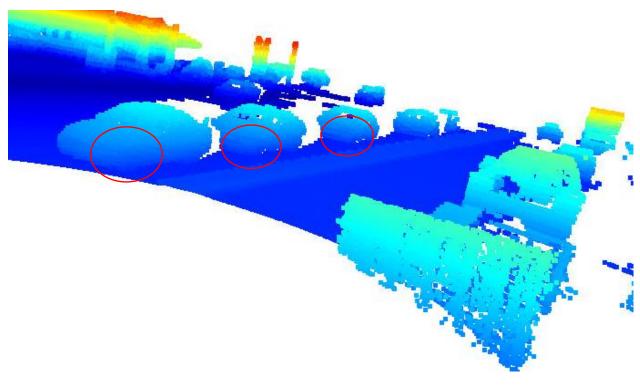
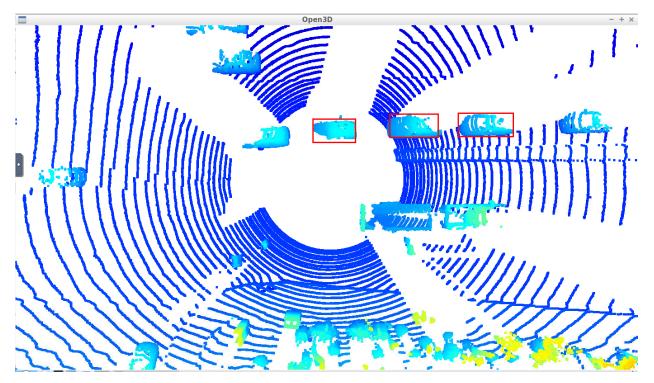
10 different viewing angles:

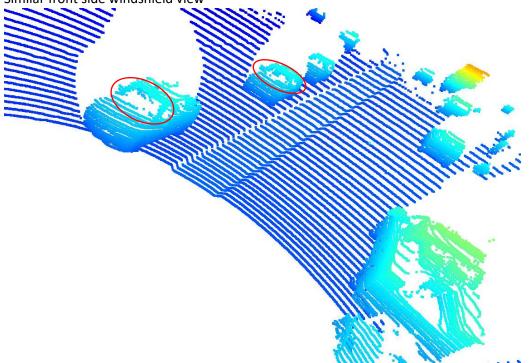
1. Similar front bumper shape.

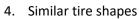


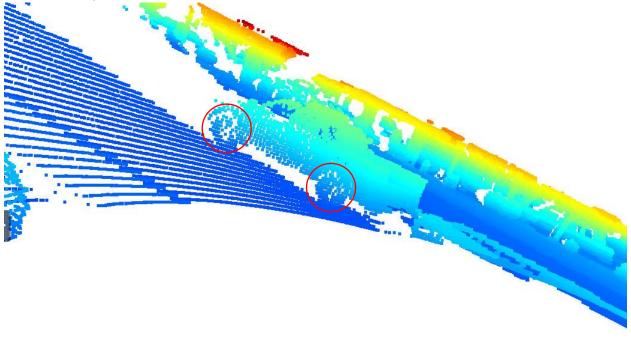
2. Similar birds eye view shapes.



