

CIS 530

University of Pennsylvania

Parts of Speech (POS)

- Parts of speech (POS) classify words into different syntactic categories
- Dionysius Thrax of Alexandria (c. 100 B.C.) gave description of 8 categories
 - Noun, Verb, Pronoun, Preposition, Adverb, Conjunction, Participle & Article
- Today, Penn TreeBank (Mitch Marcus et al. '93) define 45 word classes
- Gives information about the word and also its neighbors
 - Nouns are likely to be preceded by determiners or adjectives
 - Verbs are mostly preceded by nouns
- Influences morphological affixes and pronunciation
 - Eg, content as Noun: CONtent vs. Adjective: conTENT

Parts of Speech tagging

 Computational method to assign POS tags to words in a sentence

• Challenges:

- Ambiguity: Same words can have different POS tags in different contexts.
 - Eg. I can can a can
- Open Worldness: New words are invented whose POS tags are to be determined from context
 - iPhone, Google
 - gonna, ikr, fb, lolololol ...

Hidden Markov Models (HMM)

Sequence Model

```
Input: Let us learn about HMMs

Output Labels

VB PRP VB IN NNP
```

Probabilistic Model

Compute a probability distribution over all possible sequence of labels

```
learn
               about
                       HMMs
Let
    US
                                 p = 0.45
VB
    PRP
          VB
                  IN
                        NNP
                                 p = 0.03
    VB
          VB
                  NN
                         DT
IN
           NN
                                 p=0.00006
PRP
                  IN
                        WP
```

Motivation for using HMMs

Why not build a classifier that maps input sequences to output sequences?

- Input sequences are of different lengths
- Output at different time steps are not independent

Let us learn about HMMs

VB PRP VB IN NNP

- Important in practice
 - Text Processing
 - Speech Processing
 - DNA Analysis
 - basically any application requiring modeling sequences

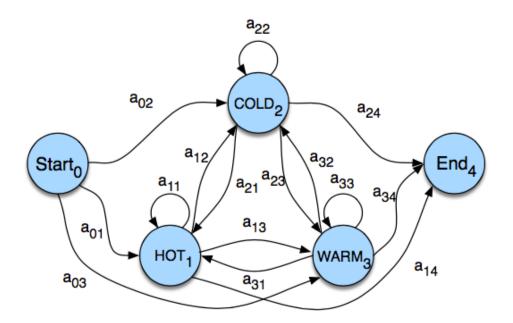
Markov Chains aka Observed Markov Models

Observed Markov Models

- Special case of Weighted Finite Automaton
 - Set of States
 - Set of transitions between states

In Markov Chains

- Weights are probabilities
- Therefore, sum of all probabilities on arcs leaving a node = 1

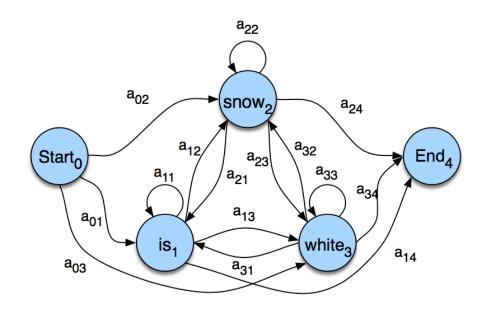


$$a_{11} + a_{12} + a_{13} = 1$$
$$a_{21} + a_{22} + a_{23} = 1$$
...

For eg.

- Cold, Warm, Hot, Hot, Hot
- Warm, Hot, Hot, Cold, Cold

Observed Markov Models



Markov chain assigns probabilities to words $w_1 \dots w_n$

is white snow white is snow is snow white

Bigram Language Model!

Markov Chains are Probabilistic Graphical Models

$Q = q_1 q_2 \dots q_N$	a set of N states
$A=a_{01}a_{02}\ldots a_{n1}\ldots a_{nn}$	a transition probability matrix A , each a_{ij} representing the probability of moving from state i to state j , s.t. $\sum_{j=1}^{n} a_{ij} = 1 \forall i$
q_0, q_F	a special start state and end (final) state that are not associated with observations

Observed Markov Models

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Probability of state (at any given time-step) only depends on the previous state:

Markov Assumption: $P(q_i|q_1...q_{i-1}) = P(q_i|q_{i-1})$

Probability of state q_i given all previous states

Probability of state q_i only depends on previous state, q_{i-1}

- Used when events in the world are not directly observable
 - Parts-of-Speech (POS) tags
 - Reason about both, observed (ex. words) and hidden (ex. POS tags)



