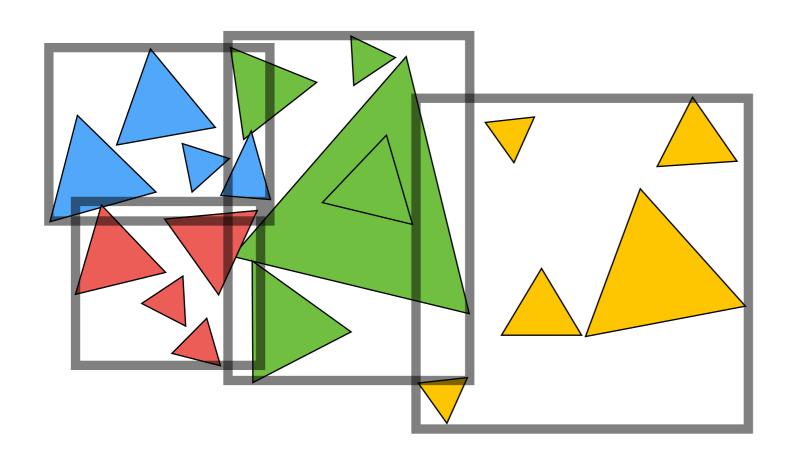


Summary: Building BVHs



- Find bounding box
- Recursively split set of objects in two subsets
- Recompute the bounding box of the subsets
- Stop when necessary
- Store objects in each leaf node