JINCY K M

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OBJECTIVE

Aspiring Flutter Developer with over 1.5 years of expertise in building cross-platform mobile applications using Dart & Flutter. Passionate about creating user-friendly, scalable, and visually appealing apps while continuously learning new technologies.

SKILLS

- Languages: Dart, HTML.
- Frameworks & Libraries: Flutter, Provider, Hive, Bloc, SQLite, HTTP, Firebase (Fire Store, Authentication).
- Expertise: Clean Architecture, Error Handling, State Management, Async Programming, Animations, Routing & Navigation.
- Tools: Postman, Android Studio, VS Code, Flutter Dev Tools, Figma.
- Others: Shared Preferences, Restful APIs.

WORK EXPERIENCE

Flutter Developer

Seedorsoft Private Limited Nagercoil | May 2022 – July 2023

- Developed cross-platform mobile applications using Flutter.
- Implemented state management solutions using provider.
- Integrated database.
- Collaborated with UI/UX designers to create responsive and user-friendly interfaces. Improved app performances by optimizing code and implementing best practices.

Flutter Developer

Sparkappz Private Limited Trivandrum | May 2025 - August 2025(Contract Based)

- Developed cross-platform mobile applications using Flutter.
- Implemented state management solutions using Bloc.
- Integrated database using Hive.
- Collaborated with UI/UX designers to create responsive and user-friendly interfaces. Improved app performances by optimizing code and implementing best practices.

EDUCATION

Master Of Computer Application

St Xavier's Catholic college of Engineering Chunkankadai (2019 – 2021)

Bachelor of Computer Science

Nanjil Catholic College of Arts and Science Kaliyakavilai (2016 – 2019)

PROJECTS

Seedor's App

- A cross-platform mobile app to manage Seedor's information,
- Features include Googlemap, Remainder, Chat and Face Recognition.
- Used Flutter for the front end and Restful APIs for data integration.

Seedor's Warehouse

- A mobile app to manage Seedor's Warehouse information.
- Features include Scanner, Googlemap and Notification.
- Used Flutter for the front end and Restful APIs for data integration.

Field Service

- A mobile app to manage Field Service Information.
- · Features include Googlemap and Tracking.
- Used flutter for the front end and Restful APIs for data integration.

Flash Light

- Developed a functional flashlight mobile application using Flutter and Dart with a clean, responsive UI.
- Implemented state management using the Bloc (Business Logic Component) pattern for efficient and scalable architecture.
- Added features such as toggle on/off, auto-shutoff after timeout, and persistent app settings across sessions.

Sudoku App

- Developed a fully interactive Sudoku game with smooth UI and responsive gameplay using Flutter.
- Implemented BLoC pattern for structured state management and UI updates.
- Used CustomPainter to render a dynamic Sudoku grid with support for user interaction.