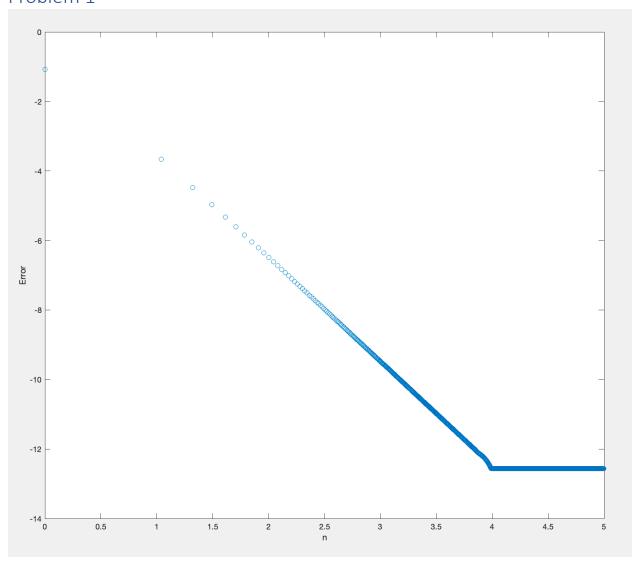
Problem 1



```
function y = CRzeta(n)
% y(0) = 0;
% for i = 1:n
%     y(i) = y(i-1) + 1/(n.^4);
% end

i = 1:n;
x(i) = i.^(-4);
xsums = cumsum(x);
y = xsums(1:1:length(x));
y = y(n);
```

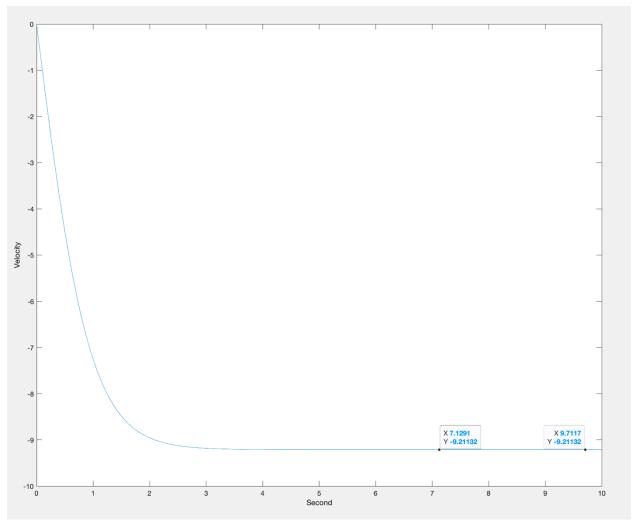
```
function test_zeta()
```

```
N = 1e5;
i = 0;
for n = 1:10:N
    error(n) = abs(CRzeta(n) - (pi.^4)/90);
    i = i + 1;
    err(i) = error(n);
end
n = 1:10:N;
n = log(n)/log(10);
err = log(err)/log(10);
plot(n,err,'0')
xlabel('n')
ylabel('Error')
```

• Please explain why the error drops with increasing *N* until it levels off when $N \approx 10000$.

Because numbers are represented by floating point numbers in a computer. That is how computers perform calculations and is bound to confront the limitation of the representation of real numbers versus a continuous space. Once all floating points are occupied, there will be no more room for trivial ranges of numbers that can be presented on a computer. That illuminates why the error diminishes with booming N until it possesses access to the vicinity of a still status.

