VIC-BORG-MPI User Manual

1. Install MPICH on each node

The process of compiling and deploying MPICH typically includes the following steps:

1.1 Download Source Code

Visit the MPICH official website (mpich.org) and download the latest source code tarball. In the terminal, use the following command to download the source code.

```
v=3.2 wget http://www.mpich.org/static/downloads/${v}/mpich-${v}.tar.gz
```

1.2. Extract the Source Code

In the terminal, use the following command to extract the downloaded file:

```
tar -xzf mpich-${v}.tar.gz
cd mpich-${v}
export MPICH2_3_2_DIR="/Download Path/mpich-${v}"
./configure --prefix=$MPICH2 3 2 DIR
```

1.3. Compile and Install

make sudo make install

1.4 Set Environment Variables

Once installed, you need to set environment variables to use MPICH. Add the following lines to your .bashrc or .bash_profile

```
export PATH=/path/to/install/bin:$PATH export LD_LIBRARY_PATH=/path/to/install/lib:$LD_LIBRARY_PATH
```

2. Prepare a comprehensive case study on each node

```
2.1 Download case study data
# Enter the 'example' directory
#go to https://github.com/JinfengM/VIC-Borg/tree/main/example,
cd example directory and download example.tar.gzaa and example.tar.gzab
#To ensure that MPICH 3.2 has been installed
# Unzip the example file 'example.tar.gz*' to obtain the 'run lh' directory.
cat example.tar.gz* | tar -xzv
tar -zxvf example files.tar.gz
# Create a directory at '/home/VIC'
mkdir /home/VIC
#To ensure that the '/home/VIC' directory exists
ls /home/VIC
#To copy the run lh directory to the /home/VIC/ directory
cp -r run lh /home/VIC/
# To ensure the '/home/VIC/run lh' exists
ls /home/VIC/run lh
# Download VIC-Borg-MPI project to the local directory '/home/VIC'
# Move https://github.com/JinfengM/VIC-Borg-MPI/src/main directory to local /home/VIC/VIC-
Borg-MPI directory
          https://github.com/JinfengM/VIC-Borg-MPI/src/routMPI
#Move
                                                                     directory
                                                                                        local
                                                                                  to
/home/VIC/VIC-Borg-MPI/routMPI directory
cd local /home/VIC/VIC-Borg-MPI/routMPI
# compile streamflow routing module, copy routMPI.so to /home/VIC/VIC-Borg-MPI/
make
cp routMPI.so ../
# Add the current directory to the LD LIBRARY PATH environment variable
export LD LIBRARY PATH=$LD LIBRARY PATH:'pwd'
```

```
# compile BorgMS at /home/VIC/VIC-Borg-MPI/
cd ..
make

# Execute VIC_BORG_MPI.X on a single node
mpiexec -n 51 ./VIC_BORG_MPI.X -g /home/VIC/run_lh/chanliu_input.txt

# Execute VIC_BORG_MPI.X on a cluster using machinefile
mpiexec -f machinefile -n 51 ./VIC_BORG_MPI.X -g /home/VIC/run_lh/chanliu_input.txt

# Notice
```

VIC model's source code is from https://github.com/UW-Hydro/VIC, users can access the source code here.

Borg algorithm's source code is from http://borgmoea.org/, users are required to complete the Google form to request access to the source code.

3. Select your target parameters and Customize your objective function

#Lines 155-161 of the vicNl.c code illustrate how to select the target parameters

```
soil_con.b_infilt=vars[0];
soil_con.Ds=vars[1];
soil_con.Dsmax=vars[2];
soil_con.Ws=vars[3];
//soil_con.c=vars[4];
soil_con.depth[1]=vars[4];
soil_con.depth[2]=vars[5];
```

#Lines 346-356 of the dtlz2_ms.c code illustrate how to customize the target parameters

```
BORG_Problem problem = BORG_Problem_create(nvars, nobjs, 0, VIC_OBJS);

BORG_Problem_set_bounds(problem, 0, 0.01, 0.5);//b_infilt

BORG_Problem_set_bounds(problem, 1, 0.01, 1);//Ds

BORG_Problem_set_bounds(problem, 2, 0.1, 30);//Dsmax

BORG_Problem_set_bounds(problem, 3, 0.01, 1.0);//Ws

//BORG_Problem_set_bounds(problem, 4, 0.0, 5.0);//c

BORG_Problem_set_bounds(problem, 4, 0.1, 1.5);//depth[1]

BORG_Problem_set_bounds(problem, 5, 0.1, 1.5);//depth[2]
```

#Lines 20 and 295 of the dtlz2 ms.c code illustrate how to customize the object functions

```
int nobjs = 3;
void VIC_OBJS(double* vars, double* objs, double* consts,int argc, char* argv[],int rank)
```