



GE Energy

## Functional Testing Specification

*Renewal Services  
Louisville, KY.*

**LOU-GEF-IC609SJR100**

### Test Procedure for: IC609SJR100

**DOCUMENT REVISION STATUS:** Determined by the last entry in the "REV" and "DATE" column


REV.	DESCRIPTION	SIGNATURE	REV. DATE
A	Initial release	<i>Charlie Wade</i>	7/22/2005
B			
C			

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<b>DATE</b> 7/22/2005	<b>DATE</b>	<b>DATE</b>	<b>DATE</b> 7/22/2005

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## Functional test procedure for: IC609SJR100

### 1. SCOPE

1.1 This is a functional testing procedure for a: Test Procedure.doc

### 2. STANDARDS OF QUALITY

2.1 Refer to the current revision of the IPC-A-610 standard for workmanship standards.

### 3. APPLICABLE DOCUMENTS

3.1 The following document(s) shall form part of this specification to the extent specified herein. Unless otherwise indicated, the latest issue shall apply.

2.1.1

### 4. ENGINEERING REQUIREMENTS

#### 4.1 Equipment Cleaning

4.1.1 Equipment should be clean and free of debris prior to applying power unless performing an initial check. Refer to the local documented procedures for cleaning guidelines.

#### 4.2 Equipment Inspection


4.2.1 Equipment should be visually inspected for any defects prior to applying power. This inspection should include the following as a minimum:

- 4.2.1.1 Wires broken or cracked
- 4.2.1.2 Terminal strips / connectors broken or cracked
- 4.2.1.3 Loose wires
- 4.2.1.4 Components visually damaged
- 4.2.1.5 Capacitors leaking
- 4.2.1.6 Solder joints damaged or cold
- 4.2.1.7 Circuit board burned or de-laminated
- 4.2.1.8 Printed wire runs burned or damaged

### 5. EQUIPMENT REQUIRED

5.1 The following equipment is required to perform the process requirements. Equipment may be substituted provided that all accuracy's and test ratios are equivalent or better.

Qty	Reference #	Description
1		Series One Junior
1		Portable Programmer
1		Series One Junior Test Box (115VAC)
1		Series One I/O Expansion Rack

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## 6. TESTING PROCESS

### 6.1 Setup

- 6.1.1 Replaced RAM and battery.
- 6.1.2 Power up the Series One Junior first to see if it will come on line, 115VAC. If OK continue.
- 6.1.3 Hook up Series One Junior 115VAC Test box to the UUT. Be sure communications cable between the Junior and the expansion rack is connected.
- 6.1.4 Flip top row of test switches to the middle position and the bottom row of switch down on the test box.
- 6.1.5 Turn power on and turn key switch on programmer panel to Program or flip switch to the Program Position.
- 6.1.6 Install the following program into CPU using the portable programmer. Clear memory first then start with the 1<sup>st</sup> Bit.
- 6.1.7 To Clear memory enter

Clear SHF      348 Delete NXT      THIS CLEARS THE MEMORY

### 6.1.8 Exercise Program

1st Bit on Junior	NXT	STR	SHF	0	ENT	TMR	SHF	600	ENT	SHF	1	ENT
	STR	TMR	SHF	600	ENT	OUT	SHF	17	ENT			
2nd Bit	STR	SHF	15	ENT	STR	SHF	16	ENT	CNT	SHF	610	ENT
	SHF	<b>15</b>	ENT	STR	CNT	SHF	610	ENT	OR	SHF	1	ENT
	OUT	SHF	20	ENT								
3rd Bit	NXT	STR	SHF	2	ENT	TMR	SHF	602	ENT	SHF	1	ENT
	STR	TMR	SHF	602	ENT	OUT	SHF	21	ENT			
4th Bit	NXT	STR	SHF	3	ENT	TMR	SHF	603	ENT	SHF	1	ENT
	STR	TMR	SHF	603	ENT	OUT	SHF	22	ENT			
5th Bit	NXT	STR	SHF	4	ENT	TMR	SHF	604	ENT	SHF	1	ENT
	STR	TMR	SHF	604	ENT	OUT	SHF	23	ENT			
6th Bit	NXT	STR	SHF	5	ENT	TMR	SHF	605	ENT	SHF	1	ENT
	STR	TMR	SHF	605	ENT	OUT	SHF	24	ENT			
7th Bit	NXT	STR	SHF	6	ENT	TMR	SHF	606	ENT	SHF	1	ENT
	STR	TMR	SHF	606	ENT	OUT	SHF	25	ENT			
8th Bit	NXT	STR	SHF	7	ENT	TMR	SHF	607	ENT	SHF	1	ENT
	STR	TMR	SHF	607	ENT	OUT	SHF	26	ENT			
9th Bit	NXT	STR	SHF	10	ENT	TMR	SHF	611	ENT	SHF	1	ENT
	STR	TMR	SHF	611	ENT	OUT	SHF	27	ENT			
I/O Expansion Rack												
1st Bit	NXT	STR	SHF	11	ENT	TMR	SHF	612	ENT	SHF	2	ENT
	STR	TMR	SHF	612	ENT	OUT	SHF	30	ENT			
2nd Bit	NXT	STR	SHF	12	ENT	TMR	SHF	613	ENT	SHF	2	ENT
	STR	TMR	SHF	613	ENT	OUT	SHF	31	ENT			
3rd Bit	NXT	STR	SHF	13	ENT	TMR	SHF	614	ENT	SHF	2	ENT
	STR	TMR	SHF	614	ENT	OUT	SHF	32	ENT			
4th Bit	NXT	STR	SHF	14	ENT	TMR	SHF	615	ENT	SHF	2	ENT
	STR	TMR	SHF	615	ENT	OUT	SHF	33	ENT			

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## 6.2 Testing Procedure

- 6.2.1 Once done you should see an End of Program statement.
- 6.2.2 Turn or flip switch to RUN.
- 6.2.3 Flip switch 0 down and approximately 1-second later light 0 should come on.
- 6.2.4 Flip switch 1 down and immediately light 1 should come on.
- 6.2.5 Flip switch 2 down and approximately 1-second later light 2 should come on.
- 6.2.6 The panel should stay the same through switch 7.
- 6.2.7 Flip switch 10 up and approximately 1-second later light 10 should come on.
- 6.2.8 Flip switch 11 up and approximately 2 seconds later light 0 on the output card in the expansion rack should come on.
- 6.2.9 Flip switch 12 up and approximately 2 seconds later light 1 on the output card in the expansion rack should come on.
- 6.2.10 Flip switch 13 up and approximately 2 seconds later light 2 on the output card in the expansion rack should come on.
- 6.2.11 Flip switch 14 up and approximately 2 seconds later light 3 on the output card in the expansion rack should come on.
- 6.2.12 Flip all switches to their original position, off.
- 6.2.13 Push black button 15 times, Lamp 1 should come. Reset lamp by pressing red button, repeat once.
- 6.2.14 End of Test

## 6.3 **\*\*\*TEST COMPLETE\*\*\***

## 7. NOTES:

8.