

# Current Instruction Encoding Table(RV32I)

Instruction	Type	Opcode (bin)	Funct3	Funct7	Verilog Operation / Description
JAL	J	1101111	-	-	rd = PC+4; PC += imm
JALR	I	1100111	000	-	rd = PC+4; PC = (rs1+imm)&~1
BEQ	B	1100011	000	-	if(rs1==rs2) PC += imm
BNE	B	1100011	001	-	if(rs1!=rs2) PC += imm
BLT	B	1100011	100	-	if(rs1<rs2) PC += imm (signed)
BGE	B	1100011	101	-	if(rs1>=rs2) PC += imm (signed)
LB	I	0000011	000	-	Load Byte
LH	I	0000011	001	-	Load Half
LW	I	0000011	010	-	Load Word
SB	S	0100011	000	-	Store Byte
SH	S	0100011	001	-	Store Half
SW	S	0100011	010	-	Store Word
ADDI	I	0010011	000	-	rd = rs1 + imm
SLTI	I	0010011	010	-	Set Less Than Imm
ANDI	I	0010011	111	-	rd = rs1 & imm
ORI	I	0010011	110	-	rd = rs1 \  imm
XORI	I	0010011	100	-	rd = rs1 ^ imm
SLLI	I	0010011	001	0000000	rd = rs1 << shamt

Instruction	Type	Opcode (bin)	Funct3	Funct7	Verilog Operation / Description
<b>SRLI</b>	I	0010011	101	0000000	<code>rd = rs1 &gt;&gt; shamt</code> (logical)
<b>SRAI</b>	I	0010011	101	0100000	<code>rd = rs1 &gt;&gt;&gt; shamt</code> (arithmetic)
<b>ADD</b>	R	0110011	000	0000000	<code>rd = rs1 + rs2</code>
<b>SUB</b>	R	0110011	000	0100000	<code>rd = rs1 - rs2</code>
<b>SLL</b>	R	0110011	001	0000000	<code>rd = rs1 &lt;&lt; rs2</code>
<b>SLT</b>	R	0110011	010	0000000	Set Less Than
<b>XOR</b>	R	0110011	100	0000000	<code>rd = rs1 ^ rs2</code>
<b>SRL</b>	R	0110011	101	0000000	<code>rd = rs1 &gt;&gt; rs2</code>
<b>SRA</b>	R	0110011	101	0100000	<code>rd = rs1 &gt;&gt;&gt; rs2</code>
<b>OR</b>	R	0110011	110	0000000	<code>rd = rs1 \  rs2</code>
<b>AND</b>	R	0110011	111	0000000	<code>rd = rs1 &amp; rs2</code>