

## Lab 1: ALU Designs

### Submission Due Dates:

Demo: 2023/09/19 17:20  
Source Code: 2023/09/19 18:30  
Report: 2023/09/24 23:59

## Objective

Getting familiar with basic Verilog behavior modeling.

## Action Items

### 1 lab1\_1.v (20%)

Write a Verilog module and test your module by using the testbench file **lab1\_1\_t.v**.

a. IO list:

- ✓ Input: **op[1:0]**, **a[3:0]**, **b[3:0]**
- ✓ Output: **d[3:0]**

Perform the operations based on the operation **op[1:0]**.

| Operation op[1:0] | Operation                          |
|-------------------|------------------------------------|
| 2'b00             | d = a AND b                        |
| 2'b01             | d = a << b (ignoring the overflow) |
| 2'b10             | d = a OR b                         |
| 2'b11             | d = a >> b                         |

b. You must use the following template for your design. Remember to remove the blue-colored comments.

```
`timescale 1ns/100ps
module lab1_1 (
    input wire [1:0] op,
    input wire [3:0] a,
    input wire [3:0] b,
    output reg [3:0] d
);
    /* Note that d can be either reg or wire.
     * e.g.,    output reg [3:0] d
     * or      output wire [3:0] d
     * It depends on how you design your module. */
    // Add your design here

endmodule
```

## 2 lab1\_1\_t.v (20%)

Complete the testbench **lab1\_1\_t.v** to verify your design. Check the TODO hints in the template code carefully. For incorrect results, you may see error messages like this:

**Error: op = XXXX, d = XXXX, correct d should be XXXX**

where X is the corresponding data bit.

## 3 lab1\_2.v (30%)

Write a Verilog module that models a **4-bit Arithmetic Logic Unit (ALU)** and test your module using the testbench **lab1\_2\_t.v**. The module **lab1\_1** must be reused in **lab1\_2**. You must finish both lab1\_1 and lab1\_2 in one Vivado project.

a. IO list:

- ✓ Inputs: **source\_0[3:0]**, **source\_1[3:0]**, **source\_2[3:0]**, **source\_3[3:0]**, **op\_0[1:0]**, **op\_1[1:0]**, **request[1:0]**

There are four 4-bit source ports (e.g., **source\_X**), two op ports (e.g., **op\_X**), and one 2-bit request.

When **request[0]==1**, it indicates that there is a request for **op\_0**. Similarly, **request[1]==1** means that there is a request for **op\_1**. If there are two requests at the same time, **op\_0** has a higher priority.

If there is a request for **op\_0**, perform the operations based on the operation **op\_0[1:0]**.

| Operation op_0 [1:0] | Operation   |
|----------------------|---|
| 2'b00                | result = source_0 AND source_1                        |
| 2'b01                | result = source_0 << source_1 (ignoring the overflow) |
| 2'b10                | result = source_0 OR source_1                         |
| 2'b11                | result = source_0 >> source_1                         |

If there is a request for **op\_1**, perform the operations based on the operation **op\_1[1:0]**.

| Operation op_0 [1:0] | Operation   |
|----------------------|---|
| 2'b00                | result = source_2 AND source_3                        |
| 2'b01                | result = source_2 << source_3 (ignoring the overflow) |
| 2'b10                | result = source_2 OR source_3                         |
| 2'b11                | result = source_2 >> source_3                         |

If there isn't any request, the result should be 0.

- ✓ Output: **result[3:0]**

The 4-bit result.

Remember to reuse lab1\_1 module.

- b. You must use the following template for your design:

```
`timescale 1ns/100ps
module lab1_2 (
    input wire [3:0] source_0,
    input wire [3:0] source_1,
    input wire [3:0] source_2,
    input wire [3:0] source_3,
    input wire [1:0] op_0,
    input wire [1:0] op_1,
    input wire [1:0] request,
    output reg [3:0] result
);
    /* Note that result can be either reg or wire.
     * It depends on how you design your module. */
    // add your design here
endmodule
```

- c. Follow the [Appendix](#) to extend the simulation time. You must add the test patterns and finish this lab in only one project.

