



COMMONWEALTH OF AUSTRALIA

Copyright Regulations 1969

WARNING

This material has been reproduced and communicated to you by or on behalf of Monash University pursuant to Part VB of the *Copyright Act 1968* (the Act).

The material in this communication may be subject to copyright under the Act. Any further reproduction or communication of this material by you may be the subject of copyright protection under the Act.

Do not remove this notice.



FIT 3080: Intelligent Systems

Probability Chapter 13

Many slides are adapted from Stuart Russell, Andrew Moore
or Dan Klein

So far

Agents did not consider:

- **Uncertainty about the world or the outcome of an action**
- **Learning their knowledge**



From Now On

- **Uncertainty**
 - Probability, Bayesian Networks
- **Planning for Complex Decisions**
 - Markov Decision Processes, Reinforcement Learning
- **Machine Learning**
 - Classification, Regression



Outline

- **Background:**
 - Random variables and probabilistic inference
 - Probabilistic models
 - Joint, marginal and conditional distributions
- **Inference by enumeration**
- **Product Rule, Chain Rule, Bayes' Rule**
- **Independence and conditional independence**



Random Variables

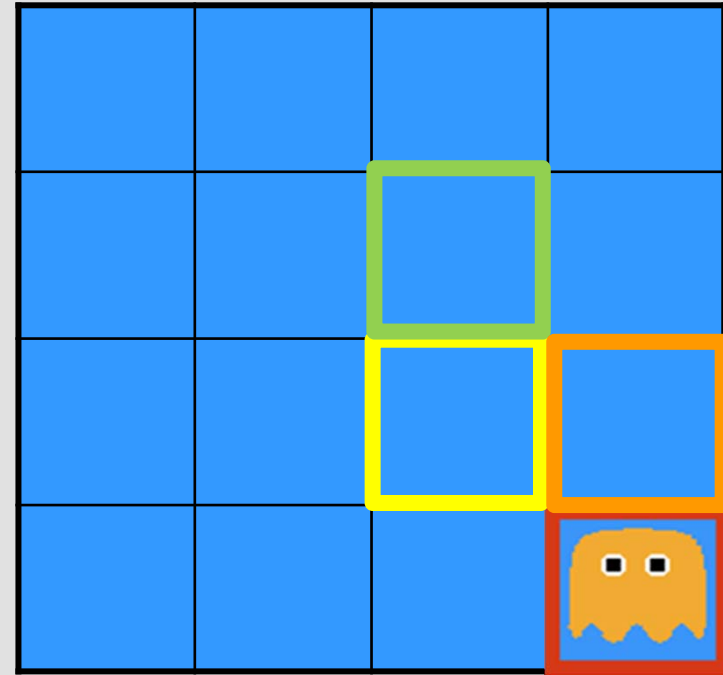
- **A random variable is some aspect of the world about which we may have uncertainty**
 - R = Is it raining?
 - D = How long will it take to drive to work?
 - L = Where am I?
- **We denote random variables with capital letters**
- **Random variables have domains**
 - R in $\{\text{true}, \text{false}\}$ (sometimes write as $\{+r, -r\}$)
 - D in $[0, \infty)$
 - L in possible locations, maybe $\{(0,0), (0,1), \dots\}$

Probabilistic Inference

- **Probabilistic inference: compute a desired probability from other known probabilities**
- **We generally compute conditional probabilities**
 - They represent an agent's *beliefs* given the evidence
 - E.g., $\text{Pr}(\text{on time} \mid \text{no reported accidents}) = 0.90$
- **Probabilities change with new evidence:**
 - Observing new evidence causes *beliefs to be updated*
 - E.g., $\text{Pr}(\text{on time} \mid \text{no accidents, 5 a.m.}) = 0.95$
 $\text{Pr}(\text{on time} \mid \text{no accidents, 5 a.m., raining}) = 0.80$

Example – Inference in Ghostbusters

- A ghost is somewhere in the grid
- Sensor readings tell how close a tile is to the ghost
 - On the ghost: **red**
 - 1 away: **orange**
 - 2 away: **yellow**
 - 3+ away: **green**
- Sensors are noisy, but we know $\text{Pr}(\text{Color}|\text{Distance})$



