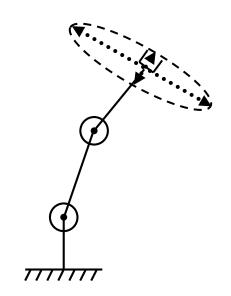
COMS W4733: Computational Aspects of Robotics

Lecture 6: Inverse Differential Kinematics



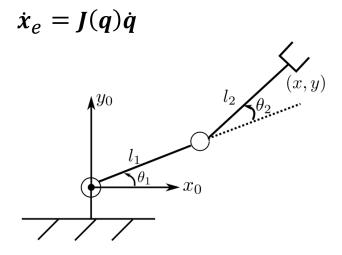
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Review: Differential Kinematics

- Joint variables $q = (q_1, ..., q_n)^T \in$ configuration space
- End effector pose $x_e \in \mathbf{operational\ space}$
- Differential kinematics: Linear mapping from joint velocities \dot{q} to end effector velocities \dot{x}_e
- Jacobian: Configuration-dependent matrix J(q)
- 6 rows, one for each \dot{x}_e component (in 3D)

$$\bullet \dot{\boldsymbol{x}}_e = (\dot{\boldsymbol{p}}_e^T, \boldsymbol{\omega}_e^T)^T = (\dot{x}, \dot{y}, \dot{z}, \omega_x, \omega_y, \omega_z)^T$$

n columns, one for each joint



Review: The Jacobian

$$v_e = \begin{pmatrix} \dot{p}_e \\ \omega_e \end{pmatrix} = \begin{pmatrix} J_P(q) \\ J_O(q) \end{pmatrix} \dot{q} = J(q)\dot{q}$$

Linear velocity Jacobian
$$J_P(q) = \begin{pmatrix} \frac{\partial p_{e,x}}{\partial q_1} & \cdots & \frac{\partial p_{e,x}}{\partial q_n} \\ \frac{\partial p_{e,y}}{\partial q_1} & \cdots & \frac{\partial p_{e,y}}{\partial q_n} \\ \frac{\partial p_{e,z}}{\partial q_1} & \cdots & \frac{\partial p_{e,z}}{\partial q_n} \end{pmatrix} \qquad \text{Or column by column:}$$

$$[J_{Pi}] = \begin{cases} [\mathbf{z}_{i-1}^0] & \text{prismatic} \\ [\mathbf{z}_{i-1}^0 \times (\mathbf{p}_e - \mathbf{p}_{i-1})] & \text{revolute} \end{cases}$$

$$[\pmb{J}_{Pi}] = egin{cases} [\pmb{z}_{i-1}^0] & ext{prismation} \ [\pmb{z}_{i-1}^0 imes (\pmb{p}_e - \pmb{p}_{i-1})] & ext{revolute} \end{cases}$$

Angular velocity Jacobian

$$[\mathbf{J}_{Oi}] = \begin{cases} [\mathbf{0}] & \text{prismatic} \\ [\mathbf{z}_{i-1}^0] & \text{revolute} \end{cases}$$

The Inverse Problem

- Inverse position kinematics: Nonlinear, difficult to find closed-form solutions; even numerical solutions often involve some optimization or gradient descent
- Differential mapping between velocities is linear—can we simply invert it?
 - Solving for joint velocities will also help with joint configurations (next lecture)!
- If the Jacobian is square and nonsingular, then the problem is easy: $\dot{q} = J^{-1}(q)v_d$
- Number of joints must equal number of desired workspace velocities $oldsymbol{v}_d$

Square Jacobians

- RR arm is 3×2 . Not square!
- We can only specify two desired velocities:

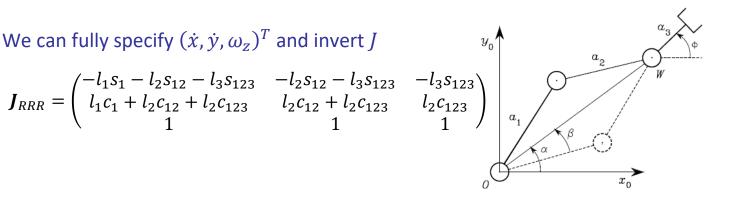
$$\dot{\mathbf{q}} = \begin{pmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \end{pmatrix}^{-1} \begin{pmatrix} \dot{x}_d \\ \dot{y}_d \end{pmatrix}$$

$$\dot{\mathbf{q}} = \begin{pmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} \\ 1 & 1 \end{pmatrix}^{-1} \begin{pmatrix} \dot{x}_d \\ \omega_{z,d} \end{pmatrix}$$

$$J_{RR} = \begin{pmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \\ 1 & 1 \end{pmatrix} \xrightarrow{l_1} x_0$$

RRR arm is 3×3 . We can fully specify $(\dot{x}, \dot{y}, \omega_z)^T$ and invert I

$$\dot{\boldsymbol{q}} = \boldsymbol{J}_{RRR}^{-1} \begin{pmatrix} \dot{x}_d \\ \dot{y}_d \\ \omega_{z,d} \end{pmatrix}$$



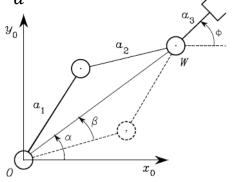
Underconstrained Manipulators

- Underconstrained / redundant manipulator: Fewer specifications than DOFs
- Occurs when more than 3 DOFs in 2D or more than 6 DOFs in 3D
- Also when fewer pose velocities are required
- Jacobian: Fewer rows (r) than columns (n)—more than one solution to IDK

$$J\dot{q} = v_d \iff \dot{q} = J^T(JJ^T)^{-1}v_d \iff \dot{q} = W^{-1}J^T(JW^{-1}J^T)^{-1}v_d$$

- JJ^T is $r \times r$ and square—invertible!
 - Non-singular iff **J** is non-singular
 - W is an invertible matrix as well

$$\begin{pmatrix} \dot{x}_d \\ \dot{y}_d \end{pmatrix} = \boldsymbol{J}_{RRR} \dot{\boldsymbol{q}}$$



Underconstrained Manipulators

$$\dot{\boldsymbol{q}} = \boldsymbol{W}^{-1} \boldsymbol{J}^T (\boldsymbol{J} \boldsymbol{W}^{-1} \boldsymbol{J}^T)^{-1} \boldsymbol{v}_d$$

- Suppose W is symmetric and positive-definite
- Then the above minimizes a cost function in joint velocities: $g(\dot{q}) = \frac{1}{2}\dot{q}^TW\dot{q}$
- Ex: Suppose $(q_1, q_2, q_3)^T = (60^\circ, -30^\circ, 15^\circ)^T$ and $\boldsymbol{v}_d = (\dot{x}_d, \dot{y}_d)^T = (1,1)^T$ m/s

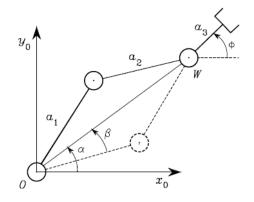
$$\boldsymbol{J}_{RRR} = \begin{pmatrix} -2.07 & -1.21 & -0.71 \\ 2.07 & 1.57 & 0.71 \end{pmatrix}$$

$$\mathbf{W} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 3 \end{pmatrix} \qquad \qquad \dot{\mathbf{q}} = \begin{pmatrix} -3.59 \\ 5.56 \\ -0.41 \end{pmatrix}$$

$$\mathbf{W} = \begin{pmatrix} 3 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{pmatrix} \qquad \qquad \dot{\mathbf{q}} = \begin{pmatrix} -2.76 \\ 5.56 \\ -2.84 \end{pmatrix}$$

Solution tries to have smaller $|\dot{\theta}_3|$

Solution tries to have smaller $|\dot{\theta}_1|$



Right Pseudo-inverse

$$\dot{\boldsymbol{q}} = \boldsymbol{W}^{-1} \boldsymbol{J}^T (\boldsymbol{J} \boldsymbol{W}^{-1} \boldsymbol{J}^T)^{-1} \boldsymbol{v}_d$$

• For the special case W = I, all joint velocities are equally weighted

$$\dot{\boldsymbol{q}} = \boldsymbol{J}^T (\boldsymbol{J} \boldsymbol{J}^T)^{-1} \boldsymbol{v}_d = \boldsymbol{J}_r^+ \boldsymbol{v}_d$$