#### 4 lab1\_2\_t.v (30%)

Complete the testbench **lab1\_2\_t.v** to verify your design. Check the TODO hints in the template code carefully. For incorrect results, you may see error messages like this:

**Error: source\_0 = XX, source\_1 = XX source\_2 = XX, source\_3 = XX  
op\_0 = XX, op\_1 =XX, request =XX, your result = XX, correct  
result = XX.**

where X is the corresponding data bit.

#### 5 Questions and Discussion

Please answer the following questions in your report.

- In the testbench **lab1\_1\_t.v**, please explain why we place **#DELAY** between input assignment and output verification. Hint: Gate delay.
- If we want to let the 2'b00 operation of op\_0 and op\_1 have the highest priority, 2'b01 have the 2<sup>nd</sup> highest priority, and so on. When op\_0 and op\_1 has same operation, op\_0 still has higher priority. How would you modify the code?

#### 6 Guidelines for the report

Your report should include but not be limited to the following items.

**Grading policy (subject to change): Part (A): 35%; Part (B): 50%; Part (C): 10%; (D): 5%**

**A. Lab Implementation**

You may elaborate on the following.

1. Block diagram of the design with an explanation
2. Partial code screenshot with an explanation: You don't need to paste the entire code into the report. Just explain the kernel part.
3. Finite state machine (FSM) with the explanation.

**B. Questions and Discussions**

Provide your answer to the Questions and Discussions in the lab assignment.

**C. Problem Encountered**

Describe the problems you encountered, solutions you developed, and the discussion. Explaining them with code segments or diagrams is recommended.

**D. Suggestions**

Any suggestions for this course are more than welcome.

(If not, you may also post a joke (a funny one, please). It is not mandatory and has nothing to do with the grading. But it would undoubtedly amuse us. ☺)

