# JIMMY KUANG

San Francisco, California (415)-439-0782 <u>jimmy.kuang96@gmail.com</u> <u>Portfolio</u> <u>LinkedIn</u> <u>Github</u> <u>EXPERIENCE</u>

#### Software Engineer Assistant | App Academy

Aug 2022 - Present

- Advise students on best practices for their code, debugging practices, and communicative approaches, providing students from diverse backgrounds the foundation to become Software Engineers
- Conduct language agnostic technical interviews with students in Data Structures and Algorithms and
   System Design, providing technical and behavioral feedback to improve student interview success rate
- Guide and support students in developing and debugging projects and applications to achieve key benchmarks, escalating to Technical Career Coaches when necessary

#### Sales Clerk | Alcatraz Enterprises

Mar 2019 - Feb 2020

- Trained and mentored multiple new hires in transactions, inventory management, and general operations
- Collaborated with team mates during rushes, effectively handling customer transactions totalling upwards of \$10,000 daily

### **PROJECTS**

#### Recipistic | (React, Redux, Javascript, Rails, Ruby)

live | github

A full stack single-page web application clone of Epicurious, allowing users to browse and favorite recipes

- Utilized JBuilder views in the Ruby on Rails back end to structure responses as JSON objects, facilitating the creation of a normalized Redux store in the frontend and streamlining data rendering
- Implemented search functionality by leveraging normalized Redux store to dynamically filter recipes based on query string, reducing server load by limiting API requests to the back-end
- Assembled higher order modal component for React by passing props to conditionally render forms, allowing for DRY code

#### Build-A-Burger | (Javascript, HTML, CSS)

live | github

An interactive game where users cook and send out as many burgers as possible within a time limit

- Constructed graphics using HTML Canvas to deliver an interactive game reminiscent of old flash games
- Engineered events that trigger upon clicking, holding, and releasing the mouse buttons, allowing for click and drag interactivity of the elements within the game
- Designed conditional cases to allow for elements of the game to be placed on any appropriate position, giving a fast paced game that empowers different strategies of play

#### Pantry Chef | (MongoDB, Express, React, NodeJS)

<u>live</u> l <u>github</u>

A MERN stack web application that suggests community-sourced recipes based on user-provided ingredients

- Moderate over daily standups with other team members to have a plan of action for the day and to reorganize team priorities should there have been any falling behind, allowing us to have MVP done within a week
- Established custom back-end routes using Express to communicate with MongoDB and bring referenced data to the frontend, while allowing for validations to ensure format of data when sent to the back-end
- Developed a menu component in React to render on any page, giving users easy access to their customized pantries whenever

<u>SKILLS</u> Javascript, Ruby, Ruby on Rails, React, Redux, SQL, PostgreSQL, HTML5, CSS3, MongoDB, Mongoose, Express, Node.js, AJAX, jQuery, AWS, Webpack, Git, Heroku

## **EDUCATION**

App Academy

Jul 2021 - Oct 2021

City College of San Francisco

Aug 2019 - Jun 2021