- Right pseudo-inverse of I defined s.t. $II_r^+ = I$
- **Moore-Penrose conditions:**

•
$$J^{+}JJ^{+}=J^{+}$$

•
$$JJ^+J=J$$

•
$$(JJ^+)^T = JJ^+$$

•
$$(J^+J)^T = J^+J$$

Other useful properties:

•
$$(J^+)^+ = J$$

•
$$(J^+)^+ = J$$

• $(J^+)^T = (J^T)^+$

Jacobian Null Space

- For an underconstrained manipulator, the Jacobian maps from a higher-dimensional input (n joint DOF columns) to a lower-dimensional output (r desired velocity rows)
- A non-singular matrix has rank r (if $r \le n$) and null space dimension n r
 - Subspace of joint velocities \dot{q} that map to **zero** end effector velocities
- $(I J_r^+ J) \dot{q}_0$ lives in the null space of J because

$$J(I - J_r^+ J)\dot{q}_0 = (J - JJ_r^+ J)\dot{q}_0 = (J - J)\dot{q}_0 = 0$$

• Therefore we can add $(I - J_r^+ J) \dot{q}_0$ to any joint velocity solution without changing the desired end effector velocity

Homogeneous Solution

$$\dot{\boldsymbol{q}} = \boldsymbol{J}_r^+ \boldsymbol{v}_d + (\boldsymbol{I} - \boldsymbol{J}_r^+ \boldsymbol{J}) \dot{\boldsymbol{q}}_0$$

■ The second term is the **homogeneous solution** and minimizes a new cost function

$$g'(\dot{\boldsymbol{q}}) = \frac{1}{2}(\dot{\boldsymbol{q}} - \dot{\boldsymbol{q}}_0)^T(\dot{\boldsymbol{q}} - \dot{\boldsymbol{q}}_0)$$

- Simultaneously solve the IDK problem while returning a \dot{q} close to a specified \dot{q}_0
- One idea: Choose \dot{q}_0 to maximize secondary objective function: $\dot{q}_0 = k_0 \left(\frac{\partial w(q)}{\partial q}\right)^T$
- Ex: Distance from joint limits $\sum_{i=1}^{n} \left(\frac{q_i \overline{q}_i}{q_{iM} q_{im}} \right)^2$ Joint i ranges from q_{im} to q_{iM} ; middle value is \overline{q}_i
- Ex: Distance from obstacle

Overconstrained Manipulators

- Overconstrained manipulator: More specifications (rows) than DOFs (columns)
- Not enough DOFs to find exact joint velocity solutions
- Jacobian: Fewer columns than rows (n < r)
- Right pseudo-inverse undefined since J^TJ has rank n < r
- Instead, we define the *left pseudo-inverse*: $J_l^+ = (J^T J)^{-1} J^T$, s.t. $J_l^+ J = I$
- J^TJ is $n \times n$ and therefore full rank and invertible
- J_1^+ also satisfies Moore-Penrose conditions

Left Pseudo-inverse

$$\dot{\boldsymbol{q}} = (\boldsymbol{J}^T \boldsymbol{J})^{-1} \boldsymbol{J}^T \boldsymbol{v}_d = \boldsymbol{J}_l^+ \boldsymbol{v}_d$$

• Although we can't get exact solutions, the left pseudo-inverse tries to minimize the resulting error: $g(\dot{q}, v_d) = \frac{1}{2} (v_d - J\dot{q})^T (v_d - J\dot{q})$