 HMMs model this as a process where hidden events cause the occurrence of observed events

Jason Eisner's Experiment





Year 2799; You are a climatologist

Job: Estimate the weather each day

Unobserved Events

Jason's diary: How many ice-creams he ate everyday in 2007

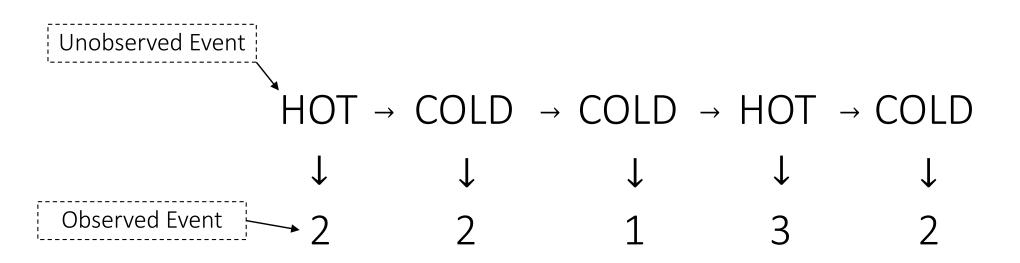
Observed Events

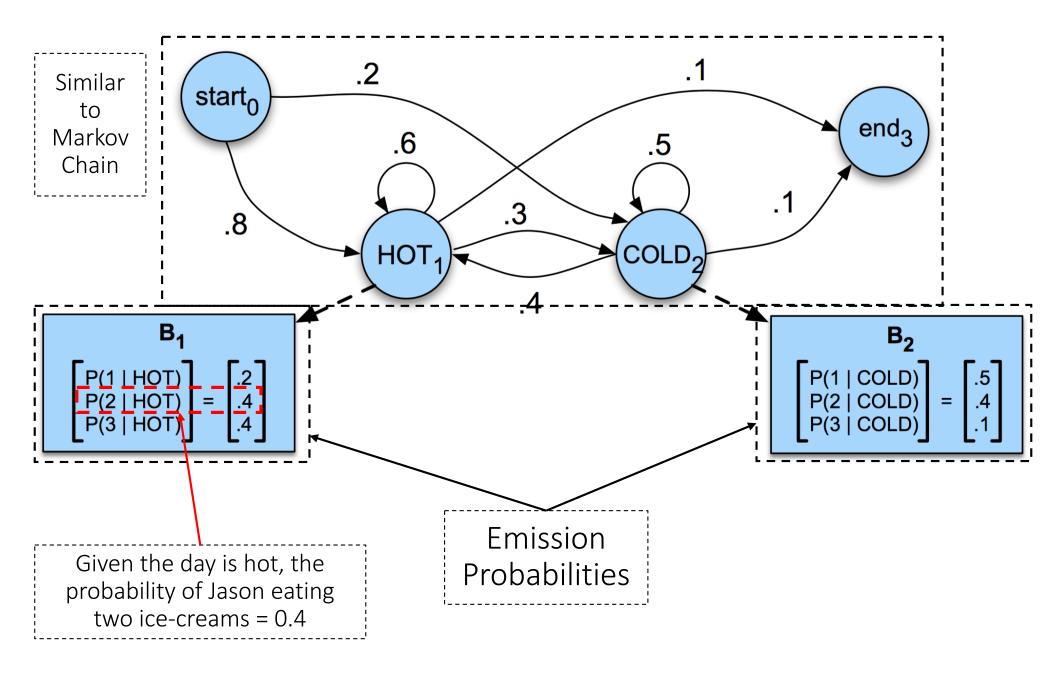
Jason Eisner's Experiment

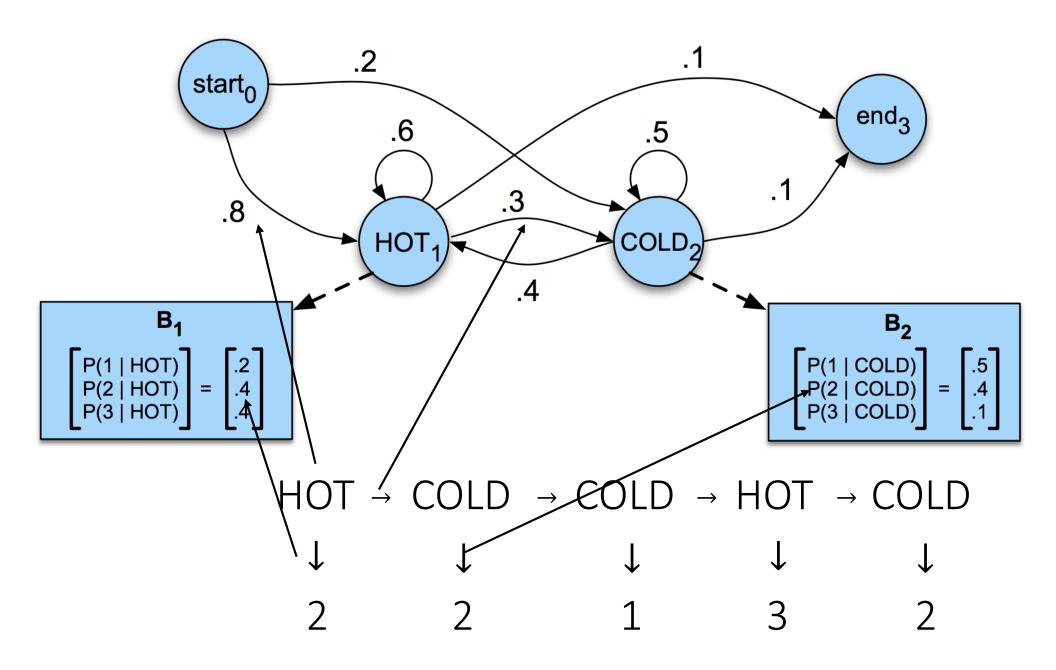
Input: Sequence of observations, O

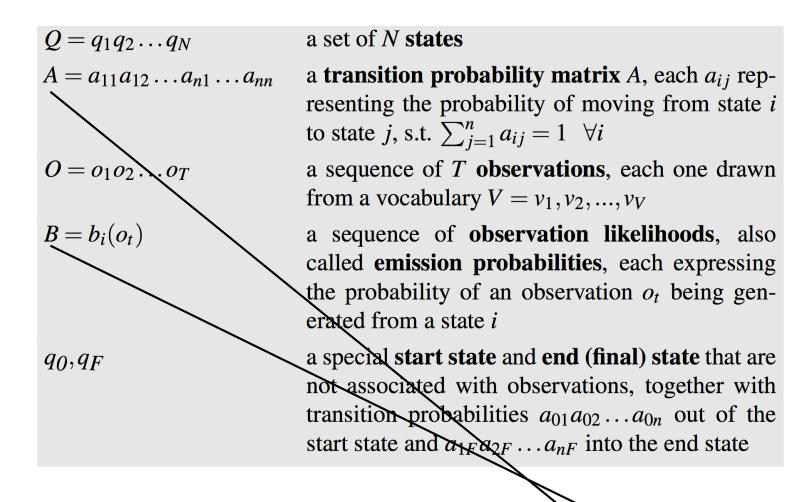
Output: Sequence of hidden states, Q

Weather state each day









HMM is denoted by $\lambda = (A, B)$

$Q=q_1q_2\ldots q_N$	a set of N states			
$A = a_{11}a_{12}\dots a_{n1}\dots a_{nn}$	a transition probability matrix A , each a_{ij} representing the probability of moving from state i to state j , s.t. $\sum_{j=1}^{n} a_{ij} = 1 \ \forall i$			
$O = o_1 o_2 \dots o_T$	a sequence of T observations, each one drawn from a vocabulary $V = v_1, v_2,, v_V$			
$B=b_i(o_t)$	a sequence of observation likelihoods , also called emission probabilities , each expressing the probability of an observation o_t being generated from a state i			
q_0, q_F	a special start state and end (final) state that are not associated with observations, together with transition probabilities $a_{01}a_{02}a_{0n}$ out of the start state and $a_{1F}a_{2F}a_{nF}$ into the end state			

Markov Assumption: $P(q_i|q_1...q_{i-1}) = P(q_i|q_{i-1})$

Output Independence: $P(o_i|q_1...q_i,...,q_T,o_1,...,o_i,...,o_T) = P(o_i|q_i)$

Three fundamental problems:

- 1. Likelihood Estimation: Given an HMM, $\lambda = (A, B)$ and observation sequence O, determine $P(O|\lambda)$
- 2. **Decoding:** Given an HMM, $\lambda = (A, B)$ and observation sequence O, determine best hidden state sequence, Q^*
- 3. Learning: Given (many) observation sequences, O, and set of possible hidden states, estimate the parameters of HMM, $\lambda = (A, B)$

