

Installation

We have outsourced a lot of functionality of [PyTorch Geometric](#) to other packages, which needs to be installed in advance. These packages come with their own CPU and GPU kernel implementations based on the newly introduced [C++/CUDA extensions](#) in PyTorch 0.4.0.

! Note

We do not recommend installation as root user on your system python. Please setup an [Anaconda/Miniconda](#) environment or create a [Docker image](#).

Please follow the steps below for a successful installation:

1. Ensure that at least PyTorch 1.0.0 is installed:

```
$ python -c "import torch; print(torch.__version__)"
>>> 1.0.0
```

2. Ensure CUDA is setup correctly (optional):

1. Check if PyTorch is installed with CUDA support:

```
$ python -c "import torch; print(torch.cuda.is_available())"
>>> True
```

2. Add CUDA to `$PATH` and `$CPATH` (note that your actual CUDA path may vary from `/usr/local/cuda`):

```
$ PATH=/usr/local/cuda/bin:$PATH
$ echo $PATH
>>> /usr/local/cuda/bin:...

$ CPATH=/usr/local/cuda/include:$CPATH
$ echo $CPATH
>>> /usr/local/cuda/include:...
```

3. Add CUDA to `$LD_LIBRARY_PATH` on Linux and to `$DYLD_LIBRARY_PATH` on macOS (note that your actual CUDA path may vary from `/usr/local/cuda`):

```
$ LD_LIBRARY_PATH=/usr/local/cuda/lib64:$LD_LIBRARY_PATH
$ echo $LD_LIBRARY_PATH
>>> /usr/local/cuda/lib64:...

$ DYLD_LIBRARY_PATH=/usr/local/cuda/lib:$DYLD_LIBRARY_PATH
$ echo $DYLD_LIBRARY_PATH
>>> /usr/local/cuda/lib:...
```

4. Verify that `nvcc` is accessible from terminal:

```
$ nvcc --version
>>> 10.0
```

5. Ensure that PyTorch and system CUDA versions match:

```
$ python -c "import torch; print(torch.version.cuda)"
>>> 10.0

$ nvcc --version
>>> 10.0
```

3. Install all needed packages:

```
$ pip install --verbose --no-cache-dir torch-scatter
$ pip install --verbose --no-cache-dir torch-sparse
$ pip install --verbose --no-cache-dir torch-cluster
$ pip install --verbose --no-cache-dir torch-spline-conv (optional)
$ pip install torch-geometric
```

In rare cases, CUDA or Python path problems can prevent a successful installation. `pip` may even signal a successful installation, but runtime errors complain about missing modules, .e.g.,

`No module named 'torch_*.*)_cuda'`, or execution simply crashes with

`Segmentation fault (core dumped)`.

We collected a lot of common installation errors in the [Frequently Asked Questions](#) subsection. In case the FAQ does not help you in solving your problem, please create an [issue](#). You should additionally verify that your CUDA is set up correctly by following the official [installation guide](#), and that the [official extension example](#) runs on your machine.

C++/CUDA Extensions on macOS

In order to compile CUDA extensions on macOS, you need to replace the call

```
def spawn(self, cmd):
    spawn(cmd, dry_run=self.dry_run)
```

with

```
import subprocess

def spawn(self, cmd):
    subprocess.call(cmd)
```

in `lib/python{xxx}/distutils/ccompiler.py`.

Frequently Asked Questions

1. `ImportError: ***: cannot open shared object file: No such file or directory`: Add CUDA to your `$LD_LIBRARY_PATH` (see [Issue#43](#)).
2. `undefined symbol:`, e.g. `_ZN2at6detail20DynamicCUDAInterface10set_deviceE`: Clear the pip cache and reinstall the respective package (see [Issue#7](#)). On macOS, it may help to install clang compilers via conda (see [Issue#18](#)):

```
$ conda install -y clang_osx-64 clangxx_osx-64 gfortran_osx-64
```

3. Unable to import `*_cuda`: You need to `import torch` first before importing any of the extension packages (see [Issue#6](#)).
4. `error: command '/usr/bin/nvcc' failed with exit status 2`: Ensure that at least CUDA ≥ 8 is installed (see [Issue#25a](#) and [Issue#106](#)).
5. `return __and__<is_constructible<_Elements, _UElements&&>...>::value`: Ensure that your `gcc` version is at least 4.9 (and below 6) (see [Issue#25b](#)). You will also need to reinstall PyTorch because `gcc` versions must be consistent across all PyTorch packages.
6. `file not recognized: file format not recognized`: Clean the repository and temporarily rename Anaconda's `ld` linker (see [Issue#16683](#)).
7. `undefined symbol: __cudaPopCallConfiguration`: Ensure that your PyTorch CUDA version and system CUDA version match (see [Issue#19](#)):

```
$ python -c "import torch; print(torch.version.cuda)"
$ nvcc --version
```

8. `undefined symbol: _ZN3c105ErrorC1ENS_14SourceLocationERKss`: The `std::string` abi does not match between building PyTorch and its extensions. This is fixable by building extensions with `-D_GLIBCXX_USE_CXX11_ABI=1` or building PyTorch from source (see [this PyTorch thread](#)).
9. On macOS: `'gcc' failed with exit status 1`: Install the respective packages by using the following environment variables (see [Issue#21](#)):

```
$ MACOSX_DEPLOYMENT_TARGET=10.9 CC=clang CXX=clang++ python setup.py install
```

10. On macOS: `ld: warning: directory not found for option '-L/usr/local/cuda/lib64'` and `ld: library not found for -lcudart`: Symlink `cuda/lib` to `cuda/lib64` (see [Issue#116](#)):

```
$ sudo ln -s /usr/local/cuda/lib /usr/local/cuda/lib64
```

11. On macOS: `The version of the host compiler ('Apple clang') is not supported`: Downgrade your command line tools (see [this StackOverflow thread](#)) with the respective version annotated in the [CUDA Installation Guide for Mac](#) (Section 1.1) for your specific CUDA version. You can download previous command line tool versions [here](#).