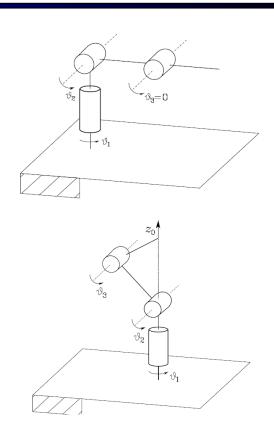
■ Ex: Suppose
$$(q_1, q_2)^T = (30^\circ, 30^\circ)^T$$
 and $\boldsymbol{v}_d = (\dot{x}_d, \dot{y}_d, \omega_d)^T = (1,1,1)^T$

$$\boldsymbol{J}_{RR} = \begin{pmatrix} -1.366 & -0.866 \\ 1.366 & 0.5 \\ 1 & 1 \end{pmatrix} \implies \dot{\boldsymbol{q}} = \begin{pmatrix} 0.146 \\ 0.107 \end{pmatrix} \implies \dot{\boldsymbol{x}} = \begin{pmatrix} -0.293 \\ 0.254 \\ 0.254 \end{pmatrix}$$

$$\bullet \text{ What if } \boldsymbol{v}_d = (-2,2,2)^T ? \qquad \dot{\boldsymbol{q}} = \begin{pmatrix} 1.093 \\ 0.8 \end{pmatrix} \implies \dot{\boldsymbol{x}} = \begin{pmatrix} -2.186 \\ 1.893 \\ 1.893 \end{pmatrix}$$

Singularities

- Recall: Singularities occur at configurations at workspace boundaries or when the robot loses DOFs
- Square Jacobians lose rank and cannot be inverted
- det(J) cannot be computed for non-square Jacobians
- If underconstrained (r < n), check $\det(JJ^T)$
 - Both \boldsymbol{J} and $\boldsymbol{J}\boldsymbol{J}^T$ should have full rank r; $\boldsymbol{J}\boldsymbol{J}^T$ is $r \times r$
- If overconstrained (n < r), check $\det(J^T J)$
 - Both J and J^TJ should have full rank n; J^TJ is $n \times n$



Singular Value Decomposition

- We cannot compute either pseudo-inverse when the Jacobian is not full-rank
- Can we somehow ignore the "singular parts" and operate on the rest of the matrix?
- Recall the SVD of a matrix: $I = U\Sigma V^T$
 - U is $r \times r$, orthonormal (eigenvectors of II^T)
 - V is $n \times n$, orthonormal (eigenvectors of $I^T I$)
 - Σ is $r \times n$, semi-diagonal matrix of singular values

$$oldsymbol{\Sigma} = egin{pmatrix} oldsymbol{D} & oldsymbol{O} & oldsymbol{O} \\ oldsymbol{O} & oldsymbol{O} & oldsymbol{O} \\ oldsymbol{D} & oldsymbol{\sigma}_1 & 0 & \cdots & 0 \\ 0 & \sigma_2 & \ddots & 0 \\ \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & \sigma_{\mathrm{rank}(oldsymbol{J})} \end{pmatrix}$$
 wes

$$r < n: \qquad \qquad n < r:$$

$$\Sigma = \begin{pmatrix} \sigma_1 & 0 & \cdots & 0 & \cdots & 0 \\ 0 & \sigma_2 & \ddots & 0 & \ddots & 0 \\ \vdots & \ddots & \ddots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & \sigma_r & \cdots & 0 \end{pmatrix} \qquad \Sigma = \begin{pmatrix} \sigma_1 & 0 & \cdots & 0 \\ 0 & \sigma_2 & \ddots & 0 \\ \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \ddots & \sigma_n \\ \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & 0 \end{pmatrix}$$

Inverting the SVD

When we compute (either) pseudo-inverse, we're computing the following:

$$I^+ = V \Sigma^+ U^T$$

$$\Sigma = \begin{pmatrix} \sigma_1 & 0 & \cdots & 0 & \cdots & 0 \\ 0 & \sigma_2 & \ddots & 0 & \ddots & 0 \\ \vdots & \ddots & \ddots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & \sigma_r & \cdots & 0 \end{pmatrix}$$

$$\Sigma^+ = \begin{pmatrix} 1/\sigma_1 & 0 & \cdots & 0 \\ 0 & 1/\sigma_2 & \ddots & 0 \\ \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \ddots & 1/\sigma_r \\ \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & 0 \end{pmatrix}$$

$$\Sigma = \begin{pmatrix} \sigma_1 & \sigma_2 & \cdots & \sigma_0 \\ 0 & \sigma_2 & \ddots & 0 \\ \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \ddots & \sigma_n \\ \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & 0 \end{pmatrix}$$

$$\Sigma^+ = \begin{pmatrix} 1/\sigma_1 & 0 & \cdots & 0 & \cdots & 0 \\ 0 & 1/\sigma_2 & \ddots & 0 & \ddots & 0 \\ \vdots & \ddots & \ddots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & 1/\sigma_n & \cdots & 0 \end{pmatrix}$$

