



Panoptic Scene Graph Generation

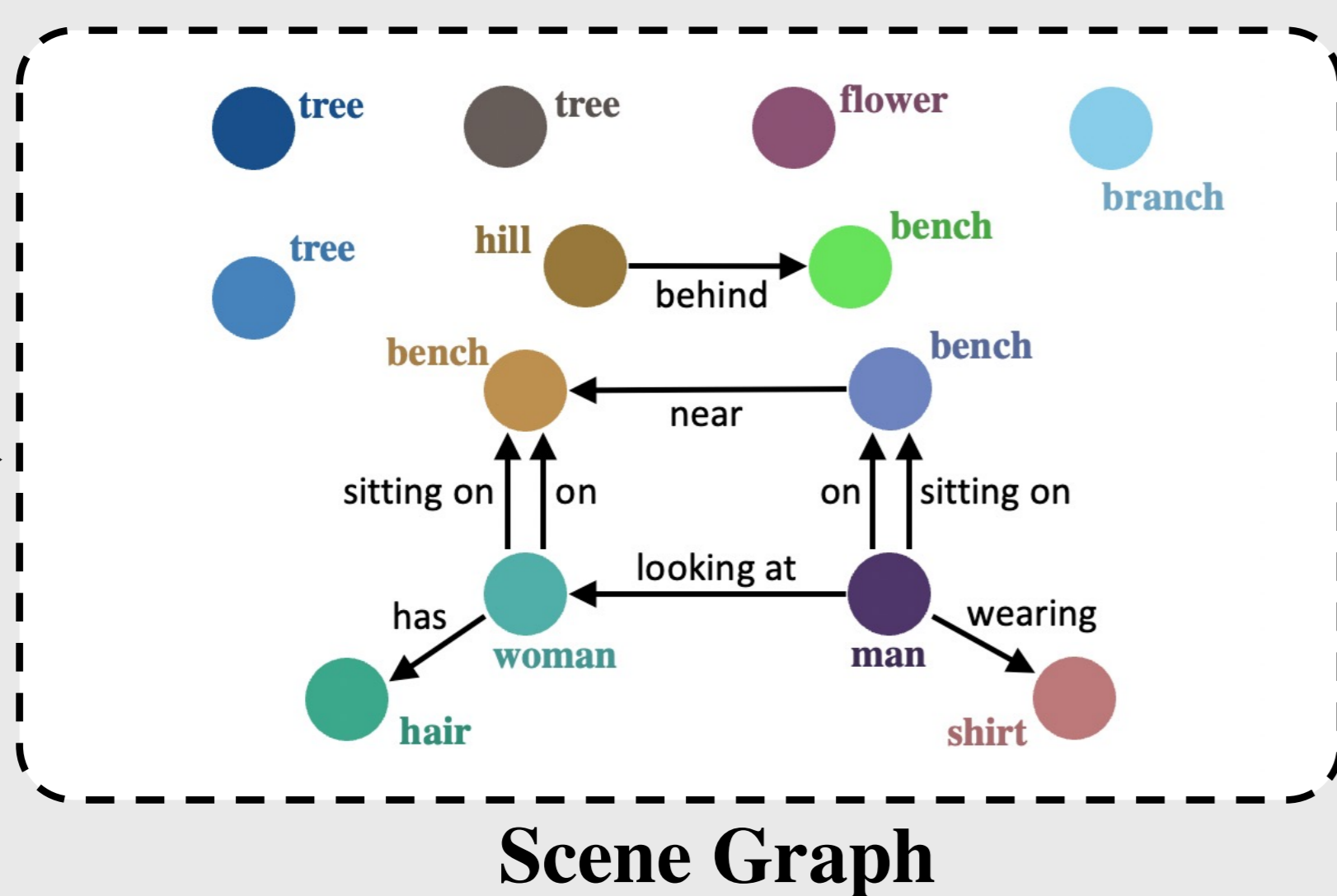
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What is the PSG task and Why?

