

Python Workshop

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Variable

Declaration of variables is not required in Python.

- integer
 - The size of integer could be unlimited. No need to worry about integer overflow.

```
>>> i = 2**100
>>> i
1267650600228229401496703205376
```

- Support multiple bases

```
>>> i, j, k = 0b100, 0o11, 0xAA
>>> print(i,j,k)
4 9 170
```

Variable

- float
- boolean
 - True, False
- complex number

```
>>> import math, cmath
>>> x = math.sqrt(-1)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
ValueError: math domain error
>>> x = cmath.sqrt(-1)
>>> type(x)
<class 'complex'>
>>> x = 2 + 3j
>>> x
(2+3j)
```

Operation

- Addition/Substraction/Multiplication - same as Java/C
- Division
 - python 2: $1/2 = 0$
 - python 3: $1/2 = 0.5$
- Floor/Integer Division
 - python 3: $1//2 = 0$, $-23//10 = -3$ (round to floor)
 - Java/C: $-23/10 = -2$ (round to zero)
- Modulus
 - python 3: $-23\%10 = 7$ ($-23 = -3 * 10 + 7$)
 - Java/C: $-23\%10 = -3$ ($-23 = -2 * 10 - 3$)

Assignment

Practice 1:

Write a piece of pseudocode to swap values of two variables a and b .

Assignment

Code Practice 1:

Write a piece of pseudocode to swap values of two variables *a* and *b*.

Java/C solution:

```
tmp = a  
a = b  
b = tmp
```

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```
tmp = a
a = b
b = tmp
```

Python solution:

```
a, b = b, a
```

Assignment

Question 1:

Given a singly linked list, insert a node p after current node cur .

Java/C solution:

```
tmp = cur.next  
cur.next = p  
p.next = tmp
```

In python, we only need a one-line code to insert p after cur .

Assignment

Question 1:

Given a singly linked list, insert a node p after current node cur .

Java/C solution:

```
tmp = cur.next  
cur.next = p  
p.next = tmp
```

In python, we only need a one-line code to insert p after cur .

```
cur.next, p.next = p, cur.next
```

List

- Initialization/Generation

```
>>> [1,2,3] # one dimension
[1, 2, 3]
>>> [[1,2], [3,4]] # two dimensions, list of list
[[1, 2], [3, 4]]
>>> [1.0, 2, 'str'] # each element can be any type of object
[1.0, 2, 'str']
```

range(start, end, stride)

```
>>> list(range(5))
[0, 1, 2, 3, 4]
>>> list(range(1,5))
[1, 2, 3, 4]
>>> list(range(1,10,2))
[1, 3, 5, 7, 9]
```

List

- Initialization/Generation

```
>>> [1, 2, 3] + [4, 5] # concatenation  
[1, 2, 3, 4, 5]
```

```
>>> [2] * 3 # duplication  
[2, 2, 2]
```

```
>>> [1,2,3] * 3  
[1, 2, 3, 1, 2, 3, 1, 2, 3]
```

List

- Slicing
 - index:
 - `[0, 1, 2, ..., len(list)-2, len(list)-1]`
 - `[0, 1, 2, ..., -2, -1]`

```
>>> x = list(range(10))
>>> x
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]

>>> x[0], x[2], x[-1], x[-3]
(0, 2, 9, 7)
```

List

- Slicing
 - [start : end: stride]
 - default stride is 1
 - if stride > 0:
 - for($i = \text{start}; i < \text{end}; i += \text{stride}$)
 - default start is the first one
 - default end is the last one

List

- Slicing if stride > 0

```
>>> x
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]

>>> x[1:4] # 1:4:1, default stride is 1
[1, 2, 3]

>>> x[:4] # 0:4:1, default start is the first one
[0, 1, 2, 3]

>>> x[4:] # 4:11:1, default end is the last one
[4, 5, 6, 7, 8, 9]
```

List

- Slicing
 - [start : end: stride]
 - if stride < 0:
 - for(i = start; i > end; i += stride)
 - default start is the last one
 - default end is the first one

List

- Slicing if stride < 0

```
>>> x
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]

>>> x[6:1:-1]
[6, 5, 4, 3, 2]
>>> x[6::-1] # default end is the first one
[6, 5, 4, 3, 2, 1, 0]
>>> x[:6:-1] # 9:6:-1 or -1:-4:-1, default start is the last one
[9, 8, 7]
```

Code Practice 2:

Can we reverse a list through slicing? How?

List

- Slicing

Code Practice 2:

Can we reverse a list through slicing? How?