$\text{Pr}(\text{red} 2)$	$\text{Pr}(\text{orange} 2)$	$\text{Pr}(\text{yellow} 2)$	$\text{Pr}(\text{green} 2)$
0.05	0.17	0.46	0.32

We want to know: $\text{Pr}(\text{Location} | \text{Color})$

Uncertainty and Probabilistic Inference

- **General situation:**
 - **Evidence:** Agent knows certain things about the state of the world
 - **Hidden variables:** Agent needs to reason about other aspects
 - **Model:** Agent knows something about how the known variables relate to the unknown variables
- **Probabilistic reasoning gives us a framework for managing our beliefs and knowledge**

No observations	0.11	0.11	0.11
	0.11	0.11	0.11
	0.11	0.11	0.11
	0.17	0.10	0.10
	0.09	0.17	0.10
	<0.01	0.09	0.17
Evidence: red	<0.01	<0.01	0.03
	<0.01	0.05	0.05
	<0.01	0.05	0.81

Evidence: yellow

Probabilistic Models (I)

- **Probabilistic models describe how (a portion of) the world works**
- **Models are always simplifications**
 - May not account for every variable
 - May not account for all interactions between variables
 - “All models are wrong; but some are useful.”
 - George E. P. Box
- **What do we do with probabilistic models?**
 - We (or our agents) need to reason about unknown variables given evidence
 - > explanation (diagnostic reasoning)
 - > prediction (causal reasoning)
 - > value of information

Probability Distributions

- Unobserved random variables have distributions that represent probabilities of value assignments

Pr(Temp)

Temp	Pr
warm	0.5
cold	0.5

Pr(Weather)

Weather	Pr
sunny	0.6
rain	0.1
fog	0.3

- A probability is a single number

$$\text{Pr(Weather=rain)} = 0.1 \quad \text{or} \quad \text{Pr(rain)} = 0.1$$

- Kolmogorov's axioms:

$$\forall x \quad \text{Pr}(x) \geq 0$$

$$\sum_x \text{Pr}(x) = 1$$



Joint Distributions

- A joint distribution over a set of random variables X_1, \dots, X_n specifies a real number for each value assignment (or outcome):

$\Pr(X_1=x_1, \dots, X_n=x_n)$ or $\Pr(x_1, \dots, x_n)$

- Size of distribution of n variables with domain sizes d?

- **Must obey:**

$$\forall x_i \quad \Pr(x_1, \dots, x_n) \geq 0$$
$$\sum_{x_1, \dots, x_n} \Pr(x_1, \dots, x_n) = 1$$

- **For all but small distributions, impractical to write out**

$\Pr(W, T)$

T	W	Pr
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

Probabilistic Models (II)

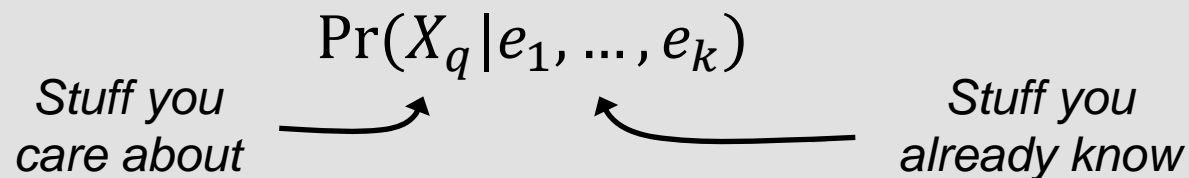
- A probabilistic model is a joint distribution over a set of variables

$$\Pr(X_1, X_2, \dots, X_n)$$

- Given a joint distribution, we can reason about unobserved variables given evidence
- General form of a query:

$$\Pr(X_q | e_1, \dots, e_k)$$

Stuff you care about *Stuff you already know*



- This kind of posterior distribution is also called the belief function of an agent who uses this model

Events

- An outcome is a possible result of an experiment
- An event is a set E of outcomes

$$\Pr(E) = \sum_{\{x_1, \dots, x_n\} \in E} \Pr(x_1, \dots, x_n)$$

- From a joint distribution, we can calculate the probability of any event
 - Probability that it is hot AND sunny
 - Probability that it is hot
 - Probability that it is hot OR sunny
- Typically, the events we care about are partial assignments, like $\Pr(T=\text{hot})$

$\Pr(W, T)$

T	W	Pr
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

Marginal Distributions

- Marginal distributions are sub-tables that eliminate variables
- Marginalization (summing out): Combine collapsed rows by adding

$\Pr(W, T)$		
T	W	Pr
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

$$\Pr(t) = \sum_{w \in \{\text{sun}, \text{rain}\}} \Pr(t, w)$$

$\Pr(T)$	
T	Pr
hot	0.5
cold	0.5

$$\Pr(w) = \sum_{t \in \{\text{hot}, \text{cold}\}} \Pr(t, w)$$

$\Pr(W)$	
W	Pr
sun	0.6
rain	0.4

Conditional Distributions (I)

- Conditional distributions are probability distributions over some variables given fixed values of others

Joint Distribution

$\Pr(W, T)$

T	W	Pr
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

Conditional Distributions

$\Pr(W|T)$

$\Pr(W|T = \textit{hot})$

W	Pr
sun	0.8
rain	0.2

$\Pr(W|T = \textit{cold})$

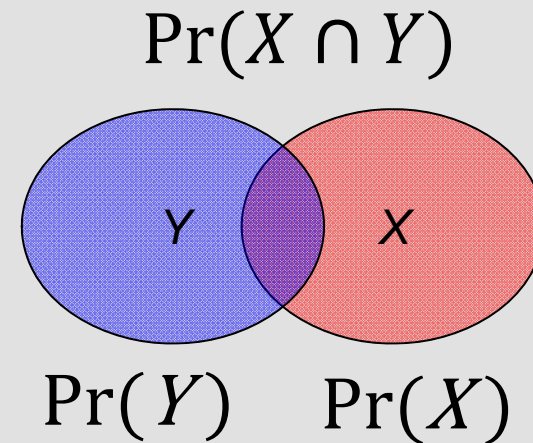
W	Pr
sun	0.4
rain	0.6

Conditional Distributions (II)

$$\Pr(X | Y) = \frac{\Pr(X \wedge Y)}{\Pr(Y)}$$

$\Pr(W, T)$

T	W	Pr
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3



$$\Pr(W = \text{rain} | T = \text{cold}) = ?$$



Conditional Distributions (III)

- **Conditional or posterior probabilities:**
 - E.g., $\Pr(\text{cavity} \mid \text{toothache}) = 0.8$, given that *toothache* is all I know
- **Notation for conditional distributions:**
 - $\Pr(\text{cavity} \mid \text{toothache})$ = a single number
 - $\Pr(\text{Cavity}, \text{Toothache})$ = 2x2 table sums to 1
 - $\Pr(\text{Cavity} \mid \text{Toothache})$ = Two 2-element vectors, each sums to 1
- **If we know more:**
 - $\Pr(\text{cavity} \mid \text{toothache}, \text{catch}) = 0.9$
 - $\Pr(\text{cavity} \mid \text{toothache}, \text{cavity}) = 1$
- **Less specific beliefs remain *valid* after more evidence arrives, but are not always *useful***
- **New evidence may be irrelevant, allowing simplification:**
 - $\Pr(\text{cavity} \mid \text{toothache}, \text{traffic}) = \Pr(\text{cavity} \mid \text{toothache}) = 0.8$



Normalization Trick

- **A trick to get a whole conditional distribution at once:**
 - Select the joint probabilities matching the evidence
 - **Normalize** the selection (make it sum to one)

$\Pr(W, T)$								$\Pr(T \text{rain})$	
T	W	Pr						T	Pr
hot	sun	0.4						hot	0.25
hot	rain	0.1						cold	0.75
cold	sun	0.2							
cold	rain	0.3							

