
E6893 Big Data Analytics Lecture 10:

Big Data Visualization — II

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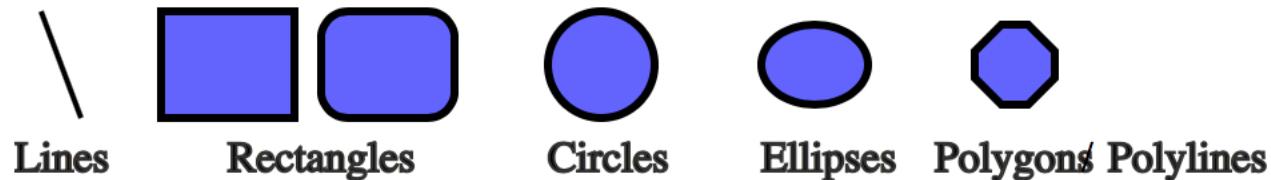
Part I: SVG and its applications

Part II: From SVG to D3

SVG Introduction

Reference: <http://tutorials.jenkov.com/svg/svg-examples.html>

Basic Shapes



Advanced Shapes (Paths)



Text

Text

Text

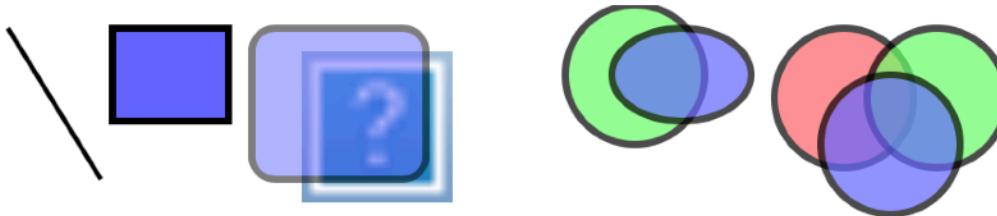
Text

Text along a curved path

Images



Layering + Opacity



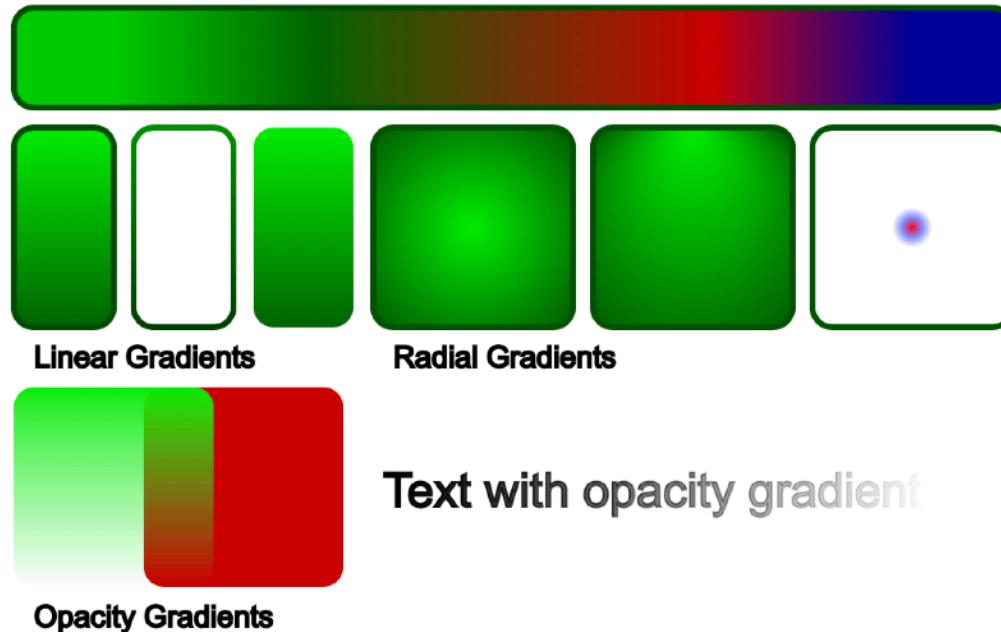
Text on Shape

Transformations



SVG Transformations

Gradients



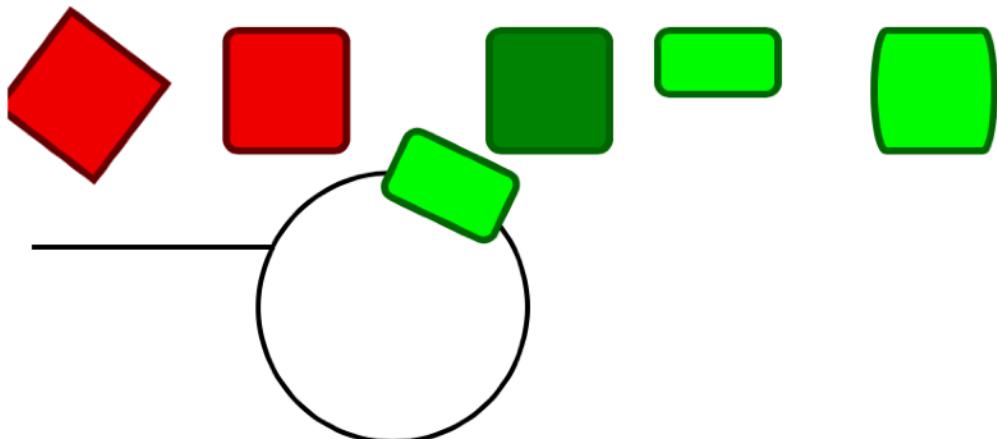
Links

<http://jenkov.com>

Click Rectangle:



Animations

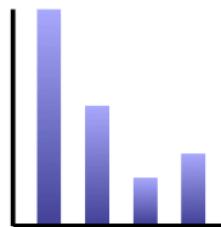


Animation

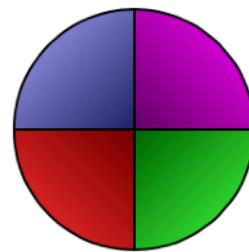
Use Cases



Graphs



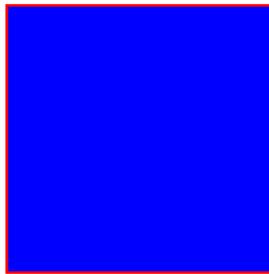
Bar Charts



Pie Charts

A Simple SVG Example

```
<svg xmlns="http://www.w3.org/2000/svg"
      xmlns:xlink="http://www.w3.org/1999/xlink">
  <rect x="10" y="10" height="100" width="100"
        style="stroke:#ff0000; fill: #0000ff"/>
</svg>
```