Classic

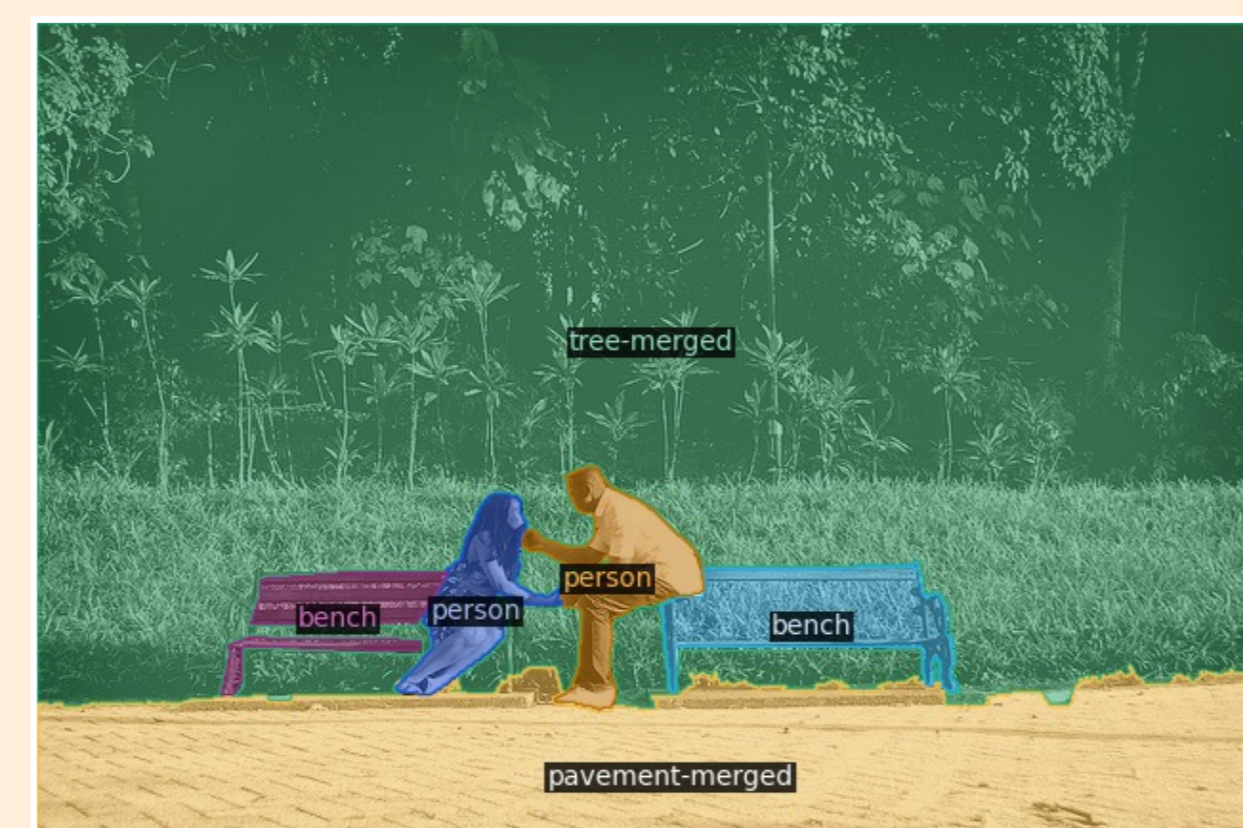
