

Sorting (II)

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Note: The most of the information of these slides was extracted and adapted from Weiss's book, "*Data Structures and Algorithm Analysis in Java*". They are provided for COP3530 students only. Not to be published or publicly distributed without permission by the publisher.



COP-3530 - Data Structures



Module #6: Sorting (part II)

Outline:

- Shell Sort
- Heap Sort
- Examples
- Complexity analysis and Java code

Remember... Sorting - the main problem



- Assume we have n **comparable objects** in an **array** and we want to rearrange them to be in **increasing order**
- **Input:**
 - An **array A** of n comparable objects
 - A **key value** in each data object
 - A **comparison function** (consistent and total)
- **Output:**
 - **Reorganize** the objects of A such that:
 $\forall i, j \text{ (if } i < j \text{ then } A[i] \leq A[j])$

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Classification of Sorting Algorithms



Comparison based **sorting algorithms** may be classified as follows:

- **Elementary** sorting algorithms:
 - ☐ Insertion
 - ☐ Selection
 - ☐ Shell Sort
- **Divide and Conquer** sorting algorithms:
 - ☐ Merge-Sort
 - ☐ Quick-Sort
- **Priority queues** based sorting algorithm:
 - ☐ Heap-Sort

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Shell Sort (also called - "Gap" sort).



- Created in **1959** by **Donald Shell****

- **Motivation:**

- **Shell sort** is a generalization of **insertion sort**, with two observations in mind:

1. Insertion sort is **efficient** if the input is "almost sorted".
2. Insertion sort is **inefficient**, on average, because it moves values just one position at a time.



segmented insertion sort.

- **Shell sort** is easy to develop an intuitive sense of how this algorithm works, but is very difficult to analyze its running time complexity.

** **Donald Shell**: "A High-Speed Sorting Procedure", Communications of the ACM Vol 2, No. 7, 1959, pp. 30-32.

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Shell Sort.



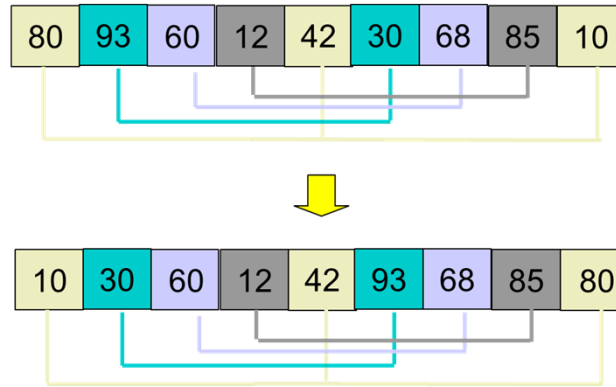
- **Algorithm. Main ideas:**

- Divides an array into several smaller **non-contiguous segments**.
 - The **distance** between successive elements in one segment is called a **gap**.
 - Each segment is sorted within itself using **Insertion sort**.
 - Then re-segment into larger segments (**smaller gaps**) and repeat (insert) sort.
 - Continue until only one segment (**gap = 1**).
 - When the **gap = 1** \Rightarrow **Shell Sort** \equiv **Insertion Sort**,
 - It will be able to work very fast, since **Insertion Sort** is fast when the array is almost in order.

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Shell Sort. Example

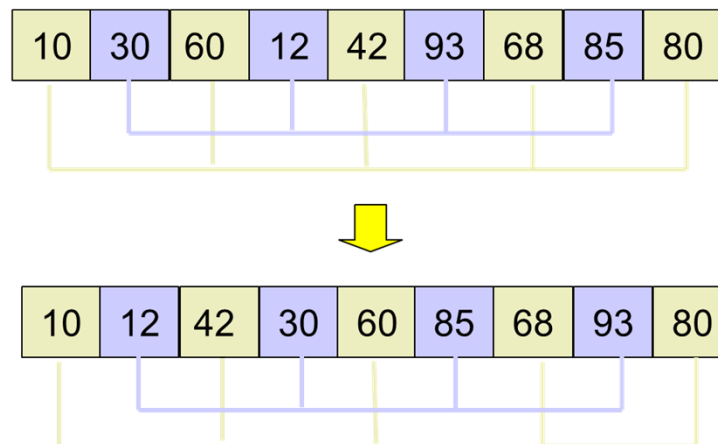
- Initial **Gap** = 4



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Shell Sort. Example

- Gap** = 2



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Shell Sort. Example

- Gap = 1

10	12	42	30	60	85	68	93	80
----	----	----	----	----	----	----	----	----



10	12	30	42	60	68	80	85	93
----	----	----	----	----	----	----	----	----

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Shell Sort. Gap sequence

- Important points:

- The sequence $h_1, h_2, h_3, \dots, h_t$ is a sequence of increasing integer values which will be used as a sequence (from right to left) of **gap values**.
- Any sequence will work as long as it is increasing and $h_1=1$.
- For any **gap value** h_k we have $A[i] \leq A[i + h_k]$
- Best practical results are obtained when all values in the **gap sequence** are **relatively prime** (sequence does not share any divisors).