Given an HMM, $\lambda = (A, B)$ and observation sequence O, determine $P(O|\lambda)$

Say,
$$O = 3 1 3$$

For now, let us assume we also know the hidden state sequence, **Q** = **HOT HOT COLD**

When hidden state sequence, Q is given:

$$HOT \rightarrow HOT \rightarrow COLD$$
 $0.4 \downarrow \qquad 0.1 \downarrow \qquad 0.1 \downarrow$
 $3 \qquad 1 \qquad 3$

$$P(O|Q) = \prod_{i=1}^{i=T} P(o_i|q_i)$$

P(3 1 3 | hot hot cold) = P(3 | hot) * P(1 | hot) * P(3 | cold)

But, Q is not given. Possible options ...

How many Q sequences are possible?

But, Q is not given. Possible options ...

$$2^3 = 8$$

$$P(O) = \sum_{Q} P(O, Q)$$
 Marginalize over all possible Q

$$P(O,Q) = P(O|Q)P(Q)$$

$$P(O) = \sum_{Q} P(O|Q)P(Q)$$

$$P(O|Q) * P(Q) = \prod_{i=1}^{i=T} P(o_i|q_i) * \prod_{i=1}^{i=T} P(q_i|q_{i-1})$$

$$P(O) = \sum_{Q} P(O|Q)P(Q)$$
 Marginalize over all possible Q

$$P(O|Q) * P(Q) = \prod_{i=1}^{i=T} P(o_i|q_i) * \prod_{i=1}^{i=T} P(q_i|q_{i-1})$$

Number of possible Qs: N^T

Consider POS tagging, N = 45, T \approx 20 $N^T = 45^{20} =$ 1,159,445,300,000,000,000,000,000,000,000

$$P(O) = \sum_{Q} P(O|Q)P(Q)$$
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Exponential Running Time: Too expensive!!

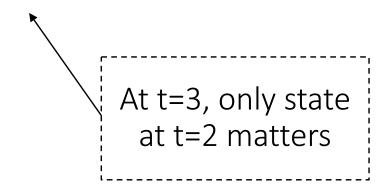


 $N^T = 1,159,445,300,000,000,000,000,000,000,000$

Exponential Running Time: Too expensive!!

$$P(0) = P(o_1|q_1)P(q_1|q_{1-1}) + P(o_2|q_2)P(q_2|q_{2-1}) + P(o_3|q_3)P(q_3|q_2)$$

$$P(0) = P(o_1|q_1)P(q_1|q_{1-1}) + P(o_2|q_2)P(q_2|q_{2-1}) + P(o_3|q_3)P(q_3|q_2)$$



Let's try to fold all computations before t=2 into single quantity

Dynamic Programming!!!

Dynamic Programming

- Coined by Richard Bellman in 1940s
 - "My boss, Secretary of Defense, actually had a pathological fear and hatred of the word research"
 - "Dynamic has a very interesting property as an adjective, and that it's impossible to use the word dynamic in a pejorative sense. Try thinking of some combination that will possibly give it a pejorative meaning. It's impossible!"
- Method for solving complex problems by breaking them down into simpler sub-problems and storing their solutions
- Technique of storing solutions to sub-problems instead of recomputing them is called "memoization"

Dynamic Programming

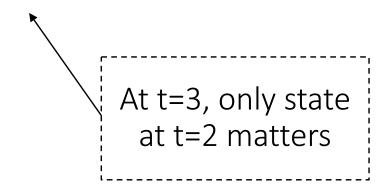
Fibonacci Series

$$fib(n) = fib(n - 1) + fib(n - 2)$$

- fib(5)
- \succ fib(4) + fib(3)
- \rightarrow (fib(3) + fib(2)) + (fib(2) + fib(1))
- \rightarrow ((fib(2) + fib(1)) + (fib(1) + fib(0))) + ((fib(1) + fib(0)) + fib(1))
- \rightarrow (((fib(1) + fib(0)) + fib(1)) + (fib(1) + fib(0))) + ((fib(1) + fib(0)) + fib(1))

 Instead of calling fib(3) multiple times, we should store it and lookup instead of recomputing

$$P(0) = P(o_1|q_1)P(q_1|q_{1-1}) + P(o_2|q_2)P(q_2|q_{2-1}) + P(o_3|q_3)P(q_3|q_2)$$



Let's try to fold all computations before t=2 into single quantity

Dynamic Programming!!!

