

# CIVIL-557

## Decision-aid methodologies in transportation

### Review II

### Branch-and-Price

Fabian Torres

Transport and Mobility Laboratory TRANSP-OR  
École Polytechnique Fédérale de Lausanne EPFL

## Master problem (MP)

$$\text{Minimize } \sum_{r \in \Omega} c_r \lambda_r \quad (1)$$

$$\text{s.t. } \sum_{r \in \Omega} a_{ir} \lambda_r = 1 \quad \forall i \in N, \quad (2)$$

$$\lambda_r \in \{0, 1\} \quad \forall r \in \Omega.$$

# Restricted Master Problem

What is the **RMP**?

**optimal if reduced cost are non negative**

- The set  $\Omega$  is too big ( $\approx (|N| - 1)!$ ).
- Lets consider a smaller set of variables, e.g.,  $P \subset \Omega$
- Where  $|P|$  is a small number, i.e., not exponential.
- The following model is the Restricted Master Problem (RMP):

$$\begin{aligned} \text{(RMP)} \quad & \text{Min} \sum_{r \in P} c_r \lambda_r \\ & \text{s.t.} \sum_{r \in P} a_{ir} \lambda_r = 1 \quad \forall i \in N, \\ & \quad 1 \geq \lambda_r \geq 0 \quad \forall r \in P. \end{aligned}$$

# Optimal solution of the MP

When does the **MP** = **RMP** ?

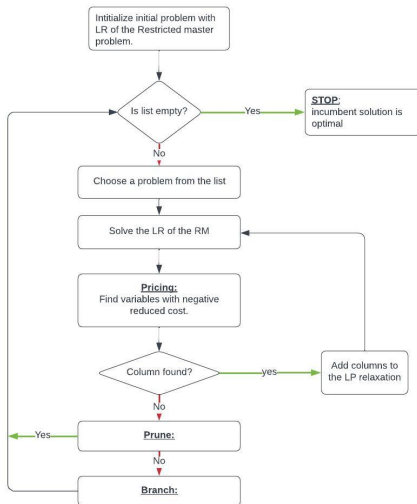
**Optimal if the reduced costs of NB variables is non negative**

- Recall that a basic solution is optimal if there are no non-basic variables ( $\lambda_{NB}$ ) with a negative reduced cost.
- We must find non-basic variables (i.e., routes) that have a negative reduced cost to add to the set  $P$  and reoptimize.
- If we can proof that all non-basic variables have a non-negative reduced cost, the current basic solution of the RMP is also optimal for the MP and we do not have to search for more variables.

# Minimum reduced cost route (Pricing problem)

## Elementary Shortest Path Problem with Resource Constraints (ESPPRC)

$$\begin{aligned} & \text{Min} \sum_{i \in V} \sum_{j \in V} \hat{c}_{ij} x_{ij} \\ & \text{s.t.} \sum_{i \in N} q_i \sum_{j \in V} x_{ij} \leq Q, \\ & \sum_{j \in N} x_{0j} = 1, \\ & \sum_{i \in V} x_{i0} = 1, \\ & \sum_{i \in N} x_{ih} - \sum_{j \in N} x_{hj} = 0 & \forall h \in N, \\ & T_i + t_{ij} - M_{ij}(1 - x_{ij}) \leq T_j & \forall i, j \in V, \\ & a_i \leq T_i \leq b_i & \forall i \in N, \\ & x_{ij} \in \{0, 1\} & \forall i, j \in N. \end{aligned}$$



## Dummy variable

$$\begin{aligned} \min \quad & M\lambda_D \\ \text{s.t.} \quad & \lambda_D = 1 & \forall i \in N, \\ & 1 \geq \lambda_D \geq 0 \end{aligned}$$

Add more variables that satisfy constraints to the model to make  $\lambda_D = 0$ .  
If  $\lambda_D = 0$  is not possible, then, the problem is infeasible.

# Branching

**Branching** on the variables of the master problem ( $\lambda$ ) makes the pricing problem more difficult to solve at each branch.

$$\lambda^j = 0$$

ESPPRC and Forbidden Paths. Every time we set a variable  $\lambda$  to 0, we must make sure the the path is not produced by the pricing problem

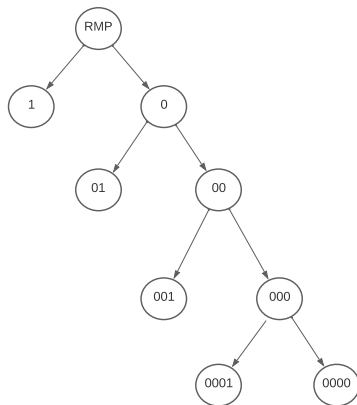
$$\lambda^j = 1$$

The path " $j$ " has to be in the solution, thus, we can eliminate the customers that are visited in  $j$  and have an easier problem to solve. The ESPPRC becomes smaller since the number of customers to visit is reduced.



# Branching

**Unbalanced binary tree:** Branching on variables makes the binary tree unbalanced since most paths are not in the optimal solution. Setting  $\lambda = 0$  is not significant.



# Pricing problem

## ESPPRC and Forbidden Paths.

$$\text{Min} \sum_{i \in V} \sum_{j \in V} \hat{c}_{ij} x_{ij}$$

$$\text{s.t.} \sum_{i \in N} q_i \sum_{j \in V} x_{ij} \leq Q,$$

$$\sum_{j \in N} x_{0j} = 1,$$

$$\sum_{i \in V} x_{i0} = 1,$$

$$\sum_{i \in N} x_{ih} - \sum_{j \in N} x_{hj} = 0 \quad \forall h \in N,$$

$$\sum_{(i,j) \in \mathcal{P}} x_{i,j} \leq |\mathcal{P}| - 1 \leftarrow \text{Forbiddenpath} \quad \forall \mathcal{P} \in \mathcal{B},$$

$$T_i + t_{ij} - M_{ij}(1 - x_{ij}) \leq T_j \quad \forall i, j \in V,$$

$$a_i \leq T_i \leq b_i \quad \forall i \in N,$$

$$x_{ij} \in \{0, 1\} \quad \forall i, j \in N.$$

## Option

**Branch:** On  $x_{ij}$  variables instead.

- At each node of the branch-and-bound tree set the corresponding variables to 1 or 0, and solve the pricing problem.
- The pricing problem will not produce routes that contain the variables that are set to 0.