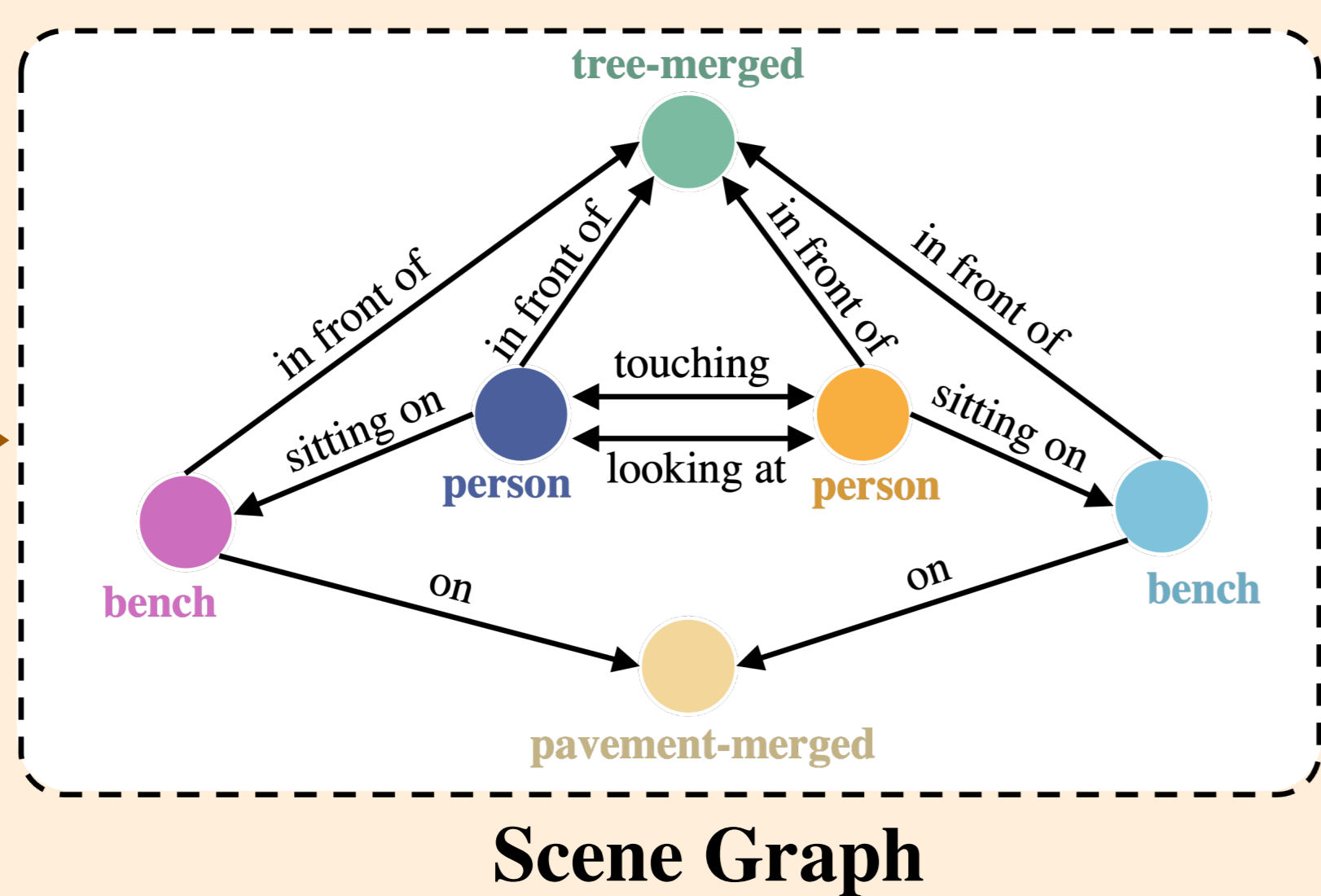
Scene Graph Generation
Output



