

# Python Workshop

**Jan 14, 2021**

# Variable

Declaration of variables is not required in Python.

- integer
  - The size of integer could be unlimited. No need to worry about integer overflow.

```
>>> i = 2**100
>>> i
1267650600228229401496703205376
```

- Support multiple bases

```
>>> i, j, k = 0b100, 0o11, 0xAA
>>> print(i,j,k)
4 9 170
```

# Variable

- float
- boolean
  - True, False
- complex number

```
>>> import math, cmath
>>> x = math.sqrt(-1)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
ValueError: math domain error
>>> x = cmath.sqrt(-1)
>>> type(x)
<class 'complex'>
>>> x = 2 + 3j
>>> x
(2+3j)
```

# Operation

- Addition/Substraction/Multiplication - same as Java/C
- Division
  - python 2:  $1/2 = 0$
  - python 3:  $1/2 = 0.5$
- Floor/Integer Division
  - python 3:  $1//2 = 0$ ,  $-23//10 = -3$  (round to floor)
  - Java/C:  $-23/10 = -2$  (round to zero)
- Modulus
  - python 3:  $-23\%10 = 7$  ( $-23 = -3 * 10 + 7$ )
  - Java/C:  $-23\%10 = -3$  ( $-23 = -2 * 10 - 3$ )

# Assignment

## Practice:

Write a piece of pseudocode to swap values of two variables  $a$  and  $b$ .

# Assignment

## Practice:

Write a piece of pseudocode to swap values of two variables *a* and *b*.

Java/C solution:

```
tmp = a  
a = b  
b = tmp
```

# Assignment

## Practice:

Write a piece of pseudocode to swap values of two variables *a* and *b*.

Java/C solution:

```
tmp = a
a = b
b = tmp
```

Python solution:

```
a, b = b, a
```

# Assignment

## Another Example

Given a singly linked list, insert a node  $p$  after current node  $cur$ .

Java/C solution:

```
tmp = cur.next  
cur.next = p  
p.next = tmp
```

In python, we only need a one-line code to insert  $p$  after  $cur$ .



# Assignment

## Another Example

Given a singly linked list, insert a node  $p$  after current node  $cur$ .

Java/C solution:

```
tmp = cur.next  
cur.next = p  
p.next = tmp
```

In python, we only need a one-line code to insert  $p$  after  $cur$ .

```
cur.next, p.next = p, cur.next
```

# Typecasting/Conversion

- int()

```
>>> int(1.9), int('100'), int('100', base=2)
(1, 100, 4)
```

- float()

```
>>> float(2), float('1.234')
(2.0, 1.234)
```

- str()

```
>>> str(3.1415)
'3.1415'
```

# List

- Initialization/Generation

```
>>> [1,2,3] # one dimension
[1, 2, 3]
>>> [[1,2], [3,4]] # two dimensions, list of list
[[1, 2], [3, 4]]
>>> [1.0, 2, 'str'] # each element can be any type of object
[1.0, 2, 'str']
```

range(start, end, stride)

```
>>> list(range(5))
[0, 1, 2, 3, 4]
>>> list(range(1,5))
[1, 2, 3, 4]
>>> list(range(1,10,2))
[1, 3, 5, 7, 9]
```

# List

- Initialization/Generation

```
>>> [1, 2, 3] + [4, 5] # concatenation  
[1, 2, 3, 4, 5]
```

```
>>> [2] * 3 # duplication  
[2, 2, 2]
```

```
>>> [1,2,3] * 3  
[1, 2, 3, 1, 2, 3, 1, 2, 3]
```

# List

- Slicing
  - index:
    - `[0, 1, 2, ..., len(list)-2, len(list)-1]`
    - `[0, 1, 2, ..., -2, -1]`

```
>>> x = list(range(10))
>>> x
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]

>>> x[0], x[2], x[-1], x[-3]
(0, 2, 9, 7)
```

# List

- Slicing
  - [start : end: stride]
    - default stride is 1
    - if stride > 0:
      - for( $i = \text{start}; i < \text{end}; i += \text{stride}$ )
      - default start is the first one
      - default end is the last one

# List

- Slicing if stride > 0

```
>>> x
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]

>>> x[1:4] # 1:4:1, default stride is 1
[1, 2, 3]

>>> x[:4] # 0:4:1, default start is the first one
[0, 1, 2, 3]

>>> x[4:] # 4:11:1, default end is the last one
[4, 5, 6, 7, 8, 9]
```

# List

- Slicing
  - [start : end: stride]
    - if stride < 0:
      - for(i = start; i > end; i += stride)
      - default start is the last one
      - default end is the first one



# List

- Slicing if stride < 0

```
>>> x
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]

>>> x[6:1:-1]
[6, 5, 4, 3, 2]
>>> x[6::-1] # default end is the first one
[6, 5, 4, 3, 2, 1, 0]
>>> x[:6:-1] # 9:6:-1 or -1:-4:-1, default start is the last one
[9, 8, 7]
```

## Question

Can we reverse a list through slicing? How?

# List

- Slicing

## Question

Can we reverse a list through slicing? How?

```
>>> x
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]

>>> x[::-1] # -1:-11:-1
[9, 8, 7, 6, 5, 4, 3, 2, 1, 0]
```

# List

- Method

- len: `len(x)`
- append: `x.append(3)`
- pop: `x.pop()`, `x.pop(0)`
- insert: `x.insert(0,7)`
- count: `x.count(3)`
- index: `x.index(3)`
- sort `x.sort()`

## Question

Can we use a list as a stack or a queue? How?

# List

- Method

## Question

Can we use a list as a stack or a queue? How?

- stack: LIFO
  - push: `append(e)`
  - pop: `pop()`
- queue: FIFO
  - add/remove: `append(e) / pop(0)`
  - add/remove: `insert(0, e) / pop()`

# List

- mutable

```
>>> x = [1,2,3]
>>> x[0] = 0
>>> x
[0, 2, 3]
```

pass by reference

```
>>> def change(x): x[0]=0

>>> x=[1,2,3]
>>> change(x)
>>> x
[0, 2, 3]
```

# List

- copy

## Dangerous Zone

```
>>> x = [1,2,3]
>>> y = x
>>> x[0] = 0
>>> x
[0, 2, 3]
>>> y
????
```

# List

- copy

## Dangerous Zone

```
>>> x = [1,2,3]
>>> y = x
>>> x[0] = 0
>>> x
[0, 2, 3]
>>> y
[0, 2, 3] # copy by reference
```

- copy by value

```
>>> x = [1,2,3]
>>> y = x[:]
>>> y = x.copy()
>>> y = list(x)
```

# List

- copy

## Dangerous Zone

```
>>> x
[[1, 2], [3, 4]]
>>> y = x[:]
>>> x[0][0] = 0
>>> x
[[0, 2], [3, 4]]
>>> y
???
```



# List

- copy

## Dangerous Zone

```
>>> x
[[1, 2], [3, 4]]
>>> y = x[:]
>>> x[0][0] = 0
>>> x
[[0, 2], [3, 4]]
>>> y
[[0, 2], [3, 4]] # shallow copy
```

- deep copy

```
>>> from copy import deepcopy as copy
>>> y = copy(x)
```

# List

- comprehension

```
myList = []  
for i in range(10):  
    myList.append(i)  
  
>>> myList  
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

is equivalent to

```
>>> myList = [i for i in range(10)]  
  
>>> myList  
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

# List

- comprehension

if condition

```
myList = []  
for i in range(10):  
    if i%2:  
        myList.append(i)
```

is equivalent to

```
>>> myList = [i for i in range(10) if i%2]  
  
>>> myList  
[1, 3, 5, 7, 9]
```

# List

- comprehension

nested for loop in one line ...

```
myList = []  
for i in range(5):  
    for j in range(i):  
        myList.append(i+j)
```

is equivalent to

```
>>> myList = [i+j for i in range(5) for j in range(i)]  
  
>>> myList  
[1, 2, 3, 3, 4, 5, 4, 5, 6, 7]
```

# List

- comprehension

Application:

create a 3 by 4 list with all 0

```
>>> x = [[0 for i in range(3)] for j in range(4)]  
>>> x  
[[0, 0, 0], [0, 0, 0], [0, 0, 0], [0, 0, 0]]
```

Do not use this to create two dimensional list:

```
>>> x = [[0] * 3] * 4
```

# List

- comprehension

## Practice

Use list comprehension to convert a string to a list like this:

convert "hello" to ['h', 'e', 'l', 'l', 'o'].

