Specification

Database for ticket sales

- 1. About a single match, it should have enough a specific id to ensure its uniqueness and enough attributes to show its information. The tickets selling website should show all the information for customer's reference.
 - Match id
 - Match name
 - Match team (Home team)
 - Match team (Visiting team)
 - Match date
 - Match time
 - Stadium address
 - Extra program (such as a special guest)
 - Availability
 - Stadium Entrance
 - Parking information
- 2. Show ticket details.
 - Match details (show on the tickets and website)
 - Ticket id
 - Match name
 - Match team (Home team)
 - Match team (Visiting team)
 - Match date
 - Match time
 - Stadium address
 - Ticket Category
 - Seat's location
 - Price
 - Extra program (such as a special guest)
 - Purchasing details for tickets selection
 - Ticket Category (stadium district, such as normal place, Alcohol free area, Wheelchair User)
 - Ticket Type (for children, adults or old people, age-dependent classification)
 - Ticket Quantity
 - Ticket Price (for single one)
 - Subtotal for purchasing
- 3. For a single customer, we should use enough information to identify a user, showing his or her details and payment information.
 - Basic information for login account
 - Email address
 - Password
 - First name
 - Last name
 - Live location
 - birthday
 - Address
 - Nationality
 - Preferred language
 - Shopping Cart
 - Purchasing information
 - Customer number
 - Login information
 - ♦ Email
 - Personal Details
 - ♦ Title
 - ♦ First name
 - ♦ Last name

- ♦ Data of birth
- ♦ Nationality
- Your main address
 - ♦ Country
 - ♦ Address
 - ♦ Postcode
 - ♦ Town/City
 - ♦ Province
 - ♦ Phone number
 - ♦ Mobile number
- Payment information
 - Card number
 - Security code
 - Expiration date

Assumption

- 1. Each referee may play different role in different games(May play as referee this game and assistant referee next game)
- 2. One ticket one match (no bundle tickets)

Restriction

- 1. A match referee group needs 4 common referees and 4 VAR referees. We can't guarantee there are two groups with eight referees.
- 2. We can't guarantee maximum number of tickets for each match
- 3. We can't guarantee that there are exactly two teams participating a match
- 4. It is impossible to guarantee there will be exactly 4 coaches for each team since it is a one to many relation(Every coach belong to exactly one team but it is possible that one team has more than one coaches)
- 5. We cannot dictate how many tickets a consumer can buy
- 6. We cannot specify the upper limit of the players and coaches a team could have

Relational translation

Team (country, URL, group, national_association)

Player (<u>pid</u>, name, DOB, shirt_number, general_position,country country foreign key references Team(country))

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Coach (<u>cid</u>, name, DOB, role, country country foreign key references Team(country))
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Stadium(name, location, capacity, Entrance information, parking information)

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Match (<u>identifier</u>, date, time, round, match_length, stadium, Extra_program, availability, match_length, match_name, stadium foreign key references Stadium(name))
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Referees (<u>rid</u>, name, years_of_experience, role, country, match match foreign key references Match(identifier))

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MatchPlayer (<u>name</u>, attendance, entered_time, left_time, detailed_position_in_this_game, yellow_card_number, red_card_number, match name foreign key references Player(pid) match foreign key references Match(identifier))
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MatchGoals (Occurrence, identifier, match, occurred time, whether penalty, who scored,

who scored foreign key references MatchPlayer(name))

Customer(<u>Customer_number</u>, preferred_language, nationality, live_location, DOB, address, Eaddress, name, password, pronoun, ticket_quantity_in_sCart, sCart_subtotal)

Ticket (<u>tid</u>, price, seat_location, ticket_category, ticket_type, Customer Customer foreign key references Customer(Customer number))

PaymentMethod(Card_number, Card_type, Security_code, Expiration_date, customer_number customer number foreign key references Customer(Customer number))

NOTES: Artificial keys

- 1.Player(pid)
- 2.Coach(cid)
- 3.MatchPlayerList(mpid)
- 4.Referees(rid)
- 5.MatchRefereesGroup(mcid)
- 6.paymentMethod(card number)
- 7.Customer(Customer number)
- 8.ticket(tid)