Bounding Box Groundings

PSG

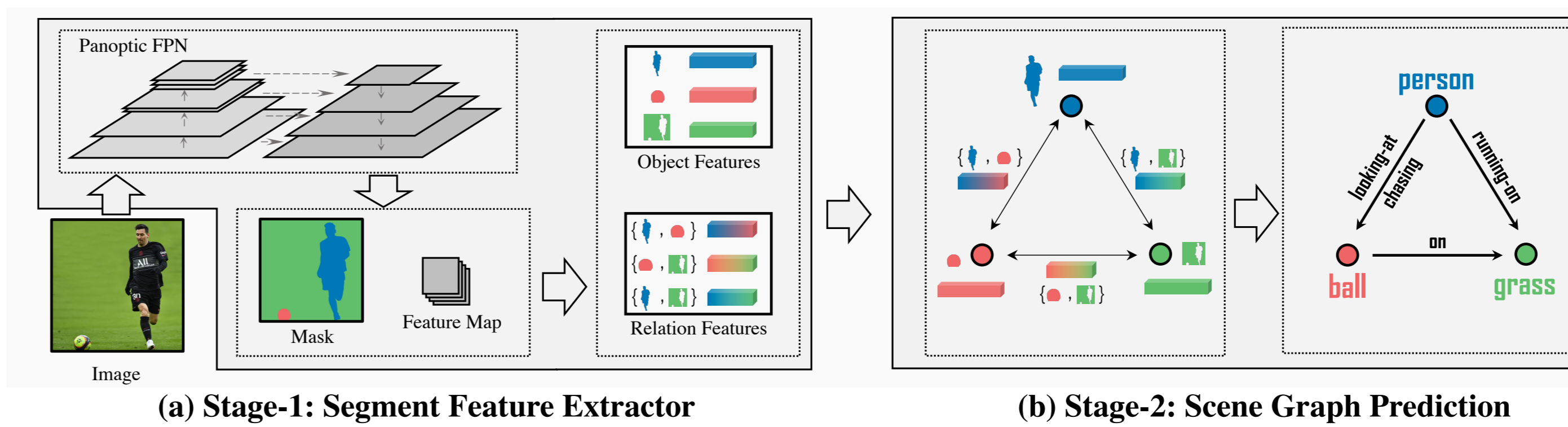
Our Panoptic
Scene Graph Generation



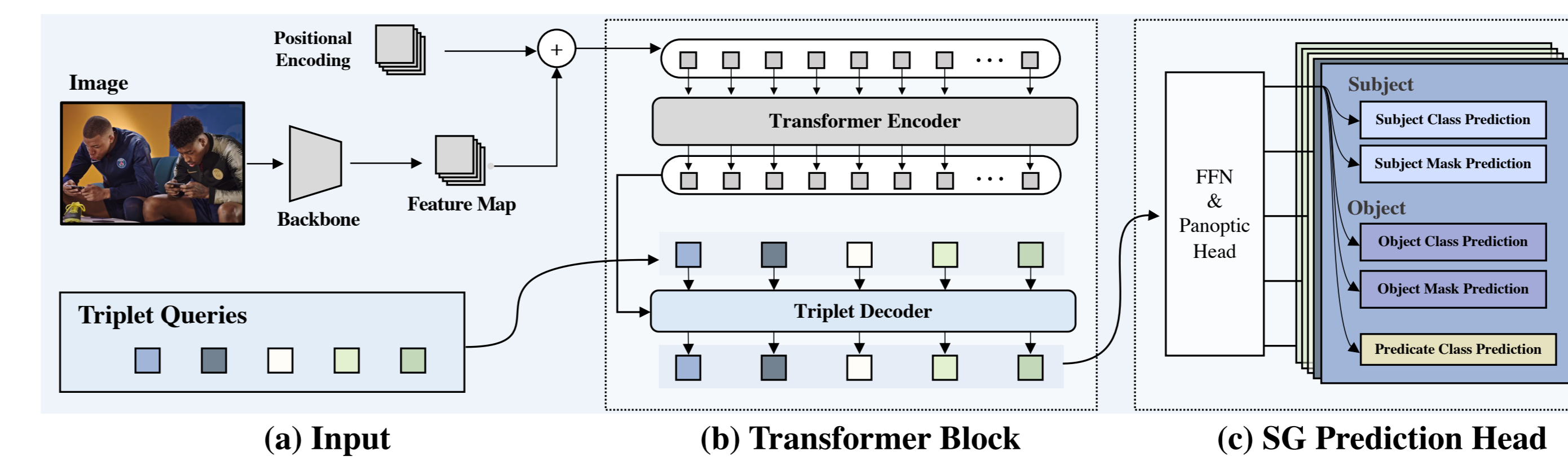
Panoptic Segments

- + Involve Background, toward Comprehensive Scene Understanding
- + Accurate & Unique Localization
- + Proper Class Granularity