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Shell Sort. Practical Gap sequence



■ Important points (cont...):

- Three Methods (for the **gap sequence**):
 - 1) **Shell's suggestion** - first gap is $n/2$ - successive gaps are previous value divided by 2.
 - 2) **Odd gaps only** - like **Shell** method except if division produces an even number add 1.
 - 3) **2.2 method** - like Odd gaps method (add 1 to even division result) but use a divisor of 2.2 and truncate. Best performance of all - most nearly a relatively prime sequence.

Visualization:

<https://www.youtube.com/watch?v=CmPA7zE8mx0>

<http://www.cs.usfca.edu/~galles/visualization/ComparisonSort.html>

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Shell Sort. Analysis and Java Code



■ Running Time:

- Worst case: $O(n^{1.5})$ **sub-quadratic!**
- Best case: $O(n \log n)$
- Average: $O(n^{1.25})$ **conjectured!**

■ Java code for **Shell Sort**

```
public static void shellSort(Comparable[] theArray, int n)
{
    for( int gap = n/2; gap > 0; gap = gap/2 )
        for( int i = gap; i < n; i++ ) {
            Comparable tmp = theArray[ i ];
            int j = i;
            for(; j >= gap && tmp.compareTo(theArray[ j - gap ]) < 0 ; j -= gap)
                theArray[ j ] = theArray[ j - gap ];
            theArray[ j ] = tmp;
        }
}
```

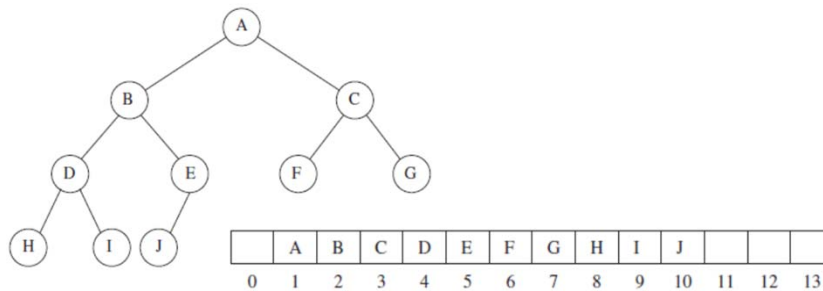
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HeapSort

- **Heap sort** is a comparison based sorting technique based on **Binary Heap** data structure.

Remember that...

- A **binary min-heap** has:
 - **Structure property:** A complete binary tree – binary tree that is completely filled, with the possible exception of the bottom level, which is filled from left to right.
 - **(min) Heap property:** the key of a node \leq the keys of the children



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HeapSort. The algorithm.

- **Input:**
 - Unsorted array $A[1..n]$
- **Algorithm:**
 - **BuildHeap**
for ($i=0$; $i < A.length$; $i++$)
 $B[i] = \text{insert}(A[i])$
 - **Sort procedure**
for ($i=0$; $i < B.length$; $i++$)
 $A[i] = \text{deleteMin}()$
- **Output:**
 - Sorted array $A[1..n]$

Algorithm Analysis:

- **insert()** and **deleteMin()** are $O(\log n)$ then the **overall running time of HeapSort is $O(n \log n)$**

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HeapSort



- **Java implementation** (Author: Mark Weiss)
<https://users.cs.fiu.edu/~weiss/dsj2/code/Sort.java>
- **Visualization** (in-place version)
<https://www.cs.usfca.edu/~galles/visualization/HeapSort.html>

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Summary and preliminary results:



algorithm	stable?	best time	average time	worst time	extra memory
selectionsort	no	$O(n^2)$	$O(n^2)$	$O(n^2)$	$O(1)$
insertionsort	yes	$O(n)$	$O(n^2)$	$O(n^2)$	$O(1)$
shellsort	no	$O(n \cdot \log(n))$	$O(n^{1.25})^\dagger$	$O(n^{1.5})$	$O(1)$
heapsort	no	$O(n)$	$O(n \cdot \log(n))$	$O(n \cdot \log(n))$	$O(1)$

Non-trivial

- **Stable sorting algorithm** – mean that the algorithm preserves the input order of equal elements in the sorted output.

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