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EDUCATION

University of Glasgow *School of Computing Science*

Glasgow, Scotland, United Kingdom

Oct 2023 – Oct 2026 Expected

PhD student

• Supervisors: Dr. Marwa Mahmoud and Prof. Helen Minnis

Lanzhou University

Gansu, China

Computer Science and Technology, School of Information Science and Engineering

Sep 2018 – Jun 2022

· Bachelor of Engineering

• Thesis Title: Deep Fusion of Multimodal Bio-signals for Emotion Recognition

WORK/INTERNSHIP EXPERIENCE

Tutor Oct 2023 – present

School of Computing Science, University of Glasgow

Glasgow, Scotland, United Kingdom

• 2024-25, Mobile HCI, level H& M

• 2024-25, Programming and System Development, level M

• 2023-24, Algorithm and Data Structure, IT

• 2023-24, Human-Computer Interaction, level H&M

• 2023-24, Human-Centred Systems Design and Evaluation, level H&M

Research Assistant Oct 2022 – Oct 2023

Department of Information Engineering, Chinese University of Hong Kong

Remote

• Supervisor: Prof. Xiangyu Yue and Prof. Sicheng Zhao(Tsinghua University)

Algorithm Engineer Apr 2023 – Aug 2023

Advanced Innovation Centre for Future Education, Beijing Normal University

Beijing, China

• Supervisor: Prof. Yu Lu and Dr. Penghe Chen

Focused on AI-driven education

Teaching Assistant Apr 2022 – Jun 2022

Academic Affairs Office, Lanzhou University

• Supervisor: Director Pengfei Zhao

Research Intern

Jul 2021 – Aug 2021

Wangxuan Institute of Computer Technology, Peking University

Beijing, China

Lanzhou, Gansu, China

• Supervisor: Prof. Zhouhui Lian

RESEARCH EXPERIENCE

Deep Fusion of Multimodal Bio-signals for Emotion Recognition

Nov 2021 - May 2022

Bachelor's Thesis

· Personal Project, Excellent Thesis Awarded

• Supervisor: Prof. Xiaowei Zhang

Emotion Analysis Models of Chinese Handwriting Based on Machine Learning

Mar 2021 - Mar 2022

The 23rd Hui-Chun Chin and Tsung-Dao Lee Chinese Undergraduate Research Endowment Program

China

China

• Personal Project, Funded

• Supervisor: Prof. Yonggang Lu

One Life, One Operating System

Jul 2019 – Sep 2020

Lab: Distributed & Embedded System Lab of Lanzhou University

Lanzhou, Gansu, China

• Team Program

• Supervisor: Dr. Hubin Yang

Qinglan Cyberculture Studio

Nov 2018 - Apr 2020

National College Student Innovation and Entrepreneurship Training Program

Gansu, China

• Team Program, Funded

• Supervisors: Assoc. Prof. Chaoqun Tuo TA. Xuena Wang

Mathematical Contest In Modelling in 2020

Mar 2020

Organizer: the Consortium for Mathematics and Its Application

Remote

• Team Participation, Leader

GRANTS, ACHIEVEMENTS AND REWARDS

Scholarship: China Scholarship Council and University of Glasgow Joint scholarship Fully funded for 4 years of PhD study: tuition fees, living allowance, airfare and visa application fees Jun 2023 Honour: Chun-Tsung Scholar Awarded from Hui-Chun Chin and Tsung-Dao Lee Chinese Undergraduate Research Endowment Apr 2022 Scholarship: EIT Digital Master School scholarship Awarded from EIT Digital Academy: partial tuition fees waiver in total of €14,000 Mar 2022 Scholarship: Undergraduate Outstanding Student Scholarship of 2021-2022 Awarded from Lanzhou University: RMB ¥1,500 Oct 2021 Software Copyright: Artificial Intelligence Identification Management System Certified by National Copyright Administration of the People's Republic of China Jul 2021 **Grant: Chun-Tsung Endowment** Funded for "Emotion Analysis Models of Chinese Handwriting Based on Machine Learning": RMB ¥14,000 Mar 2021 Honour: Excellent Innovation and Entrepreneurship Training Program Awarded from Lanzhou University Apr 2020

Honour: Successful Participant

Awarded from Mathematical Contest In Modeling Mar 2020

Honour: The First Price for the Mini-Documentary the Bad Teachers

Winner in the 4th College Student Cyberculture Festival Competition with prize money: RMB ¥100 Nov 2019

Grant: National Innovation and Entrepreneurship Training Program

Funded for Qinglan Cyberculture Studio: RMB ¥12,000 Nov 2018

TECHNICAL SKILLS

Programming Language: Python, C/C++, CLI shell script, Assembly, HTML/CSS, Java

Machine Learning: Tensorflow

Operating System: Linux, macOS, Windows

Developer Tools: Jupyter Notebook, Xcode, Sublime, Eclipse

Virtual Machine: Parallel Desktop, VMWare

Database: MySQL

Editing: LTFX, Markdown, Microsoft Word

Game Development: Unity

CAREER INTERESTS

Human-Computer Interaction (esp. Affective Computing) Artificial Intelligence Multimodal Machine Learning Computational Social Science

OTHER SKILLS

Language: Chinese: Native Speaker

> English: **ETIC Advanced** C1

German:

Video Production: Proficient in pre-production, filming and post-editing Mainly work in portrait and creative photography Photography: