

Computational modelling of infants' word acquisition

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Master Thesis intermediate presentation

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- Literature review and hypotheses
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Context overview of the work



Twɪŋkɛltwɪŋkɛllɪtlɪstɑː



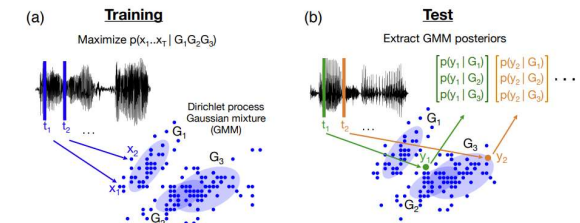
twinkle, twinkle, little star

Context overview of the work

Computational models of language acquisition



- Phonetic learning
 - GMM [1][2]
 - (Correspondence) autoencoder [3][4]
 - (Correspondence) autoencoding recurrent neural network[4][5]



Context overview of the work

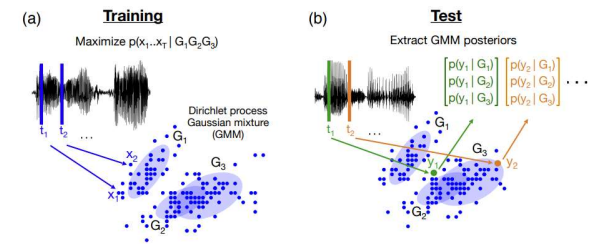
Computational models of language acquisition

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- Word learning
 - minimum description length(MDL) Bayesian model [6]



Twinkeltwinkellitlstar

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Context overview of the work



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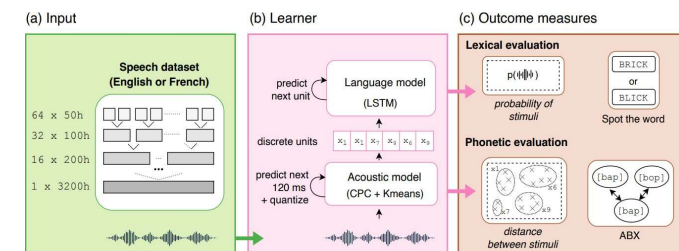
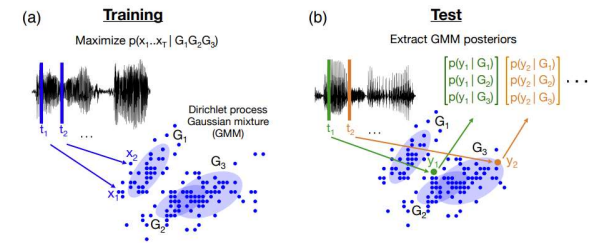
Computational models of language acquisition

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- Word learning
 - minimum description length(MDL) Bayesian model [6]
 - Joint learning in both phonetic category and lexical knowledge
 - STELA (Statistical Learning of Early Language Acquisition)[7]

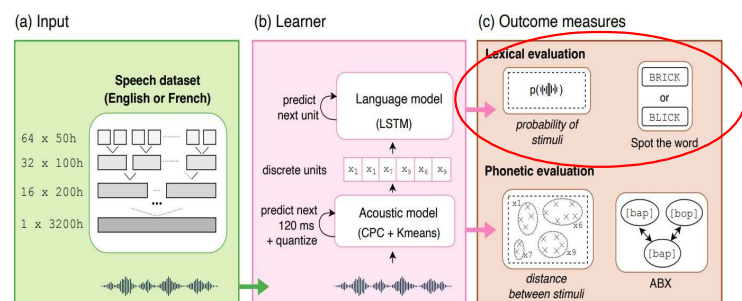
Acoustic model: Contrastive Predictive Coding

Quantizer: K-means (to simulate phonemes)