Probability of observing output till t=2 and the state being $q_2 = COLD$

$$P(o_1, o_2, q_2 = COLD | \lambda) = \alpha_2(COLD)$$

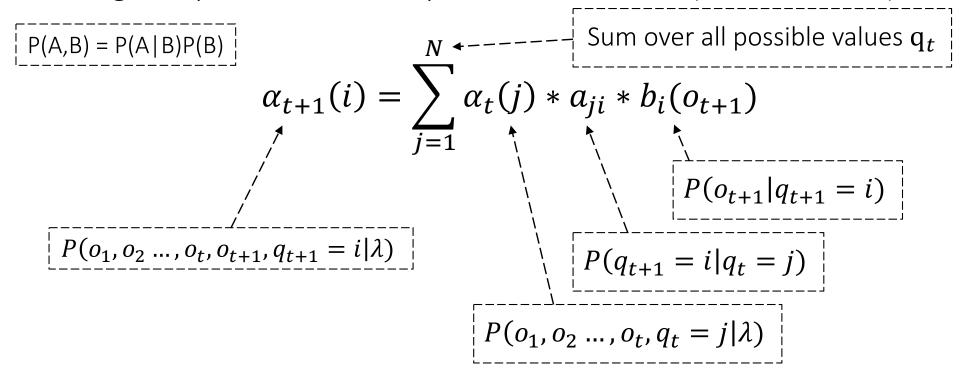
Probability of observing output till time=t and the state being $q_t=j$

$$\alpha_t(j) = P(o_1, o_2 \dots, o_t, q_t = j | \lambda)$$

Probability of observing output till t and the state being $q_2 = j$

$$\alpha_t(j) = P(o_1, o_2 \dots, o_t, q_t = j | \lambda)$$

Using independence assumption of our model (and recursion):



$$\alpha_t(i) = \sum_{j=1}^N \alpha_{t-1}(j) * a_{ji} * b_i(o_t)$$

$$\alpha_t(i) = P(o_1, o_2 ..., o_t, q_t = i | \lambda)$$

$$P(o_1, o_2 ..., o_T | \lambda) = \sum_{i=1}^{N} P(o_1, o_2 ..., o_T, q_T = i | \lambda) * a_{iF}$$

$$P(O) = P(o_1, o_2 ..., o_T | \lambda) = \sum_{i=1}^{N} \alpha_T(i) * a_{iF}$$

Recap, to compute P(O):

$$\alpha_t(i) = P(o_1, o_2 \dots, o_t, q_t = i | \lambda)$$

Initialization:
$$\alpha_1(i) = a_{0i}b_i(o_1)$$
 $1 \le i \le N$

Recursion:
$$\alpha_t(i) = \sum_{j=1}^N \alpha_{t-1}(j) * a_{ji} * b_i(o_t)$$

Termination:
$$P(O) = P(o_1, o_2 \dots, o_T | \lambda) = \sum_{i=1}^{N} \alpha_T(i) * a_{iF}$$

Decoding – Viterbi Algorithm

Given an HMM, $\lambda = (A, B)$ and observation sequence O, determine best hidden state sequence, Q^*

Let	US	learn	about	HMMs	
VB	PRP	VB	IN	NNP	p=0.45
IN	VB	VB	NN	DT	p=0.03
PRP		NN	 IN	WP	p=0.00006

Decoding – Viterbi Algorithm

Given an HMM, $\lambda = (A, B)$ and observation sequence O, determine best hidden state sequence, Q^*

$$Q^* = \underset{Q}{argmax} P(Q|O)$$

$$Q^* = \underset{Q}{argmax} \frac{P(O|Q)P(Q)}{P(O)}$$

$$\frac{P(O|Q)P(Q)}{P(O)} = P(O|Q)P(Q)$$

$$Q^* = \underset{Q}{argmax} P(O|Q)P(Q)$$

$$Q^* = \underset{Q}{argmax} P(O|Q)P(Q)$$

Number of possible Qs: N^T

$$P(O) = \sum_{O} P(O|Q)P(Q)$$

We know how to compute this sum efficiently!

Can we use the same intuition to compute the argmax efficiently?