SVG as Background Images

Since the browsers treat SVG images just like bitmap images, you can use SVG images as background images via CSS. Here is an example:

```
div {  
    background-image: url('my-svg-image.svg');  
    background-size : 100px 100px;  
}
```

svg Element Inside HTML

Embedding an SVG image using the `svg` element can be done by embedding an `svg` element directly in an HTML page, like this:

```
<div>  
<svg>  
    <circle cx="40" cy="40" r="24" style="stroke:#006600; fill:#00cc00"/>  
    </svg>  
</div>
```

SVG g, line, rect, and text Elements

```
<svg xmlns="http://www.w3.org/2000/svg"
      xmlns:xlink="http://www.w3.org/1999/xlink">

  <g>
    <line x1="10" y1="10" x2="85" y2="10"
          style="stroke: #006600;" />

    <rect x="10" y="20" height="50" width="75"
          style="stroke: #006600; fill: #006600;" />

    <text x="10" y="90" style="stroke: #660000; fill: #660000">
      Text grouped with shapes</text>
  </g>

</svg>
```



Text grouped with shapes

SVG strokes and fill

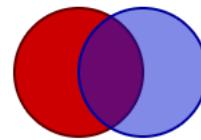
```
<circle cx="40" cy="40" r="24"  
        style="stroke:#006600;  
                stroke-width: 3;  
                fill:#00cc00"/>
```



```
<circle cx="40" cy="40" r="24"  
        style="stroke:#006600;  
                stroke-width: 3;  
                stroke-dasharray: 10 5;  
                fill:#00cc00"/>
```



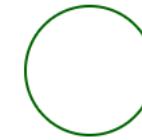
```
<circle cx="40" cy="40" r="24"  
        style="stroke: #660000;  
                fill: #cc0000" />  
<circle cx="64" cy="40" r="24"  
        style="stroke: #000066;  
                fill: #0000cc"  
                fill-opacity: 0.5/>
```



```
<circle cx="40" cy="40" r="24"  
        style="stroke: none;  
                fill:#00cc00"/>
```



```
<circle cx="40" cy="40" r="24"  
        style="stroke: #00600;  
                fill:none"/>
```



SVG path Element

```
<svg xmlns="http://www.w3.org/2000/svg"
      xmlns:xlink="http://www.w3.org/1999/xlink">

  <path d="M50,50
          A30,30 0 0,1 35,20
          L100,100
          M110,110
          L100,0"
        style="stroke:#660000; fill:none;" />

</svg>
```

A: Arc
M: Move
L: Line



SVG arc

```
<svg xmlns="http://www.w3.org/2000/svg"
      xmlns:xlink="http://www.w3.org/1999/xlink">

  <path d="M50,50
          A30,50 0 0,1 100,100"
        style="stroke:#660000; fill:none;" />
</svg>
```

The radius of the arc is set by the two first parameters set on the `A` command. The first parameter is `rx` (radius in x-direction) and the second is `ry` (radius in y-direction). Setting `rx` and `ry` to the same value will result in a circular arc. Setting `rx` and `ry` to different values will result in an elliptical arc. In the example above `rx` was set to 30 and `ry` to 50.

The third parameter set on the `A` command is the `x-axis-rotation`. This sets the rotation of the arc's x-axis compared to the normal x-axis. In the above example the `x-axis-rotation` is set to 0. Most of the time you will not need to change this parameter.

The fourth and fifth parameters are the `large-arc-flag` and `sweep-flag` parameters. The `large-arc-flag` determines whether to draw the smaller or bigger arc satisfying the start point, end point and `rx` and `ry`.



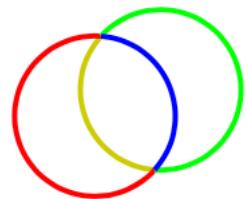
SVG path Element

```
<path d="M40,20 A30,30 0 0,0 70,70"
      style="stroke: #cccc00; stroke-width:2; fill:none;"/>

<path d="M40,20 A30,30 0 1,0 70,70"
      style="stroke: #ff0000; stroke-width:2; fill:none;"/>

<path d="M40,20 A30,30 0 1,1 70,70"
      style="stroke: #00ff00; stroke-width:2; fill:none;"/>

<path d="M40,20 A30,30 0 0,1 70,70"
      style="stroke: #0000ff; stroke-width:2; fill:none;"/>
```



```
<text x="20" y="40"
      style="fill: #000000; stroke: none; font-size: 48px;">
  Fill only
</text>
<text x="20" y="100"
      style="fill: none; stroke: #000000; font-size: 48px;">
  Stroke only
</text>
<text x="20" y="150"
      style="fill: #999999; stroke: #000000; font-size: 48px;">
  Fill and stroke
</text>
```

Fill only

Stroke only

Fill and stroke

SVG text Element

```
<svg xmlns="http://www.w3.org/2000/svg"  
      xmlns:xlink="http://www.w3.org/1999/xlink">  
  
  <text x="20" y="40"  
        transform="rotate(30 20,40)"  
        style="stroke:none; fill:#000000;"  
  >Rotated SVG text</text>  
  
</svg>
```

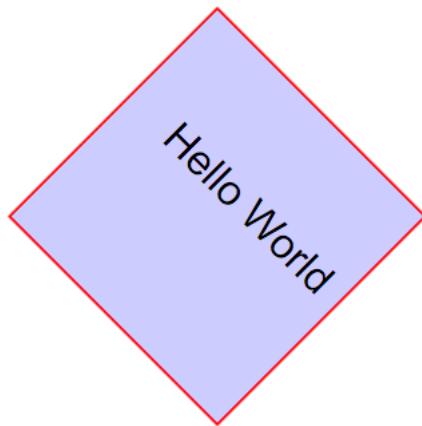
Rotated SVG text

```
<text x="10" y="20" style="writing-mode: tb;">  
  Vertical  
</text>
```

Vertical

```
<svg xmlns="http://www.w3.org/2000/svg"
      xmlns:xlink="http://www.w3.org/1999/xlink">

    <rect x="50" y="50" height="110" width="110"
          style="stroke:#ff0000; fill: #ccccff"
          transform="translate(30) rotate(45 50 50)"
          >
    </rect>
    <text x="70" y="100"
          transform="translate(30) rotate(45 50 50)"
          >Hello World</text>
</svg>
```