# List

- comprehension

## Practice

Use list comprehension to convert a string to a list like this:

convert "hello" to ['h', 'e', 'l', 'l', 'o'].

```
>>> s = 'hello'
>>> [i for i in s]
['h', 'e', 'l', 'l', 'o']
```

# String

- immutable

```
>>> s = 'hello'
>>> s[0] = 'x'
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: 'str' object does not support item assignment
```

- slicing: same as list

```
>>> s[::-1]
'olleh'
```

- concatenation

```
>>> 'Westminster' + 'College' + str(100)
'WestminsterCollege100'
```



# String

- method
  - `str.strip()`, `str.split(pattern)`, `pattern.join(str)`

```
>>> path = ' doc/cmpt/360/final '
```

```
>>> path = path.strip()
>>> path
'doc/cmpt/360/final'
```

```
>>> path = path.split('/')
>>> path
['doc', 'cmpt', '360', 'final']
```

```
>>> path = '/'.join(path)
>>> path
'doc/cmpt/360/final'
```

# tuple

- immutable  
tuple is similar with list, but it is immutable.

```
>>> t = (1,2,3)
>>> t[0] = 0
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: 'tuple' object does not support item assignment
```

- create a tuple with only one element

```
>>> (1) # Wrong.
1
>>> (1,) # correct
(1,)
>>> 1, # correct
(1,)
```

# tuple

- pack and unpack

```
>>> t = 3,4 # packing
>>> t
(3, 4)
>>> a,b = t # unpacking
>>> a
3
>>> b
4
```

- concatenation

```
>>> t + (5,6)
(3, 4, 5, 6)

>>> t + tuple([7,8])
(3, 4, 7, 8)
```

# dictionary

- create

dictionary (hash tables) is mutable.

```
>>> d = {} # empty dictionary
>>> d['x'] = 3 # add one item
>>> d['y'] = 5
>>> d['x'] = 4 # change the value of key x
>>> d
{'x': 4, 'y': 5}

>>> d2 = {'x':7, 'y':8} # key:value
>>> d2
{'x': 7, 'y': 8}
```

# dictionary

- key, value

```
>>> len(d) # number of keys
2

>>> list(d.keys())
['x', 'y']
>>> list(d.values())
[7, 8]
>>> list(d.items())
[('x', 7), ('y', 8)]

>>> 'y' in d # check if key y in d
True

>>> for key in d: print(key, d[key]) # loop over d
x 7
y 8
```

# set

- create

No duplication. No order.

```
>>> s={1,2,3,4,4,4,4}
>>> s
{1, 2, 3, 4}

>>> s = set([1,2,3,4,4,4]) # create a set from a list
>>> s
{1, 2, 3, 4}
```

## Application

Given a list, can we use set to remove all duplications from this list?

# set

- create

## Application

Given a list, can we use set to remove all duplications from this list?

```
>>> a = [1,2,2,3,4,2,1,5]
>>> list(set(a))
[1, 2, 3, 4, 5]
```

# set

- operation

```
>>> s1 = {1, 2, 3, 4}
>>> s2 = {3, 4, 5}

>>> s1 & s2 # intersection, and
{3, 4}
>>> s1 | s2 # union, or
{1, 2, 3, 4, 5}
>>> s1 ^ s2 # XOR, exclusive or
{1, 2, 5}
>>> s1 - s2 # difference
{1, 2}
>>> s2 - s1 # difference
{5}
```



# built-in function

- `format`: string formatting

```
>>> 'score: ' + str(90) + '/' + str(100)
'score: 90/100'

# use format
>>> 'score: {}/{}'.format(90,100)
'score: 90/100'
```

More examples can be found from <https://pyformat.info/>

# built-in function

- `zip`: aggregate two iterable objects.

```
>>> a=[1,2,3]
>>> b=[4,5,6]
>>> zip(a,b)
<zip object at 0x10254bc48>
>>> list(zip(a,b))
[(1, 4), (2, 5), (3, 6)]
```

- `enumerate`: add counter to iterable objects

```
>>> a=[4,5,6]
>>> enumerate(a)
<enumerate object at 0x10254e900>
>>> list(enumerate(a))
[(0, 4), (1, 5), (2, 6)]
```

# built-in function

- list comprehension and zip

## Practice

Calculate sum of the element product of two arrays  $a$  and  $b$ .

# built-in function

- list comprehension and zip

## Practice

Calculate sum of the element product of two arrays  $a$  and  $b$ .

Normal way

```
wsum=0
for i,j in zip(a,b):
    wsum += i*j
```

Another way

```
wsum = sum([i*j for i,j in zip(a,b)])
```

# lambda

- create anonymous functions

```
def by_three(x):  
    return x%3 == 0  
  
>>> by_three(6)  
True
```

is same as

```
>>> by_three = lambda x: x % 3 == 0  
>>> by_three(6)  
True
```

# lambda

- style of functional programming

```
def add_number(n):  
    return lambda x: x+n  
  
>>> add_three = add_number(3)  
>>> add_three(4)  
7  
  
>>> add_five = add_number(5)  
>>> add_five(4)  
9
```

# lambda with map, filter, reduce

- `map`: map a function onto each element of an iterable object
  - Example 1: convert each element in a list to a string

```
a = [1,2,3,4]
>>> list(map(str, a))
['1', '2', '3', '4']
```

- Example 2: double each element in a list by 2

```
a = [1,2,3,4]
>>> list(map(lambda x: x*2, a))
[2, 4, 6, 8]
```

# lambda with map, filter, reduce

- `filter`: filter out all elements under a condition
  - Example 1: remove all even numbers from a list

```
a = [1,2,3,4]
>>> list(filter(lambda x: x%2, a))
[1, 3]
```

- Example 2: remove all numbers less than 3 from a list

```
a = [1,2,3,4]
>>> list(filter(lambda x: x>=3, a))
[3, 4]
```



# lambda with map, filter, reduce

- **reduce**: reduce is equivalent to cumulatively apply function to two inputs in a list
  - Example: calculate product of a list
    - normal way

```
product = 1
list = [1, 2, 3, 4]
for num in list:
    product = product * num
```

- use reduce

```
>>> from functools import reduce
>>> from operator import mul
>>> product = reduce(mul, [1, 2, 3, 4])
>>> product = reduce((lambda x, y: x * y), [1, 2, 3, 4])
```

# function

- Python function can return multiple values as a tuple.

```
def f(a = 0): # default value of a is 0  
    return a, a+1, a+2  
  
>>> a, b, c = f(3)
```

- pass statement: placeholder for future implementation.

```
def future():  
    pass
```

# function

- scope:
  - global

```
a = 0
def my_function():
    print(a) # print global a

my_function()
```

- local

```
a = 0
def my_function():
    a = 3 # create a local a which always takes precedence
    print(a) # print local a

my_function()
print(a) # print global a
```

# function

- scope

Is this correct?

```
a = 0

def my_function():
    print(a)
    a = 3
    print(a)

my_function()
```

# function

- scope

Is this correct?

```
a = 0

def my_function():
    # Should refer to local a, but a has not been defined.
    print(a)
    # Create a local a.
    # We cannot refer global a elsewhere in this function.
    a = 3
    print(a)

my_function()

>>> UnboundLocalError: local variable 'a' referenced
      before assignment
```

# for loop

Java/C++ style:

```
for(int i = 0; i < 100: i++){  
    cout<< list[i] << endl;  
}
```

python style:

```
for index in range(len(list):  
    print(list[index])
```

or

```
for element in list:  
    print(element)
```

# if condition

```
if cond1 and cond2:  
    statement  
elif not cond3:  
    statement  
else:  
    statement
```

Check if a list is empty

```
if len(list) != 0:  
    do something
```

A better way:

```
if list:  
    do something
```

# if condition

Check if x is in path

```
for i in path:  
    if i == 'x':  
        do something
```

A better way:

```
if 'x' in path:  
    do something
```



# class

```
class Animal():  
    is_alive = True    # member variable  
  
    # construction method.  
    # self is like this pointer  
    def __init__(self, name, age):  
        local_variable = 4 # local variable  
        self.name = name # instance variable  
        self.age = age  
        self.sides = 4 # instance variable without inputting value  
  
    def my_function(self, var):  
        self.my_function(var) # always use self.
```

# library

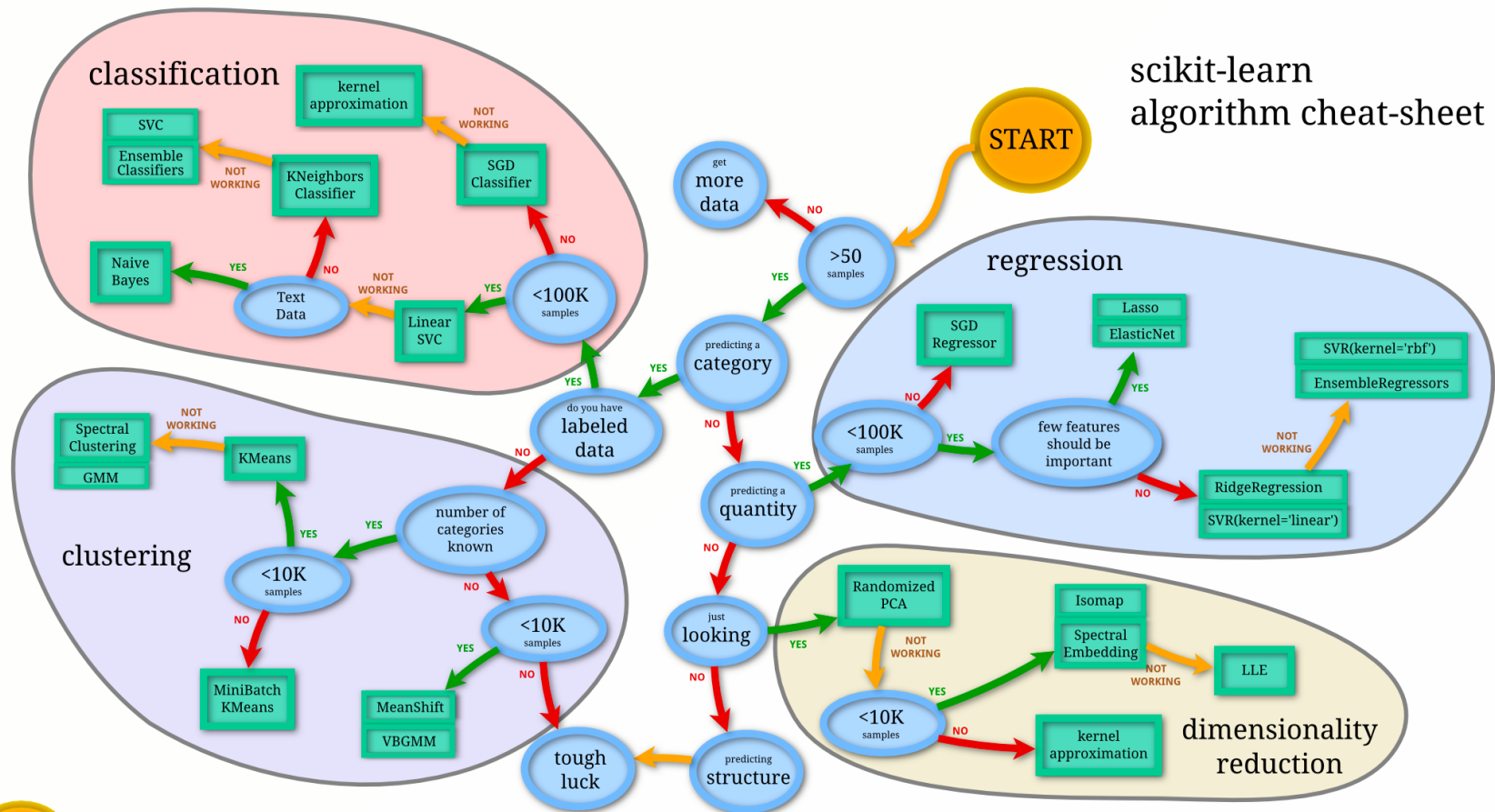
- math: `math`
- priority queue: `heapq`
- permutation, combinations, etc: `itertools`
- regular expression: `re`
- parser for command-line: `argparse`
- system command, path, etc: `sys, os`
- image processing: `pillow`
- web development: `django, flask`
- sql: `sqlite3`
- .....

# data science

- array, matrix: `numpy`
- linear algebra, statistics: `scipy`
- symbolic calculation: `sympy`
- visualization: `matplotlib`, `seaborn`
- data manipulation and analysis: `pandas`
- machine learning: `scikit-learn`
- deep learning: `TensorFlow`, `PyTorch`

# sklearn

## scikit-learn algorithm cheat-sheet



# numpy

## Python For Data Science Cheat Sheet

### NumPy Basics

Learn Python for Data Science Interactively at [www.DataCamp.com](http://www.DataCamp.com)



### NumPy

The NumPy library is the core library for scientific computing in Python. It provides a high-performance multidimensional array object, and tools for working with these arrays.



