="0,0,0,407">
 <MenuItem Header="_File">
 <MenuItem Header="E_xit" Click="MI_FileExitClick" />
 </MenuItem>
 <MenuItem Header="F_ont">
 <MenuItem Header="_Small" Click="MI_FontSmall"/>
 <MenuItem Header="_Normal" Click="MI_FontNormal" />
 <MenuItem Header="_Large" Click="MI_FontLarge"/>
 <MenuItem Header="_Huge" Click="MI_FontHuge"/>
 </MenuItem>
</Menu>
```

Click Events and event handler names  
Put cursor on each name and F12 (or Go to definition)  
Each event handler will be generated in C#.

```
private void MI_FileExitClick(object sender, RoutedEventArgs e)
{
}

private void MI_FontSmall(object sender, RoutedEventArgs e)
{
}
...
```