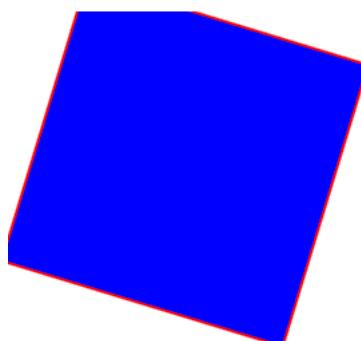


```
<svg xmlns="http://www.w3.org/2000/svg"
      xmlns:xlink="http://www.w3.org/1999/xlink">

    <rect x="10" y="10" height="110" width="110"
          style="stroke:#ff0000; fill: #0000ff">

      <animateTransform
          attributeName="transform"
          begin="0s"
          dur="20s"
          type="rotate"
          from="0 60 60"
          to="360 60 60"
          repeatCount="indefinite"
      />
    </rect>

</svg>
```



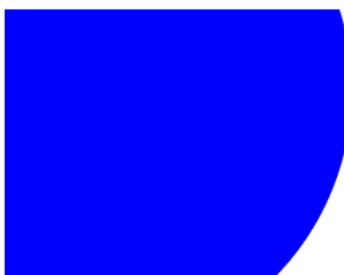
Overview of Animation Options

1. <set>
2. <animate>
3. <animateColor>
4. <animateTransform>
5. <animateMotion>

set

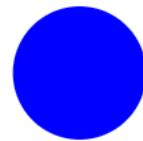
```
<circle cx="30" cy="30" r="25" style="stroke: none; fill: #0000ff;">
  <set attributeName="r" attributeType="XML"
    to="100"
    begin="0s"  />

</circle>
```



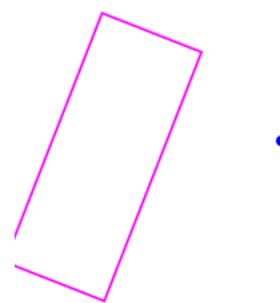
animate

```
<circle cx="30" cy="30" r="25" style="stroke: none; fill: #0000ff;">
  <animate attributeName="cx" attributeType="XML"
    from="30" to="470"
    begin="0s" dur="5s"
    fill="remove" repeatCount="indefinite"/>
</circle>
```



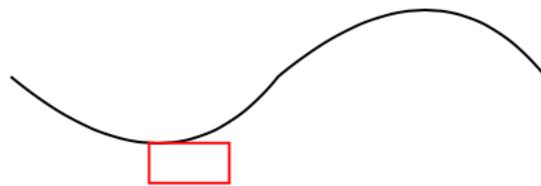
animateTransform

```
<rect x="20" y="20" width="100" height="40"
      style="stroke: #ff00ff; fill:none;" >
  <animateTransform attributeName="transform"
    type="rotate"
    from="0 100 100" to="360 100 100"
    begin="0s" dur="10s"
    repeatCount="indefinite"
  />
</rect>
```



animateMotion

```
<rect x="0" y="0" width="30" height="15"
      style="stroke: #ff0000; fill: none;">
  <animateMotion
    path="M10,50 q60,50 100,0 q60,-50 100,0"
    begin="0s" dur="10s" repeatCount="indefinite"
  />
</rect>
```



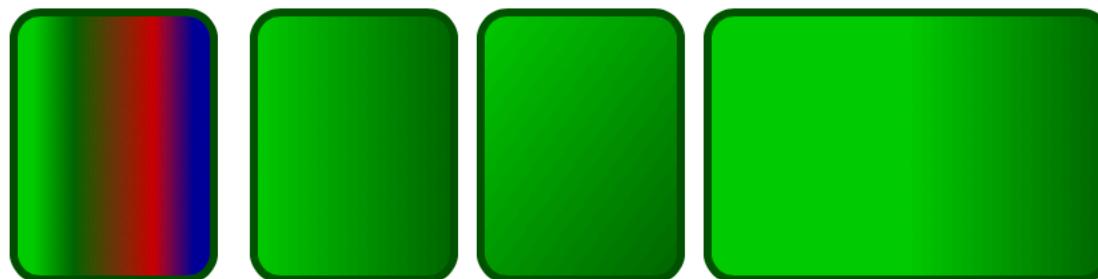
Linear Gradients

```
<svg xmlns="http://www.w3.org/2000/svg"
      xmlns:xlink="http://www.w3.org/1999/xlink">

  <defs>
    <linearGradient id="myLinearGradient1"
                    x1="0%" y1="0%"
                    x2="0%" y2="100%"
                    spreadMethod="pad">
      <stop offset="0%" stop-color="#00cc00" stop-opacity="1"/>
      <stop offset="100%" stop-color="#006600" stop-opacity="1"/>
    </linearGradient>
  </defs>

  <rect x="10" y="10" width="75" height="100" rx="10" ry="10"
        style="fill:url(#myLinearGradient1);
               stroke: #005000;
               stroke-width: 3;" />

</svg>
```