```
>>> x
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]

>>> x[::-1] # -1:-11:-1
[9, 8, 7, 6, 5, 4, 3, 2, 1, 0]
```

List

- Method
 - len: `len(x)`
 - append: `x.append(3)`
 - pop: `x.pop()`, `x.pop(0)`
 - insert: `x.insert(0,7)`
 - count: `x.count(3)`
 - index: `x.index(3)`
 - sort `x.sort()`

Question 2:

Can we use a list as a stack or a queue? How?

List

- Method

Question 2:

Can we use a list as a stack or a queue? How?

- stack: LIFO
 - push: `append(e)`
 - pop: `pop()`
- queue: FIFO
 - add/remove: `append(e) / pop(0)`
 - add/remove: `insert(0, e) / pop()`

List

- mutable

```
>>> x = [1,2,3]
>>> x[0] = 0
>>> x
[0, 2, 3]
```

pass by reference

```
>>> def change(x): x[0]=0

>>> x=[1,2,3]
>>> change(x)
>>> x
[0, 2, 3]
```

List

- copy

Dangerous Zone

```
>>> x = [1,2,3]
>>> y = x
>>> x[0] = 0
>>> x
[0, 2, 3]
>>> y
????
```

List

- copy

Dangerous Zone

```
>>> x = [1,2,3]
>>> y = x
>>> x[0] = 0
>>> x
[0, 2, 3]
>>> y
[0, 2, 3] # copy by reference
```

- copy by value

```
>>> x = [1,2,3]
>>> y = x[:]
>>> y = x.copy()
>>> y = list(x)
```

List

- copy

Dangerous Zone

```
>>> x
[[1, 2], [3, 4]]
>>> y = x[:]
>>> x[0][0] = 0
>>> x
[[0, 2], [3, 4]]
>>> y
???
```

List

- copy

Dangerous Zone

```
>>> x
[[1, 2], [3, 4]]
>>> y = x[:]
>>> x[0][0] = 0
>>> x
[[0, 2], [3, 4]]
>>> y
[[0, 2], [3, 4]] # shallow copy
```

- deep copy

```
>>> from copy import deepcopy as copy
>>> y = copy(x)
```


String

- immutable

```
>>> s = 'hello'
>>> s[0] = 'x'
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: 'str' object does not support item assignment
```

- slicing: same as list

```
>>> s[::-1]
'olleh'
```

- concatenation

```
>>> 'Westminster' + 'College' + str(100)
'WestminsterCollege100'
```

String

- method
 - `str.strip()`, `str.split(pattern)`, `pattern.join(str)`

```
>>> path = ' doc/cmpt/360/final '
```



```
>>> path = path.strip()
>>> path
'doc/cmpt/360/final'
```



```
>>> path = path.split('/')
>>> path
['doc', 'cmpt', '360', 'final']
```



```
>>> path = '/'.join(path)
>>> path
'doc/cmpt/360/final'
```

tuple

- immutable
tuple is similar with list, but it is immutable.

```
>>> t = (1,2,3)
>>> t[0] = 0
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: 'tuple' object does not support item assignment
```

- create a tupe with only one element

```
>>> (1) # Wrong.
1
>>> (1,) # correct
(1,)
>>> 1, # correct
(1,)
```

tuple

- pack and unpack

```
>>> t = 3,4 # packing
>>> t
(3, 4)
>>> a,b = t # unpacking
>>> a
3
>>> b
4
```

- concatenation

```
>>> t + (5,6)
(3, 4, 5, 6)

>>> t + tuple([7,8])
(3, 4, 7, 8)
```

dictionary

- create

dictionary (hash tables) is mutable.