Let us first try to find the max instead of the argmax

$$P^* = \max_{Q} P(Q|O) = \max_{Q} \frac{P(O,Q)}{P(O)} = \max_{Q} P(O,Q)$$

(Not exactly) Probability of the best hidden sequence up till time = t, ending in $q_t = j$

$$v_t(j) = \max_{q_1, \dots, q_{t-1}} P(q_1, \dots, q_{t-1}, o_1, o_2, \dots, o_t, q_t = j | \lambda)$$

Probability of the best hidden sequence up till time = t, ending in $q_t=j$

$$v_t(j) = \max_{q_1, \dots, q_{t-1}} P(q_1, \dots, q_{t-1}, o_1, o_2, \dots, o_t, q_t = j | \lambda)$$

Use independence assumption to recurse:

Max over transitions from all possible q_t

$$v_{t+1}(i) = \max_{j=1,\dots,N} v_t(j) * a_{ji} * b_i(o_{t+1})$$

$$P(o_{t+1}|q_{t+1} = i)$$

$$P(q_1, \dots, q_{t-1}, o_1, o_2, \dots, o_t, q_t = j|\lambda)$$

$$v_T(j) = \max_{q_1, \dots, q_{T-1}} P(q_1, \dots, q_{T-1}, o_1, o_2, \dots, o_T, q_T = j | \lambda)$$