SVG Gradients

```

<svg xmlns="http://www.w3.org/2000/svg"
      xmlns:xlink="http://www.w3.org/1999/xlink">

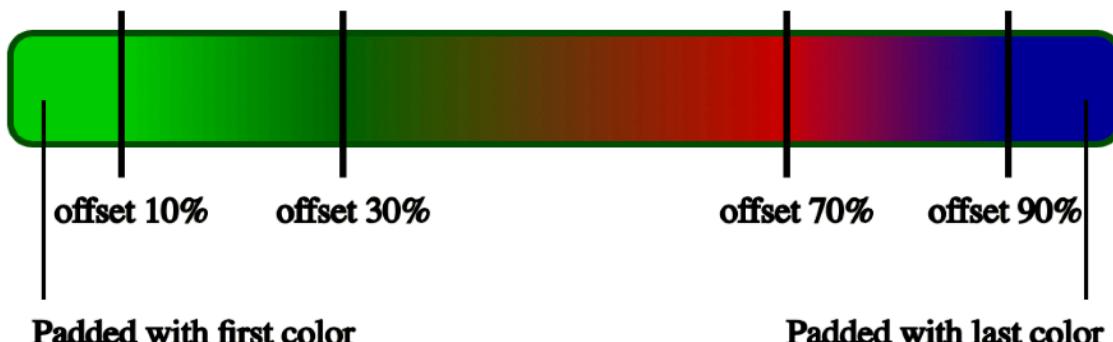
  <defs>
    <linearGradient id="myLinearGradient1"
                    x1="0%" y1="0%"
                    x2="100%" y2="0%"
                    spreadMethod="pad">
      <stop offset="10%" stop-color="#00cc00" stop-opacity="1"/>
      <stop offset="30%" stop-color="#006600" stop-opacity="1"/>

      <stop offset="70%" stop-color="#cc0000" stop-opacity="1"/>
      <stop offset="90%" stop-color="#000099" stop-opacity="1"/>
    </linearGradient>
  </defs>

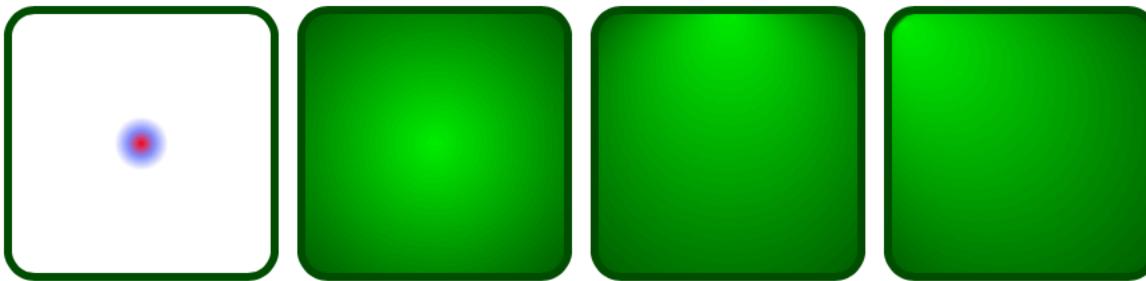
  <rect x="10" y="10" width="500" height="50" rx="10" ry="10"
        style="fill:url(#myLinearGradient1); stroke: #005000;
               stroke-width: 3;" />

</svg>

```



Radial Gradients



```
<svg xmlns="http://www.w3.org/2000/svg"
      xmlns:xlink="http://www.w3.org/1999/xlink">

    <defs>
        <radialGradient id="myRadialGradient4"
            fx="5%" fy="5%" r="65%"
            spreadMethod="pad">
            <stop offset="0%" stop-color="#00ee00" stop-opacity="1"/>
            <stop offset="100%" stop-color="#006600" stop-opacity="1" />
        </radialGradient>
    </defs>

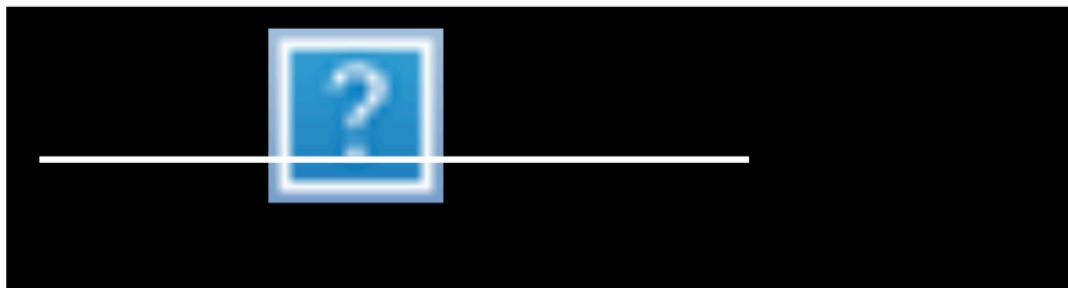
    <rect x="340" y="10" width="100" height="100" rx="10" ry="10"
          style="fill:url(#myRadialGradient4);
                 stroke: #005000; stroke-width: 3;" />
</svg>
```

```
<svg xmlns="http://www.w3.org/2000/svg"
      xmlns:xlink="http://www.w3.org/1999/xlink">

    <rect x="10" y="10" height="130" width="500" style="fill: #000000"/>

    <image x="20" y="20" width="300" height="80"
           xlink:href="http://jenkov.com/images/layout/top-bar-logo.png" />

    <line x1="25" y1="80" x2="350" y2="80"
          style="stroke: #ffffff; stroke-width: 3;"/>
</svg>
```



<https://www.tutorialspoint.com/svg/maps.htm>

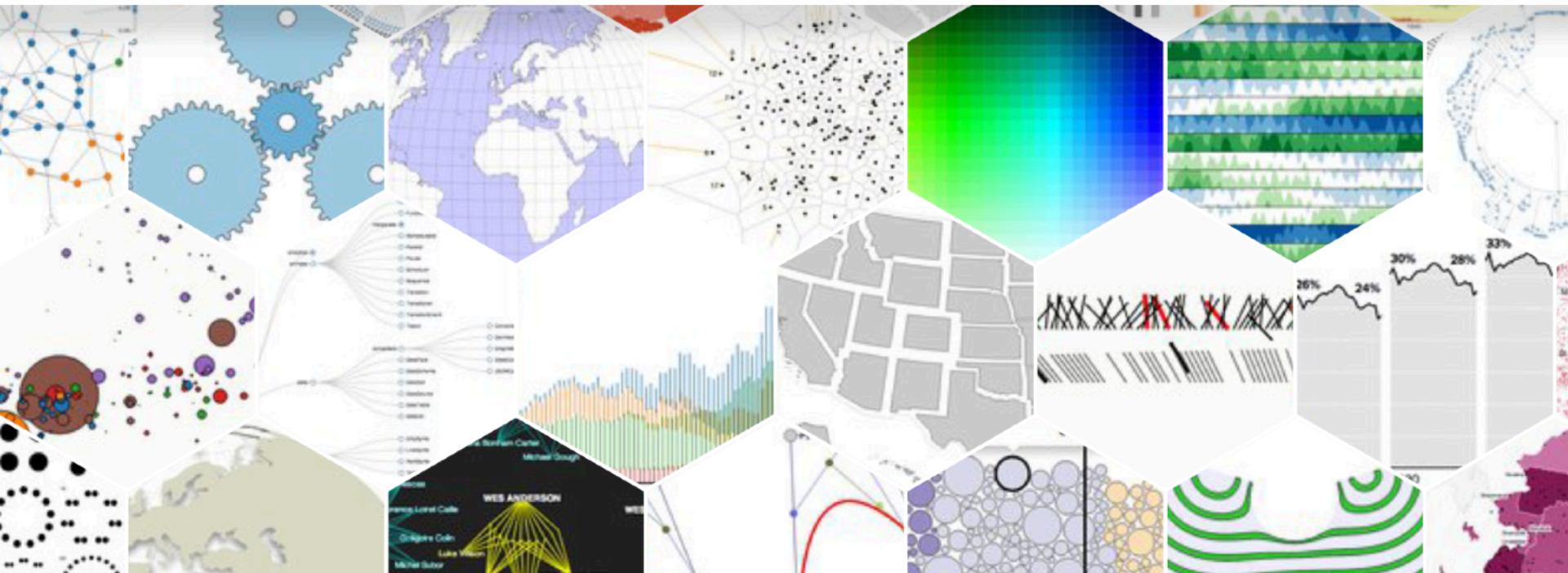
USA



D3 Introduction and Examples

<http://d3js.org>

D3 Data-Driven Documents



D3 Installation

Installing

For NPM, `npm install d3`. For Yarn, `yarn add d3`. Otherwise, download the [latest release](#). The released bundle supports AMD, CommonJS, and vanilla environments. Create a [custom bundle](#) using [Rollup](#) or your preferred bundler. You can also load directly from d3js.org:

```
<script src="https://d3js.org/d3.v5.js"></script>
```