Language model: 3-layer LSTM

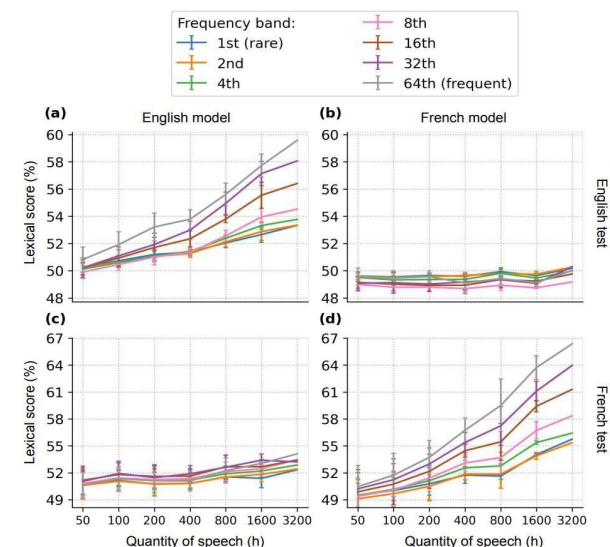
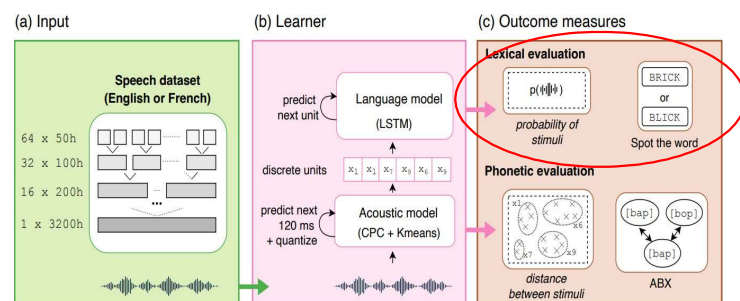


Model evaluation



- **Lexical score**
 - Spot the word task: present the network with a minimal pair of word and non-word (e.g., 'brick' versus 'blick')
 - The accuracy score was averaged across all of the pairs in the test set
 - Non-words are generated by the Wuggy toolbox

Model evaluation



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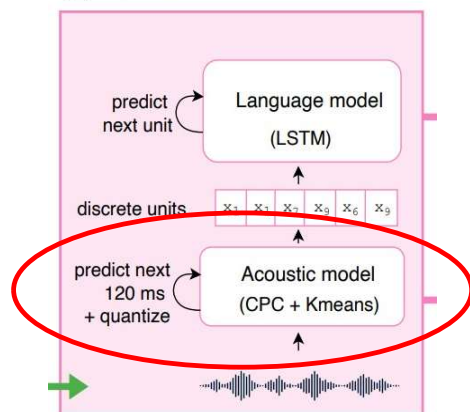
- **Training efficiency**

-> slower increase

Q: How to increase the training efficiency to better simulate infants' acquisition of lexical knowledge?

Literature review and hypotheses

(b) Learner



- Hypothesis I: Speech segmentation algorithms

1) matching-first models [1-4]

Aim to find high quality pairs of identical segments and cluster them based on similarity

2) segmentation-first models[5-7]

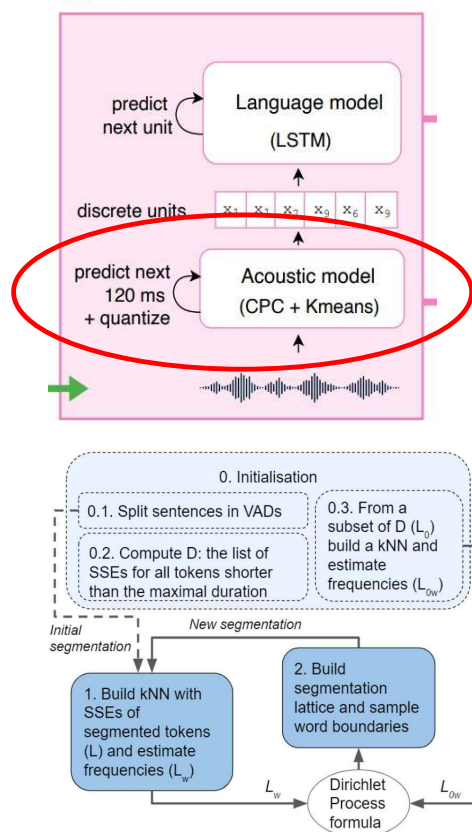
Bayesian Segmental GMM and Embedded Segmental K-Means (ES-KMeans)

3) segmentation-only models [8-9]

discover directly the likely word boundaries

Literature review and hypotheses

(b) Learner



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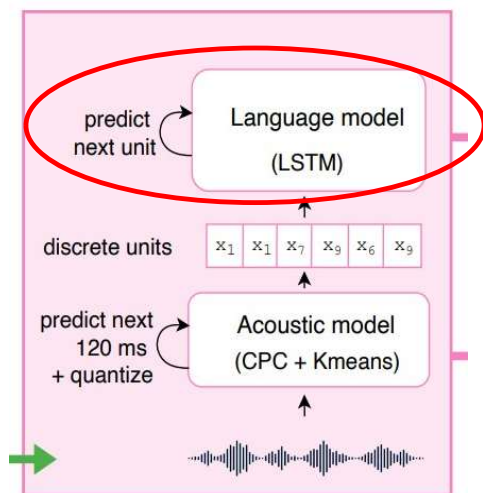
e.g. segmental contrastive predictive coding (SCPC) framework