Select

$\Pr(T, \text{rain})$									
T	R	Pr						T	Pr
hot	rain	0.1						hot	0.25
cold	rain	0.3						cold	0.75

Normalize

- **Why does this work?**

$$\Pr(x_1 | x_2) = \frac{\Pr(x_1, x_2)}{\Pr(x_2)} = \frac{\Pr(x_1, x_2)}{\sum_{x_1} \Pr(x_1, x_2)}$$

Inference by Enumeration (I)

- $\text{Pr}(\text{sun})?$
- $\text{Pr}(\text{sun} \mid \text{summer})?$
- $\text{Pr}(\text{sun} \mid \text{winter, hot})?$

S	T	W	Pr
summer	hot	sun	0.30
summer	hot	rain	0.05
summer	cold	sun	0.10
summer	cold	rain	0.05
winter	hot	sun	0.10
winter	hot	rain	0.05
winter	cold	sun	0.15
winter	cold	rain	0.20

Inference by Enumeration (II)

- **General case:**

- Evidence variables: $E_1, \dots, E_k = e_1, \dots, e_k$
 - Query variable(s): Q
 - Unknown variables: U_1, \dots, U_r
- $\left. \begin{array}{l} E_1, \dots, E_k = e_1, \dots, e_k \\ Q \\ U_1, \dots, U_r \end{array} \right\} \begin{array}{l} X_1, \dots, X_n \\ \text{All variables} \end{array}$

- **We want $\Pr(Q|e_1, \dots, e_k)$**

- **Procedure**

1. Select the entries that are consistent with the evidence
2. Sum out U to get the joint probability of Query and Evidence:

$$\Pr(Q, e_1, \dots, e_k) = \sum_{u_1, \dots, u_r} \underbrace{\Pr(Q, u, \dots, u_r, e_1, \dots, e_k)}_{X_1, \dots, X_n}$$

3. Normalize the remaining entries to conditionalize

- **Problems:**

- Worst-case time complexity $O(d^n)$
- Space complexity $O(d^n)$ to store the joint distribution

Inference by Enumeration – Example

- **Pr(sun | summer)**

- Evidence variables?
- Query variables?
- Unknown variables?

- **Procedure**

- Select entries
- Sum out U to get a joint probability of Q and E
- Normalize the remaining entries to conditionalize

S	T	W	Pr
summer	hot	sun	0.30
summer	hot	rain	0.05
summer	cold	sun	0.10
summer	cold	rain	0.05
winter	hot	sun	0.10
winter	hot	rain	0.05
winter	cold	sun	0.15
winter	cold	rain	0.20

The Product Rule

- Sometimes we have conditional distributions but want the joint distribution

$$\Pr(x|y) = \frac{\Pr(x, y)}{\Pr(y)} \quad \longleftrightarrow \quad \Pr(x, y) = \Pr(x|y) \Pr(y)$$

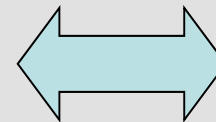
- Example:

$\Pr(W)$

W	Pr
sun	0.8
rain	0.2

$\Pr(D|W)$

D	W	Pr
wet	sun	0.1
dry	sun	0.9
wet	rain	0.7
dry	rain	0.3



$\Pr(D, W)$

D	W	Pr
wet	sun	0.08
dry	sun	0.72
wet	rain	0.14
dry	rain	0.06

The Chain Rule

- **We can always write a joint distribution as an incremental product of conditional distributions**

$$\Pr(x_1, \dots, x_n) = \prod_{i=1}^n \Pr(x_i | x_1, \dots, x_{i-1})$$

- **Example:**

$\Pr(\text{Traffic}, \text{Umbrella}, \text{Rain}) =$
 $\Pr(\text{Umbrella} | \text{Rain}, \text{Traffic}) \times \Pr(\text{Traffic} | \text{Rain}) \times \Pr(\text{Rain})$