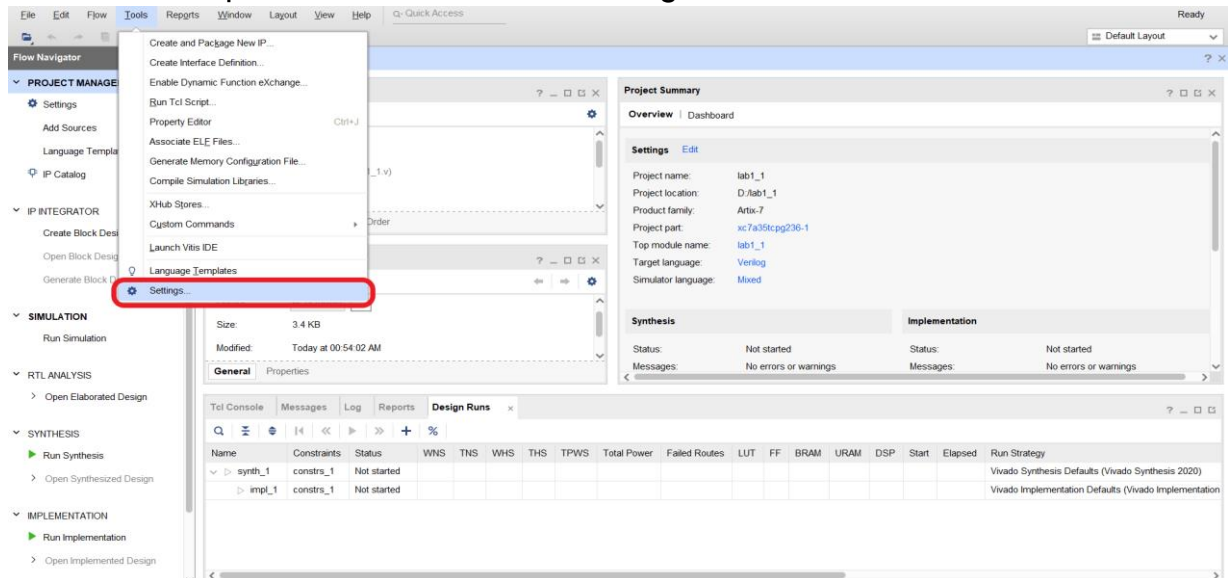
## Attention

- ✓ **DO NOT** copy-and-paste code segments from the PDF materials to compose your design. It may also paste invisible non-ASCII characters, leading to hard-to-debug syntax errors.
- ✓ You should hand in **four** source files, including **lab1\_1.v**, **lab1\_1\_t.v**, **lab1\_2.v**, **lab1\_2\_t.v**. **Upload each source file individually. DO NOT hand in any compressed ZIP files, which will be considered an incorrect format.**
- ✓ **lab1\_2.v must not** include the module of **lab1\_1**. That is, you shouldn't duplicate the module lab1\_1 into **lab1\_2.v**. Otherwise, you will get a penalty of 20 points.
- ✓ We will use **hidden test patterns** to test your design in this lab.
- ✓ You must also hand in your report as **lab1\_report\_StudentID.pdf** (i.e., lab1\_report\_110456789.pdf).
- ✓ You should be able to answer questions from TA during the demo.
- ✓ You may also add a **\$monitor** in the testbench to show all the inputs and outputs during the simulation.

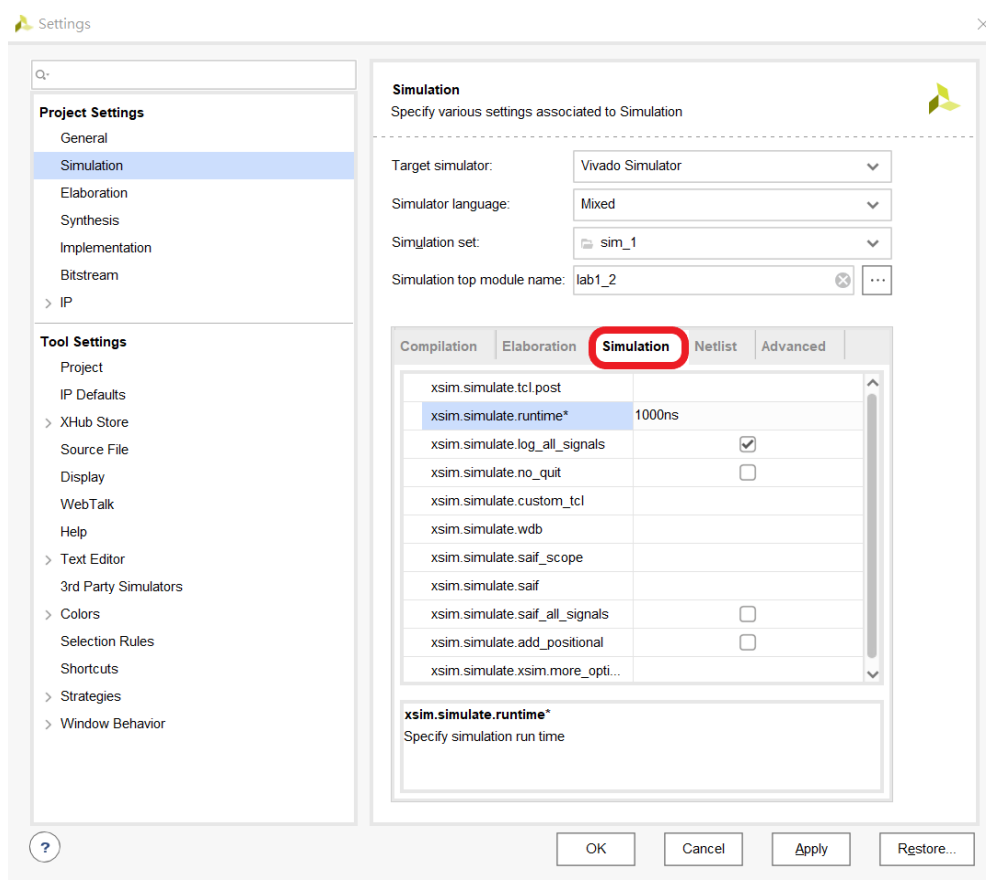
## Appendix

- ✓ Before the simulation, you need to change the runtime to 10000ns (or a large enough period) in “Simulation Settings”. See the guide below.