Use the following import convention:

```
>>> import numpy as np
```

### NumPy Arrays

#### 1D array

```
[1 2 3]
```

#### 2D array

axis 1  
axis 0

```
[[1.5 2. 3.]  
 [4. 5. 6.]]
```

#### 3D array

axis 2  
axis 1  
axis 0

### Creating Arrays

```
>>> a = np.array([1,2,3])  
>>> b = np.array([(1.5,2,3), (4,5,6)], dtype = float)  
>>> c = np.array([(1.5,2,3), (4,5,6)], [(3,2,1), (4,5,6)],  
                dtype = float)
```

### Initial Placeholders

```
>>> np.zeros((3,4))  
>>> np.ones((2,3,4),dtype=np.int16)  
>>> d = np.arange(10,25,5)  
  
>>> np.linspace(0,2,9)  
  
>>> e = np.full((2,2),7)  
>>> f = np.eye(2)  
>>> np.random.random((2,2))  
>>> np.empty((3,2))
```

Create an array of zeros  
Create an array of ones  
Create an array of evenly spaced values (step value)  
Create an array of evenly spaced values (number of samples)  
Create a constant array  
Create a 2x2 identity matrix  
Create an array with random values  
Create an empty array

### I/O

#### Saving & Loading On Disk

```
>>> np.save('my_array', a)  
>>> np savez('array.npz', a, b)  
>>> np.load('my_array.npy')
```

#### Saving & Loading Text Files

```
>>> np.loadtxt('myfile.txt')  
>>> np.genfromtxt('my_file.csv', delimiter=',')  
>>> np.savetxt('myarray.txt', a, delimiter=" ")
```

### Data Types

```
>>> np.int64  
>>> np.float32  
>>> np.complex  
>>> np.bool  
>>> np.object  
>>> np.string_  
>>> np.unicode_
```

Signed 64-bit integer types  
Standard double-precision floating point  
Complex numbers represented by 128 floats  
Boolean type storing TRUE and FALSE values  
Python object type  
Fixed-length string type  
Fixed-length unicode type

### Inspecting Your Array

```
>>> a.shape  
>>> len(a)  
>>> b.ndim  
>>> e.size  
>>> b.dtype  
>>> b.dtype.name  
>>> b.astype(int)
```

Array dimensions  
Length of array  
Number of array dimensions  
Number of array elements  
Data type of array elements  
Name of data type  
Convert an array to a different type

### Asking For Help

```
>>> np.info(np.ndarray.dtype)
```

### Array Mathematics

#### Arithmetic Operations

```
>>> g = a - b  
>>> np.subtract(a,b)  
>>> b + a  
>>> np.add(b,a)  
>>> a / b  
>>> np.divide(a,b)  
>>> a * b  
>>> np.multiply(a,b)  
>>> np.exp(b)  
>>> np.sqrt(b)  
>>> np.sin(a)  
>>> np.cos(b)  
>>> np.log(a)  
>>> e.dot(f)  
>>> np.array_equal(a, b)
```

Subtraction  
Subtraction  
Addition  
Addition  
Division  
Division  
Multiplication  
Multiplication  
Exponentiation  
Square root  
Print sines of an array  
Element-wise cosine  
Element-wise natural logarithm  
Dot product

#### Comparison

```
>>> a == b  
>>> array([[False,  True,  True],  
         [False, False, False]], dtype=bool)  
>>> a < 2  
>>> array([[True,  False, False], dtype=bool)  
>>> np.array_equal(a, b)
```

Element-wise comparison  
Element-wise comparison  
Array-wise comparison

#### Aggregate Functions

```
>>> a.sum()  
>>> a.min()  
>>> b.max(axis=0)  
>>> b.cumsum(axis=1)  
>>> a.mean()  
>>> b.median()  
>>> a.corrcoef()  
>>> np.std(b)
```

Array-wise sum  
Array-wise minimum value  
Maximum value of an array row  
Cumulative sum of the elements  
Mean  
Median  
Correlation coefficient  
Standard deviation

### Copying Arrays

```
>>> h = a.view()  
>>> np.copy(a)  
>>> h = a.copy()
```

Create a view of the array with the same data  
Create a copy of the array  
Create a deep copy of the array