Problem 2

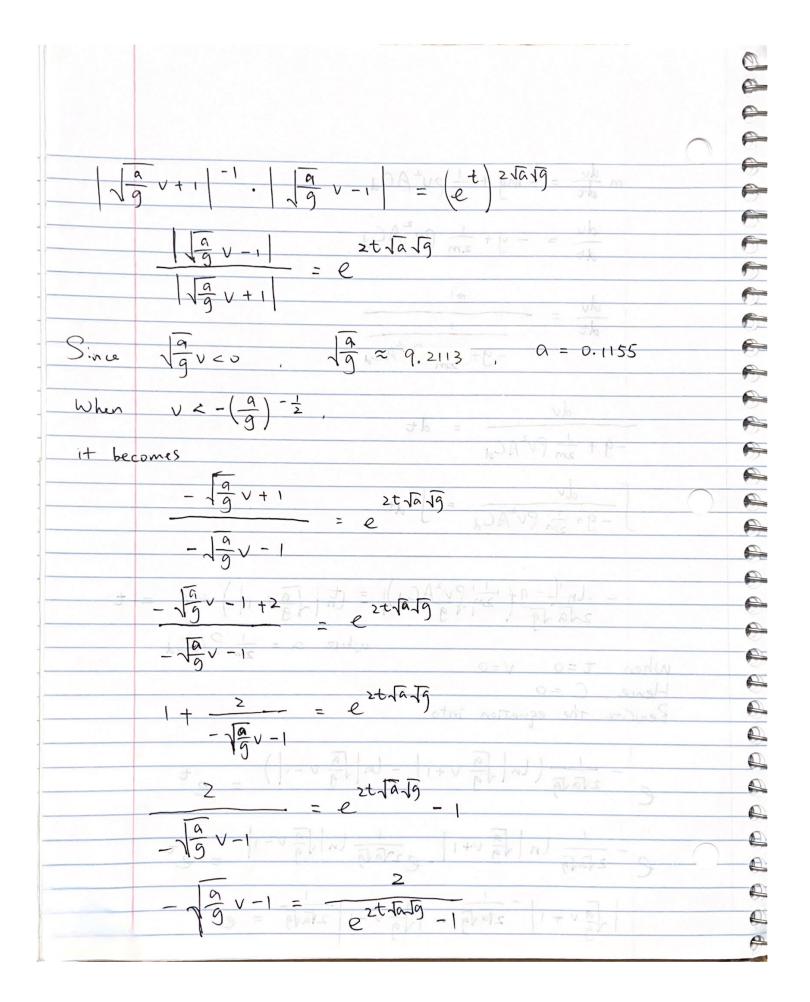


```
function f = dvdt(v)
m = 80;
g = 9.8;
rho = 1.2;
A = 14;
C = 1.1;
f = -g + 1/(2*m)*rho*v.^2*A*C;

function y = Forward_velocity(T)
global dt
y(1) = 0;
dt = 1e-4;
for i = 2:T
    y(i) = y(i-1) + dvdt(y(i-1))*dt;
end
```

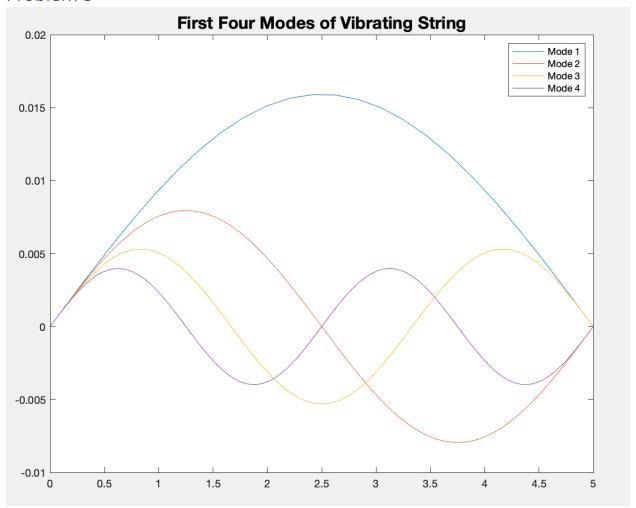
```
function test_Forward_velocity()
global dt
tol = 1e4;
T = 1e5;
y = Forward_velocity(T);
t = 1:T;
t = t*1e-5;
plot(t,y)
xlabel('Second')
ylabel('Velocity')
for i = 2:length(y)
    if (abs((y(i)-y(i-1))/dt) < tol)
        terminal_velocity = y(i);
        break
    end
end
if (abs(terminal_velocity - (-9.2113)) < tol)</pre>
    fprintf('True')
else
    error('False')
end
```

```
5
4
0
0
                      m \frac{dv}{dt} = -mg + \frac{1}{2} \rho v^2 A C d
0
0
                          du = - g + im Pu ACd
999
0
0
                                         -9+ Im PVACA
0
dt
                       -9 + 1 PV AC
                        -\frac{1}{2\sqrt{a}\sqrt{g}}\left(\ln\left|\sqrt{\frac{a}{9}}v+1\right|-\ln\left|\sqrt{\frac{a}{9}}v-1\right|\right)+C=t
where a = In PACd
When t=0, V=0.
Rewrite the equation into
                       -\frac{1}{2\sqrt{a}\sqrt{g}}\left(\ln\left|\sqrt{\frac{a}{g}}V+1\right|-\ln\left|\sqrt{\frac{a}{g}}V-1\right|\right)=e^{\frac{1}{2}}
                  e - 2 targ (n/ 5 v+1) e 2 varg (n/ 9 v-1) = et
1
1
10
                        \left| \sqrt{\frac{a}{9}} v + 1 \right| = 2\sqrt{a}\sqrt{g} \cdot \left| \sqrt{\frac{a}{9}} v - 1 \right| = 2\sqrt{a}\sqrt{g} = e^{\frac{1}{2}}
0
```