4) combination of 2) and 3)

DP-Parse[10]

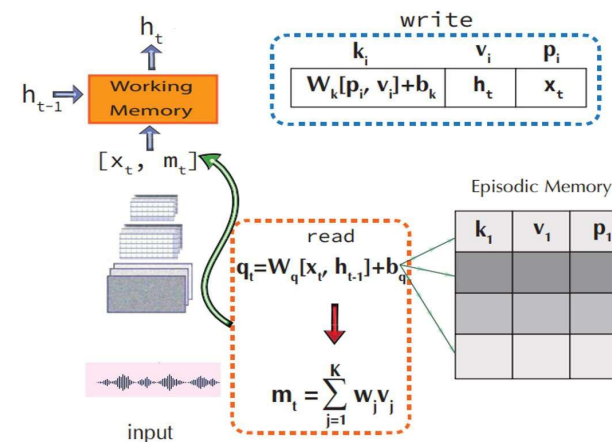
Literature review and hypotheses

(b) Learner



- Hypothesis II: External memory [1-4]
 - store representations of examples or experiences
 - Memory replay mechanism
 - > add previously stored instances either during training[2] or test phases [3]
 - Selective mechanism[4]

Similarity-based v.s. Surprise-based

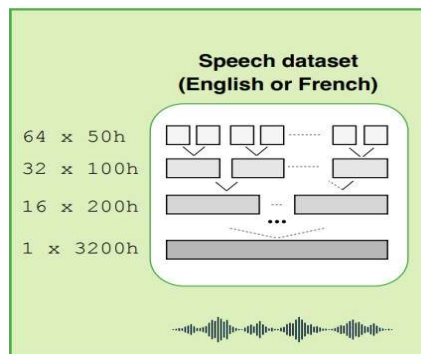


[1] Grave. (2007). *Trans on Audio, Speech, and Language Processing*; [2] Danqi. 2021. *ACL*; [3] Bhati et al. (2020). *arXiv preprint*

11 [4] Rasanen et al.(2015). *Interspeech*

Experiment Design

- Environment of the infant
 - Models trained on varying training lengths



Experiment Design

- Environment of the infant: varying training lengths
- Model Design

| Unit level | Boundary type | Model | Abbreviation |
|------------|----------------------|-----------------------|---------------------------------|
| Characters | Without | Baseline LSTM | Baseline char without bound |
| | | Memory-augmented LSTM | Memory char without bound |
| | Gold boundary (word) | Baseline LSTM | Baseline char without bound |
| | | Memory-augmented LSTM | Memory char without bound |
| | Automatic boundary | Baseline LSTM | Baseline char with auto bound |
| | | Memory-augmented LSTM | Memory char with auto bound |
| Phonemes | Without | Baseline LSTM | Baseline phon without bound |
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| | | Memory-augmented LSTM | Memory phon without bound |
| | Automatic boundary | Baseline LSTM | Baseline phon with auto bound |
| | | Memory-augmented LSTM | Memory phon with auto bound |
| Speech | Automatic boundary | Baseline LSTM | Baseline speech with auto bound |
| | | Memory-augmented LSTM | Memory speech with auto bound |

- Input: different input modalities
- Automatic boundary: DP-Parse
- Language models

Baseline: 3-layer LSTM

Memory-augmented: local memory at test time

Progress and future work

| | | Feb | Mar | Apr | May | Jun | Jul | Aug |
|--------------------------|---------------------|------------------------------|----------------------------|--------------------------------------|-----------------------|-----------------------|--|-----|
| Pre-processing | Char with/out bound | | | | | | | |
| | Phonemize (g2p) | | | | | | | |
| | DP-Parse | | | | | | | |
| LSTM construction | Baseline | | | | | | | |
| | Memory-augmented | | | | | | | |
| Evaluation | Wuggy test (p2g) | | | | | | | |
| Model type | | Baseline Char with/out bound | Memory char with/out bound | Baseline/Memory char with auto bound | Baseline /Memory Phon | Baseline /Memory Phon | Baseline/Memory speech with auto bound | |
| Thesis writing | | | | | | | | |

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- If time permits:
 - Test different selective mechanisms: surprise-based v.s. similarity-based
 - Morphological rules and oov words
 - Other aspects of evaluation task: semantic

Thanks for your attention!