# ${\rm INFO~6105}$ Data Science Engineering Methods and Tools

Lecture 9
Bagging and Random Forests

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Today's lecture: Improve the performance of trees substantially by aggregating many decision trees, using methods like bagging, random forests, and boosting

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- Given a set of training examples,

$$D = \{(\mathbf{x}_1, y_1), (\mathbf{x}_2, y_2), \dots, (\mathbf{x}_n, y_n)\}\$$

we fit a hypothesis  $h_D(\mathbf{x})$  to the data to minimize the squared error

MSE = 
$$\frac{1}{n} \sum_{i=1}^{n} (y_i - h_D(\mathbf{x}_i))^2$$

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- We are interested in the accuracy of the predictions that we obtain when we apply our method to previously unseen test data (test error)
- Now, given a new data point  $\mathbf{x}_0$  with observed value

$$y_0 = f(\mathbf{x}_0) + \epsilon,$$

we would like to understand the expected prediction error

$$E_{D,\epsilon}\left[\left(f(\mathbf{x}_0) + \epsilon - h_D(x_0)\right)^2\right]$$



• Note that

$$E_{D,\epsilon} \left[ \left( f(\mathbf{x}_0) + \epsilon - h_D(x_0) \right)^2 \right]$$

calculates the average test MSE that we would obtain if we repeatedly estimated h using a large number of training sets, and tested each at  $\mathbf{x}_0$ .

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• The overall expected test MSE can be computed by averaging

$$\mathrm{E}_{D,\epsilon}\left[\left(f(\mathbf{x}_0)+\epsilon-h_D(x_0)\right)^2\right]$$

over all possible data points  $\vec{x}_0$  in the test set.

#### Notation

• Let's simplify

$$E_{D,\epsilon} \left[ (f(\mathbf{x}_0) + \epsilon - h_D(x_0))^2 \right]$$
 as  $E_{D,\epsilon} \left[ (f - \hat{y})^2 \right]$ 

where

- f is used to denote  $f(\mathbf{x}_0) + \epsilon$
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- Recall that
  - $f(\mathbf{x})$  is the true value
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- Let h denote long-term expectation of prediction on  $\mathbf{x}_0$  averaged over many data sets D:

$$h = E_D[h_D(\mathbf{x}_0)]$$



## Bias – Variance decomposition of error

• Note that

$$\begin{split} & \mathbf{E}_{D,\epsilon} \left[ (f - \hat{y})^2 \right] \\ &= E \left[ ((f - h) - (\hat{y} - h))^2 \right] \\ &= E \left[ (f - h)^2 + (h - \hat{y})^2 + 2(f - h)(h - \hat{y}) \right] \\ &= E \left[ (f - h)^2 + (h - \hat{y})^2 + 2(fh - f\hat{y} - h^2 + h\hat{y}) \right] \\ &= E \left[ (f - h)^2 \right] + E \left[ (h - \hat{y})^2 \right] + 2E[fh - f\hat{y} - h^2 + h\hat{y}] \\ &= E \left[ (f - h)^2 \right] + E \left[ (h - \hat{y})^2 \right] \end{split}$$

• The last equality is derived from the fact that

$$E[fh - f\hat{y} - h^2 + h\hat{y}] = fh - fE[\hat{y}] - h^2 + hE[\hat{y}]$$
  
=  $fh - fh - h^2 + h^2$   
= 0

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## Bias – Variance decomposition of error

• The expected test MSE can be decomposed into BIAS<sup>2</sup> and VARIANCE as

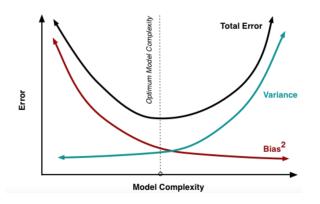
$$E_{D,\epsilon} \left[ (f - \hat{y})^2 \right] = E \left[ (f - h)^2 \right] + E \left[ (h - \hat{y})^2 \right]$$
$$= BIAS^2 + VARIANCE$$

- Note that
  - ▶ BIAS² gives the squared difference between the true value and our "long-term" expectation for what the learner will do if we averaged over many datasets D
  - ▶ VARIANCE gives the squared difference between our long-term expectation for the model performance,  $E_D[h_D(x)]$ , and what we expect in a representative run on a dataset D (as  $\hat{y}$ )

#### Bias-variance trade-off

- The relationship between bias, variance, and test error is referred to as the bias-variance trade-off.
- Good test set performance requires low variance as well as low squared bias.
- This is referred to as a trade-off because it is easy to obtain a method with
  - extremely low bias but high variance or
  - very low variance but high bias
- The challenge lies in finding a method for which both the variance and the squared bias are low.

