

torch_geometric.utils

degree(*index*, *num_nodes=None*, *dtype=None*) [\[source\]](#)

Computes the (unweighted) degree of a given one-dimensional index tensor.

- Parameters:**
- **index** (*LongTensor*) – Index tensor.
 - **num_nodes** (*int*, *optional*) – The number of nodes, i.e. `max_val + 1` of `index`. (default: `None`)
 - **dtype** (`torch.dtype`, *optional*) – The desired data type of the returned tensor.

Return type: `Tensor`

scatter_(*name*, *src*, *index*, *dim_size=None*) [\[source\]](#)

Aggregates all values from the `src` tensor at the indices specified in the `index` tensor along the first dimension. If multiple indices reference the same location, their contributions are aggregated according to `name` (either `"add"`, `"mean"` or `"max"`).

- Parameters:**
- **name** (*string*) – The aggregation to use (`"add"`, `"mean"`, `"max"`).
 - **src** (*Tensor*) – The source tensor.
 - **index** (*LongTensor*) – The indices of elements to scatter.
 - **dim_size** (*int*, *optional*) – Automatically create output tensor with size `dim_size` in the first dimension. If set to `None`, a minimal sized output tensor is returned. (default: `None`)

Return type: `Tensor`

softmax(*src*, *index*, *num_nodes=None*) [\[source\]](#)

Computes a sparsely evaluated softmax. Given a value tensor `src`, this function first groups those values along the first dimension based on the indices specified in `index`, and then proceeds to compute the softmax individually for each group.

- Parameters:**
- **src** (*Tensor*) – The source tensor.
 - **index** (*LongTensor*) – The indices of elements for applying the softmax.
 - **num_nodes** (*int*, *optional*) – The number of nodes, i.e. `max_val + 1` of `index`. (default: `None`)

Return type:

Tensor

dropout_adj(*edge_index*, *edge_attr=None*, *p=0.5*, *force_undirected=False*, *num_nodes=None*, *training=True*) [\[source\]](#)

Randomly drops edges from the adjacency matrix (*edge_index*, *edge_attr*) with probability *p* using samples from a Bernoulli distribution.

- Parameters:
- **edge_index** (*LongTensor*) – The edge indices.
 - **edge_attr** (*Tensor*, *optional*) – Edge weights or multi-dimensional edge features. (default: `None`)
 - **p** (*float*, *optional*) – Dropout probability. (default: `0.5`)
 - **force_undirected** (*bool*, *optional*) – If set to `True`, will either drop or keep both edges of an undirected edge. (default: `False`)
 - **num_nodes** (*int*, *optional*) – The number of nodes, i.e. `max_val + 1` of *edge_index*. (default: `None`)
 - **training** (*bool*, *optional*) – If set to `False`, this operation is a no-op. (default: `True`)

is_undirected(*edge_index*, *num_nodes=None*) [\[source\]](#)

Returns `True` if the graph given by *edge_index* is undirected.

- Parameters:
- **edge_index** (*LongTensor*) – The edge indices.
 - **num_nodes** (*int*, *optional*) – The number of nodes, i.e. `max_val + 1` of *edge_index*. (default: `None`)

Return type: `bool`

to_undirected(*edge_index*, *num_nodes=None*) [\[source\]](#)

Converts the graph given by *edge_index* to an undirected graph, so that $(j, i) \in \mathcal{E}$ for every edge $(i, j) \in \mathcal{E}$.

- Parameters:
- **edge_index** (*LongTensor*) – The edge indices.
 - **num_nodes** (*int*, *optional*) – The number of nodes, i.e. `max_val + 1` of *edge_index*. (default: `None`)

Return type: `LongTensor`

contains_self_loops(*edge_index*) [\[source\]](#)

Returns `True` if the graph given by *edge_index* does not contain self-loops.

Parameters: `edge_index` (*LongTensor*) – The edge indices.

Return type: `bool`

`remove_self_loops`(*edge_index*, *edge_attr=None*) [\[source\]](#)

Removes every self-loop in the graph given by `edge_index`, so that $(i, i) \notin \mathcal{E}$ for every $i \in \mathcal{V}$.

Parameters:

- `edge_index` (*LongTensor*) – The edge indices.
- `edge_attr` (*Tensor*, *optional*) – Edge weights or multi-dimensional edge features. (default: `None`)

Return type: (`LongTensor`, `Tensor`)

`add_self_loops`(*edge_index*, *num_nodes=None*) [\[source\]](#)

Adds a self-loop $(i, i) \in \mathcal{E}$ to every node $i \in \mathcal{V}$ in the graph given by `edge_index`.

Parameters:

- `edge_index` (*LongTensor*) – The edge indices.
- `num_nodes` (*int*, *optional*) – The number of nodes, i.e. `max_val + 1` of `edge_index`. (default: `None`)

Return type: `LongTensor`

`contains_isolated_nodes`(*edge_index*, *num_nodes=None*) [\[source\]](#)

Returns `True` if the graph given by `edge_index` contains isolated nodes.

Parameters:

- `edge_index` (*LongTensor*) – The edge indices.
- `num_nodes` (*int*, *optional*) – The number of nodes, i.e. `max_val + 1` of `edge_index`. (default: `None`)

Return type: `bool`

`to_dense_batch`(*x*, *batch*, *fill_value=0*) [\[source\]](#)

Given a sparse batch of node features $\mathbf{X} \in \mathbb{R}^{(N_1 + \dots + N_B) \times F}$ (with N_i indicating the number of nodes in graph i), creates a dense node feature tensor $\mathbf{X} \in \mathbb{R}^{B \times N_{\max} \times F}$ (with $N_{\max} = \max_i N_i$). In addition, a second tensor holding $[N_1, \dots, N_B] \in \mathbb{N}^B$ is returned.

- Parameters:**
- **x** (*Tensor*) – Node feature matrix $\mathbf{X} \in \mathbb{R}^{(N_1+\dots+N_B) \times F}$.
 - **batch** (*LongTensor*) – Batch vector $\mathbf{b} \in \{0, \dots, B-1\}^N$, which assigns each node to a specific example.
 - **fill_value** (*float, optional*) – The value for invalid entries in the resulting dense output tensor. (default: `0`)

Return type: (`Tensor` , `LongTensor`)

normalized_cut(*edge_index, edge_attr, num_nodes=None*) [\[source\]](#)

Computes the normalized cut $\mathbf{e}_{i,j} \cdot \left(\frac{1}{\deg(i)} + \frac{1}{\deg(j)} \right)$ of a weighted graph given by edge indices and edge attributes.

- Parameters:**
- **edge_index** (*LongTensor*) – The edge indices.
 - **edge_attr** (*Tensor*) – Edge weights or multi-dimensional edge features.
 - **num_nodes** (*int, optional*) – The number of nodes, i.e. `max_val + 1` of `edge_index`. (default: `None`)

Return type: `Tensor`

grid(*height, width, dtype=None, device=None*) [\[source\]](#)

Returns the edge indices of a two-dimensional grid graph with height `height` and width `width` and its node positions.

- Parameters:**
- **height** (*int*) – The height of the grid.
 - **width** (*int*) – The width of the grid.
 - **dtype** (`torch.device` , optional) – The desired data type of the returned position tensor.
 - **device** – The desired device of the returned tensors.

Return type: (`LongTensor` , `Tensor`)

dense_to_sparse(*tensor*) [\[source\]](#)

Converts a dense adjacency matrix to a sparse adjacency matrix defined by edge indices and edge attributes.

- Parameters:** **tensor** (*Tensor*) – The dense adjacency matrix.

Return type: (`LongTensor` , `Tensor`)

sparse_to_dense(*edge_index*, *edge_attr=None*, *num_nodes=None*) [\[source\]](#)

Converts a sparse adjacency matrix given by edge indices and edge attributes to a dense adjacency matrix.

Parameters:

- **edge_index** (*LongTensor*) – The edge indices.
- **edge_attr** (*Tensor*) – Edge weights or multi-dimensional edge features.
- **num_nodes** (*int*, *optional*) – The number of nodes, i.e. `max_val + 1` of `index`. (default: `None`)

Return type: `Tensor`

to_scipy_sparse_matrix(*edge_index*, *edge_attr=None*, *num_nodes=None*) [\[source\]](#)

Converts a graph given by edge indices and edge attributes to a scipy sparse matrix.

Parameters:

- **edge_index** (*LongTensor*) – The edge indices.
- **edge_attr** (*Tensor*, *optional*) – Edge weights or multi-dimensional edge features. (default: `None`)
- **num_nodes** (*int*, *optional*) – The number of nodes, i.e. `max_val + 1` of `index`. (default: `None`)

from_scipy_sparse_matrix(*A*) [\[source\]](#)

“Converts a scipy sparse matrix to edge indices and edge attributes.

Parameters: *A* (*scipy.sparse*) – A sparse matrix.

to_networkx(*data*, *node_attrs=None*, *edge_attrs=None*) [\[source\]](#)

Converts a data object graph to a networkx graph.

Parameters:

- **data** (*torch_geometric.data.Data*) – The data object.
- **node_attrs** (*iterable of str*, *optional*) – The node attributes to be copied. (default: `None`)
- **edge_attrs** (*iterable of str*, *optional*) – The edge attributes to be copied. (default: `None`)

from_networkx(*G*) [\[source\]](#)

“Converts a networkx graph to a data object graph.

Parameters: *G* (*networkx.Graph*) – A networkx graph.

one_hot(*src*, *num_classes=None*, *dtype=None*) [\[source\]](#)

Converts labels into a one-hot format.

- Parameters:
- **src** (*Tensor*) – The labels.
 - **num_classes** (*int* or *list*, *optional*) – The number of classes. (default: `None`)
 - **dtype** (`torch.dtype`, *optional*) – The desired data type of the returned tensor.

Return type: `Tensor`

accuracy(*pred*, *target*) [\[source\]](#)

Computes the accuracy of correct predictions.

- Parameters:
- **pred** (*Tensor*) – The predictions.
 - **target** (*Tensor*) – The targets.

Return type: `int`

true_positive(*pred*, *target*, *num_classes*) [\[source\]](#)

Computes the number of true positive predictions.

- Parameters:
- **pred** (*Tensor*) – The predictions.
 - **target** (*Tensor*) – The targets.
 - **num_classes** (*int*) – The number of classes.

Return type: `LongTensor`

true_negative(*pred*, *target*, *num_classes*) [\[source\]](#)

Computes the number of true negative predictions.

- Parameters:
- **pred** (*Tensor*) – The predictions.
 - **target** (*Tensor*) – The targets.
 - **num_classes** (*int*) – The number of classes.

Return type: `LongTensor`

false_positive(*pred*, *target*, *num_classes*) [\[source\]](#)

Computes the number of false positive predictions.

- Parameters:
- **pred** (*Tensor*) – The predictions.
 - **target** (*Tensor*) – The targets.
 - **num_classes** (*int*) – The number of classes.

Return type: LongTensor

false_negative(*pred*, *target*, *num_classes*) [\[source\]](#)

Computes the number of false negative predictions.

- Parameters:
- **pred** (*Tensor*) – The predictions.
 - **target** (*Tensor*) – The targets.
 - **num_classes** (*int*) – The number of classes.

Return type: LongTensor

precision(*pred*, *target*, *num_classes*) [\[source\]](#)

Computes the precision: $\frac{TP}{TP+FP}$.

- Parameters:
- **pred** (*Tensor*) – The predictions.
 - **target** (*Tensor*) – The targets.
 - **num_classes** (*int*) – The number of classes.

Return type: Tensor

recall(*pred*, *target*, *num_classes*) [\[source\]](#)

Computes the recall: $\frac{TP}{TP+FN}$.

- Parameters:
- **pred** (*Tensor*) – The predictions.
 - **target** (*Tensor*) – The targets.
 - **num_classes** (*int*) – The number of classes.

Return type: Tensor

f1_score(*pred*, *target*, *num_classes*) [\[source\]](#)

Computes the F_1 score: $2 \cdot \frac{\text{precision} \cdot \text{recall}}{\text{precision} + \text{recall}}$.

- Parameters:**
- **pred** (*Tensor*) – The predictions.
 - **target** (*Tensor*) – The targets.
 - **num_classes** (*int*) – The number of classes.

Return type: Tensor