28		
0		
0		
3		
-0		
0	$V = \left(\frac{2}{2t\sqrt{a}\sqrt{g}} + 1\right)\left(-\sqrt{\frac{g}{a}}\right)$	
	e2trang - 1 (- \sigma)	
0		
0	$\lim_{t \to \infty} 1 = \lim_{t \to \infty} \left(\frac{2}{e^{2t \sqrt{\alpha}\sqrt{9}} - 1} + 1 \right) \left(-\sqrt{\frac{9}{\alpha}} \right)$	
0	$\lim_{t \to \infty} 1 = \lim_{t \to \infty} \left(\frac{2}{e^{2t} \sqrt{a} \sqrt{9} - 1} + 1 \right) \left(-\sqrt{\frac{9}{a}} \right)$	
0		
299999999999999999	$= \lim_{\alpha \to 0} (0+1)(-\sqrt{\frac{3}{\alpha}})$	
	t-> \(\(\a \)	
	$=$ $-\sqrt{\frac{9}{\alpha}}$]-1
	Vα	-
		4
0	= - 9.2113	
0		-
0		
0		
0		
-		
0		

Problem 3



```
function out = dydx(t, y)
% This fcn returns the RHS system of equations for the catenary
% system.

global k

y1 = y(1); % y value
y2 = y(2); % y' value

dy1dt = y2;
dy2dt = -k.^2*y1;

out = [dy1dt; dy2dt];
end
```

```
function [x, y] = bvp(y10, y11)
% This fcn performs shooting method to solve the catenary BVP over the
% interval x = [0, 1]. The inputs are the initial y value y1(0) and
```

```
% final y value y1(1). The BVP equation is defined in the file
  % \ dydx.m. The returns are [x, y] where x is a vector of the x values
  % and y is a vector of the chain heights.
  global k;
  % Parameters for shooting method
  tol = 1e-3;
 Ntrials = 50;
  % Parameters for ode solver
  opts = odeset('RelTol',1e-8); % Solution tolerance.
  % Use binary search to find appropriate value for deriv y2(0). These
  % are min and max starting quesses.
  y20max = 20;
  y20min = 0;
  % Iterate for Ntrials. Don't use a "while" loop because it can iterate
forever.
  % causing apparent system hang due to infinite loop.
  for idx = 1:Ntrials
    % Calculate initial guess for slope as midpoint of min and max.
    y20 = (y20max + y20min)/2;
    % Compute solution to IVP using ode45
    s = ode45 (@dydx, [0 5], [y10, y20], opts);
    % Get computed value at right hand end of chain.
    y11trial = s.y(1, end); % computed end value y(1)
    fprintf('y20max = %f, y20min = %f, y20 = %f, y11trial = %f\n', y20max,
y20min, y20, y11trial)
    % Check if we're done
    if (abs(y11trial - y11) < tol)</pre>
     % Close enough. We're done. Return computed function.
      x = s.x;
      y = s.y(1, :);
      return
    end
    % Must try again. Narrow search limits and iterate.
    if (y11trial > y11)
      % Must decrease initial guess
      y20max = y20;
    else
      % Must increase initial guess
      y20min = y20;
    end
  end
  % If we get here it's because we did not converge.
  error('Did not converge!')
```

```
function run_bvp()
global k
k = pi/5;
[x, y] = bvp(0,0);
y = (1e-3)*y;
plot(x, y)
hold on
k = 2*pi/5;
[x, y] = bvp(0,0);
y = (1e-3)*y;
plot(x, y)
k = 3*pi/5;
[x, y] = bvp(0,0);
y = (1e-3)*y;
plot(x, y)
k = 4*pi/5;
[x, y] = bvp(0,0);
y = (1e-3)*y;
plot(x, y)
hold off
legend('Mode 1','Mode 2','Mode 3','Mode 4')
title('First Four Modes of Vibrating String', 'FontSize', 16)
function test_byp()
global k
tol = 1e-4;
for n = 1:4
    k = n*pi/5;
    [x, y] = bvp(0,0);
    y = (1e-3)*y;
    A = max(y);
    f = A*sin(k.*x);
    for i = 1:length(x)
        if (abs(y(i)-f(i)) >= tol)
            disp(i)
            disp(abs(y(i)-f(i)))
            error('The difference is too large!')
        end
    end
fprintf('The difference is small.')
>> test_byp
y20max = 20.000000, y20min = 0.000000, y20 = 10.000000, y11trial = -0.000000
y20max = 20.000000, y20min = 0.000000, y20 = 10.000000, y11trial = 0.000000
y20max = 20.000000, y20min = 0.000000, y20 = 10.000000, y11trial = -0.000000
y20max = 20.000000, y20min = 0.000000, y20 = 10.000000, y11trial = 0.000000
The difference is small.
```