### Sorting Arrays

```
>>> a.sort()  
>>> c.sort(axis=0)
```

Sort an array  
Sort the elements of an array's axis

### Subsetting, Slicing, Indexing

Also see Lists

#### Subsetting

```
>>> a[2]
```

```
[1 2 3]
```

Select the element at the 2nd index

```
>>> b[1,2]
```

```
[[1.5 2. 3.]  
 [4. 5. 6.]]
```

Select the element at row 0 column 2 (equivalent to `b[1][2]`)

#### Slicing

```
>>> a[0:2]  
>>> array([1, 2])  
>>> b[0:2,1]  
>>> array([ 2.,  5.])
```

```
[1 2 3]
```

Select items at index 0 and 1

```
[[1.5 2. 3.]  
 [4. 5. 6.]]
```

Select items at rows 0 and 1 in column 1

```
[[1.5 2. 3.]  
 [4. 5. 6.]]
```

Select all items at row 0 (equivalent to `b[0:1, :]`)

```
[[1.5 2. 3.]  
 [4. 5. 6.]]
```

Same as `[1, :, :]`

```
>>> b[:1]  
>>> array([[1.5, 2., 3.]])
```

Reversed array `a`

```
>>> a[::-1]  
>>> array([3, 2, 1])
```

#### Boolean Indexing

```
>>> a[a<2]
```

```
[1 2 3]
```

Select elements from `a` less than 2

#### Fancy Indexing

```
>>> b[[1, 0, 1, 0], [0, 1, 2, 0]]  
>>> array([ 4.,  2.,  6.,  1.5])  
>>> b[[1, 0, 1, 0], :][:, [0, 1, 2, 0]]  
>>> array([[ 4.,  5.,  6.,  4.],  
         [ 1.5,  2.,  3.,  1.5],  
         [ 4.,  5.,  6.,  4.],  
         [ 1.5,  2.,  3.,  1.5]])
```

Select elements (1,0), (0,1), (1,2) and (0,0)

Select a subset of the matrix's rows and columns

### Array Manipulation

#### Transposing Array

```
>>> i = np.transpose(b)  
>>> i.T
```

Permute array dimensions  
Permute array dimensions

#### Changing Array Shape

```
>>> b.ravel()  
>>> g.reshape(3,-2)
```

Flatten the array  
Reshape, but don't change data

#### Adding/Removing Elements

```
>>> h.resize((2,6))  
>>> np.append(h,g)  
>>> np.insert(a, 1, 5)  
>>> np.delete(a, [1])
```

Return a new array with shape (2,6)  
Append items to an array  
Insert items in an array  
Delete items from an array

#### Combining Arrays

```
>>> np.concatenate((a,d),axis=0)  
>>> array([ 1,  2,  3, 10, 15, 20])
```

Concatenate arrays

```
>>> np.vstack((a,b))  
>>> array([[ 1,  2,  3.],  
         [ 1.5,  2.,  3.],  
         [ 4.,  5.,  6.]])
```

Stack arrays vertically (row-wise)

```
>>> np.f_[e,f]  
>>> np.hstack((e,f))  
>>> array([[ 7.,  7.,  1.,  0.],  
         [ 7.,  7.,  0.,  1.]])
```

Stack arrays vertically (row-wise)  
Stack arrays horizontally (column-wise)

```
>>> np.column_stack((a,d))  
>>> array([[ 1, 10],  
         [ 2, 15],  
         [ 3, 20]])
```

Create stacked column-wise arrays

```
>>> np.c_[a,d]
```

Create stacked column-wise arrays

#### Splitting Arrays

```
>>> np.hsplit(a,3)  
>>> [array([1]),array([2]),array([3])]   
>>> np.vsplit(c,2)  
>>> [array([[ 1.5,  2.,  1.],  
         [ 4.,  5.,  6.]])],  
    [array([[ 3.,  2.,  3.],  
         [ 4.,  5.,  6.]])]]
```

Split the array horizontally at the 3rd index  
Split the array vertically at the 2nd index



## More Resources:

- More cheatsheet:  
<https://github.com/kailashahirwar/cheatsheets-ai>
- Foundations of Python Programming  
<https://runestone.academy/runestone/static/fopp/index.html>
- Python 3 tutorial:  
[https://www.python-course.eu/python3\\_course.php](https://www.python-course.eu/python3_course.php)
- Think Python:  
<http://greenteapress.com/thinkpython2/thinkpython2.pdf>

# Thanks