

Assignemnt 2

1.What are the two values of the Boolean data type? How do you write them?

True (T) and False (F) are two different value of boolean data type

In [9]:

```
a = True
b = False

print(type(a))
print(type(b))
```

```
<class 'bool'>
<class 'bool'>
```

2.What are the three different types of Boolean operators?

there are three different types of boolean operators `and` , `or` and `not` . `and` in and when both condition is true then it true otherwise false , `in` or condition is true when atleast one condition true otherwise false and `not` it convert false to true or vise versa.

3 .Make a list of each Boolean operator's truth tables (i.e. every possible combination of Boolean values for the operator and what it evaluate).

AND

False and False - False

False and True - False

True and False - False

True and True - True

OR

False and False - False

False and True - True

True and False - True

True and True - True

Not

False - True

True - False

4. What are the values of the following expressions?

(5 > 4) and (3 == 5) --> False

not (5 > 4) --> False

(5 > 4) or (3 == 5) --> True

not ((5 > 4) or (3 == 5)) --> False

(True and True) and (True == False) --> False

(not False) or (not True) --> True

5. What are the six comparison operators?

- == equal operator
- != not equal to operator
- < less than operator
- > greater than operator
- <= less than or equal to operator
- >= greater than or equal to operator

6. How do you tell the difference between the equal to and assignment operators? Describe a condition and when you would use one.

The assignment operators are used to assigning value to variable and the equal operator are comparison operator that helps to comparing two values.

Ex

In [3]:

```
a = 10 # this is assignment operator
b = 20 # this is assignment operator

if a == b: # this is comparison operator
    print('a is equal to b')
else:
    print('a is not equal to b')
```

a is not equal to b

7. Identify the three blocks in this code:

spam = 0

if spam == 10:

print('eggs')

if spam > 5:

print('bacon')

else:

print('ham')

```
print('spam')
```

```
print('spam')
```

In [4]:

```
spam = 0

if spam == 10:
    print('eggs')

if spam > 5:
    print('bacon')

else:
    print('ham')
    print('spam')
    print('spam')
```

```
ham
spam
spam
```

8. Write code that prints Hello if 1 is stored in spam, prints Howdy if 2 is stored in spam, and prints Greetings! if anything else is stored in spam.

In [5]:

```
spam = int(input("please enter the value : "))

if spam == 1:
    print('Hello')
elif spam == 2:
    print('Howdy')
else:
    print('Greetings!')
```

```
please enter the value : 2
Howdy
```

In [6]:

```
def x(spam):
    if spam == 1:
        print('Hello')
    elif spam == 2:
        print('Howdy')
    else:
        print('Greetings!')
```

In [7]:

```
x(1)
```

```
Hello
```

In [8]:

```
x(2)
```

```
Howdy
```

In [9]:

```
x(3)
```

Greetings!

9.If your programme is stuck in an endless loop, what keys you'll press?

if programme is stuck in an endless loop then we use CTRL + C

10.How can you tell the difference between break and continue

the break statement is used to terminate the loop and the continue statment is used to skip code withing the loop and after skipping the loop continues where it left off.

11. In a for loop, what is the difference between range(10), range(0, 10), and range(0, 10, 1)?

```
In [13]: # The range(10) print values form 0 to 9  
for i in range(10):  
    print(i)  
print()
```

0
1
2
3
4
5
6
7
8
9

```
In [15]: # it print number upto 10  
for i in range(0,10):  
    print(i)  
print()
```

0
1
2
3
4
5
6
7
8
9

```
In [16]: # it use range to print divisible by 1  
for i in range(0,10,1):  
    print(i)  
print()
```

0
1
2
3
4
5

6
7
8
9

12. Write a short program that prints the numbers 1 to 10 using a for loop. Then write an equivalent program that prints the numbers 1 to 10 using a while loop.

In [19]:

```
for i in range(1,10):  
    print(i)
```

1
2
3
4
5
6
7
8
9

In [8]:

```
n = 1  
while n <= 10:  
    print(n)  
    n += 1
```

1
2
3
4
5
6
7
8
9
10

13. If you had a function named `bacon()` inside a module named `spam`, how would you call it after importing `spam`?

after importing `spam` module the function can be called by name `bacon()`