#### Bias-variance trade-off



Tradeoff between bias and variance

- Simple Models: High Bias, Low Variance
- Complex Models: Low Bias, High Variance

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- In practice, we have only ONE data set, say D.
- Instead, we can bootstrap by repeatedly sampling observations from the original data set.
- The sampling is performed with replacement, which means that the same observation can occur more than once in the bootstrap data set.

## Bagging Regression Trees

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- Apply the learning algorithm to each bootstrap sample  $D_b$  to get  $h_b(\mathbf{x})$ , the prediction at a point  $\mathbf{x}$ .
- Average all the predictions to obtain

$$h_{bag}(\mathbf{x}) = \frac{1}{B} \sum_{b=1}^{B} h_b(\mathbf{x})$$

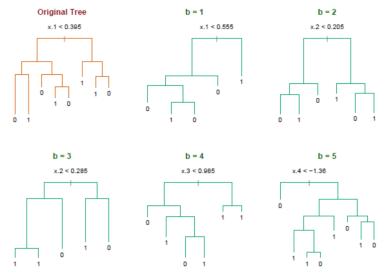
This is called bagging.



## Bagging Classification Trees

- The above prescription applied to regression trees
- For classification trees: for each test observation,
  - $\triangleright$  record the class predicted by each of the B trees,
  - ▶ then take a majority vote: the overall prediction is the most commonly occurring class among the *B* predictions.
- If we are interested in the posterior probabilities, we can rather average the class proportions in the terminal nodes.

## Bagging Classification Trees



Hastie et al.,"The Elements of Statistical Learning: Data Mining, Inference, and Prediction", Springer (2009)

- Each tree is identically distributed (i.d.) (not independent and identically distributed (i.i.d.))
  - ▶ the expectation of the average of B such trees is the same as the expectation of any one of them
  - ▶ the bias of bagged trees is the same as that of the individual trees

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• As B increases the second term disappears but the first term remains

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Solution: We select randomly a subset of the predictors at each split

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- But when building these decision trees, each time a split in a tree is considered, a random selection of m predictors is chosen as split candidates from the full set of m predictors. The split is allowed to use only one of those predictors.

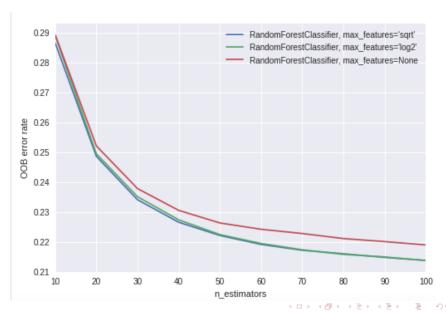
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- A fresh selection of predictors is taken at each split
- Typically we choose  $\sqrt{m}$  variables for classification trees and m/3 variables for regression trees.

# Out-of-Bag Error Estimation

- There is a very straightforward way to estimate the test error of a bagged model without the need to perform cross-validation or the validation set approach.
- The key to bagging is that trees are repeatedly fit to bootstrapped subsets of the observations.
- One can show that on average, each bagged tree makes use of around 2/3 of the observations.
- $\bullet$  The remaining 1/3 of the observations not used to fit a given bagged tree are referred to as the out-of-bag (OOB) observations.
- We can predict the response for the *i*th observation using each of the trees in which that observation was OOB.
- This will yield around B/3 predictions for the *i*th observation, which we average.

# Out-of-Bag Error Estimation



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Feature Importance: Calculate the total amount that the RSS or Gini index is decreased due to splits over a given predictor, averaged over all B trees.

- We can obtain an overall summary of the importance of each predictor using the RSS (for bagging regression trees) or the Gini index (for bagging classification trees).
- In the case of bagging regression trees, we can record the total amount that the RSS is decreased due to splits over a given predictor, averaged over all B trees.
- A large value indicates an important predictor.
- Similarly, in the context of bagging classification trees, we can add up the total amount that the Gini index is decreased by splits over a given predictor, averaged over all B trees.

#### Feature ranking:

- 1. Credit Score (0.205297)
- 2. Current\_Loan\_Amount (0.139297)
- 3. Maximum\_Open\_Credit (0.089153)
- 4. Current Credit Balance (0.086238)
- 5. Monthly\_Debt (0.085836)
- 6. Years\_of\_Credit\_History (0.081426)
- 7. Annual Income (0.078193)
- 8. Number\_of\_Open\_Accounts (0.056693)
- 9. Months since last delinquent (0.049870)
- 10. Years\_in\_current\_job (0.042165)