```
>>> d = {} # empty dictionary
>>> d['x'] = 3 # add one item
>>> d['y'] = 5
>>> d['x'] = 4 # change the value of key x
>>> d
{'x': 4, 'y': 5}

>>> d2 = {'x':7, 'y':8} # key:value
>>> d2
{'x': 7, 'y': 8}
```

dictionary

- key, value

```
>>> len(d) # number of keys
2

>>> list(d.keys())
['x', 'y']
>>> list(d.values())
[7, 8]
>>> list(d.items())
[('x', 7), ('y', 8)]

>>> 'y' in d # check if key y in d
True

>>> for key in d: print(key, d[key]) # loop over d
x 7
y 8
```

set

- create

No duplication. No order.

```
>>> s={1,2,3,4,4,4,4}
>>> s
{1, 2, 3, 4}

>>> s = set([1,2,3,4,4,4]) # create a set from a list
>>> s
{1, 2, 3, 4}
```

Code Practice 3

Given a list, can we use set to remove all duplications from this list?

set

- create

Code Practice 3

Given a list, can we use set to remove all duplications from this list?

```
>>> a = [1,2,2,3,4,2,1,5]
>>> list(set(a))
[1, 2, 3, 4, 5]
```


set

- operation

```
>>> s1 = {1, 2, 3, 4}
>>> s2 = {3, 4, 5}

>>> s1 & s2 # intersection, and
{3, 4}
>>> s1 | s2 # union, or
{1, 2, 3, 4, 5}
>>> s1 ^ s2 # XOR, exclusive or
{1, 2, 5}
>>> s1 - s2 # difference
{1, 2}
>>> s2 - s1 # difference
{5}
```

function

- Python function can return multiple values as a tuple.

```
def f(a = 0): # default value of a is 0  
    return a, a+1, a+2  
  
>>> a, b, c = f(3)
```

- pass statement: placeholder for future implementation.

```
def future():  
    pass
```

function

- scope:
 - global

```
a = 0
def my_function():
    print(a) # print global a

my_function()
```

- local

```
a = 0
def my_function():
    a = 3 # create a local a which always takes precedence
    print(a) # print local a

my_function()
print(a) # print global a
```

function

- scope

Code Practice 4

Run this piece of code and report what is the output:

```
Is this correct?

```python
a = 0

def my_function():
 print(a)
 a = 3
 print(a)

my_function()
```
```

function

- scope

Code Practice 4

Is this correct?

```
a = 0

def my_function():
    # Should refer to local a, but a has not been defined.
    print(a)
    # Create a local a.
    # We cannot refer global a elsewhere in this function.
    a = 3
    print(a)

my_function()

>>> UnboundLocalError: local variable 'a' referenced
      before assignment
```

for loop

Java/C++ style:

```
for(int i = 0; i < 100: i ++){  
    cout<< list[i] << endl;  
}
```

python style:

```
for index in range(len(list):  
    print(list[index])
```

or

```
for element in list:  
    print(element)
```

if condition

```
if cond1 and cond2:  
    statement  
elif not cond3:  
    statement  
else:  
    statement
```

Check if a list is empty

```
if len(list) != 0:  
    do something
```

A better way:

```
if list:  
    do something
```

if condition

Check if x is in path

```
for i in path:  
    if i == 'x':  
        do something
```

A better way:

```
if 'x' in path:  
    do something
```

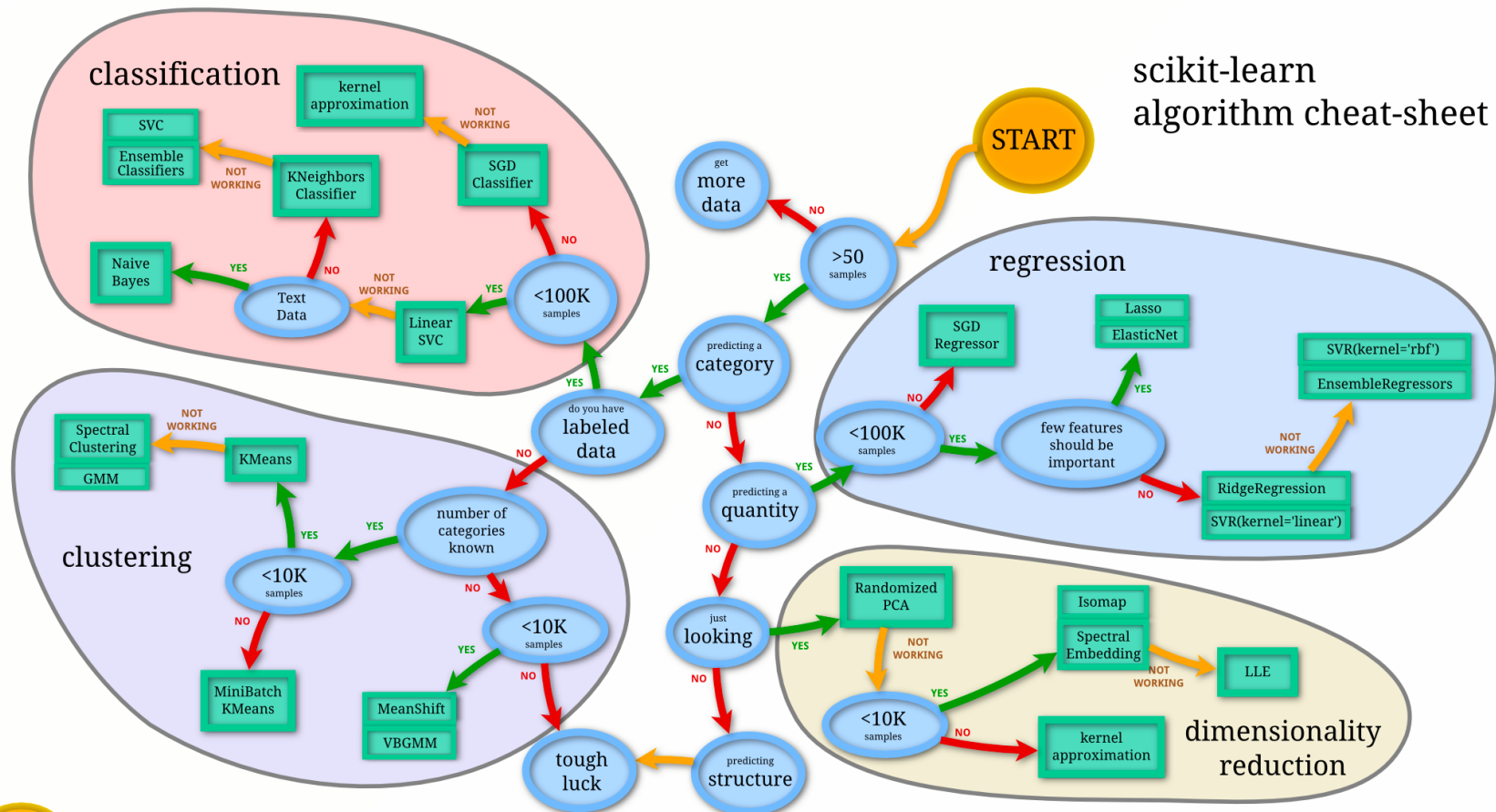

library

- math: `math`
- priority queue: `heapq`
- permutation, combinations, etc: `itertools`
- regular expression: `re`
- parser for command-line: `argparse`
- system command, path, etc: `sys, os`
- image processing: `pillow`
- web development: `django, flask`
- sql: `sqlite3`
-

data science

- array, matrix: `numpy`
- linear algebra, statistics: `scipy`
- symbolic calculation: `sympy`
- visualization: `matplotlib`, `seaborn`
- data manipulation and analysis: `pandas`
- machine learning: `scikit-learn`
- deep learning: `TensorFlow`, `PyTorch`

sklearn

scikit-learn
algorithm cheat-sheet

More Resources:

- More cheatsheet:
<https://github.com/kailashahirwar/cheatsheets-ai>
- Think Python:
<http://greenteapress.com/thinkpython2/thinkpython2.pdf>

Thanks