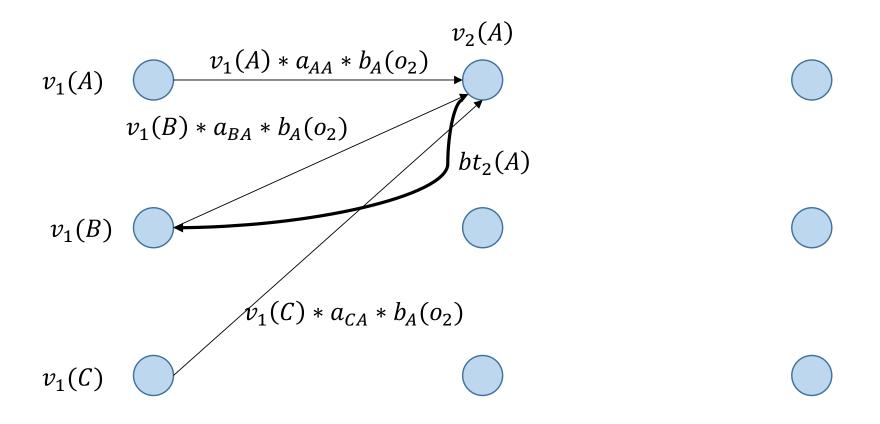
$$P^* = \max_{j=1,\dots,N} v_T(j)$$

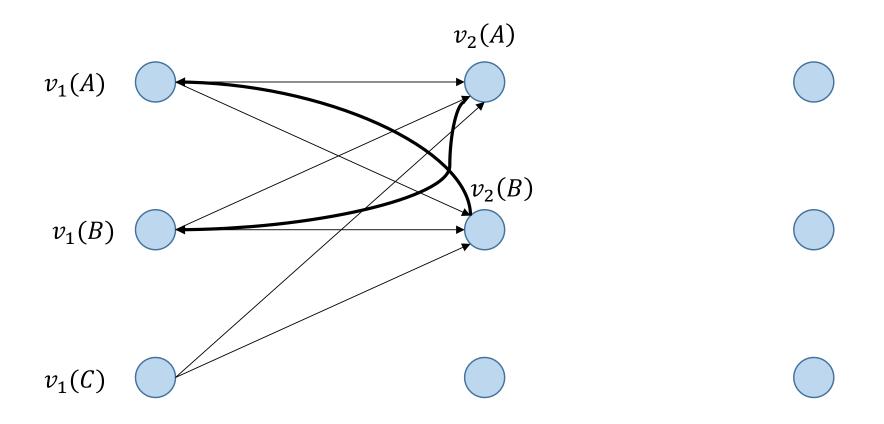
To find Q^* , add back-pointers

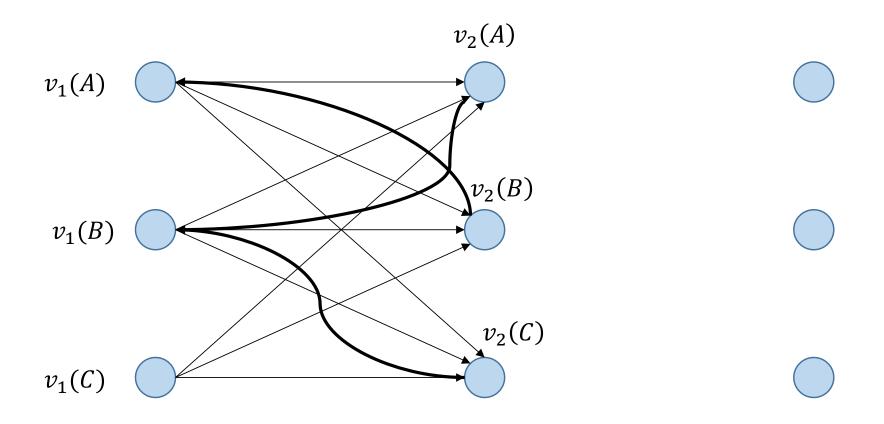
$$v_{t+1}(i) = \max_{j=1,\dots,N} v_t(j) * a_{ji} * b_i(o_{t+1})$$

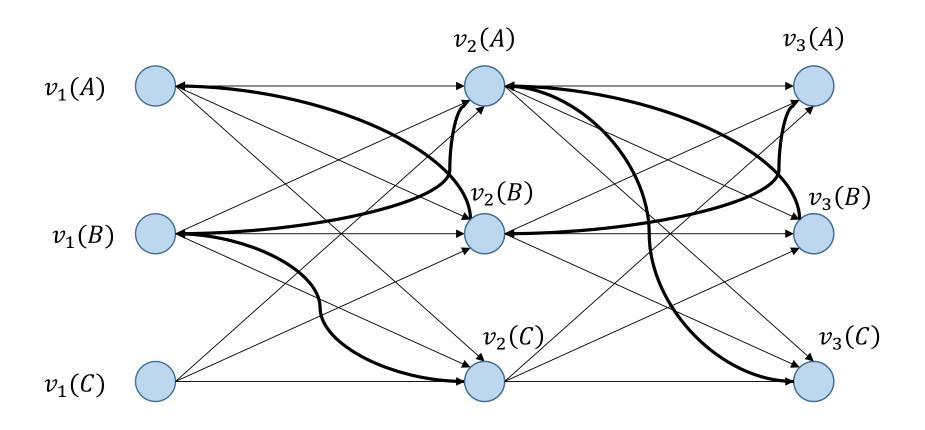
$$bt_{t+1}(i) = \underset{j=1,...,N}{argmax} v_t(j) * a_{ji} * b_i(o_{t+1})$$