Singular Pseudo-inverse

When the Jacobian is full-rank, the singular values matrix takes either of the two forms

$$\Sigma = (D \quad O) \qquad \Sigma = \begin{pmatrix} D \\ O \end{pmatrix}$$

- If the Jacobian becomes singular, one or more singular values become zero and the matrix takes the full form $\Sigma = \begin{pmatrix} D & O \\ O & O \end{pmatrix}$
- The (pseudo-)inverse attempts to invert the zeros along the diagonal and fails!
- We can manually compute an inverse of **J** by deliberately skipping those zero values:

$$\boldsymbol{J}^{+} = \boldsymbol{V}\boldsymbol{\Sigma}^{+}\boldsymbol{U}^{T} \qquad \boldsymbol{\Sigma}^{+} = \begin{pmatrix} \boldsymbol{D}^{+} & \boldsymbol{O} \\ \boldsymbol{O} & \boldsymbol{O} \end{pmatrix} \qquad \boldsymbol{D}^{+} = \begin{pmatrix} 1/\sigma_{1} & 0 & \cdots & 0 \\ 0 & 1/\sigma_{2} & \ddots & 0 \\ \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & 1/\sigma_{\mathrm{rank}(\boldsymbol{J})} \end{pmatrix}$$

Singular Inverse Example

• RR arm at configuration $q = (30^{\circ}, 0^{\circ})^{T}$ is singular for (\dot{x}, \dot{y})

$$J_{RR} = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^{T} = \begin{pmatrix} -0.5 & \sqrt{3}/2 \\ \sqrt{3}/2 & 0.5 \end{pmatrix} \begin{pmatrix} 2.236 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} 0.894 & 0.447 \\ -0.447 & 0.894 \end{pmatrix}$$

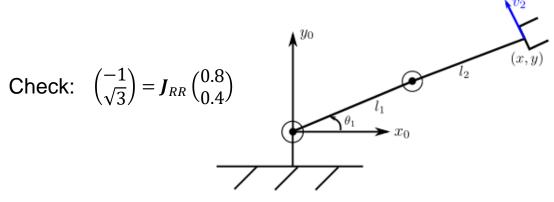
$$J_{RR}^{+} = \mathbf{V} \mathbf{\Sigma}^{+} \mathbf{U}^{T} = \begin{pmatrix} 0.894 & -0.447 \\ 0.447 & 0.894 \end{pmatrix} \begin{pmatrix} 0.447 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} -0.5 & \sqrt{3}/2 \\ \sqrt{3}/2 & 0.5 \end{pmatrix}$$

$$= \begin{pmatrix} -0.2 & 0.346 \\ -0.1 & 0.173 \end{pmatrix}$$

Ex:
$$(\dot{x}, \dot{y}) = (-1, \sqrt{3})$$

$$\dot{q} = \begin{pmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \end{pmatrix} = J_{RR}^+ \begin{pmatrix} -1 \\ \sqrt{3} \end{pmatrix} = \begin{pmatrix} 0.8 \\ 0.4 \end{pmatrix}$$

$$J_{RR} = \begin{pmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \end{pmatrix}$$
$$= \begin{pmatrix} -1 & -0.5 \\ \sqrt{3} & \sqrt{3}/2 \end{pmatrix}$$



Summary

- IDK: Solve for joint velocities to achieve desired workspace velocities
- When Jacobian is non-singular and square, a simple inverse is sufficient
- If Jacobian is underconstrained (r < n), use the right pseudo-inverse
 - Minimizes joint velocities, can also weight individual joints
 - Homogeneous solution characterized by null space, since there are infinite solutions
- Otherwise there may be no exact solutions!
- If Jacobian is overconstrained (n < r), use the left pseudo-inverse
- If Jacobian is singular, can use SVD to manually compute an inverse