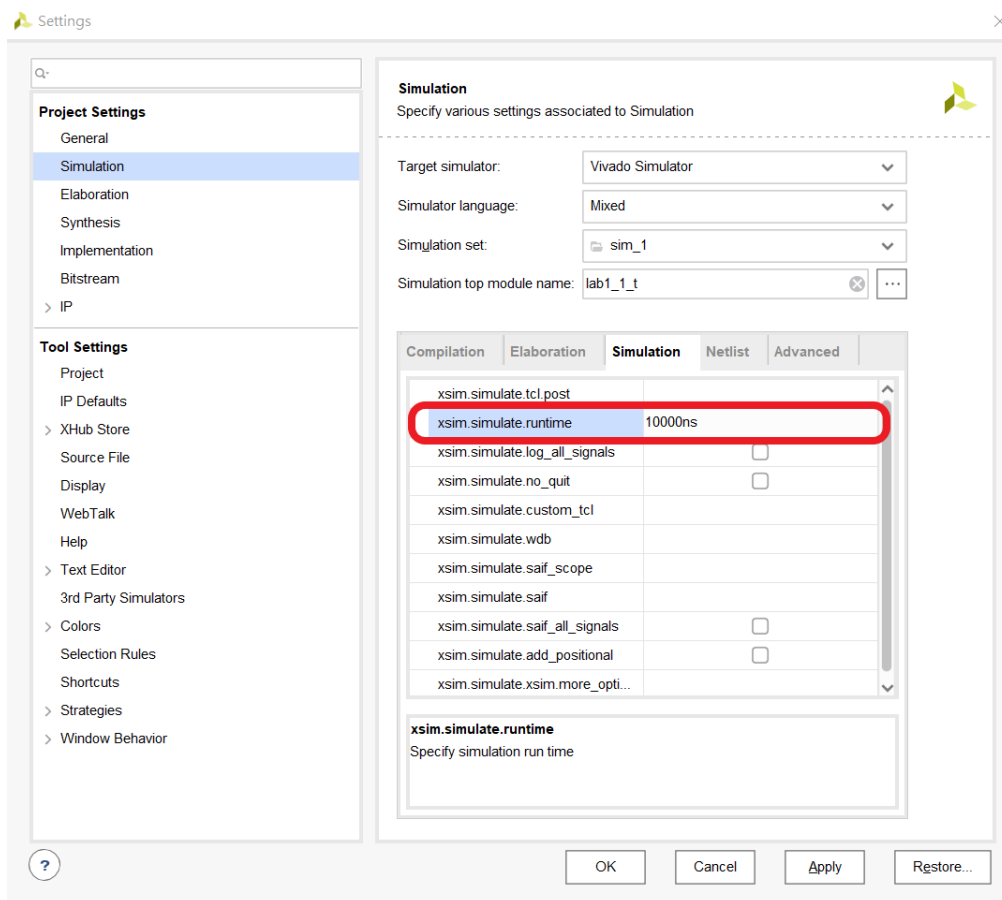
### 1. Click Tools at the top of Vivado and select settings.