For the minified version:

```
<script src="https://d3js.org/d3.v5.min.js"></script>
```

You can also use the standalone D3 microlibraries. For example, [d3-selection](#):

```
<script src="https://d3js.org/d3-selection.v1.min.js"></script>
```

In Javascript:

```
var paragraphs = document.getElementsByTagName("p");
for (var i = 0; i < paragraphs.length; i++) {
  var paragraph = paragraphs.item(i);
  paragraph.style.setProperty("color", "white", null);
}
```

D3 employs a declarative approach, operating on arbitrary sets of nodes called *selections*. For example, you can rewrite the above loop as:

```
d3.selectAll("p").style("color", "white");
```

Randomly color paragraphs:

```
d3.selectAll("p").style("color", function() {  
    return "hsl(" + Math.random() * 360 + ",100%,50%)";  
});
```

Alternate shades of gray for even and odd nodes:

```
d3.selectAll("p").style("color", function(d, i) {  
    return i % 2 ? "#fff" : "#eee";  
});
```

Randomly color paragraphs:

```
d3.selectAll("p")
  .data([4, 8, 15, 16, 23, 42])
  .style("font-size", function(d) { return d + "px"; });
```

Computed properties often refer to bound data. Data is specified as an array of values, and each value is passed as the first argument (d) to selection functions. With the default join-by-index, the first element in the data array is passed to the first node in the selection, the second element to the second node, and so on. For example, if you bind an array of numbers to paragraph elements, you can use these numbers to compute dynamic font sizes:

Using D3's `enter` and `exit` selections, you can create new nodes for incoming data and remove outgoing nodes that are no longer needed.

When data is bound to a selection, each element in the data array is paired with the corresponding node in the selection. If there are fewer nodes than data, the extra data elements form the `enter` selection, which you can instantiate by appending to the `enter` selection. For example:

```
d3.select("body")
  .selectAll("p")
  .data([4, 8, 15, 16, 23, 42])
  .enter().append("p")
    .text(function(d) { return "I'm number " + d + "!"; });
```

```
// Update...
var p = d3.select("body")
    .selectAll("p")
    .data([4, 8, 15, 16, 23, 42])
    .text(function(d) { return d; });

// Enter...
p.enter().append("p")
    .text(function(d) { return d; });

// Exit...
p.exit().remove();
```

For example, to fade the background of the page to black:

```
d3.select("body").transition()  
  .style("background-color", "black");
```

Or, to resize circles in a symbol map with a staggered delay:

```
d3.selectAll("circle").transition()  
  .duration(750)  
  .delay(function(d, i) { return i * 10; })  
  .attr("r", function(d) { return Math.sqrt(d * scale); });
```

<https://bostocks.org/mike/bar/>

```
var data = [4, 8, 15, 16, 23, 42];
```

Selecting an Element

Javascript:

```
var div = document.createElement("div");
div.innerHTML = "Hello, world!";
document.body.appendChild(div);
```

D3:

```
var body = d3.select("body");
var div = body.append("div");
div.html("Hello, world!");
```

Chaining Methods

```
var body = d3.select("body");
body.style("color", "black");
body.style("background-color", "white");
```

```
d3.select("body")
  .style("color", "black")
  .style("background-color", "white");
```

```
var section = d3.selectAll("section");

section.append("div")
  .html("First!");

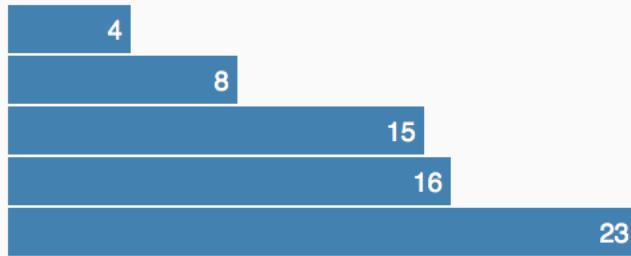
section.append("div")
  .html("Second.");
```

Coding a Chart, Manually

```
<!DOCTYPE html>
<style>

.chart div {
  font: 10px sans-serif;
  background-color: steelblue;
  text-align: right;
  padding: 3px;
  margin: 1px;
  color: white;
}

</style>
<div class="chart">
  <div style="width: 40px;">4</div>
  <div style="width: 80px;">8</div>
  <div style="width: 150px;">15</div>
  <div style="width: 160px;">16</div>
  <div style="width: 230px;">23</div>
  <div style="width: 420px;">42</div>
</div>
```



Coding a Chart, Automatically

```
d3.select(".chart")
  .selectAll("div")
  .data(data)
  .enter().append("div")
    .style("width", function(d) { return d * 10 + "px"; })
    .text(function(d) { return d; });
```

First, we select the chart container using a class selector.

```
var chart = d3.select(".chart");
```

Next we initiate the data join by defining the selection to which we will join data.

```
var bar = chart.selectAll("div");
```

Coding a Chart, Automatically

```
var barUpdate = bar.data(data);
```

```
var barEnter = barUpdate.enter().append("div");
```

```
barEnter.style("width", function(d) { return d * 10 + "px"; });
```

```
barEnter.text(function(d) { return d; });
```

Scaling to Fit

```
var x = d3.scale.linear()  
    .domain([0, d3.max(data)])  
    .range([0, 420]);
```

