

# Lists, Stacks, and Queues (V)

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## COP-3530 - Data Structures



### Module #2: Lists, Stacks, and Queues (part V)

#### Outline:

- The Queue model (FIFO list).
- Array implementation of a Queue.
- Circular array implementation of a Queue.
- Complexity analysis.
- Applications of Queues.

## The Queue Model



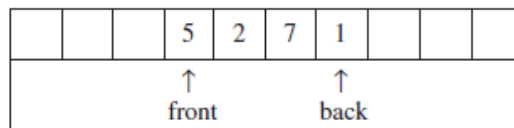
- **Definition:** A **queue** is a list of elements such that:
  - elements are **inserted** at the end of the list (the rear/back) and
  - **deleted** at the front of the list
- **Queues** are sometimes known as
  - **FIFO - (F)irst (I)n, (F)irst (O)ut** lists.
- **Operations:**
  - **enqueue** – insert at the end
  - **dequeue** - delete the most recently inserted element
- **Important point:**
  - For queues, both the **linked list** and **array implementations** give fast  $O(1)$  running times for every operation.

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## Array implementation of Queues



- For each **queue**, we keep:
  - an array - **theArray**;
  - the positions **front** and **back**, which represent the ends of the queue;
  - the number of elements that are actually in the queue, **currentSize**.



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## Array implementation of Queues



								2	4
								↑	↑
								front	back

### ■ Operations:

#### □ **init**

front = 0; back = -1; currentSize = 0  
qMaxSize //size of queue

#### □ To **enqueue** (insert) an element x:

currentSize += 1;  
back += 1;  
theArray[back] = x;

#### □ To **dequeue** (delete) an element:

the return value is theArray[front];  
currentSize -= 1;  
front += 1;

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## Array implementation of Queues



								2	4
								↑	↑
								front	back

### ■ Potential problem:

- After 10 **enqueues**, the queue appears to be full, since back is now at the last array index, and the next **enqueue** would be in a nonexistent position!!!

### ■ Simple solution:

- Whenever front or back gets to the end of the array, it is wrapped around to the beginning - **circular array implementation**

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## Circular Array Implementation of Queues

### Operations:

- **init**

```
front = 0; back = -1; currentSize = 0
qMaxSize //size of queue
```
- To **enqueue** (insert) an element x:
 

```
if currentSize == qMaxSize
    Overflow Error!
else
    currentSize += 1;
    back = (back + 1) mod qMaxSize;
    theArray[back] = x;
```
- To **dequeue** (delete) an element:
 

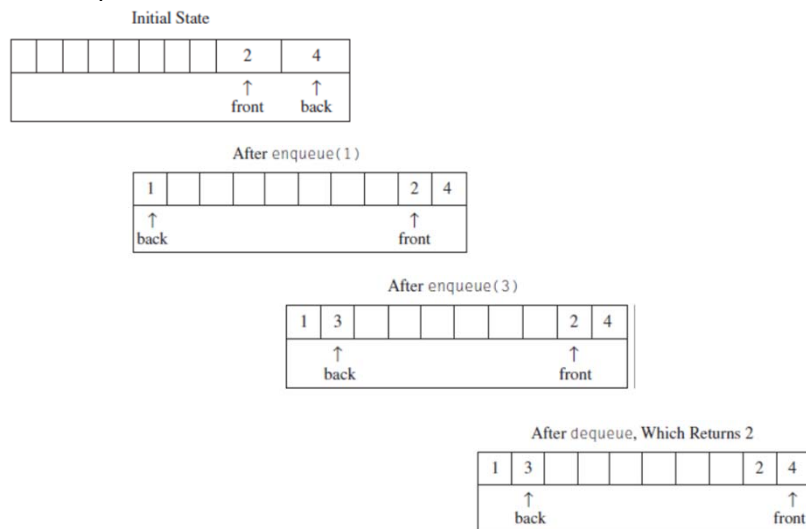
```
if currentSize == 0
    Underflow Error!
else
    the return value is theArray[front];
    currentSize -= 1;
    front = (front + 1) mod qMaxSize;
```



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## Circular Array Implementation of Queues

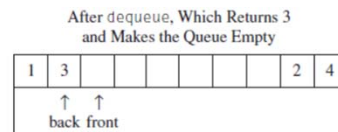
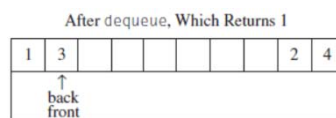
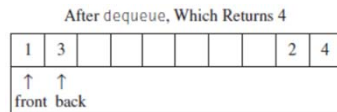
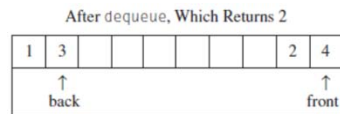
### Example



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## Circular Array Implementation of Queues

- Example (cont...)



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## Implementation of Queues

- See **Java** implementation of **Queues** using a **Linked-list**:

<http://introcs.cs.princeton.edu/java/43stack/Queue.java.html>

- See **Java** implementation of **Queues** using a **Circular Array**:

<http://www.cs.utsa.edu/~wagner/CS2213/queue/queue.html>

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## Applications of the Queues



- Some simple examples of queue usage:
  - When jobs are submitted to a **printer**, they are arranged in order of arrival.
  - Virtually every real-life line is (supposed to be) a queue: **first-come first-served**.
  - In **computer networks**, **users** on other computers (file server) are given access to files on a first-come first-served basis.
  - **Calls** to large companies are generally placed on a **queue** when all operators are busy.
  - Etc...

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