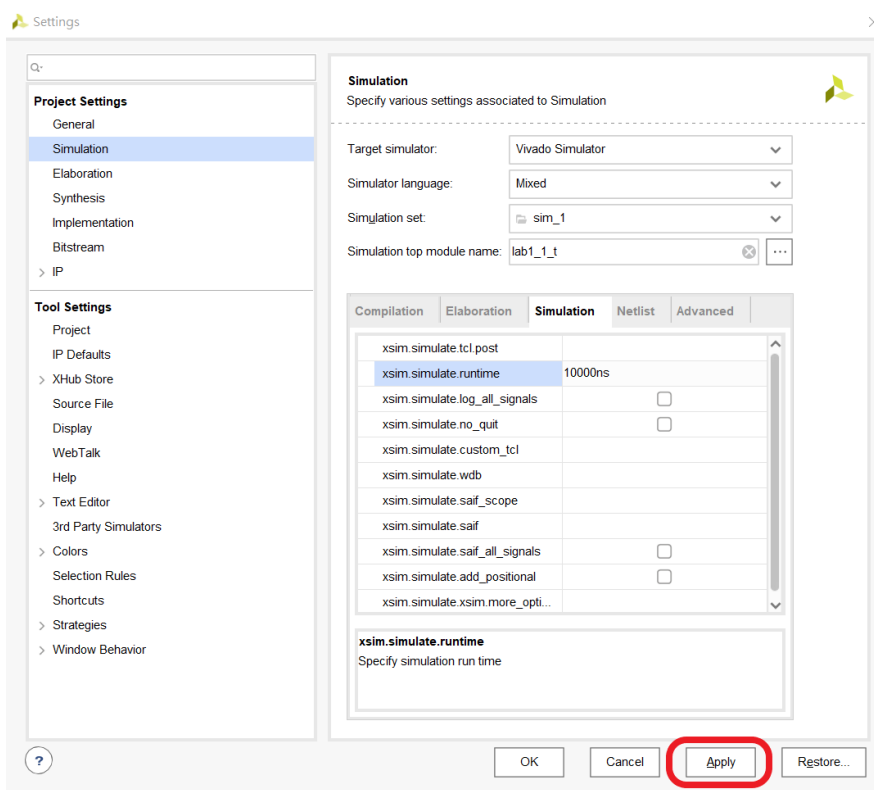
### 2. Select Simulation.



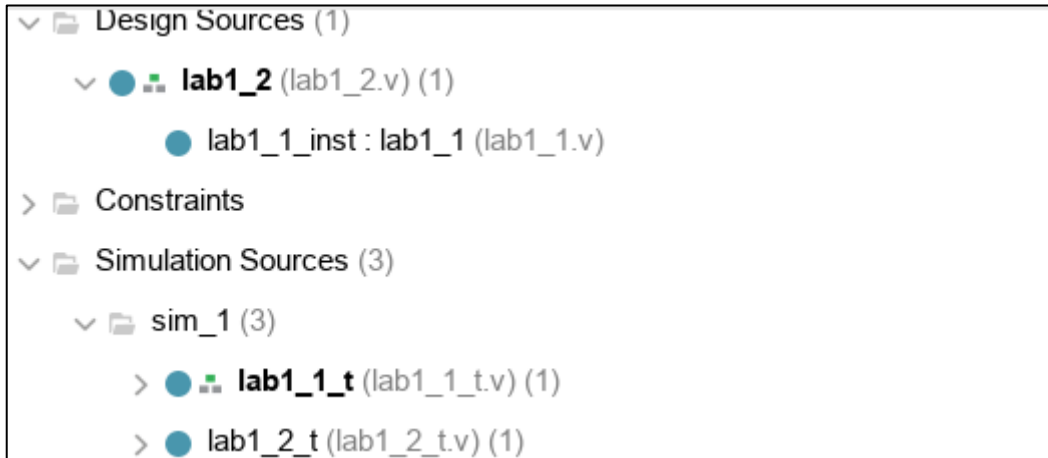
### 3. Change runtime to 10000ns or a larger value.



