Reduced Control-flow Graph

Start

i = 1;
s = 0;

if (i <= 99)

s += i;
i++;

Stop
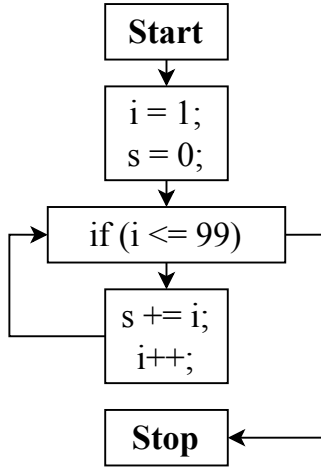
Obfuscated by Control-flow Flattening

Start

int indicator = 1;

while (indicator != 0)

switch (indicator)

```
case 1:{
    i = 1;
    s = 0;
    indicator = 2;
    break;
}
```

```
case 2:{
    if(i<=99)
        indicator = 3;
    else
        indicator = 0;
    break;
}
```

```
case 3:{
    s += i;
    i++;
    indicator = 2;
    break;
}
```

Stop