

ข้อ W10_5

จงเขียนโปรแกรมกราฟ Kruskal

```
g->initial_graph(9);
g->insert_graph(0, 1, 4);
g->insert_graph(0, 7, 8);
g->insert_graph(1, 0, 4);
g->insert_graph(1, 2, 8);
g->insert_graph(1, 7, 11);
g->insert_graph(2, 1, 8);
g->insert_graph(2, 3, 7);
g->insert_graph(2, 5, 4);
g->insert_graph(2, 8, 2);
g->insert_graph(3, 2, 7);
g->insert_graph(3, 4, 9);
g->insert_graph(3, 5, 14);
g->insert_graph(4, 3, 9);
g->insert_graph(4, 5, 10);
g->insert_graph(5, 2, 4);
g->insert_graph(5, 3, 14);
g->insert_graph(5, 4, 10);
g->insert_graph(5, 6, 2);
g->insert_graph(6, 5, 2);
g->insert_graph(6, 7, 1);
g->insert_graph(6, 8, 6);
g->insert_graph(7, 0, 8);
g->insert_graph(7, 1, 11);
g->insert_graph(7, 6, 1);
g->insert_graph(7, 8, 7);
g->insert_graph(8, 2, 2);
g->insert_graph(8, 6, 6);
g->insert_graph(8, 7, 7);
```

input	output
	0 1 0 0 0 0 0 1 0
	1 0 0 0 0 0 0 0 0
	0 0 0 1 0 1 0 0 1
	0 0 1 0 1 0 0 0 0
	0 0 0 1 0 0 0 0 0
	0 0 1 0 0 0 1 0 0
	0 0 0 0 0 1 0 1 0
	1 0 0 0 0 0 1 0 0
	0 0 1 0 0 0 0 0 0