

**DISASSEMBLER**

**by**

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**Machinegun** **© 2018**

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**About the game and its mechanics**

The objetive is to destroy the wall at the top of the screen using the bar to make the ball bounce against them. Take into account that the ball will bounce with everyting on screen.

You have 40 pieces of wall to destroy, every one with its number of hits it can handle, so one bounce against a piece of wall does not necesary mean its destruction. Once you break every block, congrats! you’ve won.

But if you drop the ball 3 times, you’ll lose.

**Controls**

* Use “O” on the keyboard to move the bar left ( O = 🡨)
* Use “P” also on the keyboard to move the bar right (P = 🡪)
* In the main menu tap “X” to start the game

Start game

Move right

Move left