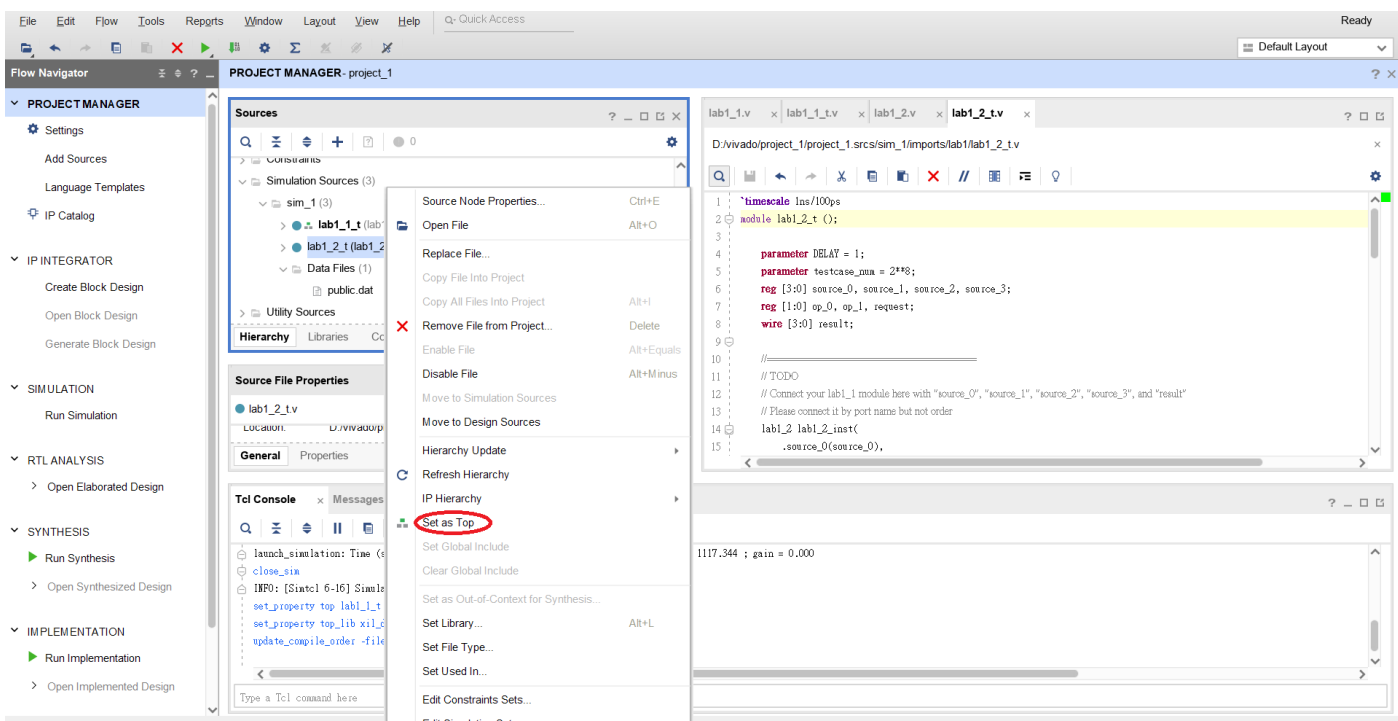
### 4. Remember to click Apply.



- ✓ We can add two or more testbenches in one single project, e.g., lab1\_1\_t and lab1\_2\_t, in the following example. Different testbench can provide various test patterns, or even integrate different design modules to test. In this lab, lab1\_1\_t.v is used to test lab1\_1.v; lab1\_2\_t.v is used to test lab1\_2.v + lab1\_1.v.



Right click with the mouse on the testbench and select "Set as Top" to activate it. In the following example, we activate the lab1\_2\_t.v and run the corresponding simulation. (Note: if the two testbenches use the identical top module name, you may need to "Disable File" first in order to activate the other one).



- ✓ In lab1\_2, testing exhausted (all possible) patterns will be time-consuming. So, we provide a public test set of  $2^8$  patterns in the data file public.dat. Note that we will use additional hidden test patterns to verify your design.