- **Why is this true?**

Bayes' Rule

- **Two ways to factor a joint distribution over two variables:**

$$\Pr(x, y) = \Pr(x|y) \Pr(y) = \Pr(y|x) \Pr(x)$$

$$\Pr(x|y) = \frac{\Pr(y|x) \Pr(x)}{\Pr(y)}$$

- **Why is this helpful?**
 - Lets us build one conditional from its reverse
 - Often one conditional is tricky but the other one is simple
 - Foundation of many systems (e.g., ASR, MT)

Bayes Rule: Conditionalization

- **Attributed to Rev. Thomas Bayes**

$$\Pr(h \mid e) = \frac{\Pr(e \mid h) \Pr(h)}{\Pr(e)}$$

- **Also called *Conditionalization*:**

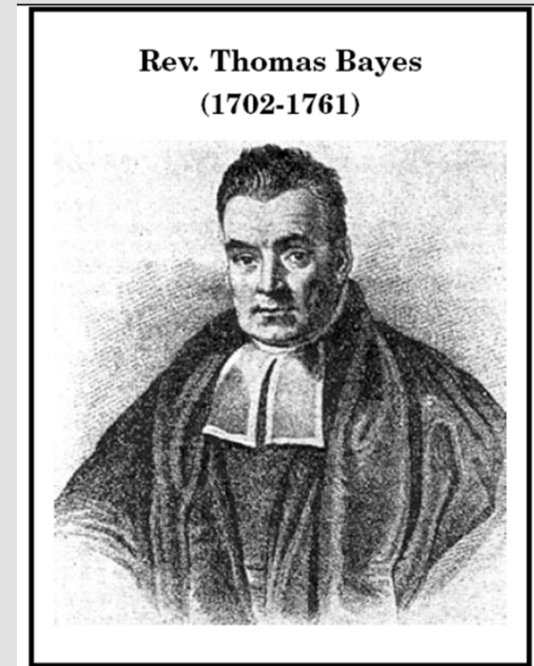
$$\Pr'(h) = \Pr(h \mid e)$$

- **Also read as**

$$\text{Posterior} = \frac{\text{Likelihood} \times \text{Prior}}{\text{Prob of evidence}}$$

- **Assumptions:**

- Joint priors over $\{h_i\}$ and e exist
- Total evidence: e is observed



Inference with Bayes' Rule – Example

Diagnosis of breast cancer (hypothesis), given xray (evidence)


- **Let $\Pr(h)=0.01$, $\Pr(e|h)=0.8$ and $\Pr(e/\sim h)=0.1$**
- **Bayes theorem yields**

$$\begin{aligned}\Pr(h | e) &= \frac{\Pr(e | h) \Pr(h)}{\Pr(e)} \\ &= \frac{\Pr(e | h) \Pr(h)}{\Pr(e | h) \Pr(h) + \Pr(e | \sim h) \Pr(\sim h)} \\ &= \frac{0.8 \times 0.01}{0.8 \times 0.01 + 0.1 \times 0.99} \\ &= \frac{0.008}{0.008 + 0.099} = \frac{0.008}{0.107} \approx 0.075\end{aligned}$$



Ghostbusters Revisited

- We have two distributions:
 - **Prior distribution** over ghost location: $\Pr(L)$
 - **Sensor model**: $\Pr(R | D)$
 - > Given by some “black box” process
 - > Assume reading is at the lower left corner
 - > E.g., $\Pr(\text{yellow}|D \geq 3) = 0.27$
 $\Pr(\text{yellow}|D = 2) = 0.46$
 $\Pr(\text{yellow}|D = 1) = 0.25$
 $\Pr(\text{yellow}|D = 0) = 0.03$
- The **posterior distribution** $\Pr(L|R)$ over ghost locations given a reading
$$\Pr(l = (3,1)|\text{yellow})$$
$$\propto \Pr(\text{yellow}|l = (3,1))\Pr(l = (3,1))$$
$$\propto 0.03 * 0.11 = 0.0033$$