D3 Bar Chart Tutorial

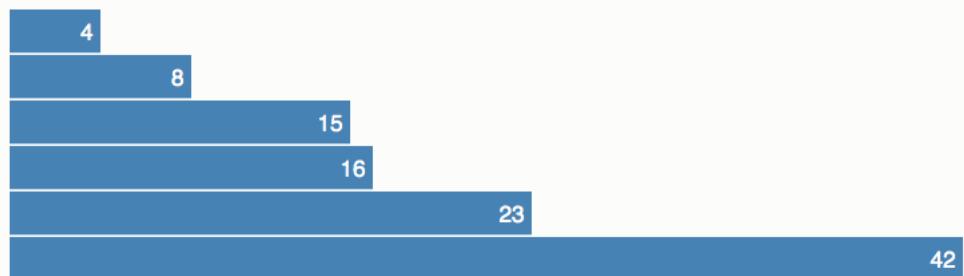
```
<!DOCTYPE html>
<style>

.chart rect {
  fill: steelblue;
}

.chart text {
  fill: white;
  font: 10px sans-serif;
  text-anchor: end;
}

</style>
<svg class="chart" width="420" height="120">
  <g transform="translate(0,0)">
    <rect width="40" height="19"></rect>
    <text x="37" y="9.5" dy=".35em">4</text>
  </g>
  <g transform="translate(0,20)">
    <rect width="80" height="19"></rect>
    <text x="77" y="9.5" dy=".35em">8</text>
  </g>
  <g transform="translate(0,40)">
    <rect width="150" height="19"></rect>
    <text x="147" y="9.5" dy=".35em">15</text>
  </g>
  <g transform="translate(0,60)">
    <rect width="160" height="19"></rect>
    <text x="157" y="9.5" dy=".35em">16</text>
  </g>
  <g transform="translate(0,80)">
    <rect width="230" height="19"></rect>
    <text x="227" y="9.5" dy=".35em">23</text>
  </g>
  <g transform="translate(0,100)">
    <rect width="420" height="19"></rect>
    <text x="417" y="9.5" dy=".35em">42</text>
  </g>
</svg>
```

Full code to do it manually



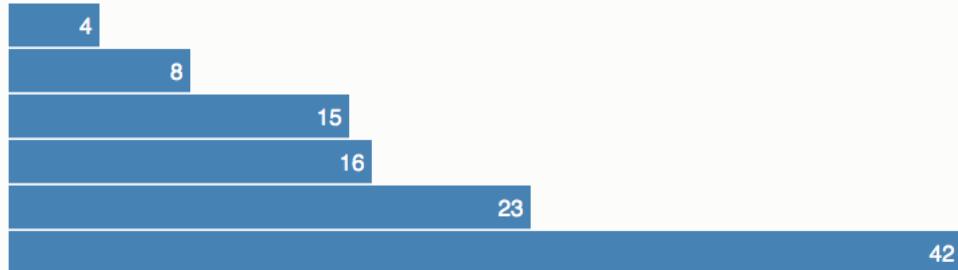
Full code to do it automatically

```
<!DOCTYPE html>
<meta charset="utf-8">
<style>

.chart rect {
  fill: steelblue;
}

.chart text {
  fill: white;
  font: 10px sans-serif;
  text-anchor: end;
}

</style>
<svg class="chart"></svg>
<script src="//d3js.org/d3.v3.min.js" charset="utf-8"></script>
```



```
<script>                                Full code to do it automatically

var data = [4, 8, 15, 16, 23, 42];

var width = 420,
    barHeight = 20;

var x = d3.scale.linear()
    .domain([0, d3.max(data)])
    .range([0, width]);

var chart = d3.select(".chart")
    .attr("width", width)
    .attr("height", barHeight * data.length);

var bar = chart.selectAll("g")
    .data(data)
    .enter().append("g")
    .attr("transform", function(d, i) { return "translate(0," + i * barHeight + ")"; });

bar.append("rect")
    .attr("width", x)
    .attr("height", barHeight - 1);

bar.append("text")
    .attr("x", function(d) { return x(d) - 3; })
    .attr("y", barHeight / 2)
    .attr("dy", ".35em")
    .text(function(d) { return d; });

</script>
```

Load data

```
// 1. Code here runs first, before the download starts.  
  
d3.tsv("data.tsv", function(error, data) {  
    // 3. Code here runs last, after the download finishes.  
});  
  
// 2. Code here runs second, while the file is downloading.
```

name	value
Locke	4
Reyes	8
Ford	15
Jarrahd	16
Shephard	23
Kwon	42

The equivalent of Javascript code:

```
var data = [  
    {name: "Locke", value: 4},  
    {name: "Reyes", value: 8},  
    {name: "Ford", value: 15},  
    {name: "Jarrah", value: 16},  
    {name: "Shephard", value: 23},  
    {name: "Kwon", value: 42}  
];
```

```
<!DOCTYPE html>
<meta charset="utf-8">
<style>

  .chart rect {
    fill: steelblue;
  }

  .chart text {
    fill: white;
    font: 10px sans-serif;
    text-anchor: end;
  }

</style>
<svg class="chart"></svg>
<script src="//d3js.org/d3.v3.min.js" charset="utf-8"></script>
```

D3 Bar Chart Tutorial

```
<script>

var width = 420,
    barHeight = 20;

var x = d3.scale.linear()
    .range([0, width]);

var chart = d3.select(".chart")
    .attr("width", width);

d3.tsv("data.tsv", type, function(error, data) {
  x.domain([0, d3.max(data, function(d) { return d.value; })]);
  chart.attr("height", barHeight * data.length);

  var bar = chart.selectAll("g")
      .data(data)
    .enter().append("g")
      .attr("transform", function(d, i) { return "translate(0," + i * barHeight + ")"; });

  bar.append("rect")
      .attr("width", function(d) { return x(d.value); })
      .attr("height", barHeight - 1);

  bar.append("text")
      .attr("x", function(d) { return x(d.value) - 3; })
      .attr("y", barHeight / 2)
      .attr("dy", ".35em")
      .text(function(d) { return d.value; });
});

function type(d) {
  d.value = +d.value; // coerce to number
  return d;
}

</script>
```

D3 Example Circles

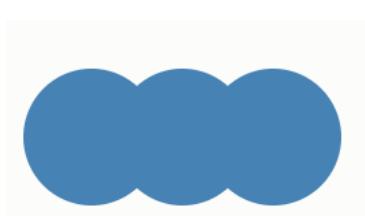
<https://bostocks.org/mike/circles/>



```
<svg width="720" height="120">
  <circle cx="40" cy="60" r="10"></circle>
  <circle cx="80" cy="60" r="10"></circle>
  <circle cx="120" cy="60" r="10"></circle>
</svg>
```

```
var circle = d3.selectAll("circle");
```

```
circle.style("fill", "steelblue");
circle.attr("r", 30);
```



