Jingkang Zhang

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Summary Statement

Hands-on fullstack Software Engineer with experiences in Web Applications and SaaS Platforms. Consistent in delivering key business products and making technical contributions. Strong in problem solving and communication. Bias for action and shipping fast.

Technical Skills

Programming Languages: Natural language, JavaScript, TypeScript, Node.js, Python, CSS, SQL, NoSQL

Frameworks: React, Redux, Express, Koa.js, Django

Tools: LLMs, Git, GitHub, GitLab

Work Experience

Kindroid

June 2024–Present

Remote/SF Bay Area

• Kindroid makes virtual people that enrich real people's lives. Since launch, millions of people have made their own Kindroids - virtual people who have their own unique backstories, memories, appearances, and voices. kindroid.ai

- Worked as the **only Engineer besides CEO** on a 3-person team, focused on Engineering and participated in Recruiting and Marketing. Helped scale the company to \$Xm ARR, profitable with YYk subscriber DAU as of Aug 2025. Retention at 1yr is at ZZ%. Conversion from signup to paid trial is AA% in the US. Helped scale the team to 7.
- Shipped key product features including Kindroid Social (<u>kindroid.ai/social</u>), featured Kindroids, advanced proactivity, video calls, group selfies, avatar loras, avatar animations, sharing kindroids, chat branching, tree structured folders, chat backgrounds, voice partner tests, payment migration, etc to hundreds of thousands of users. Ship at an extremely fast pace, iterating and releasing multiple times a week.
- Explored and executed on multiple growth and marketing initiatives aimed at viral growth, including quizzes, onboarding revamp, reddit growth hack, instagram growth hack. Reached XXXk users at Y% paid conversion and ZZ% retention (after meeting activation criteria) after 6 months.
- Technology: LLMs, Prompt Engineering, React, TypeScript, Node.js, Express, Firebase, Git.

Rippling June 2022–June 2024

Software Engineer 2

San Francisco, CA

• Rippling is an all-in-one **HR, IT, and Finance platform**. Worked as a full-stack engineer on the founding team of **Performance**

- Management, worked on Pulse Survey App, Review Cycles App, and Goals/OKR App.
- As one of the first Engineers on the founding team for the team, built Review Cycles App from scratch (from 0 to \$20M+ ARR), worked closely with Designer, UX Researcher, Product Manager, and Customers to gather requirements, discuss product features, go through the initial design, and work with other engineers to design architecture.
- Worked on both FE and BE for Review Cycles App: integration with Rippling main app, review cycles configuration and launch, self/peer/upward/downward review stages, calibration stage, and compensation adjustment. Notable contributions: "expander" data middleware, review auto generation, admin APIs, calibration worksheets, main app integration, etc
- Worked on FE and BE for Goals App: collapsible hierarchical table: rendering, search, and filtering. Tree-structured OKR progress visualization for different types of Goals: numeric, binary, percentage, etc.
- **Technology**: React, TypeScript, Python, Django, MongoDB, Git.

TikTok Inc. May 2021–June 2022

Software Engineer Mountain View, CA

• Fullstack developer on **CRM system**, an internal platform where operators view and manage TikTok content creators. Used daily by TikTok operations employees to perform their essential job functions and meet their work objectives. 1,500+ DAU.

- Deliver key business projects, including a revamped TikTok Creator Verification Process, Creator Onboarding Journey, and various other features on the CRM platform. Work both on the FE and BE.
- Work on high priority compliance projects. Communicate extensively with Legal and complete projects under tight timelines.
- Perform oncall rotations, code reviews, technical reviews, and product reviews. Conduct interviews (about 3/week), co-mentor new joiners, onboard new members, onboard new oncall engineers.
- Technology: React, Redux Saga, TypeScript, JavaScript, CSS/HTML, Node.js, Koa.js, SQL, MongoDB, Git.

Amazon June 2020–October 2020

Software Development Engineer Intern

Newark, NJ

- Fullstack SDE intern on Audible Financial Systems team. Created an internal event management console.
- Technology: React, JavaScript, CSS/HTML, Java, Node.js, DynamoDB, Git.

ByteDance May 2019–August 2019

Frontend Engineer Intern Beijing, China

- Frontend SWE intern on Toutiao team. CRM platform and user dashboard. Web-crawling and data-scraping.
- Technology: React, TypeScript, JavaScript, CSS/HTML, Node.js, Git.

Education

University of California, BerkeleyBachelor of Arts in Computer Science, Minor in English

Jun. 2018 – May 2021