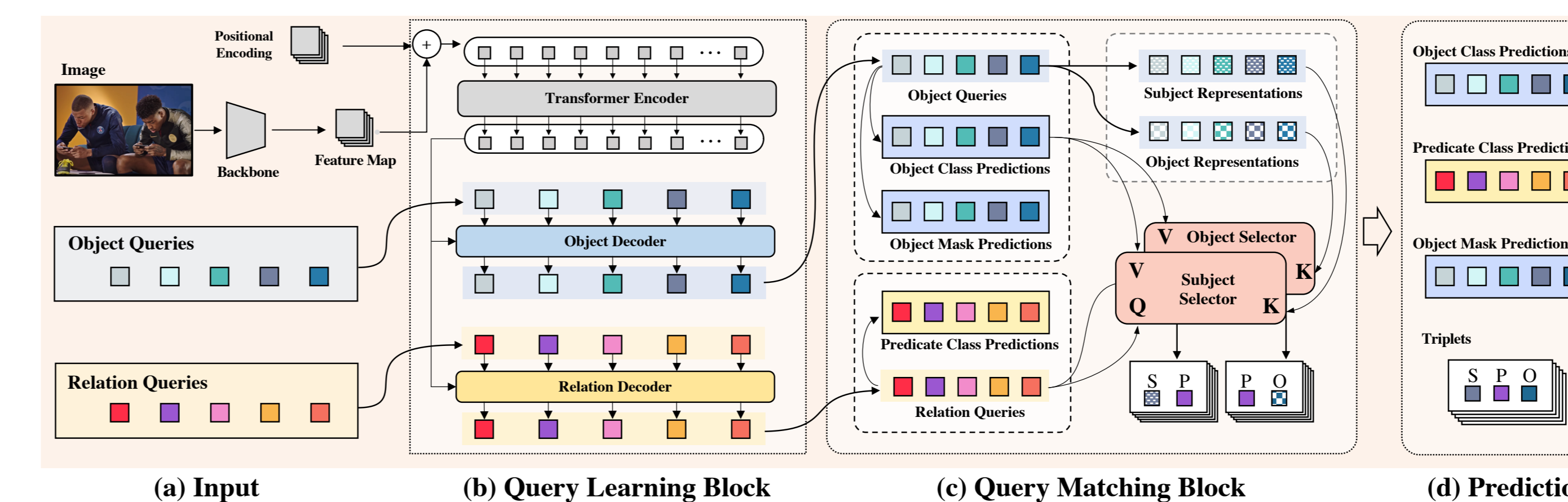
How to solve the PSG Task?



- ### Two Stage Methods
- + Fast, Simple, Easy to use
 - + Support Classic Methods
 - Heavily Rely on Detectors