0.11	0.11	0.11
0.11	0.11	0.11
0.11	0.11	0.11

0.17	0.10	0.10
0.09	0.17	0.10
<0.01	0.09	0.17

Example Problems

- Suppose a murder occurs in a town of population 10,000 (10,001 before the murder). A suspect is brought in and DNA tested. The probability that there is a DNA match given that a person is innocent is $1/100,000$; the probability of a match on a guilty person is 1. What is the probability he is guilty given a DNA match?
- Doctors have found that people with Creutzfeldt–Jakob disease (CJ) almost invariably ate lots of hamburgers, thus $\Pr(\text{HamburgerEater}|\text{CJ}) = 0.9$. CJ is a rare disease: about 1 in 100,000 people get it. Eating hamburgers is widespread: $\Pr(\text{HamburgerEater}) = 0.5$. What is the probability that a regular hamburger eater will have CJ disease?

Independence

- Two variables are independent if:

$$\Pr(X, Y) = \Pr(X) \Pr(Y)$$

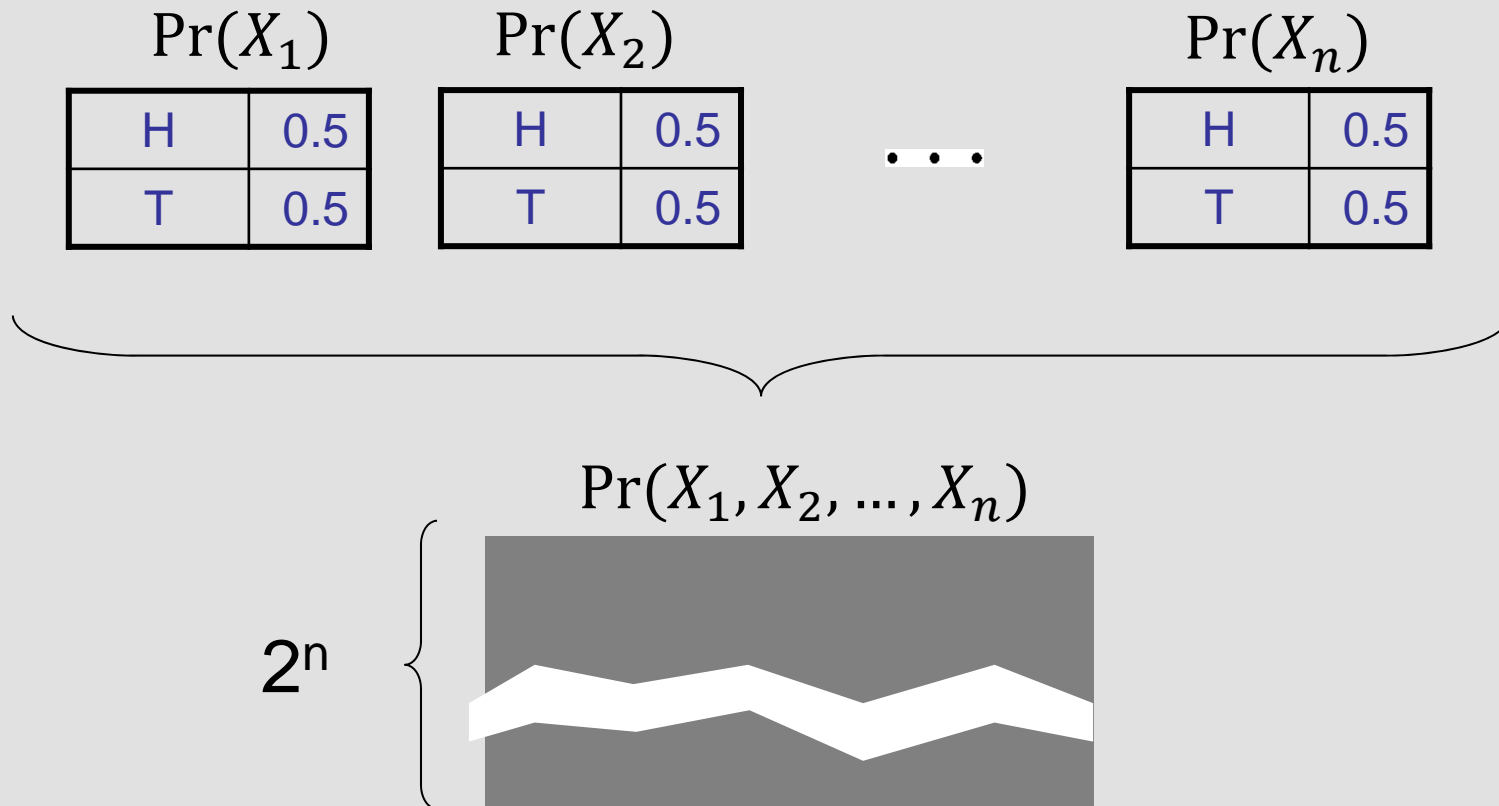
$$\forall x, y \quad \Pr(x, y) = \Pr(x) \Pr(y) \quad \text{or} \quad \Pr(x|y) = \Pr(x)$$