D3 Example Circles

<https://bostocks.org/mike/circles/>



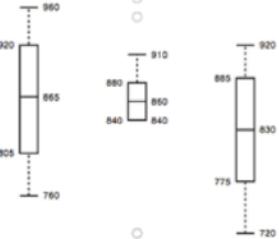
```
<svg width="720" height="120">
  <circle cx="40" cy="60" r="10"/></circle>
  <circle cx="80" cy="60" r="10"/></circle>
  <circle cx="120" cy="60" r="10"/></circle>
</svg>
```

```
var circle = d3.selectAll("circle");
circle.style("fill", "steelblue");
circle.attr("r", 30);
```



```
circle.attr("cx", function() { return Math.random() * 720; });
```

Box Plots



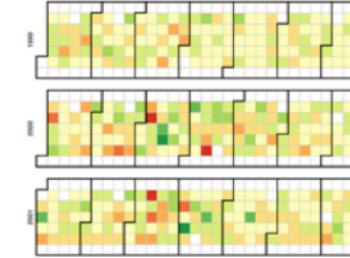
Bubble Chart



Bullet Charts



Calendar View



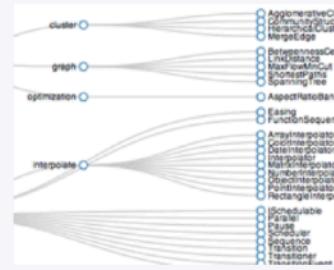
Non-contiguous Cartogram



Chord Diagram



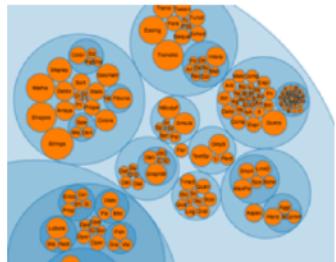
Dendrogram



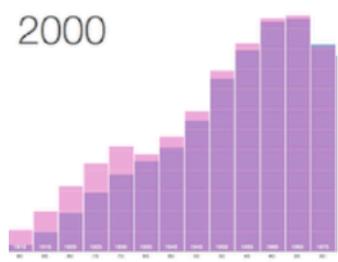
Force-Directed Graph



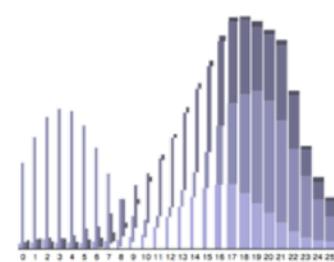
Circle Packing



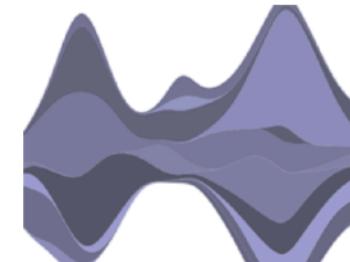
Population Pyramid



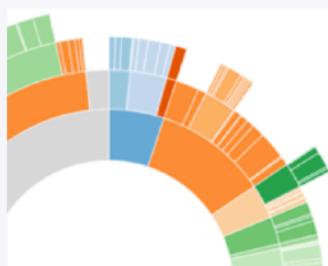
Stacked Bars



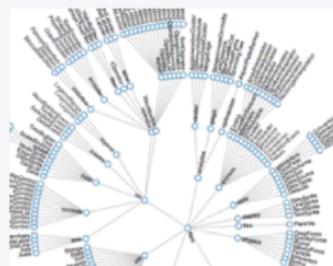
Streamgraph



Sunburst



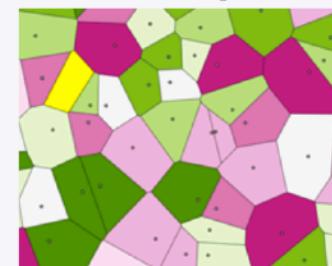
Node-Link Tree



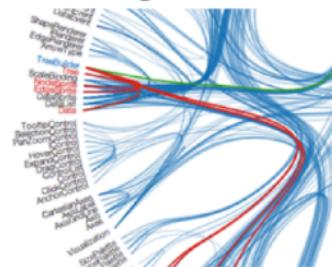
Treemap



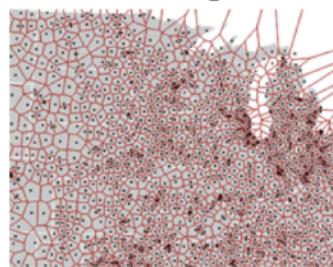
Voronoi Diagram



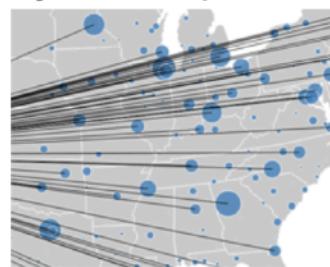
Hierarchical Edge Bundling



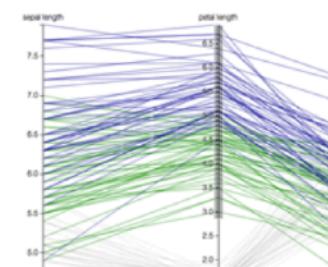
Voronoi Diagram



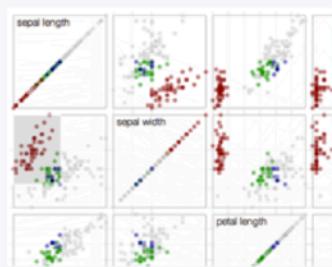
Symbol Map



Parallel Coordinates



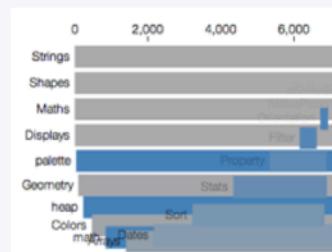
Scatterplot Matrix



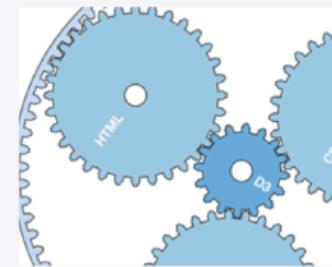
