The Chinese University of Hong Kong, Shenzhen SDS \cdot School of Data Science



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DDA 3005 — Numerical Methods

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	Exercise Sheet Nr.:							
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In the cr	reation of this s	solution sl	neet, I wo	rked toget	ther with:			
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d) Can you explain the numerical effects and behavior observed in part a) and b)? The error in (a) is mainly caused by computing a small quantity as difference, since the tounding error dominates the result. using formula in (b) does not have the problem caused by cancellation. *e) Can you provide a direct derivation of the (mysterious) formula (3) from the recursion (2) (with $x_1 = a$ and $x_2 = b$), i.e., without knowing the specific form of (3) already? XK+1 = 7 KK - = XK-1 的Xxx1-在Xx=ZXx-=XXx-1 白 XK+1-中KE=Z(KK-中KE-1) > XK- 4KK-1 = 2(XK-1 - 4KK-2) = 22(1/K-2-4/1/K-3) = 73 (XE-3 - 4 XK-4)

$$= z^{-4} \chi_{k-2} + z^{k-7} (4b-a) + z^{k-4} (4b-a)$$

$$= z^{4-2k} + \frac{z^{k-4} \left[1 - (z^{-3})^{k-2}\right]}{1 - z^{-3}}$$
 (4b-a)

$$= 2 b + \frac{z^{k-1} \left[1 - z^{k-2k}\right]}{-1} (4b - a)$$

$$= \frac{2^{k-1}}{7} (4b-a) + 2^{k-2k} b - \frac{2^{k-2k}}{7} (4b-a)$$

$$= \frac{2^{k-1}}{7} (4b-a) + \frac{2^{k-2k}}{7} - \frac{2^{k-2k}}{7} (4b-a)$$

$$= \frac{7}{2^{k-1}} (4b-4) + \frac{7 \cdot 2^{k-1} - 8 \cdot 2}{7} \cdot b + \frac{2^{k-2k}}{7} \cdot b$$

$$=\frac{2^{k-1}}{7}(4b-a)+\frac{4^{2-k}}{7}(2a-b)$$

Hence,
$$X_{K} = \frac{2^{K-1}}{7} (4b-a) + \frac{4^{2-K}}{7} (2a-b)$$
 with $X_{1} = a$, $X_{2} = b$.

Problem 4 (Squares and Error Analysis):

In this problem, we want to analyze numerical errors when calculating the difference of two square numbers. Specifically, for given $a, b \in \mathbb{R}$, we consider the function

$$y = f(a,b) := a^2 - b^2$$

and the associated floating-point approximation

$$\hat{y} = \hat{f}(a, b) := \mathrm{fl}(f(a, b)) = (a \odot a) \ominus (b \odot b)$$

Throughout this exercise and to simplify the analysis, we assume that a, b are machine numbers

a) Show that the absolute forward error (total error) can be estimated via

$$|\hat{y} - y| \leq \mathcal{O}(\varepsilon_{\mathrm{mach}}) \max\{a^2, b^2\}$$

(for a sufficiently small machine precision $\varepsilon_{\rm mach}$).

 You can assume that the underlying floating-point system satisfies the IEEE-standard 754, i.e., we have $u \circledast v = \mathrm{fl}(u * v) = (1 + \varepsilon)(u * v)$ for all machine numbers u, v, every $\text{arithmetic operation } * \in \{+,-,\cdot,/,\sqrt{\cdot}\}, \text{ and some } \varepsilon \text{ with } |\varepsilon| \leq \varepsilon_{\text{mach}}.$

[y-y] = [(aoa) @ (60b)] - (a2-62) 1

max { 24, 25 } · max { a², b² }

$\forall \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \$
b) Consider a decimal, normalized floating-point system with $\beta=10,p=4,U=-9,L=9,$ and rounding to nearest. Construct an example and choose a,b such that $\frac{ \hat{y}-y }{ y }>\frac{1}{2}.$
19-41 141 7 =
→ 1Ŷ1 - Y1 っ ⇒ 1Y1
1(a0a)@(b0b) -(a'-b2) 7 \(\frac{1}{2}\) a \(\frac{1}{2}\)
Choose a, b such that using the effect of rounding:
a= 1.00003 6= 1.0000 1
> in thating -point system with β=10,p=4, U=-9, L=9:
\$ -4 = 1(a0a) \to (b0b) - (a-b') = (1.000 x 10° \to 1.000 x 10°) \to (1.000 x 10° \to 1.000 x 10°) - (a-b) = 1a2-b2 7 \frac{1}{2} (a^2-b^2)
c) Can you design an alternative (more accurate) algorithm $\tilde{y} = \tilde{f}(a,b)$ satisfying $\frac{ \tilde{y} - y }{ y } = \frac{ \tilde{f}(a,b) - f(a,b) }{ f(a,b) } \approx \mathcal{O}(\varepsilon_{\rm mach})$
for all machine numbers a, b ? Provide detailed explanations! Repeat the calculations for the example in part b) using the alternative algorithm \tilde{f} . What are your observations?
$\tilde{y} = \tilde{f}(a_1b_1) = fl(f(a_1b_1)) = fl(a_1b_1)(a_1b_1) = (a \oplus b_1) \oplus (a \oplus b_1)$
$\Rightarrow \widetilde{y}-y = (a \oplus b) \odot (a \ominus b) - (a^2-b^2) $
= [(1+86)(a+6) ① (1+87)(a-6)] - (a2-63) , 86 & Emach, 87 & Emach
= $ (1+28)(1+21)(1+27)(a^2-b^2)-(a^2-b^2) $, $ 28 \in Emach$
= (26+87+88+2627+ 2788+268788)(02-62)
$\Rightarrow \frac{[\widetilde{y} - y]}{ y } = \frac{ (\xi_{b} + \xi_{7} + \xi_{8} + \xi_{6}\xi_{7} + \xi_{7}\xi_{8} + \xi_{6}\xi_{7}\xi_{8})(a^{2} - b^{2}) }{ a^{2} - b^{2} }$
= 1(86+67+ 28+ 2687 + 27 28+ 26 87 287)
≤ 3 Emach + 2 Emach + Emach
≈ O(Emach)
Repeat in (b): $a = 1.00003$, $b = (.0000)$ $ 9-9 = (1.000 \oplus (.000) \cdot ((.000 \oplus (.000) - (a^2-b^2)) = (a^2-b^2) = 7 $ The result
$\frac{ \vec{y}-\vec{y} }{ \vec{y} } = \frac{ (1.000 \oplus (1.000) \cdot ((1.000 \oplus (1.000) - (a^2-b^2)) }{ \vec{a}^2-b^2 } = \frac{ (a^2-b^2) }{ a^2-b^2 } = \vec{z} $ The result does not change.