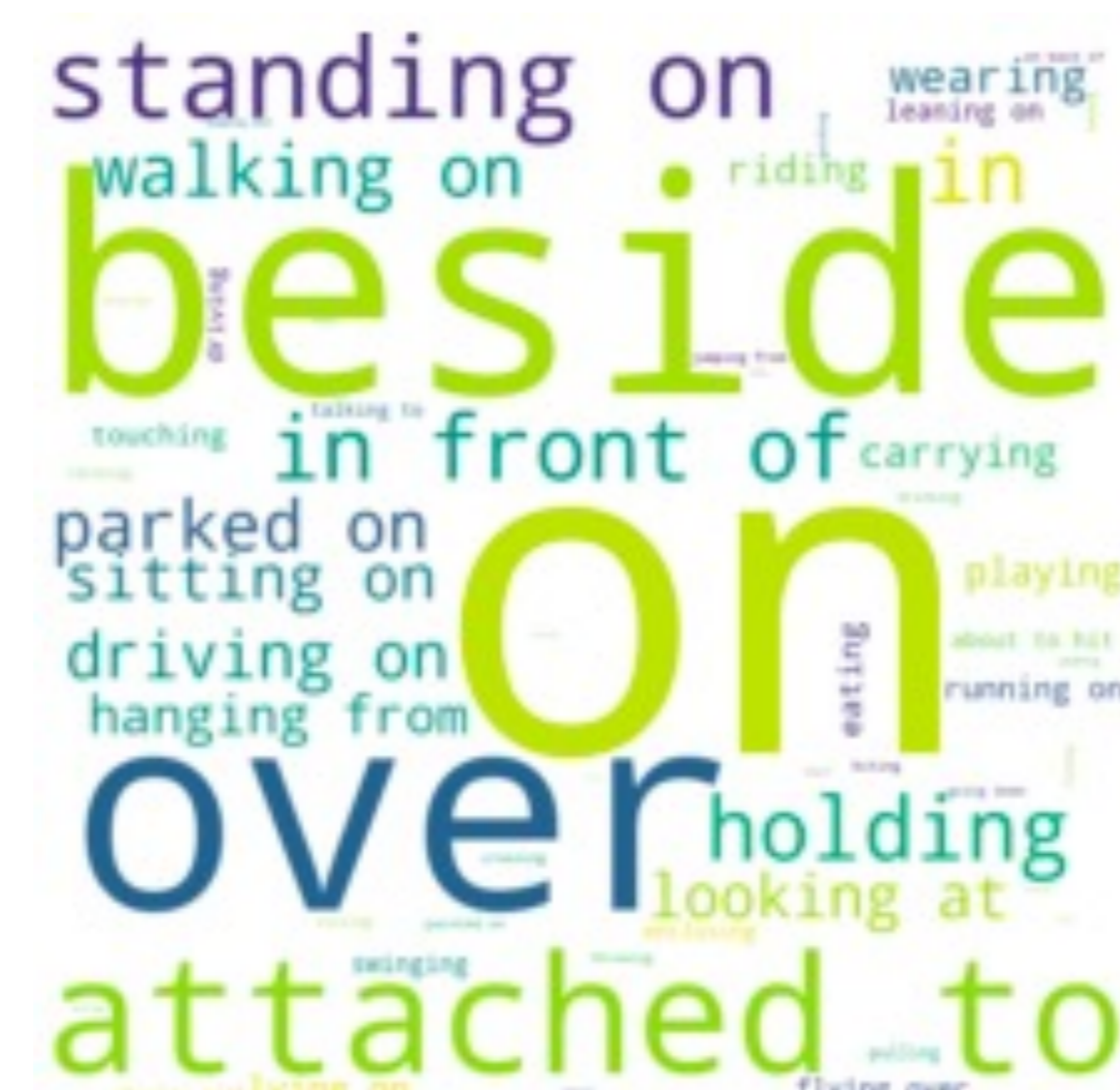
- ### PSGTR
- + Focus on Vision
 - + Direct Training
 - Need Long Time to Learn
 - Conflict with PanSeg



- ### PSGFormer
- + Explicit Relation Model
 - + Fun Query Matching
 - + Quick Converge
 - Larger model

The PSG Dataset

- 49K images
- 133 object classes (80 objects and 53 stuff)
- 56 predicate classes.
- It annotates inter-segment relations based on COCO panoptic segmentation.
- Interact to explore PSG Dataset on <https://psgdataset.org/explore.html>



Backbone	Method	Predicate Classification			Scene Graph Generation		
		R/mR@20	R/mR@50	R/mR@100	R/mR@20	R/mR@50	R/mR@100
ResNet-50	IMP	31.9 / 9.55	36.8 / 10.9	38.9 / 11.6	16.5 / 6.52	18.2 / 7.05	18.6 / 7.23
	MOTIFS	44.9 / 20.2	50.4 / 22.1	52.4 / 22.9	20.0 / 9.10	21.7 / 9.57	22.0 / 9.69
	VCTree	45.3 / 20.5	50.8 / 22.6	52.7 / 23.3	20.6 / 9.70	22.1 / 10.2	22.5 / 10.2
	GPSNet	31.5 / 13.2	39.9 / 16.4	44.7 / 18.3	17.8 / 7.03	19.6 / 7.49	20.1 / 7.67
	PSGTR (12 epochs)	-	-	-	3.82 / 1.29	4.16 / 1.54	4.27 / 1.57
	PSGFormer	-	-	-	16.8 / 14.5	19.2 / 17.4	20.2 / 18.7
	PSGTR [†] (60 epochs)	-	-	-	28.4 / 16.6	34.4 / 20.8	36.3 / 22.1
	PSGFormer [†]	-	-	-	18.0 / 14.8	19.6 / 17.0	20.1 / 17.6