If ending the sequence at $q_{t+1}(i)$, what is the best q_t

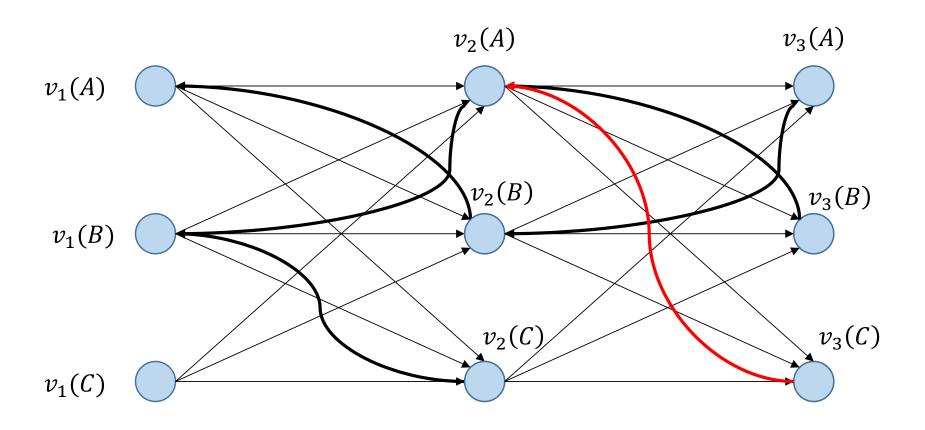




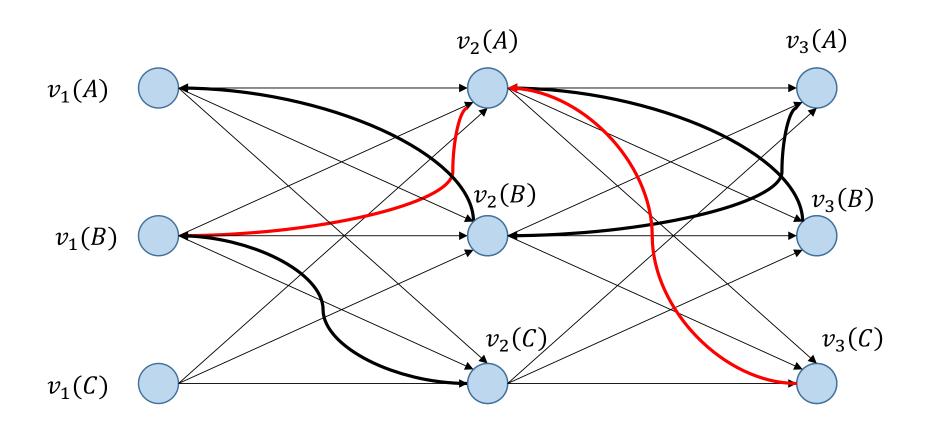




$$q_{T=3}^* = \underset{j=1,...,N}{\operatorname{argmax}} v_{T=3}(j) = C$$



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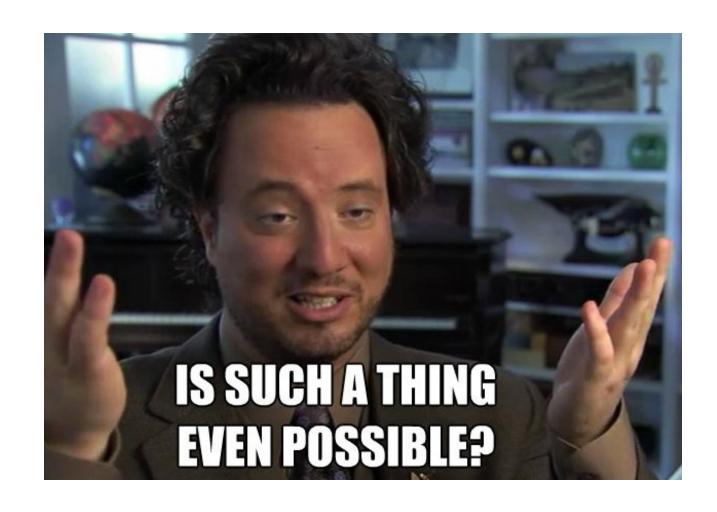
$$q_{T=3}^* = \underset{j=1,...,N}{\operatorname{argmax}} v_{T=3}(j) = C$$

$$Q^* = B A C$$

Given (many) observation sequences, $\{O_i\}$ and the set of possible hidden states, estimate the parameters of HMM, $\lambda = (A, B)$

$$A = [a_{ij}] = P(q_t = j | q_{t-1} = i)$$
$$B = [b_i(o_t)] = P(o_t | q_t = j)$$

So just by looking at sentences, can we learn a POS tagging model?



Turns out, we can!



This is an example of unsupervised learning.

Let's consider a simpler case, where we are given $\{O_i,Q_i\}$ sequence pairs

Similar, to a language model, counting should've worked!

$$a_{ij} = \frac{C(i \to j)}{\sum_{q \in Q} C(i \to q)}$$

$$b_j(o) = \frac{C(j \to o)}{\sum_{o' \in Vocab(o')} C(j \to o')}$$

But, we only have unlabeled sequences, $\{O_i\}$.

Why do we even expect to learn (A,B)?

Consider, multiple pairs of
$$(A,B) = \{(A_1,B_1), (A_2,B_2), (A_3,B_3), ..., (A_N,B_N)\}$$

For each
$$(A_x, B_x)$$
, we can compute

$$Likelihood_{x} = \prod_{i} P(O_{i}|(A_{x}, B_{x}))$$

Choose best (A_x, B_x)

Infinite number of possibilities for (A, B)

Can we do something smarter?

Expectation – Maximization is an algorithm to find parameters of a statistical model containing hidden variables

EM is an iterative algorithm. Let's draw a sketch of the algorithm:

- 1. Start with some estimate of parameters, (A, B)
- 2. Compute an expectation of the likelihood of the observed data using current parameter estimates
- 3. Update parameters (A, B) so as to maximize the expectation computed in Step 2
- 4. Repeat 2. & 3. until some stopping criterion

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Optimum (A, B) are found!

What we learned..

Hidden Markov Models allow us to model sequences with hidden latent variables

- 1. Likelihood: Given a observation sequence, computing its likelihood
- 2. Decoding: Given an observation sequence, decoding the best hidden sequence of labels
- 3. Learning: Using unlabeled sequence examples, learning the parameters of a HMM.