Zoomable Pack Layout



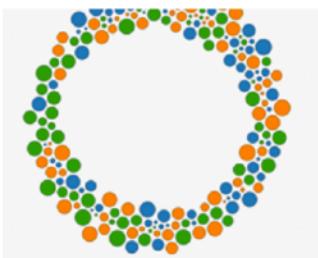
Hierarchical Bars



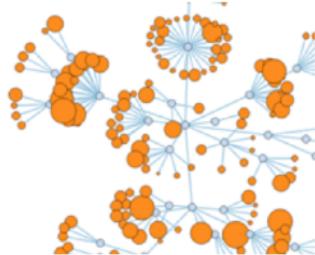
Epicyclical Gears



Collision Detection



Collapsible Force Layout



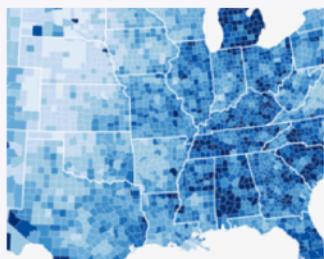
Force-Directed States



Azimuthal Projections



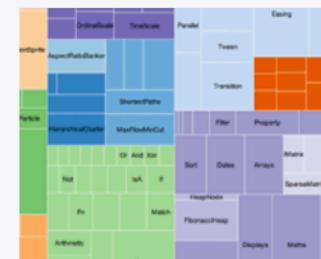
Choropleth



Collapsible Tree Layout



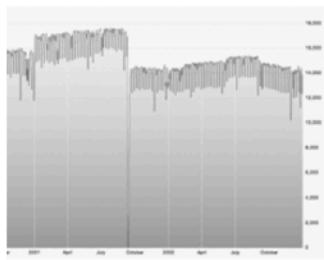
Zoomable Treemap



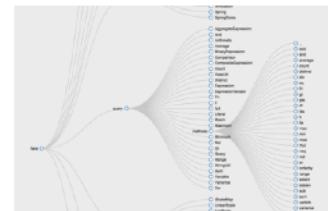
Zoomable Partition Layout



Zoomable Area Chart



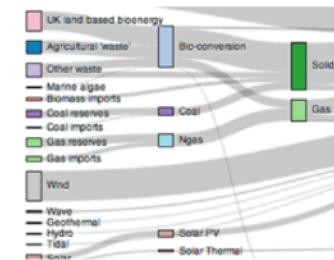
Drag and Drop Collapsible Tree Layout



Radial Cluster Layout



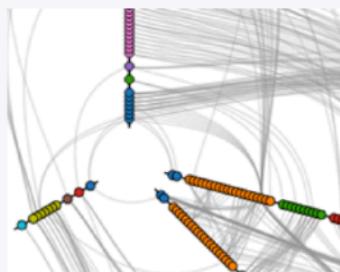
Sankey Diagram



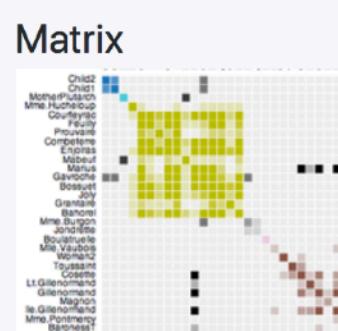
Fisheye Distortion



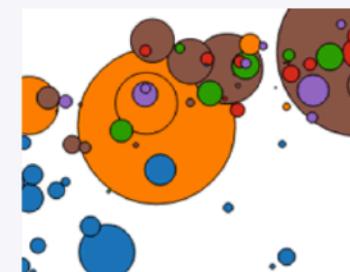
Hive Plot



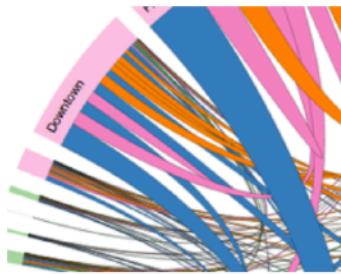
Co-occurrence



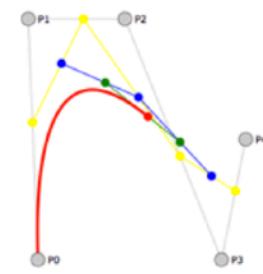
Motion Chart



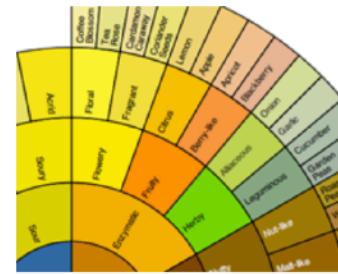
Chord Diagram



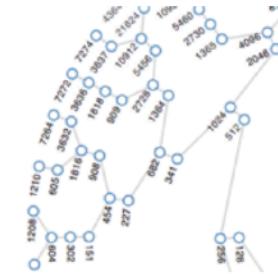
Animated Béziers



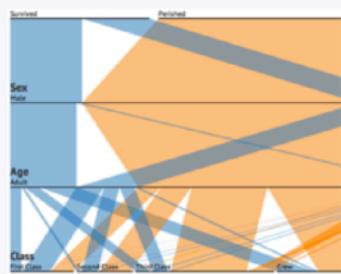
Zoomable Sunburst



Collatz Graph



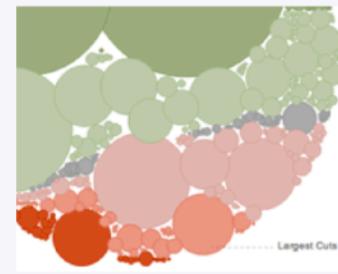
Parallel Sets



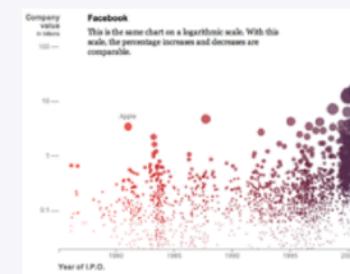
Word Cloud



Obama's Budget Proposal



Facebook IPO

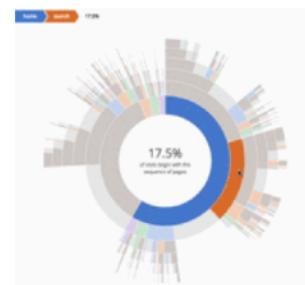


D3 Gallery

US Trade Deficit



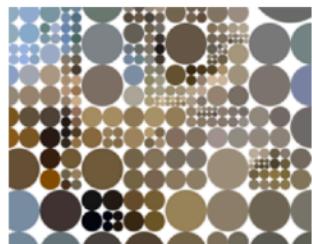
Sequences
sunburst



NFL Predictions



Koalas to the Max



Sankey Creator



Convert any page
into bubbles



D3 Builder