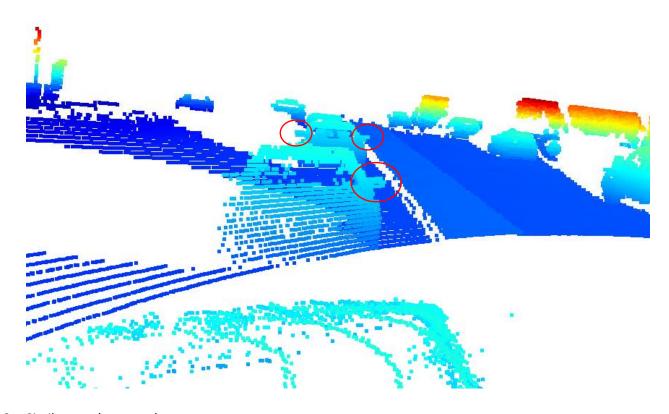
3. Similar front side windshield view



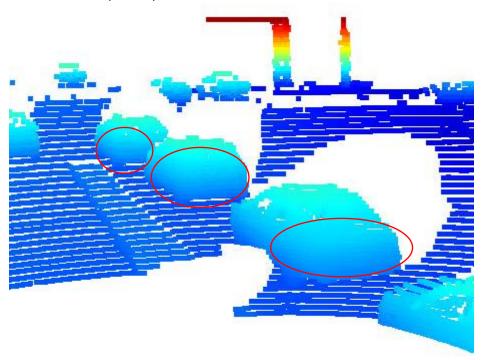




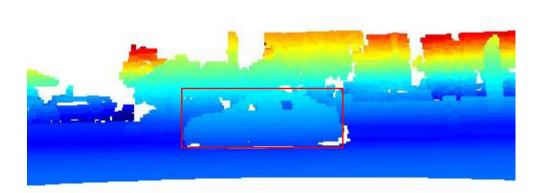
5. Similar side mirror shapes



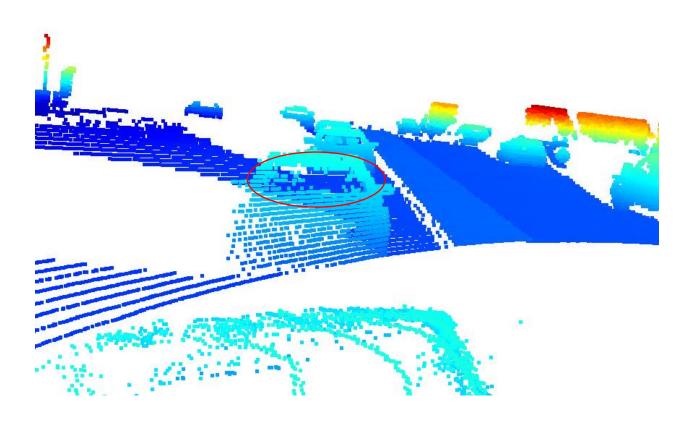
6. Similar rear bumper shapes



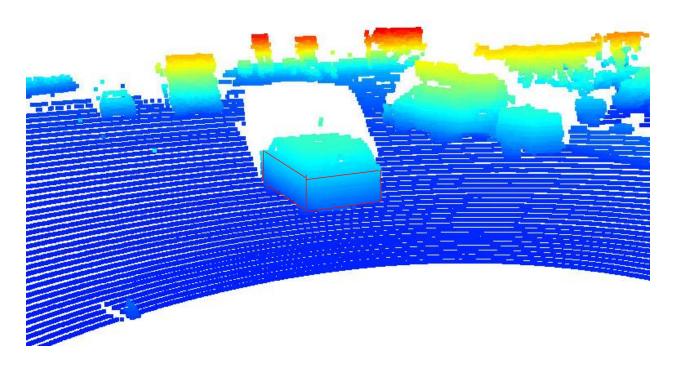
7. Similar shape of side view



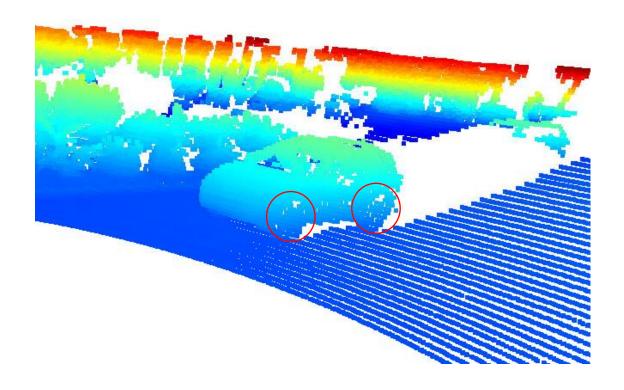
8. Similar front side windshield



9. Similar rear view car shape



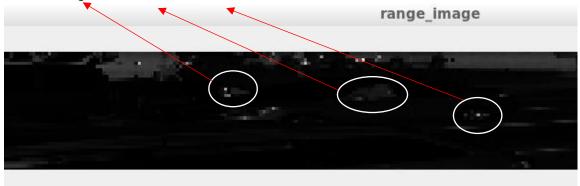
10. Similar front view of tires



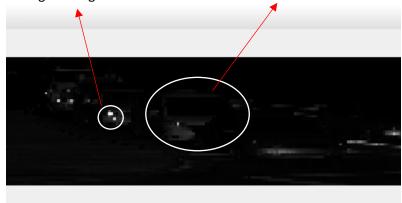
11. Strong tail light reflection intensity



12. Clear head light, side window and tire rim

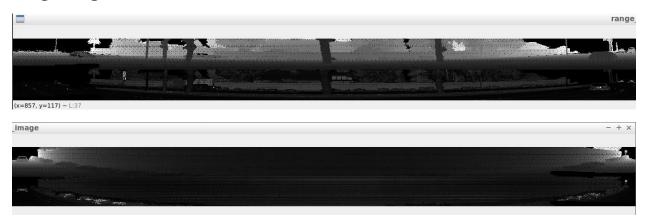


13. Strong head light and clear front side view of car frame



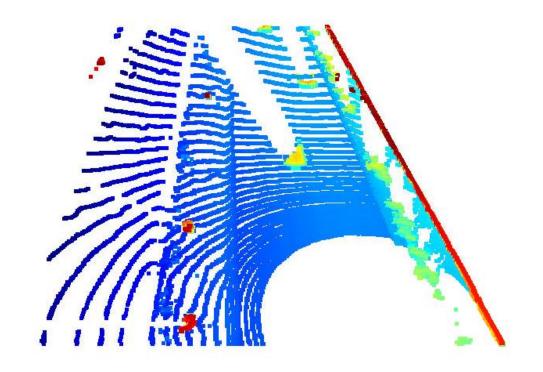
ID_S1_EX1:

Range image

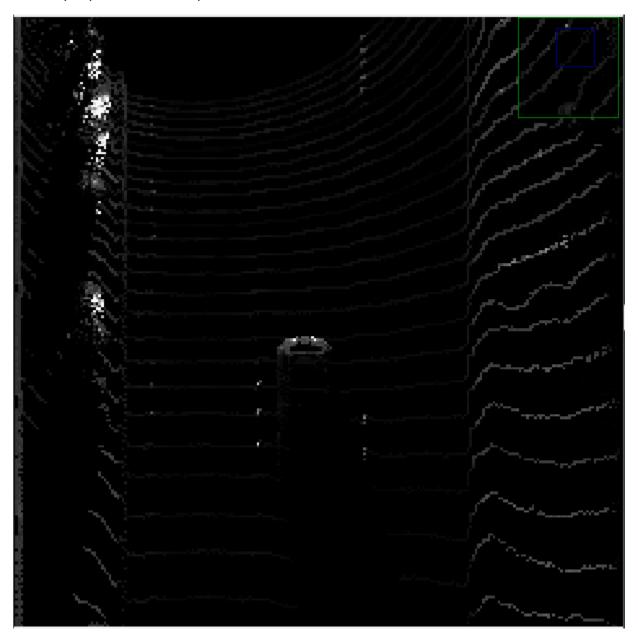


ID_S2_EX1:

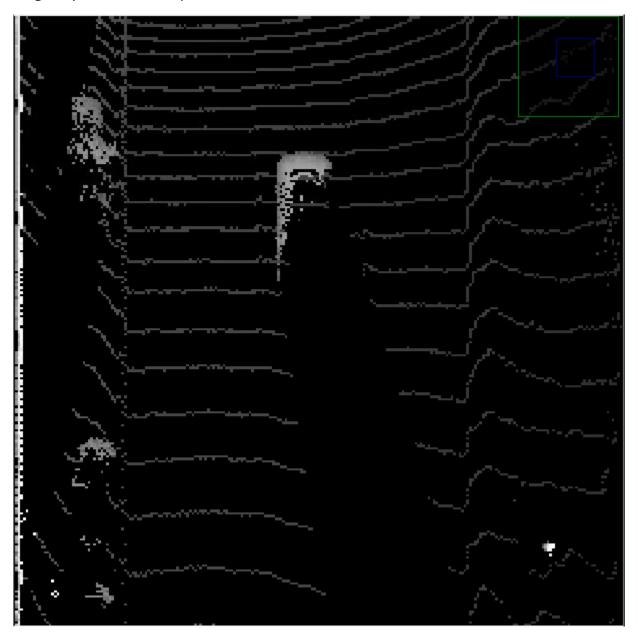
BEV map coordinates



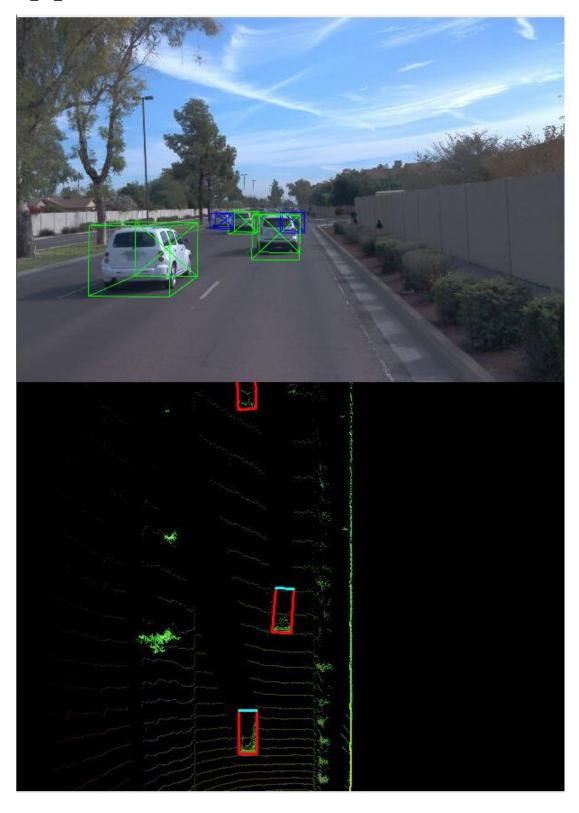
ID_S2_EX2:
Intensity Layer from BEV map



ID_S2_EX3:
Height layer from BEV map



ID_S3_EX2:



ID_S4_EX3:

