Meixin (Maxine) Zhang

Computer Science at UWaterloo

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Programming Languages

C / C++ • Python • SQL HTML • CSS • JavaScript C# • R • Scheme • Bash

Technologies

Accomplishments

Elle Hacks 2019, 1st Place Hubdoc Hack 2019, 1st Place 2018 Dean's Honours List

Activities

Co-Lead of Waterloo Aquadrone Machine Vision Team Technology Executive at UW Finance Association Math Ambassador at UWaterloo Cuban Salsa Club Representative

Interests

Orchestral Violin Player Latin Dance Performer Drawing and Painting

Relevant Courses

Algorithms
Object-Oriented Development
Linear Algebra (Advanced)

Education

University of Waterloo

Bachelor of Computer Science Co-operative Program

Business Specialization Global Experience Certificate

April 2022 | Waterloo, ON

Relevant Experiences

Google | Software Engineering Intern

Mountain View, CA (Remote) | May – August 2020

Python, GCP

- Implemented additional features that handle multi-tensor models in TensorFlow Extended (TFX) inference component, expanding TFX and TFLite use-cases
- \bullet Redesigned the TFX inference component to run on Arrow RecordBatch, achieving pipeline input standardization and improving modular space-time efficiency by 20%
- Developed a utility module to transform RecordBatch to JSON strings, which supports inference for models stored in remote locations

Deloitte | Data Science Intern

Python, SQL

Toronto, ON | January - April 2020

- \bullet Developed a full data science pipeline for forecasting COVID-19 hospital equipment demand using a regression model with interactions, achieving an accuracy of 92%
- Proposed and built significant features in an interpretable regression model that identifies driving factors for prescriptions, leading to valuable insights for the client
- \bullet Developed generalized exploratory data analysis (EDA) scripts and a cross-validation module for the internal cross-client codebase, reducing task completion time by 50%

Hubdoc | Robot Platform Software Developer *Toronto, ON* | *January – April 2019*

JavaScript, Node.js

- Redesigned and refactored asynchronous scraping scripts and processing algorithms, leading to improvement of robot efficiency and success rates by as much as 80%
- \bullet Trained neural networks to localize login fields and developed a model to classify login states with 90% accuracy, further automating the document fetching process

Projects

IPlanner | Interactive Agile Planner

C#

- Researched and implemented a Principal Component Analysis (PCA) algorithm using C# to narrow down the most influential factors for the success/failure of a sprint
- Analyzed program outputs and presented new evaluation methods and critical success factors for Agile practices in 20+ teams

WATonomous | Autonomous Vehicle Path-Planning

C++, ROS

- Developed software for a Chevrolet Bolt competing in the GM/SAE Autodrive Challenge using weight-based cost map evaluation and D* route planning algorithms
- Implemented a parameter server compatible with ROS to update program constants at runtime, reducing 20+ hours of recompiling time at testing during release cycles

ParkIt | Elle Hacks - Automated Parking System

JavaScript, Node.js

- Designed and built a web app that integrates machine vision and a cloud platform for licence plate recognition, automating payments, and storing parking history
- Implemented RESTful API endpoints with Node.js to facilitate real-time communication between hardware, the user portal, and the database

CQA-19 | COVID-19 Question Answering Machine

Python

 \bullet Built a text-based search and question answering engine using DistilBert pipeline and BM25+, with 95% confidence that the top 5 outputs provide the correct answer(s)