Benhao Huang

% huskydoge.github.io

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EDUCATION

· Shanghai Jiao Tong University

Shanghai, China

Bachelor of Engineering, Electronic Information (IEEE pilot class)

Sept 2021 - Current

- ▶ Overall GPA: 92.66/100.00, 4.04/4.30, (Rank 6/129)
- ▶ Selected Courses:
 - **©** Computer Science: Design and Analysis of Algorithms (A+), Principles and methods of program design (A+), Programming Practice (A+), Computer Network (A+)
 - **Mathematics:** Mathematical Analysis (A+), Linear and Convex Optimization (A+), Information Theory (A+), Complex Analysis (A+), Probability Statistics (A+)
- ▶ Additional Academic Pursuit: Engaged in a dual degree program in Mathematics and Applied Mathematics. Coursework includes: Complex Analysis, Abstract Algebra, Linear Algebra II

Publications

• Defining and Extracting Generalizable Interaction Primitives from DNNs

(Dunder Review)

Lu Chen, Siyu Lou, Benhao Huang, Quanshi Zhang

The International Conference on Learning Representations (ICLR 2024)

EXPERIENCE

• SJTU-XAI-Lab

Shanghai, China

Undergraduate researcher, supervised by Prof. Quanshi Zhang.

Feb 2023 - Current

- **■** Artificial Intelligence Interpretability
- **▶** DNN Interactions Extraction Project
 - o Given different DNNs trained for the same task, developed a method to extract their shared interactions.
 - By conducting contrast experiments, we showed that the extracted interactions can better reflect common knowledge shared by different DNNs.
 - I helped design the algorithm that balanced the generalization ability and sparsity of model interactions.

PROJECTS

• AAPMT: AGI Assessment Through Prompt and Metric Transformer.

Shanghai, China

CS3324 Digital Image Processing

Dec. 2023

- Developed a interralationship-based AGI metrics evaluation system allowing for the simultaneous evaluation of multiple AGI metrics.

• TranBlend: An Experimental Fusion of Textual Input in Saliency Prediction Models

Shanghai, China

CS3324 Digital Image Processing

Dec 2023

- Developed a model to simulate the text descriptions' influence on human's attention on images reflecting by saliency maps.
- Blended image features from ViT and text features from BERT using cross-attention to enhance the performance of TransalNet. GitHub Report

• Adaptive Huffman Coding: Analysis and Applications

Shanghai, China

ICE2601 Information Theory Course Project

May 2023

o Further enhanced the incremental Huffman strategy by adaptive Huffman coding to train Continuous Bag of Words (CBOW) model faster and better. • GitHub Beport Besides

Shanghai Jiao Tong University Classroom Information Website

Shanghai, China

ICE2604 Introduction to Software Engineering Course Project

Dec 2022

- $_{\circ}\;$ Developed a website to help students find comfortable study spaces at SJTU.
- o Used Vue2 as the frontend framework, Elasticsearch and Logstash as the search engine, ECharts for data visualization. ♠ GitHub ▮ Demo

• SNAKE Game: Pixel

Shanghai, China

CS1605 Programming and Practice Course Project

July 2022

- Designed a SNAKE Game using C++ pdcourses.lib.
- o Implemented some interesting game props such as "Rewarding Time" and "Freezing Speed" as well as AI Snake mode. ♠ GitHub ♠ Slides ➡ Demo

Honors and Awards

$_{\circ}$ Rui Yuan-Hong Shan scholarship (Rank $3/129)$	2023
$_{\circ}$ Academic Excellence Scholarship of SJTU (top 10%)	2022,2023
$_{\circ}$ Shao Qiu scholarship (Rank $5/129)$	2022
_o Mathematical Contest In Modeling (Meritorious Winner)	2022

Miscellaneous

• Programming

 $_{\circ}~$ Proficient: Python (PyTorch, NumPy, Manim, etc.), C/C++, LATeX

 $_{\odot}\;$ Familiar: MATLAB, HTML/CSS, JavaScript, Vue, Linux, Shell , Verilog

• Service

 Member of the Outreach Department, SJTU Spark Program 	Oct 2021 - Sept 2022
 Member of Academic Department, SJTU Student Backbone Training Program 	Feb 2023 - Sept 2023
 Student Mentor of CS2601 Convex Optimization, SJTU 	Oct 2023 - Feb 2024
 Student Mentor of CS2612 Programming Languages and Compilers, SJTU 	Oct 2023 - Feb 2024