$$X \perp\!\!\!\perp Y$$

- Independence is a **simplifying modeling assumption**
 - *Empirical* joint distributions: at best “close” to independent
 - What could we assume for {Weather, Traffic, Cavity, Toothache}?

Independence – Example

- **N fair, independent coin flips:**



Which Variables are Independent?

$\text{Pr}_1(T, W)$

T	W	Pr
warm	sun	0.4
warm	rain	0.1
cold	sun	0.2
cold	rain	0.3

$\text{Pr}(T)$

T	Pr
warm	0.5
cold	0.5

$\text{Pr}(W)$

W	Pr
sun	0.6
rain	0.4

$\text{Pr}_2(T, W)$

T	W	Pr
warm	sun	0.3
warm	rain	0.2
cold	sun	0.3
cold	rain	0.2

Conditional Independence (I)

- Employs domain knowledge to simplify probabilistic models
- Example: $\Pr(\text{Toothache}, \text{Cavity}, \text{Catch})$
If I have or don't have a cavity, the probability that the probe catches in the tooth doesn't depend on whether I have a toothache:
 - $\Pr(+\text{catch} \mid +\text{toothache}, +\text{cavity}) = \Pr(+\text{catch} \mid +\text{cavity})$
 - $\Pr(+\text{catch} \mid +\text{toothache}, \neg\text{cavity}) = \Pr(+\text{catch} \mid \neg\text{cavity})$
 - Catch is **conditionally independent** of Toothache given Cavity:
 - > $\Pr(\text{Catch} \mid \text{Toothache}, \text{Cavity}) = \Pr(\text{Catch} \mid \text{Cavity})$ or
 - > $\Pr(\text{Toothache} \mid \text{Catch}, \text{Cavity}) = \Pr(\text{Toothache} \mid \text{Cavity})$ or
 - > $\Pr(\text{Toothache}, \text{Catch} \mid \text{Cavity}) = \Pr(\text{Toothache} \mid \text{Cavity}) \times \Pr(\text{Catch} \mid \text{Cavity})$

Conditional Independence (II)

- **Unconditional (absolute) independence is rare**
- **Conditional independence is our most basic and robust form of knowledge about uncertain environments:**

$$\begin{aligned}\forall x, y, z \quad & \Pr(x, y|z) = \Pr(x|z) \Pr(y|z) \text{ or} \\ & \Pr(x|y, z) = \Pr(x|z) \\ & \Pr(X, Y|Z) = \Pr(X|Z) \Pr(Y|Z) \\ & \Pr(X|Y, Z) = \Pr(X|Z)\end{aligned}$$

$$X \perp\!\!\!\perp Y | Z$$

- **Example**
 $\Pr(\text{Traffic, Umbrella}|\text{Rain}) = \Pr(\text{Umbrella}|\text{Rain}) \times \Pr(\text{Traffic}|\text{Rain})$ or
 $\Pr(\text{Traffic}|\text{Umbrella, Rain}) = \Pr(\text{Traffic}|\text{Rain})$
- **Bayesian networks / graphical models help us express conditional independence assumptions**

Reading

- **Russell, S. and Norvig, P. (2010), *Artificial Intelligence – A Modern Approach* (3rd ed), Prentice Hall**
– Chapter 13

